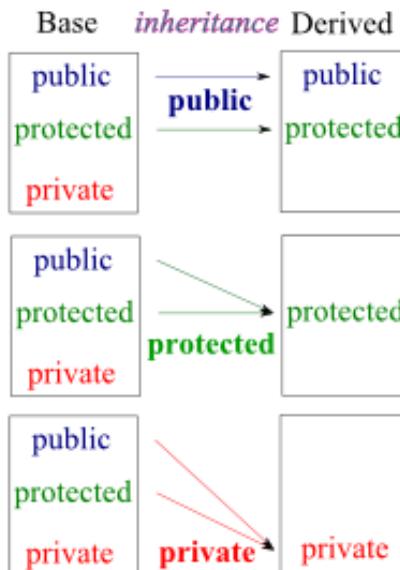


## Assignment-4

**Inheritance:** Derived Class declaration, Public, Private and Protected Inheritance, Forms of inheritance

1. Most of the time we use public mode of inheritance, for example *class Derived: public Base{}* Try protected and private access modifiers to understand the difference of various modes of inheritance.



2. Write a C++ program to demonstrate example of hierarchical inheritance to get square and cube of a number.
3. Make a class named *Fruit* with a data member to calculate the number of fruits in a basket. Create two other class named *Apples* and *Mangoes* to calculate the number of apples and mangoes in the basket. Print the number of fruits of each type and the total number of fruits in the basket.
4. Class *Student* contains data members *RollNo* and *Name* as protected and member functions *GetDetails()* to get *RollNo* and *Name* and *DisplayDetails()* to display *RollNo* and *Name*.

Class *Marks* is publicly inherited from *Student*. *Student* class contains protected data member *Subject1* and *Subject2* i.e. marks obtained in two subjects and *GetMarks()* and *DisplayMarks()* are two public member functions.

Class *Result* is publicly inherited from *Marks*. It contains private data member *TotalMarks* and two public methods *CalculateResult()* and *DisplayResult()* with status whether the student has “PASSED” or “FAILED”.

Write a C ++ program to show the results according to the following formats:

```

Enter the number of students: 2
Enter student roll number: 1
Enter name of the student: A
Enter the marks of subject 1: 27
Enter the marks of subject 2: 32

```

```

Enter student roll number: 2
Enter name of the student: B
Enter the marks of subject 1: 65
Enter the marks of subject 2: 45

```

Roll No.	Name	Subject1	Subject2	Total Marks Obtained	Result
1	A	27	32	59	FAILED
2	B	65	45	110	PASSED

Make the necessary assumptions with comments.