# ANDROID PROGRAMMING

# PRACTICAL FILE



## **Submitted By:**

Name: Madhubanti Mitra

College Roll No: 19/78015

Course: BSc(H) Computer Science

Sem: IV

## **Submitted To:**

Mr. Lokesh Kumar Shrivastav

(Department of Computer Science)

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# **Objective of Practical 1:**

Create "Hello World" application that will display "Hello World" in the middle of the screen in the emulator. Also display "Hello World" in the middle of the screen in the android phone.

#### Code:

activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <TextView
        android:layout width="wrap content"
        android:layout_height="wrap_content"
        android:rotationX="7"
        android:text="Hello World!"
        android:textColor="@color/teal 200"
        android:textSize="50sp"
        android:textStyle="bold|italic"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout constraintEnd toEndOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout constraintRight toRightOf="parent"
        app:layout constraintStart toStartOf="parent"
        app:layout_constraintTop_toTopOf="parent"
        app:layout_constraintVertical_bias="0.484" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.myapplication;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
```

}

}



# **Objective of Practical 2:**

Create an application to display various android activity lifecycle phases.

#### Code:

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"</pre>
```

```
xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    tools:context=".MainActivity">
    <TextView
        android:id="@+id/Display"
        android:layout width="0dp"
        android:layout_height="wrap_content"
        android:layout_marginLeft="100dp"
        android:layout_marginBottom="250dp"
        android:fontFamily="sans-serif-black"
        android:text="@string/activity_life_cycle"
        android:textAppearance="@style/TextAppearance.AppCompat.Large"
        android:textColor="@color/purple_500"
        android:textColorHighlight="@color/black"
        android:textSize="50sp"
        android:textStyle="bold|italic"
        android:typeface="monospace"
        app:layout constraintBottom toBottomOf="parent"
        app:layout constraintEnd toEndOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintRight_toRightOf="parent"
        app:layout_constraintTop_toTopOf="parent"
        app:layout_constraintVertical_bias="1.0" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.lifecycle;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        Toast t = Toast.makeText(getApplicationContext(), "Activity Created",
Toast.LENGTH_SHORT);
        t.show();
    }
    @Override
    protected void onResume() {
        super.onResume();
        Toast t = Toast.makeText(getApplicationContext(), "Activity Resumed",
Toast.LENGTH_SHORT);
        t.show();
```

}

@Override

```
protected void onPause() {
        super.onPause();
        Toast t = Toast.makeText(getApplicationContext(), "Activity Paused",
Toast.LENGTH_SHORT);
        t.show();
    @Override
    protected void onStart() {
        super.onStart();
        Toast t = Toast.makeText(getApplicationContext(), "Activity Started",
Toast.LENGTH_SHORT);
        t.show();
    @Override
    protected void onStop() {
        super.onStop();
        Toast t = Toast.makeText(getApplicationContext(), "Activity Stopped",
Toast.LENGTH_SHORT);
        t.show();
    }
    @Override
    protected void onDestroy() {
        super.onDestroy();
        Toast t = Toast.makeText(getApplicationContext(), "Activity Destroyed",
Toast.LENGTH_SHORT);
        t.show();
    }
}
```











# **Objective of Practical 3:**

Create an application with first activity with an editText and send button. On click of send button, make use of explicit intent to send text to second activity and display there in text view.

#### Code:

### activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity"
    android:padding="20sp">
    <EditText
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Type Something"
        android:id="@+id/edittext"
        />
    <Button
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="Submit"
        android:textSize="20sp"
```

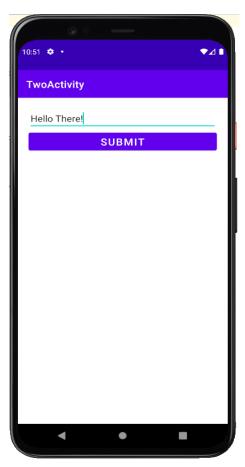
```
android:layout_below="@+id/edittext"
android:id="@+id/button"/>
</RelativeLayout>
```

```
package com.example.twoactivity;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
    Button btn;
    EditText et;
    String st;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        btn=findViewById(R.id.button);
        et=findViewById(R.id.edittext);
        btn.setOnClickListener(new View.OnClickListener(){
            @Override
            public void onClick(View v){
                Intent i=new Intent(MainActivity.this, SecondActivity.class);
                st=et.getText().toString();
                i.putExtra("Value",st);
                startActivity(i);
                finish();
            }
        });
    }
}
activity_second.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".SecondActivity">
    <TextView
```

```
android:id="@+id/textView"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:gravity="center"
android:text="Value"
android:textColor="@color/purple_200"
android:textSize="50sp"
android:textStyle="bold" />
</RelativeLayout>
```

### SecondActivity.java

```
package com.example.twoactivity;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.TextView;
public class SecondActivity extends AppCompatActivity {
    TextView tv;
    String st;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_second);
        tv=findViewById(R.id.textView);
        st=getIntent().getExtras().getString("Value");
        tv.setText(st);
    }
Output:
```





### **Objective of Practical 4:**

Create an application with first activity with an editText and send button. On click of send button, make use of implicit intent that uses a SEND ACTION and let user select app from app chooser and navigate to that application.

#### Code:

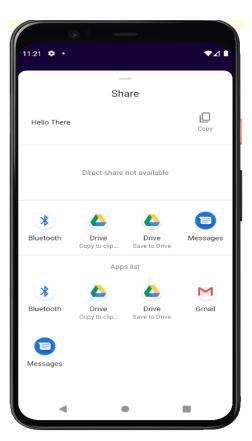
```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <Button
        android:id="@+id/btnShare"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:text="Share Text"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintRight_toRightOf="parent"
        app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

```
package com.example.implicitintent;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;

public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        Button btnShare=findViewById(R.id.btnShare);
        btnShare.setOnClickListener(new View.OnClickListener() {
        @Override
```







### **Objective of Practical 5:**

Create spinner with strings taken from resource folder (res >> value folder) and on changing the spinner value, Image will change.

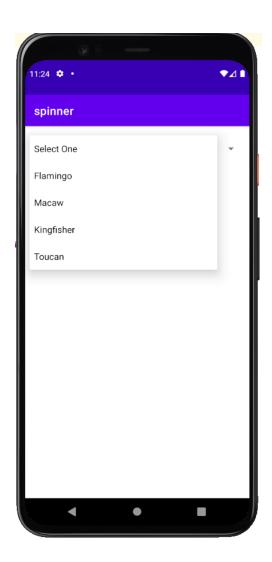
#### Code:

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <Spinner
        android:id="@+id/spinner"
        android:layout_width="0dp"
        android:layout_height="wrap_content"
        android:layout marginStart="8dp"
        android:layout_marginLeft="8dp"
        android:layout_marginTop="16dp"
        android:layout_marginEnd="8dp"
        android:layout_marginRight="8dp"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toTopOf="parent"
       />
    <ImageView</pre>
        android:id="@+id/image"
        android:layout width="332dp"
        android:layout_height="323dp"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintStart_toStartOf="parent"
        app:layout constraintTop toTopOf="@+id/spinner"
        app:layout_constraintVertical_bias="0.479" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

```
package com.example.spinner;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.ImageView;
```

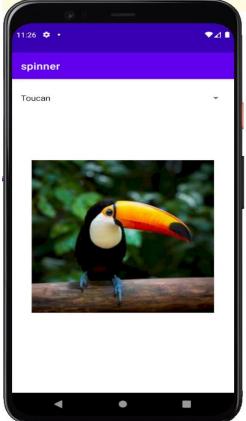
```
import android.widget.Spinner;
public class MainActivity extends AppCompatActivity {
    private Spinner spinner;
    private ImageView image;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        spinner=findViewById(R.id.spinner);
        image=findViewById(R.id.image);
        String [] birds={"Select One","Flamingo","Macaw","Kingfisher","Toucan"};
        ArrayAdapter<String>adapter=new
ArrayAdapter<String>(this, android.R.layout.simple spinner dropdown item, birds);
        spinner.setAdapter(adapter);
        spinner.setOnItemSelectedListener(new AdapterView.OnItemSelectedListener()
{
            @Override
            public void onItemSelected(AdapterView<?> parent, View view, int
position, long id) {
                switch (position){
                    case 1:
                        image.setImageResource(R.drawable.flamingo);
                        break:
                    case 2:
                        image.setImageResource(R.drawable.macaw);
                        break;
                    case 3:
                        image.setImageResource(R.drawable.kingfisher);
                        break;
                    case 4:
                        image.setImageResource(R.drawable.toucan);
                        break;
                }
            }
            @Override
            public void onNothingSelected(AdapterView<?> parent) {
        });
    }
}
Output:
```











# **Objective of Practical 6:**

Create a menu with 5 options and selected option should appear in text box in upper case.

#### Code:

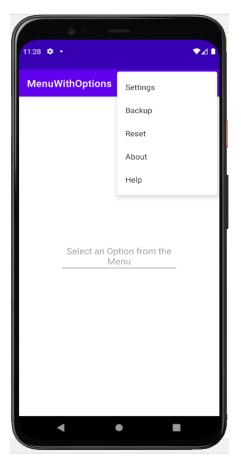
```
activity main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <RelativeLayout
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:layout_margin="80dp"
        app:layout constraintBottom toBottomOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintRight_toRightOf="parent"
        app:layout_constraintTop_toTopOf="parent">
        <EditText
            android:layout width="match parent"
            android:layout_height="wrap_content"
            android:id="@+id/etMenuItem"
            android:layout_centerInParent="true"
            android:hint="Select an Option from the Menu"
            android:textAlignment="center"
            android:gravity="center horizontal" />
    </RelativeLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```

```
package com.example.menuwithoptions;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.widget.EditText;

public class MainActivity extends AppCompatActivity {
    private EditText etMenuItem;
```

```
@Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        etMenuItem=(EditText) findViewById(R.id.etMenuItem);
    }
    @Override
    public boolean onCreateOptionsMenu(Menu menu){
        MenuInflater inflater=getMenuInflater();
        inflater.inflate(R.menu.main_menu, menu);
        return true;
    }
    @Override
    public boolean onOptionsItemSelected(MenuItem item){
        etMenuItem.setText(item.getTitle().toString().toUpperCase());
        return super.onOptionsItemSelected(item);
    }
}
main menu.xml
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">
    <item
        android:id="@+id/miSettings"
        android:title="@string/settings" />
        android:id="@+id/miBackup"
        android:title="@string/backup" />
    <item
        android:id="@+id/miReset"
        android:title="@string/reset" />
        android:id="@+id/miAbout"
        android:title="@string/about" />
    <item
        android:id="@+id/miHelp"
        android:title="@string/help" />
</menu>
```

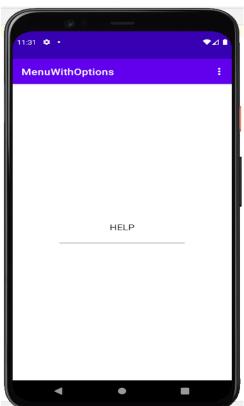












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