```
* To change this license header, choose License Headers in Project Properties.
* To change this template file, choose Tools | Templates
* and open the template in the editor.
*/
package studentmanagementsystem;
import java.net.URL;
import java.util.ResourceBundle;
import javafx.event.ActionEvent;
import javafx.fxml.FXML;
import javafx.fxml.Initializable;
import javafx.scene.control.Button;
import javafx.scene.control.TableColumn;
import javafx.scene.control.ToggleGroup;
/**
* FXML Controller class
* @author User
public class ModifyRecordController implements Initializable {
  @FXML
  private TableColumn<?, ?> col_regNo;
  @FXML
  private TableColumn<?, ?> col_Name;
  @FXML
  private TableColumn<?, ?> col_Grade;
  @FXML
```

/*

```
private TableColumn<?, ?> col_Sex;
@FXML
private TableColumn<?, ?> col_Birthday;
@FXML
private TableColumn<?, ?> col_Address;
@FXML
private ToggleGroup gender;
@FXML
private Button btnAdd1;
/**
* Initializes the controller class.
*/
@Override
public void initialize(URL url, ResourceBundle rb) {
  // TODO
}
@FXML
private void handleButtonAction(ActionEvent event) {
}
```

}