

*

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* and open the template in the editor.

*/

```
package studentmanagementsystem;
```

```
import javafx.application.Application;
```

```
import javafx.fxml.FXMLLoader;
```

```
import javafx.scene.Parent;
```

```
import javafx.scene.Scene;
```

```
import javafx.stage.Stage;
```

```
import javafx.stage.StageStyle;
```

```
/**
```

```
 *
```

```
 * @author User
```

```
 */
```

```
public class StudentManagementSystem extends Application {
```

```
    @Override
```

```
    public void start(Stage stage) throws Exception {
```

```
        Parent root = FXMLLoader.load(getClass().getResource("Login.fxml"));
```

```
        Scene scene = new Scene(root);
```

```
        stage.setScene(scene);
```

```
        stage.resizableProperty().setValue(false);
```

```
        stage.initStyle(StageStyle.UTILITY);
```

```
        stage.initStyle(StageStyle.UNDECORATED);
```

```
        stage.show();
    }

    /**
     * @param args the command line arguments
     */
    public static void main(String[] args) {
        launch(args);
    }
}
```