# Card Game



### **Tools Used**

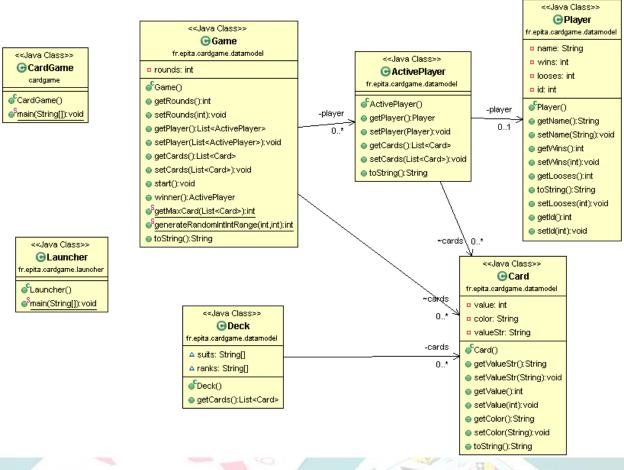
- Built on Java SE Development Kit
- Developed using Eclipse IDE
- H2 Database (h2-1.4.197.jar)

# **Packages and Classes**

- 1. fr.epita.cardgame.datamodel
  - ActivePlayer
  - Card
  - Deck
  - Game
  - Player
- 2. fr.epita.cardgame.launcher



## **UML Diagram**



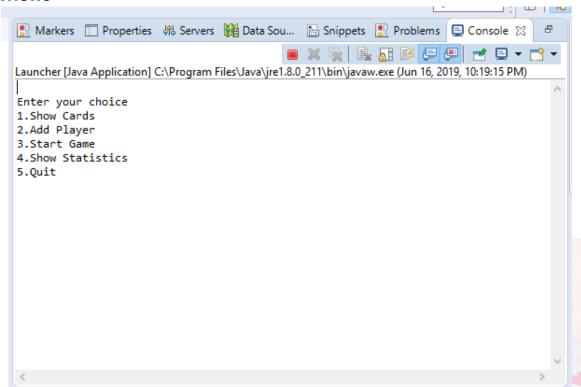
# **Creating Table**

CREATE TABLE IF NOT EXISTS PLAYERS (id int not null AUTO\_INCREMENT, username varchar (255), win int, lost int, primary key (id));

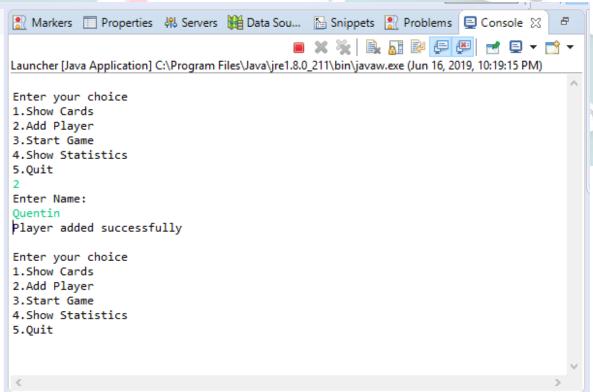
## **Program Output**

I have attached below some screenshots of the output of the program.

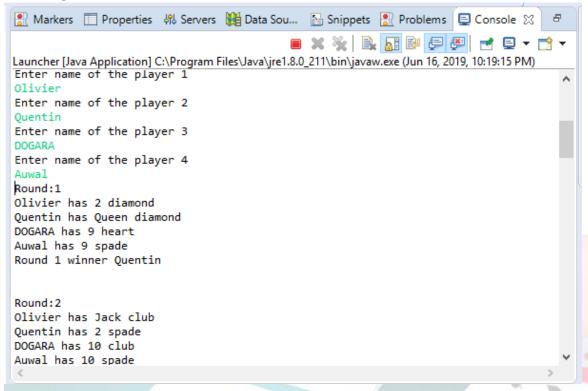
#### Menu



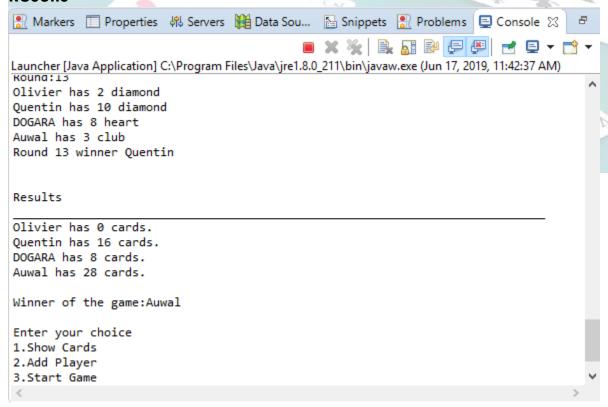
# **Adding Players**



# Playing the Game



#### Results



# **Players Statistics**

