· Broklem defination

· Design algorithm.

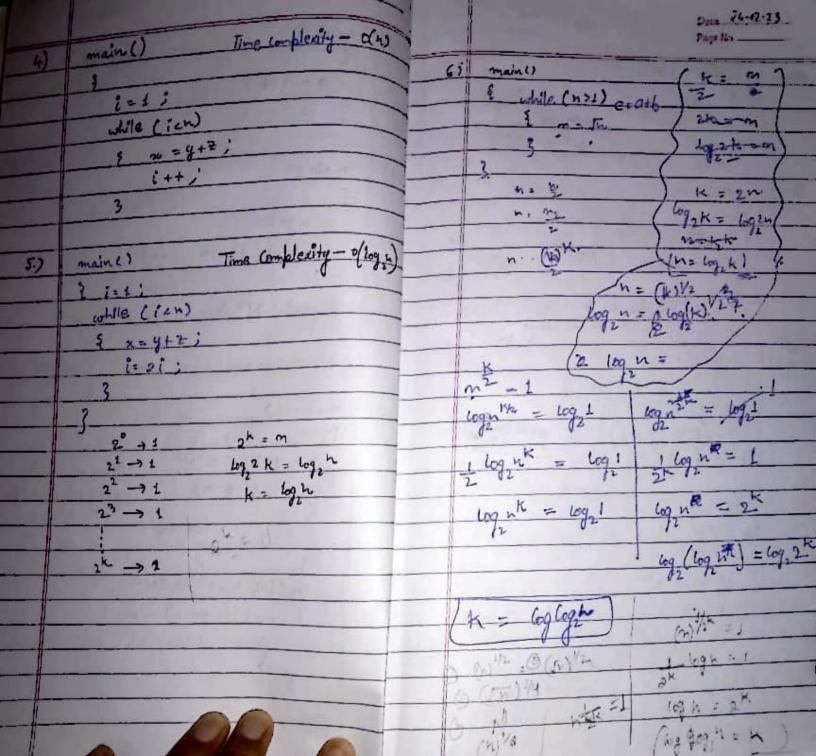
· Divide & conquer

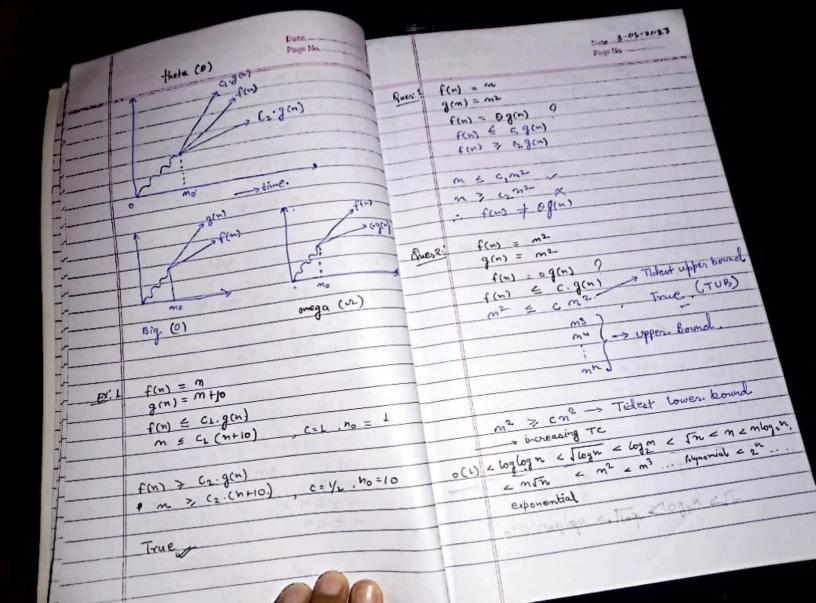
· Backtracking

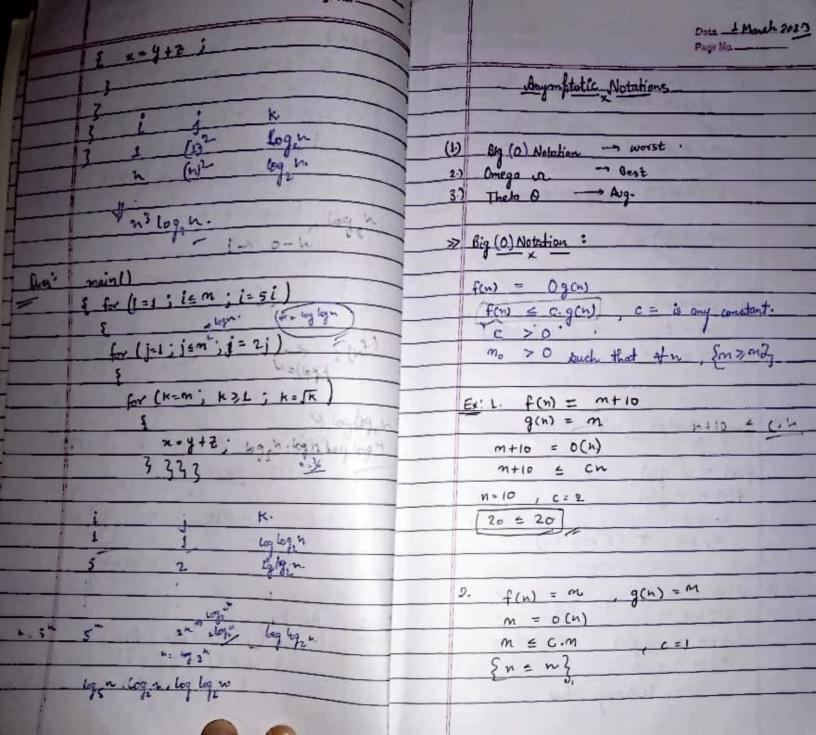
· Dynomic Programing

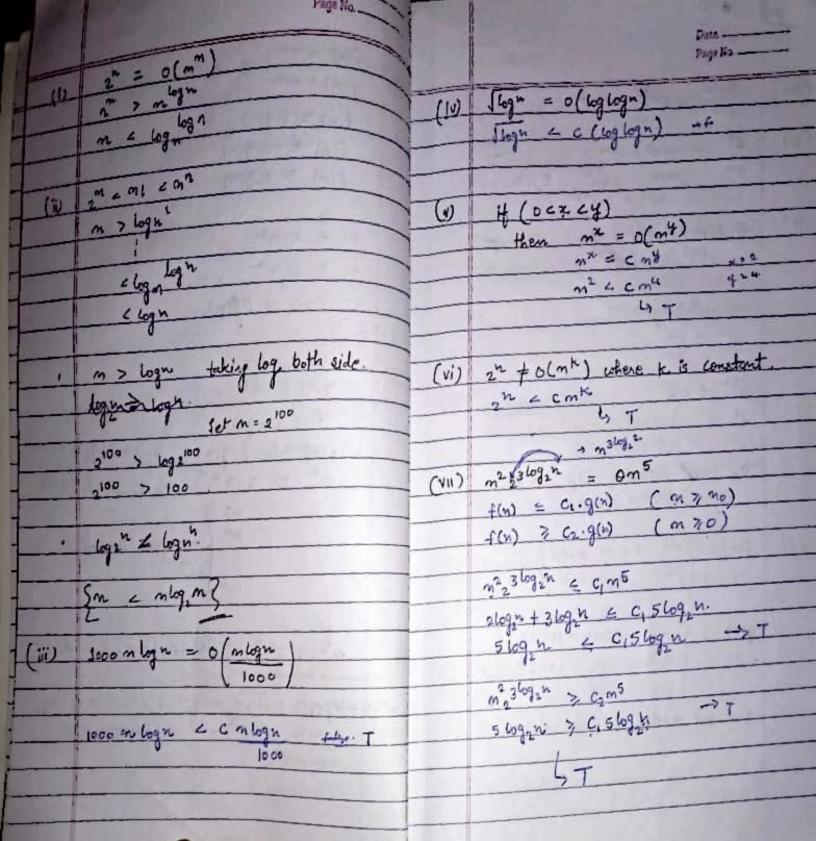
· Bronch & Bond.

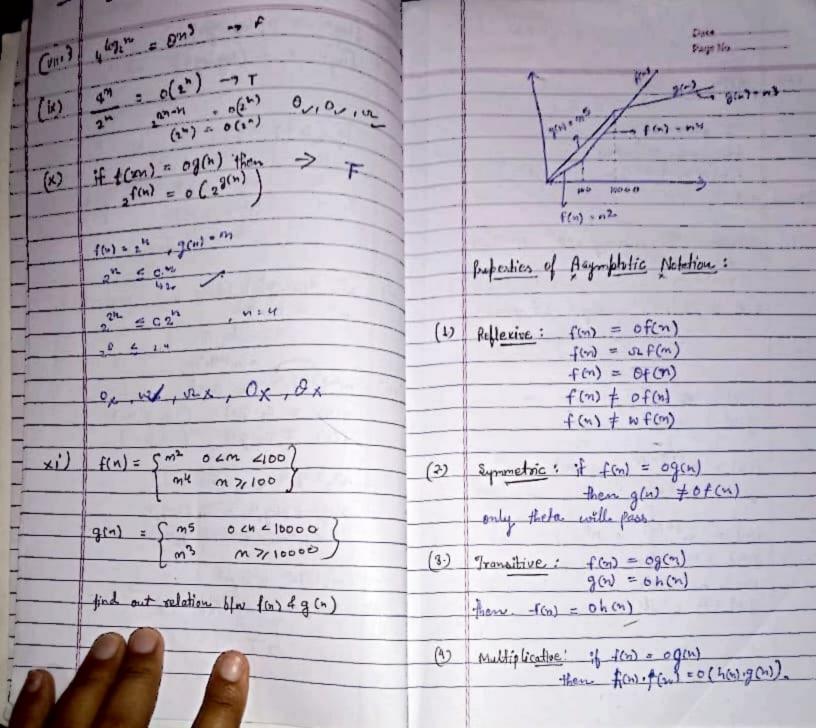
· 3 Jowchart

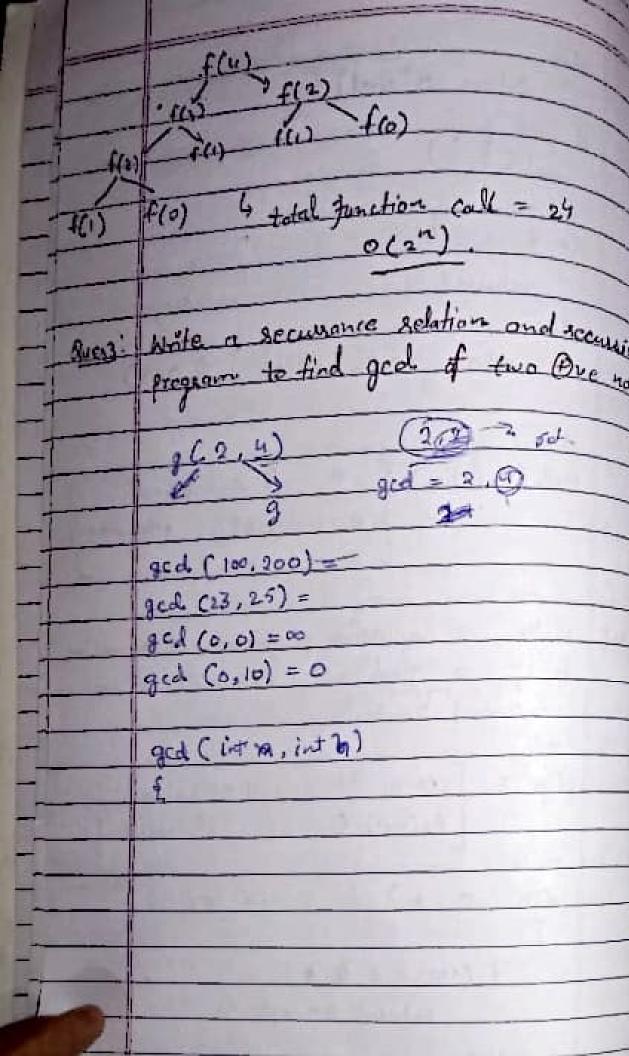


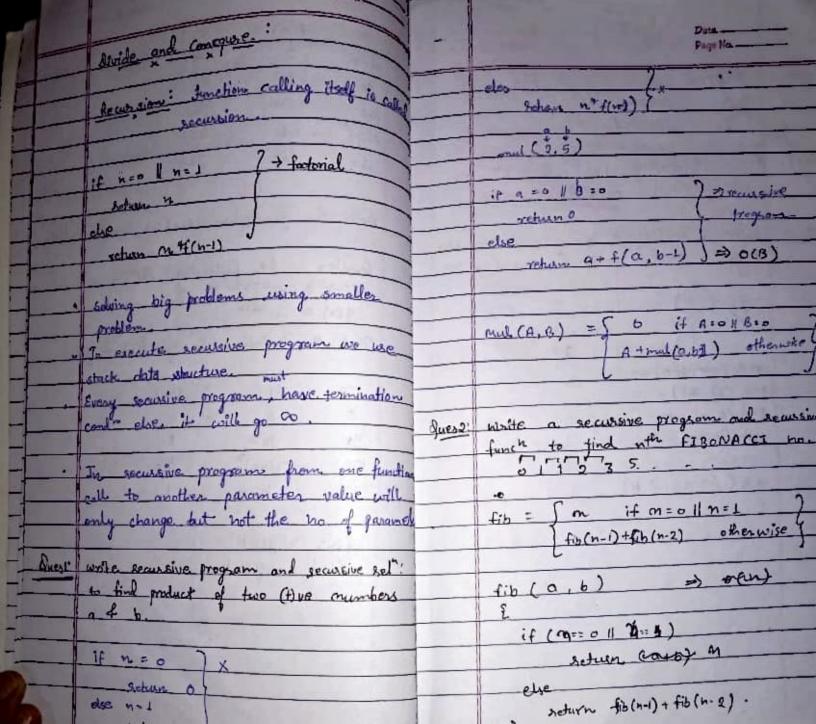


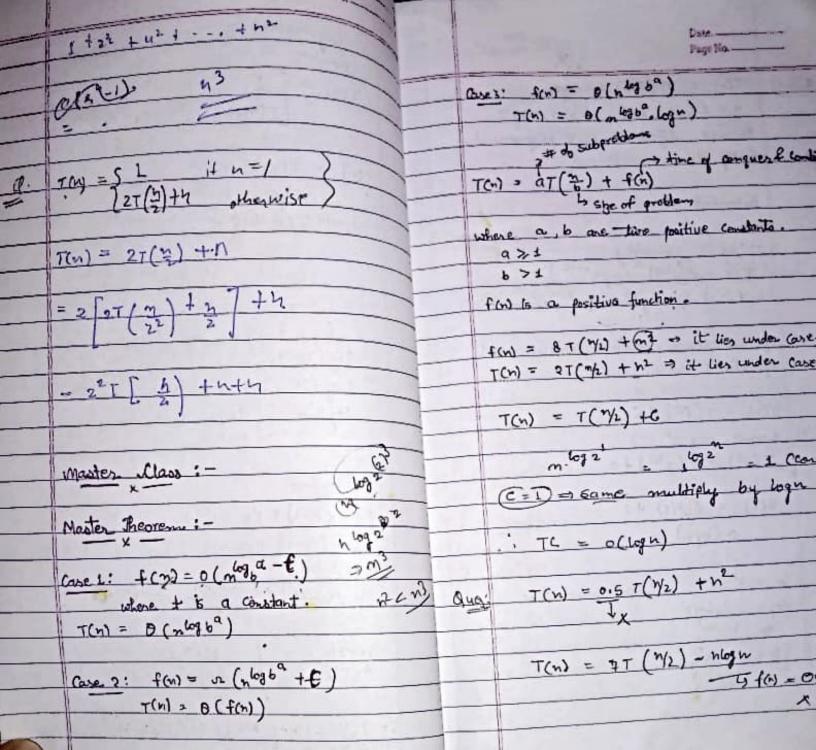


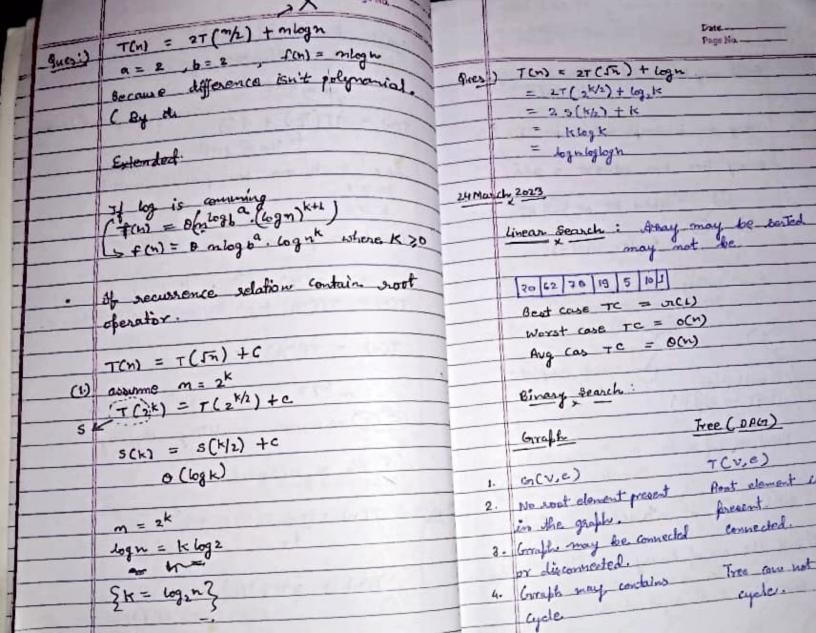


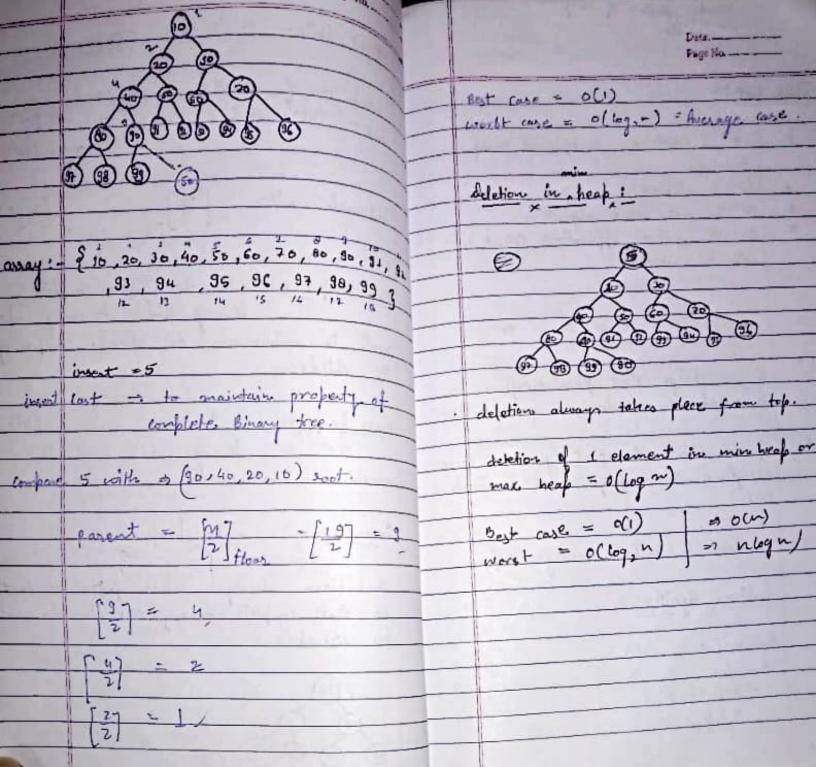


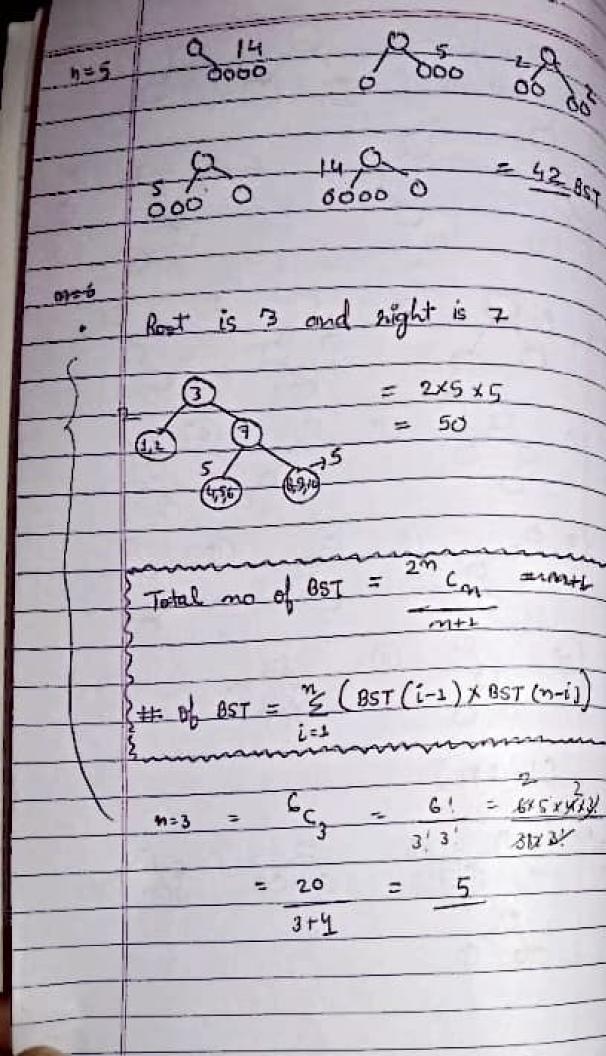




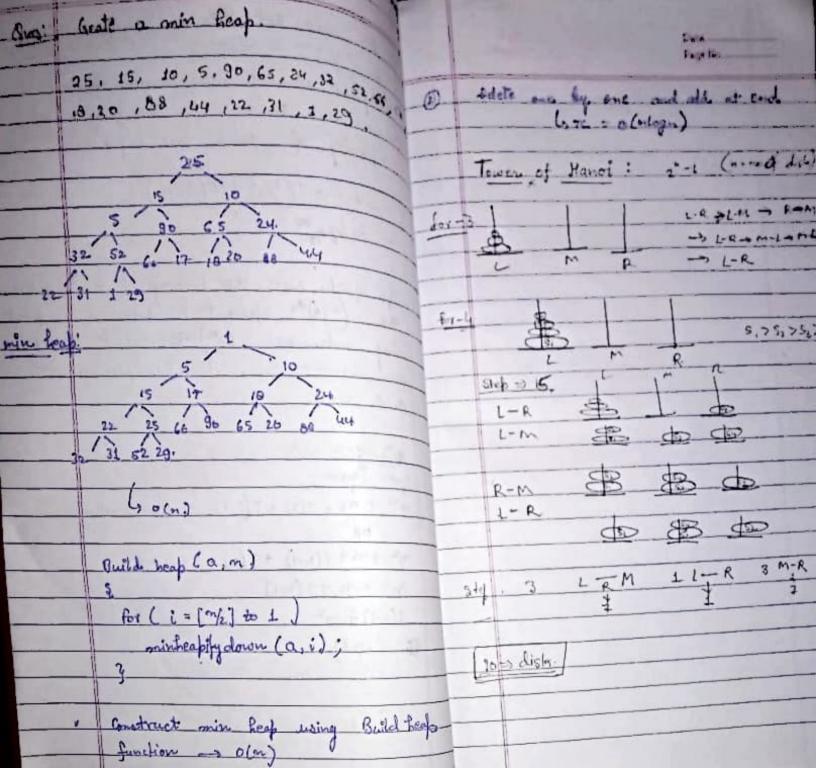


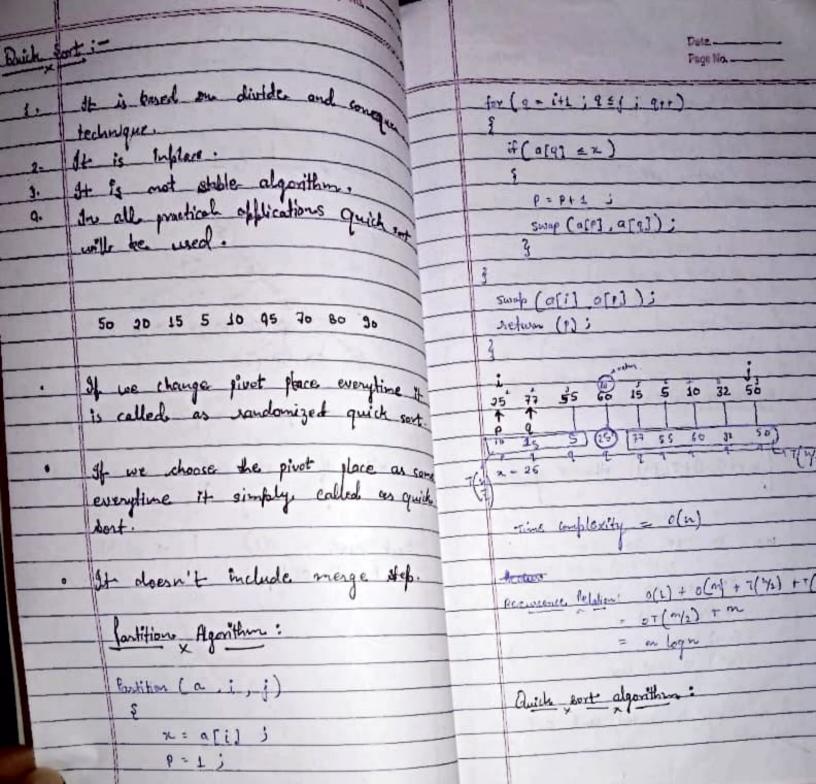




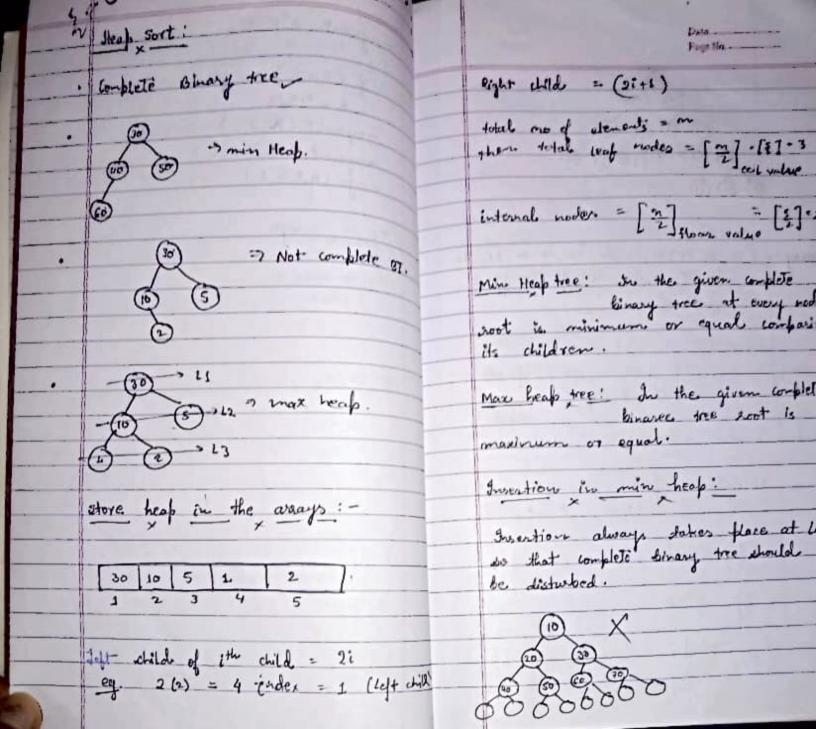


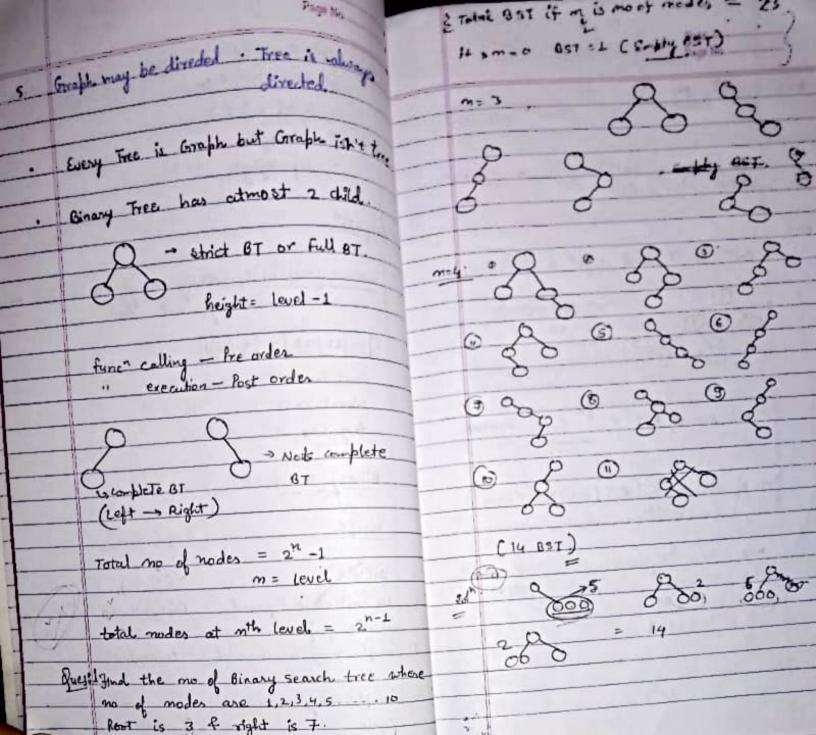
Quick sort (airj) Page No. -Bush In quick sort the sorting of a mumbers (C1==j) the (yu) to smallest dome is edected schen (a[i]) as about element using order of a time there what to + will be the time complexity of quick sort algorithm a = partition (a, i, j); m+m+T(4/4)+ (3m/4) QuickSort (a, 1, 8-1) QuickSort (a, 3+1 j); = mloggen setion (a); Ques 9. The quick sort the sorting of a number using order o (12) K what will be Recurrence Relation: the worst case time complexity of quik sert. S ali]; m=1 m+TG-i)+T(j-r) otherwise m= + m + T(0) + T(n-1) of Pivot maker 100 96 90 70 60 m2 + m + T (n-1) + T (o) " uyanti . 60 90 80 70 100 n2 + n + T (n-1) = m+T(0+T(n-1) T(n-1)+m2 = T(n-1) + m (o(13) = 0(n2) =) werst case If the array is sorted quick sort not

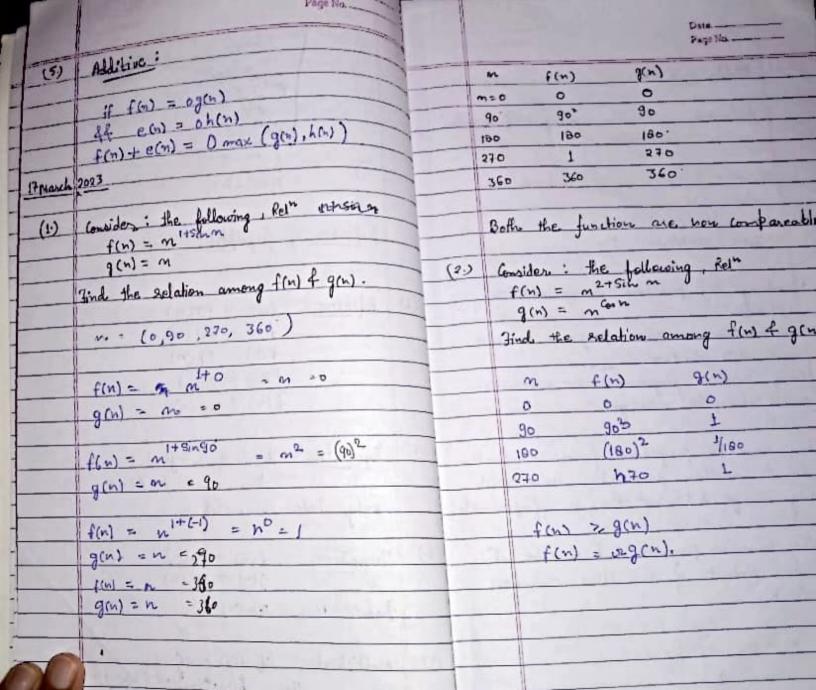




T(W) = \$ 0(1) otherwise regesort (A.P.A) if (PER) Merge Sort: Q = P+3/2 magesout (a, 2,2) Menging two sorted away. mergerant (4. 9+1, 2) merge (A. ? 9,2) Merge algorithm: - a - mot of every TC = mlogn. y - last index merge (A, P, q, &) P - starting inder m1 = 2-P+1 ; m2 = 8-93 Let L[1 m+1] and P[1 ... - m2+1] be two arrays. for (i= 1 to m) L[i] = A[p+i-1] for (J=1 to m2) R[J] = A[9+J] i=1 , j=1 for (t= P to 1) if (L[i] = e[j]) A[W] = L[i] i= i+1 ebe A[k] = R[J] J = J+1







$$Quesit = \begin{cases} 1 & \text{if } m=1 \\ T(n-1) + \log m & \text{if } m=1 \end{cases}$$

$$T(n-1) = T(n-2) + \log(n-1) + \log(n-1)$$

