

## School Of Computer Science University Of Petroleum and Energy Studies

Issue Date:
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Mento Dhiviya J Rose

Bachelors of Technolgy in Computer Science & Engineering

Mino r	Major I
Project Number	

Project Title MALWARE DETECTION USING ML AND PYTHON

				r Name	
S.No	Rollnumber	Branch	Name	Rol e	Signature
1		B.Tech LLB- Cyber Law	Isha Mittal	Coding, Documentation	<u>Isha Mittal</u>
2		B.Tech LLB- Cyber Law	Ramya Mihir	Coding, Design	Ramya Mihir

Project Dhiviya Rose						Cluster	
Date	I Intivitya I R	ДСР					Project Status
	Understandin g of Project	Projec t Workin g	Soft Skills	Report	Mentor Marks	Total Mark s	Activity Coordinator
R.No	25 Marks	35 Marks	10 Marks	15 MARKS	85 Marks	100 MARKS	
	0	0	0	0	0	0	
	0	0	0	0	0	0	

			Synopsis Evaluation				
			Theoretica Understandi				
Rollno	Problem(4 Marks)	Algorithm( 4 Marks)	Data /Data structure(4 Marks)	SWOT Analysis(4 Marks)	Area of Application(4 Marks)	To 20	tal Marks( )
R12021800							0
R12021801							0
Panal							0

Panel Remark					
	Reviewer 1	Reviewer 2	Reviewer 3	Reviewer 4	Reviewer 5
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	Mid- Term Evaluation DESIGN &									
		DEVELOPME	NT							
Rollno	Technical Diagram(5 Marks)	Programming Concepts(5 Marks)	IPC(5 Marks)	Libraries(5 Marks)	SRS ( 10)	Total(20 Marks				
						0				
R12021800 7						0				
R12021801 1						0				
						0				

1						0
Panel Remark	Reviewer 1	Reviewer 2	Reviewer 3	Reviewer 4	Reviewe 5	r
			End-Term Evaluation Testing & Impleme	entation		

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	UPES		Studies				
Rollno	RSIT Thensetical RPOSE Knowledge(5	Computation al Knowledge( 5)	Test Case (10)	Soft Skills (10 )	Report(5	Core Computational Skills(15)	Total (50 )
R12021800							0
R12021801							0
Panel Remark							0
	Reviewer 1	Reviewer 2	Reviewer 3		Review	rer 4 Re	eviewer 5



# School Of Computer Science University Of Petroleum and Energy

Bachelors of Technolgy in Computer Science Engineering

Mino Major

**Project Title** 

MALWARE DETECTION USING ML AND PYTHON

Mentor Name

Dhiviya J Rose

Abstract

There has been an exponential growth in the number of malwares in the cyber world in the last few years. Modern malwares use sophisticated techniques such as polymorphism and metamorphism to thwart the malware detection and analysis. Detecting malware on the basis of their features and behavior is critical for the computer security community. Most anti-virus depends on the signature-based detection which is relatively easy to evade and is ineffective for zero-day exploit-based malwares. With this project, we propose a new approach to identify malwares using static analysis, i.e. without executing. With the help of different machine learning models, we will identify malwares and analyses the performance of different models for the same.

Keywords: Malwares, Static Analysis, Machine Learning

Objective

Our objective is to Identify Prevention Mechanism based on Hash computation to check if the file is malware have become old and attackers have discovered new ways to avoid them using group of machine learning algorithms.

#### LITERATURE REVIEW

Methodolog y

Conventional classification methods have been relying on static feature extraction using reverse engineering, examining DLL usage from PE Headers and Strings, used list of functions inside DLL called by binary, string features and byte sequences using hex-dump to perform class- fiction. Also used sequences of API called under windows, extracted using complication analysis. Another technique known as the n-gram sequence of byte code obtained after applying the hex-dump utility has been used for higher accuracy by. Another frequently used approach is based on extracting the strings from the executable using strings utility from Linux. Authors of used IDA to extract strings and perform classification. Though strings feature has beewn successful in classification with greater accuracy, they are not helpful in case the malware is obfuscated. Packers usually render almost all the strings inside the executable unprintable.

### DESIGN AND METHODOLOGY

Requirement Analysis - The programming language we used was Python so we found out what will be the system requirements, libraries requirement, and compiler/ID requirements for conducting our project successfully. The required libraries for the project were:

- Pandas
- Matplotlib
- Hashlib
- NumPy

**DESIGN**- After the requirements phase, we begin designing the algorithm required for our Project.

**IMPLEMENTATION**- After the requirements analysis and design of algorithms of the project, we implemented the algorithm in Python language.

**TESTING**- After the implementation was complete, we tested our code on various systems and network connections and we performed grey box testing for the same.

#### SYSTEM REQUIREMENTS

## Hardware Requirements:

- Processor Intel 10 core processor, 2.2 GHz up to 3.1 GHz. 25 MB Cache
- Motherboard AS Rock
- RAM 8 GB
- 2 TB Hard Disk (7200 RPM) + 512 GB SSD

#### **Software Requirements:**

- Latest version of python pre-installed.
- Jupyter notebook

Dec	gress	- 4

Marks	10	10	10	10	10	10	10	15

#### **School Of Computer Science** University Of Petroleum and Energy **UPES** Studies RSITY WITH A PURPOSE Step 4 Step 5 Step Roll Number Step 1 Step Step 6 Step Internal Remar R120218007 R120218011 Date/Mentor Signature Progress 2 10 10 10 Marks 10 10 10 10 15 Step 2 Step 4 Step 5 Step Step 1 Step 6 Step **Roll Number** Internal Mento 3 Remar R120218007 R120218011 Date/Mentor

Guideline: 1) A project group can be of maximum 4 members and no alteration in the group member will be entertained later.

Guideline: 2) Methodology should have following steps Step1: Literature Review; Step2: Identification Of Requirement (Type Of Data source, Amount Of Data, & Format of Data); Step3: Identification of Algorithm; Step4: Comparative study; Step5: Design and Development of System/Architecture; Step 6: Implementation; Step7: Results Guideline:3) Student should upload softcopies of all the documents (reports and power point presentations) in "Project Directory", 24 hrs prior to evaluation.

Guideline: 4) Panel member will give feedback to individual on the scale of 1 to 5 and this scale will change for defaulter i.e.

Signature

1 to 3 scale. 1: Poor

2: Average

3: Good

4: Excellent

5: Outstanding