

Amazone

MS Q Given lengths of N ropes.

Paypal

The cost of merging 2 ropes is equal to sum of the ropes getting merged.

Find the minimum cost required to merge all the ropes into a single rope.

1 4 2 5

$$\begin{aligned}
 4+2 &= 6 \quad \Leftarrow \quad \underline{1} \quad \underline{6} \quad \underline{5} \\
 6+5 &= 11 \quad \Leftarrow \quad \underline{1} \quad \underline{11} \\
 11+1 &= 12 \quad \Leftarrow \quad \underline{12} \\
 \hline
 \Sigma &= 29
 \end{aligned}$$

$$\begin{array}{c|c}
 \begin{array}{ccc}
 \underline{3} & \underline{4} & \underline{5} \\
 \Rightarrow 3
 \end{array} & \\
 \hline
 \begin{array}{cc}
 \underline{7} & \underline{5} \\
 \Rightarrow 7
 \end{array} & \\
 \hline
 \begin{array}{c}
 \underline{12} \\
 \Rightarrow 12
 \end{array} & \\
 \hline
 \begin{array}{c}
 \underline{22}
 \end{array} &
 \end{array}$$

4, 3, 5, 8, 6, 9

$\pi_1 < \pi_2 < \pi_3$

$$\text{merge}(\pi_1, \pi_2) \rightarrow \pi_1 + \pi_2$$

$$\text{merge}(\pi_1, \pi_2, \pi_3) \rightarrow \pi_1 + \pi_2 + \pi_3$$

$$\Sigma = (\pi_1 + \pi_2) + (\cancel{\pi_1 + \pi_2 + \pi_3})$$

$$\text{merge}(\pi_1, \pi_3) \rightarrow \pi_1 + \pi_3$$

$$\text{merge}(\pi_1, \pi_2, \pi_3) \rightarrow \pi_1 + \pi_2 + \pi_3$$

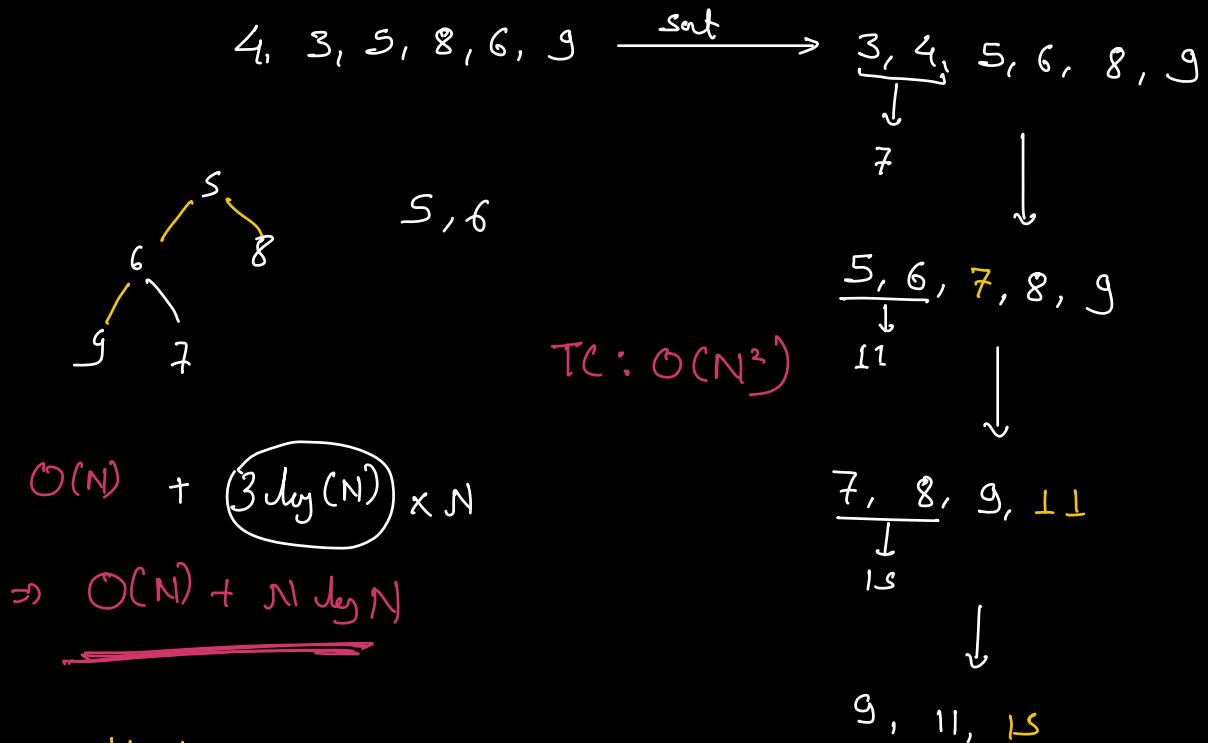
$$\Sigma = (\pi_1 + \pi_3) + (\cancel{\pi_1 + \pi_2 + \pi_3})$$

$$\text{merge}(\pi_2, \pi_3) \rightarrow \pi_2 + \pi_3$$

$$\text{merge}(\pi_2, \pi_3, \pi_1) \rightarrow \pi_2 + \pi_3 + \pi_1$$

$$\Sigma = (\cancel{\pi_2 + \pi_3}) + (\pi_1 + \pi_2 + \pi_3)$$

Optimal strategy : Always pick two nodes of min possible size.



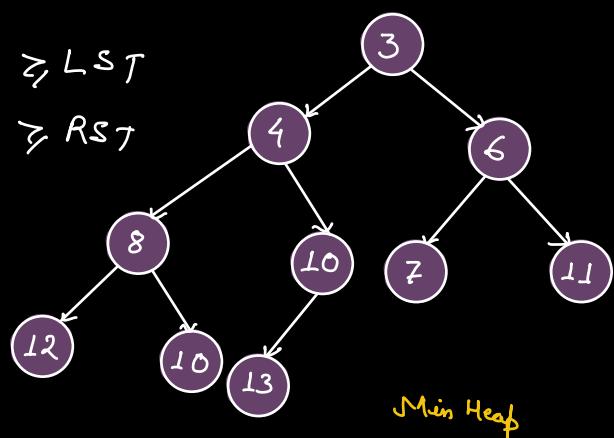
Heap

- Complete Binary Tree \rightarrow All levels are completely filled except possibly the last level.
- Min or Max property
 - \uparrow minHeap
 - \uparrow maxHeap

Last level \rightarrow left aligned
Ht $\rightarrow \log N$

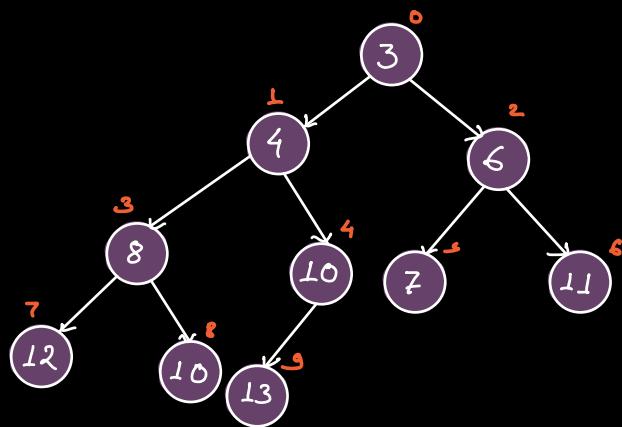
$$\begin{array}{l} \text{root.val} \leq LST \\ \text{root.val} \leq RST \end{array}$$

$$\begin{array}{l} \text{root.val} \geq LST \\ \text{root.val} \geq RST \end{array}$$

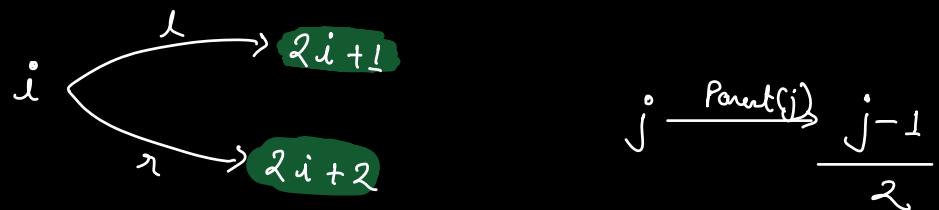


If we use arrays to store it:

- ① No need of left & right pointer (Savvy space)
- ② Move from child to parent.



0	1	2	3	4	5	6	7	8	9
3	4	6	8	10	7	11	12	10	13

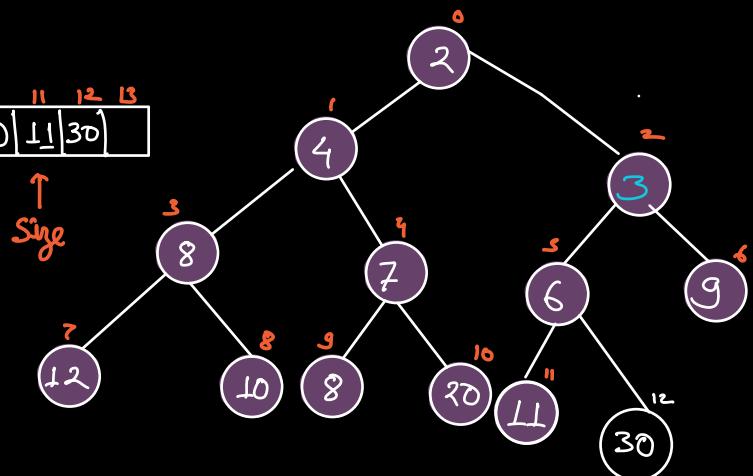


Insert a val in min-Heap

0	1	2	3	4	5	6	7	8	9	10	11	12	13
2	4	3	8	7	6	9	12	10	8	20	11	30	

$$i = 11;$$

$$\text{Parent}(i) \rightarrow P = \frac{i-1}{2} = 5$$



$$i = 5$$

$$P = \frac{5-1}{2} = 2$$

TC: $\mathcal{O}(\log N)$



$$i = 2$$

$$P = \frac{2-1}{2} = 0$$

i	P	A[i]	A[P]
12	5	30	6

Percolate up
shift-up

size++;

i = size;

A[i] = K;

while (i > 0) {

$$P = (i-1)/2;$$

if (A[P] > A[i]) {

swap(A[P], A[i]);

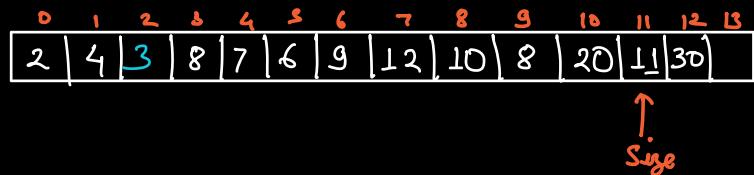
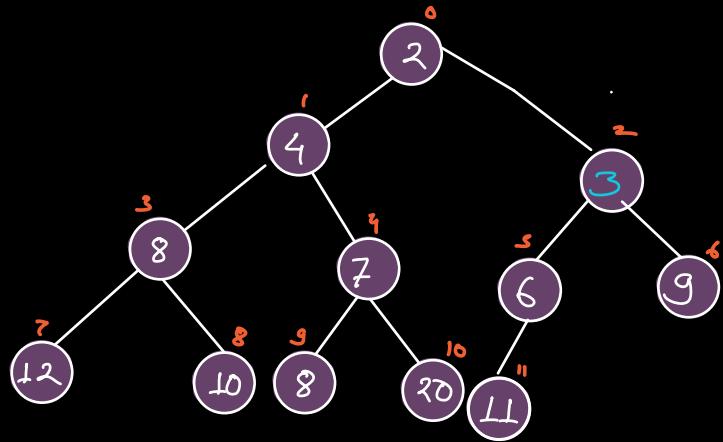
}

else {

break;

}

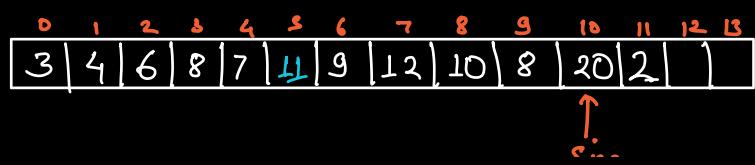
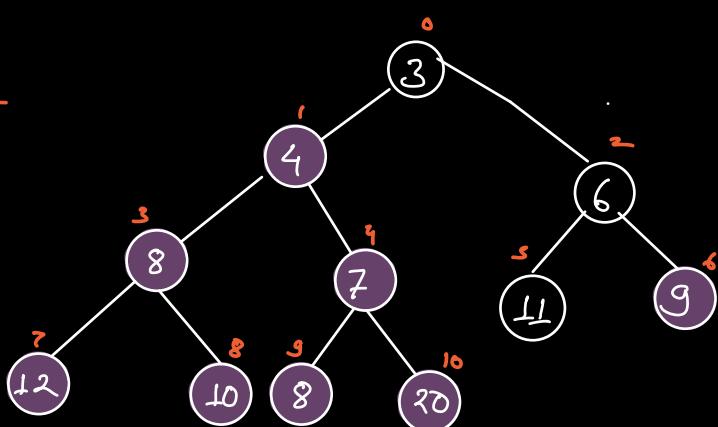
}



Deleting the last element

TC : O(1)

Delete the min from min-Heap



TC : O(log N)

~~swap~~

Perculate down

swap(size, 0);

or

Shift-down

size--;

i = 0;

while (i < N) {

int min = i,

int l = 2*i+1, r = 2*i+2;

if (l < N && A[l] < A[min])

min = l;

if (r < N && A[r] < A[min])

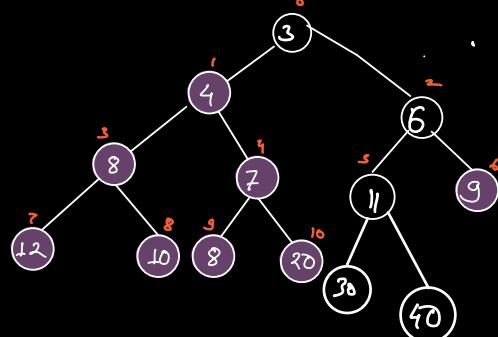
min = r;

if (i == min)
break;

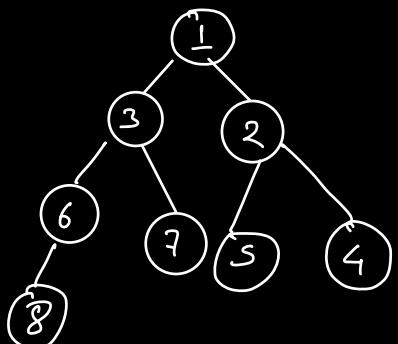
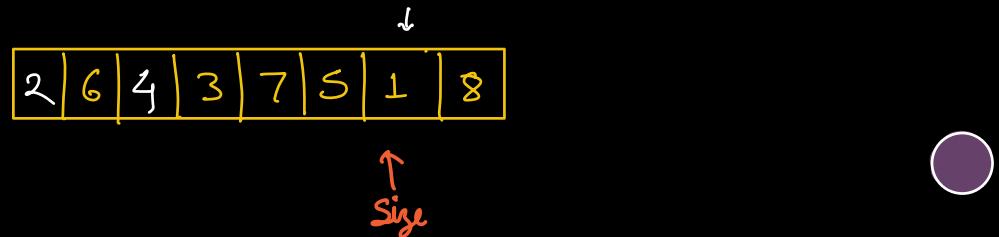
swap(A[i], A[min]);

i = min;

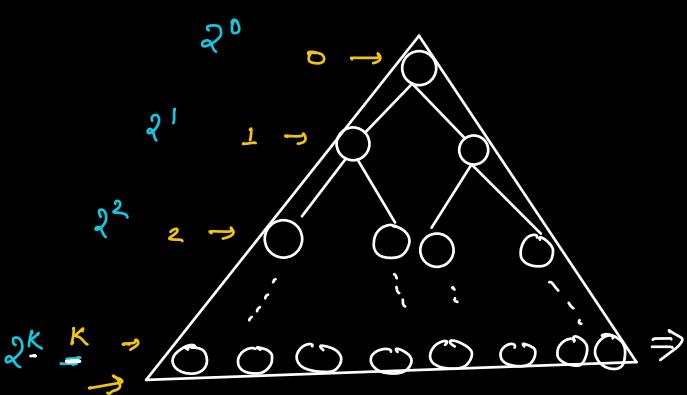
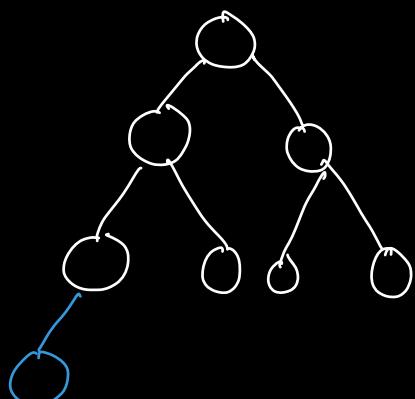
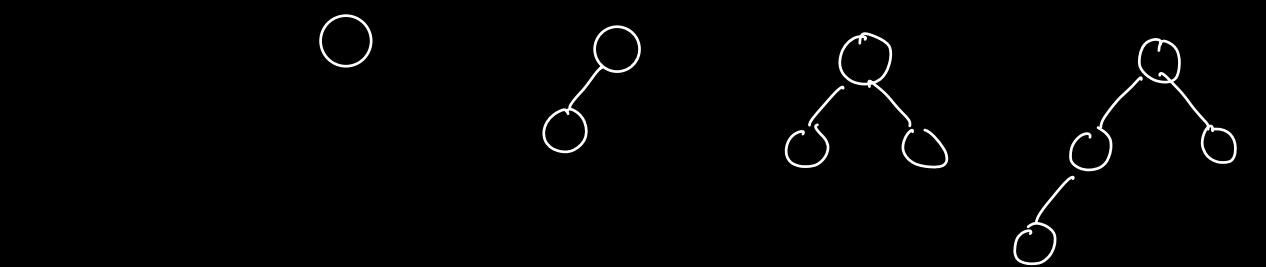
}



Given an array. Convert it to a min heap.

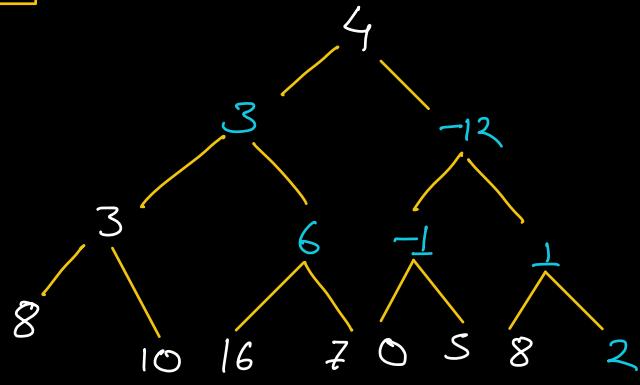
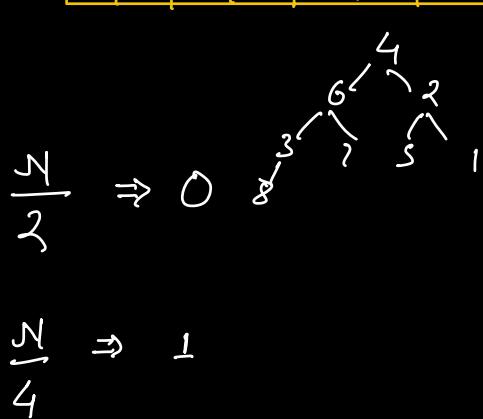


Iterate over the array
Keep inserting the values
in the heap.
 $\Rightarrow O(N \log N)$



$$2^K = \frac{N+1}{2} \approx \frac{N}{2} \quad 2^0 + 2^1 + 2^2 + \dots + 2^K = N$$

0	1	2	3	4	5	6	7
4	6	2	3	7	5	1	8



Total no of swaps (iterations)

$$\frac{N}{2} \times 0 + \frac{N}{4} \times 1 + \frac{N}{8} \times 2 + \frac{N}{16} \times 3 + \dots + 1 \times \log_2 N$$

$$\frac{N}{2^1} \times 0 + \frac{N}{2^2} \times 1 + \frac{N}{2^3} \times 2 + \frac{N}{2^4} \times 3 + \dots + 1 \times \log_2 N$$

$$\sum_{d=0}^{\log_2 N} \frac{N}{2^{d+1}} \times d$$

$$= N \left[\frac{0}{2^1} + \frac{1}{2^2} + \frac{2}{2^3} + \frac{3}{2^4} + \frac{4}{2^5} + \dots \right]$$

$T(n) = O(N)$

$$= \frac{N}{2} \left[\frac{1}{2} + \frac{2}{2^2} + \frac{3}{2^3} + \frac{4}{2^4} + \dots \right]$$

$$= \frac{N}{2} \times \frac{1}{2}$$

Java → Priority Queue

C++ → priority-queue

Python → heapq

JS → ? google

