# Algorithms

# Computational Models, Complexity Analysis, and Design Principles

Week 1 — Lectures 1-3

# I. Fundamental Concepts of Algorithm Design

#### A. Definition and Mathematical Foundation

#### Formal Definition:

- Algorithm: A well-defined computational procedure that takes input and produces output
- Mathematical Abstraction: Algorithms are mathematical objects, not programs
- Deterministic: Given the same input, always produces the same output

## **Input-Output Specification:**

Algorithm :  $\mathcal{I} \to \mathcal{O}$ 

where  $\mathcal{I}$  is the input domain and  $\mathcal{O}$  is the output domain.

**Example:** Sorting Algorithm

- Input: Sequence  $\langle a_1, a_2, \dots, a_n \rangle$  of numbers
- Output: Permutation  $\langle a_1', a_2', \dots, a_n' \rangle$  such that  $a_1' \leq a_2' \leq \dots \leq a_n'$
- **Property:** Output is a sorted rearrangement of the input

#### B. Importance in Computer Science and Programming

# Multi-Level Design Considerations:

- Macro Issues: Coordinating efforts of multiple programmers on large software systems
  - Module interfaces and data structure design
  - System architecture and component interaction
  - Scalability and maintainability concerns
- Micro Issues: Optimizing critical code sections
  - 80/20 Rule: 80% of execution time spent in 20% of code
  - Focus optimization efforts on algorithmically critical sections
  - Data structure selection for performance-critical operations

#### Common Anti-Pattern:

- Premature Implementation: Using poor algorithms/data structures, then optimizing
- Why This Fails: Fine-tuning cannot overcome fundamental algorithmic inefficiency
- Correct Approach: Design good algorithms before implementation

#### **Example: Search Problem**

- Poor Choice: Linear search in sorted array: O(n)
- Good Choice: Binary search in sorted array:  $O(\log n)$
- Impact: For n=1,000,000: Linear requires  $\sim 500,000$  operations on average, Binary requires  $\sim 20$  operations

# II. Computational Models and Complexity Analysis

# A. Random Access Machine (RAM) Model

#### Mathematical Abstraction:

- Memory Model: Infinitely large random-access memory
- Processor Model: Single-processor, no parallelism
- Data Types: Simple types (integers, booleans) with unit-cost operations
- Operations: Arithmetic  $(+, -, \times, \div)$ , comparison (<, >, =), memory access

#### **Unit-Cost Assumption:**

$$T_{\text{operation}} = O(1)$$
 for all primitive operations

#### Why RAM Model:

- Simplifies analysis while maintaining practical relevance
- Abstracts away machine-specific details
- Enables focus on algorithmic structure rather than implementation details
- Provides foundation for asymptotic analysis

# B. Runtime Analysis Methodology

#### Input Size Parameterization:

- Input Size n: Problem-dependent measure of input magnitude
- Examples: Array length, graph vertices, matrix dimensions
- Running Time: T(n) = number of primitive operations as function of n

#### **Analysis Types:**

- Worst-Case Analysis:  $T_{\text{worst}}(n) = \max_{\text{input } I, |I| = n} T(I)$ 
  - Guarantees upper bound on performance
  - Most commonly used in theoretical analysis
  - Conservative but provides reliability guarantees
- Average-Case Analysis:  $T_{avg}(n) = \mathbb{E}[T(I)]$  over input distribution
  - Requires probabilistic model of inputs
  - More realistic for typical performance
  - Harder to analyze mathematically

#### Focus on Worst-Case:

- Provides performance guarantees
- Simpler mathematical analysis
- Often close to average-case for well-designed algorithms

# III. Case Study: 2D Maxima Problem

#### A. Problem Definition and Mathematical Formulation

#### Formal Problem Statement:

- Input: Set of points  $P = \{p_1, p_2, \dots, p_n\}$  in  $\mathbb{R}^2$
- Each point  $p_i = (x_i, y_i)$  with integer coordinates
- Output: Set of maximal points  $M \subseteq P$

### **Dominance Relation:**

$$p_i$$
 dominates  $p_i \iff (x_i \ge x_j) \land (y_i \ge y_i) \land (p_i \ne p_j)$ 

#### **Maximal Point Definition:**

$$p_i \in M \iff \nexists p_j \in P \text{ such that } p_j \text{ dominates } p_i$$

#### Geometric Interpretation:

- Maximal points form the "northeast boundary" of the point set
- No point lies in the northeast quadrant of any maximal point
- Forms a monotonic decreasing sequence when sorted by x-coordinate

# B. Brute Force Algorithm and Analysis

#### Algorithm Design:

```
Algorithm 1 Brute Force 2D Maxima
```

```
1: function BruteForceMaxima(P)
2:
       M = \emptyset
                                                                                      ▶ Initialize maximal set
       for each point p_i \in P do
3:
          isMaximal = true
4:
          for each point p_i \in P do
5:
              if p_i dominates p_i then
6:
                  isMaximal = false
7:
                  break
8:
              end if
9:
10:
          end for
          if isMaximal then
11:
              M = M \cup \{p_i\}
12:
          end if
13:
       end for
14:
       return M
15:
16: end function
```

#### Correctness Analysis:

- Invariant: Algorithm correctly identifies all maximal points processed so far
- Completeness: Every point is tested against all others
- Soundness: Only non-dominated points are added to result set

#### Complexity Analysis:

$$T(n) = \sum_{i=1}^{n} \sum_{j=1}^{n} O(1) = \sum_{i=1}^{n} O(n) = O(n^{2})$$

# **Detailed Operation Count:**

• Outer loop: *n* iterations

• Inner loop: n iterations per outer iteration

• **Dominance check:** O(1) per iteration

• Total:  $n \times n \times O(1) = O(n^2)$ 

# IV. Summation Analysis Techniques

## A. Converting Loops to Summations

**General Principle:** Nested loops with k levels create k-fold summations:

for 
$$i_1 = a_1$$
 to  $b_1$  do ... for  $i_k = a_k(i_1, ..., i_{k-1})$  to  $b_k(i_1, ..., i_{k-1})$ 

$$\Rightarrow \sum_{i_1=a_1}^{b_1} \sum_{i_2=a_2(i_1)}^{b_2(i_1)} \cdots \sum_{i_k=a_k(i_1,\dots,i_{k-1})}^{b_k(i_1,\dots,i_{k-1})}$$
Cost of innermost operation

Standard Examples:

• Simple nested loop:

$$\Rightarrow \sum_{i=1}^{n} \sum_{j=1}^{n} O(1) = O(n^{2})$$

• Triangular nested loop:

$$\Rightarrow \sum_{i=1}^{n} \sum_{j=i}^{n} O(1) = \sum_{i=1}^{n} (n-i+1) = \sum_{k=1}^{n} k = \frac{n(n+1)}{2} = O(n^{2})$$

## **B.** Essential Summation Formulas

**Arithmetic Series:** 

$$\sum_{i=1}^{n} 1 = n$$

$$\sum_{i=1}^{n} i = \frac{n(n+1)}{2} = \Theta(n^2)$$

$$\sum_{i=1}^{n} i^2 = \frac{n(n+1)(2n+1)}{6} = \Theta(n^3)$$

$$\sum_{i=1}^{n} i^3 = \left(\frac{n(n+1)}{2}\right)^2 = \Theta(n^4)$$

Geometric Series:

$$\sum_{i=0}^{n} r^{i} = \frac{r^{n+1} - 1}{r - 1} \text{ for } r \neq 1$$
$$\sum_{i=0}^{\infty} r^{i} = \frac{1}{1 - r} \text{ for } |r| < 1$$

Harmonic Series:

$$\sum_{i=1}^{n} \frac{1}{i} = H_n = \Theta(\log n)$$

Logarithmic Series:

$$\sum_{i=1}^{n} \log i = \log(n!) = \Theta(n \log n)$$

# C. Advanced Example: Triple Nested Loop Analysis

#### Complex Loop Structure:

**Summation Setup:** 

$$T(n) = \sum_{i=1}^{n} \sum_{j=i}^{n} \sum_{k=1}^{j} O(1) = \sum_{i=1}^{n} \sum_{j=i}^{n} j$$

Step-by-Step Solution:

$$T(n) = \sum_{i=1}^{n} \sum_{j=i}^{n} j$$

$$= \sum_{i=1}^{n} \left( \sum_{j=1}^{n} j - \sum_{j=1}^{i-1} j \right)$$

$$= \sum_{i=1}^{n} \left( \frac{n(n+1)}{2} - \frac{(i-1)i}{2} \right)$$

$$= \sum_{i=1}^{n} \frac{n(n+1) - i(i-1)}{2}$$

$$= \frac{1}{2} \left[ n^{2}(n+1) - \sum_{i=1}^{n} i(i-1) \right]$$

$$= \frac{1}{2} \left[ n^{2}(n+1) - \sum_{i=1}^{n} (i^{2} - i) \right]$$

$$= \frac{1}{2} \left[ n^{2}(n+1) - \frac{n(n+1)(2n+1)}{6} + \frac{n(n+1)}{2} \right]$$

$$= \Theta(n^{3})$$
(Telescoping)

# V. Solving Summations: Methods and Techniques

#### A. Closed Form Solutions

**Definition:** A closed form is an exact formula without summation notation.

Method 1: Pattern Recognition

- Match summation to known formula
- Use algebraic manipulation to transform into standard form
- Apply appropriate closed form formula

Example:  $\sum_{i=5}^{n} i$ 

$$\sum_{i=5}^{n} i = \sum_{i=1}^{n} i - \sum_{i=1}^{4} i$$

$$= \frac{n(n+1)}{2} - \frac{4 \cdot 5}{2}$$

$$= \frac{n(n+1) - 20}{2}$$
(Telescoping)

## B. Alternative Methods When Closed Form Is Difficult

#### Method 2: Crude Bounds

- Find simple upper and lower bounds
- Useful when exact formula is complex
- Often sufficient for asymptotic analysis

Example:  $\sum_{i=1}^{n} \sqrt{i}$ 

$$\sum_{i=1}^{n} 1 \le \sum_{i=1}^{n} \sqrt{i} \le \sum_{i=1}^{n} \sqrt{n}$$
$$n \le \sum_{i=1}^{n} \sqrt{i} \le n\sqrt{n}$$
$$\Rightarrow \sum_{i=1}^{n} \sqrt{i} = \Theta(n^{3/2})$$

## Method 3: Integral Approximation

- Replace summation with definite integral
- Valid when function is monotonic
- Provides asymptotic bounds

**Integral Test:** For monotonic function f(x):

$$\int_{1}^{n+1} f(x)dx \le \sum_{i=1}^{n} f(i) \le f(1) + \int_{1}^{n} f(x)dx$$

Example:  $\sum_{i=1}^{n} \log i$ 

$$\int_{1}^{n} \log x \, dx = [x \log x - x]_{1}^{n} = n \log n - n + 1 = \Theta(n \log n)$$

#### Method 4: Constructive Induction

- Guess the form of the solution
- Prove correctness by mathematical induction

• Useful when pattern is suspected but not obvious

**Example:** Prove  $\sum_{i=1}^{n} i^2 = \frac{n(n+1)(2n+1)}{6}$ Base case: n = 1:  $1^2 = 1 = \frac{1 \cdot 2 \cdot 3}{6} = 1$ 

**Inductive step:** Assume true for n = k, prove for n = k + 1:

$$\sum_{i=1}^{k+1} i^2 = \sum_{i=1}^{k} i^2 + (k+1)^2$$

$$= \frac{k(k+1)(2k+1)}{6} + (k+1)^2$$

$$= \frac{k(k+1)(2k+1) + 6(k+1)^2}{6}$$

$$= \frac{(k+1)[k(2k+1) + 6(k+1)]}{6}$$

$$= \frac{(k+1)(2k^2 + k + 6k + 6)}{6}$$

$$= \frac{(k+1)(2k^2 + 7k + 6)}{6}$$

$$= \frac{(k+1)(k+2)(2k+3)}{6}$$

# C. Practical Guidelines for Summation Analysis

Algorithm for Analyzing Summations:

- 1. Identify the summation structure from loop nesting
- 2. Attempt pattern recognition with standard formulas
- 3. Apply algebraic manipulation (telescoping, factoring)
- 4. If closed form is difficult: Use bounds or approximation
- 5. Verify result using asymptotic notation

#### **Common Pitfalls:**

- Index Range Errors: Carefully track summation limits
- Off-by-One Errors: Distinguish between  $\sum_{i=1}^{n}$  and  $\sum_{i=0}^{n-1}$
- Nested Dependency: Inner summation limits may depend on outer variables