

System Design for Recommendations & Search

(*) Model

- Deep Learning

└ Neural Collaborative Filtering,
└ Transformers for Recommendation

(*)

(*) Model Design - How it fits in holistic design?
→ Move from Batch to Real-Time

↓
has constraints

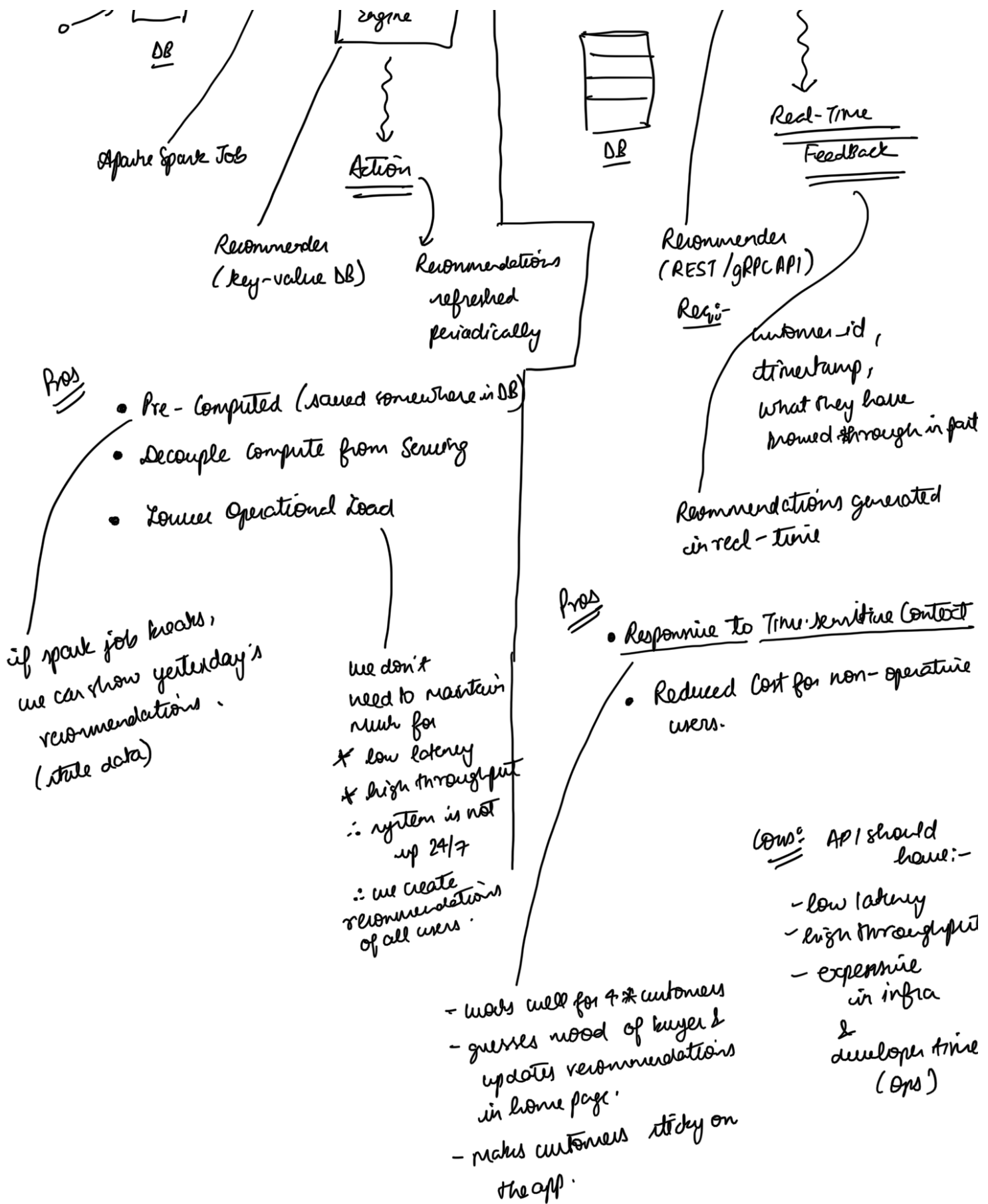
(*) Basic Fundamental Design that applies to 90% of all Recommendation Based Search.

How we do this in Industry?

- Candidate Retrieval
- Ranking

BATCH v/s REAL-TIME





REAL-TIME / ON-DEMAND / ONLINE

... define env. to

BATCH / OFFLINE

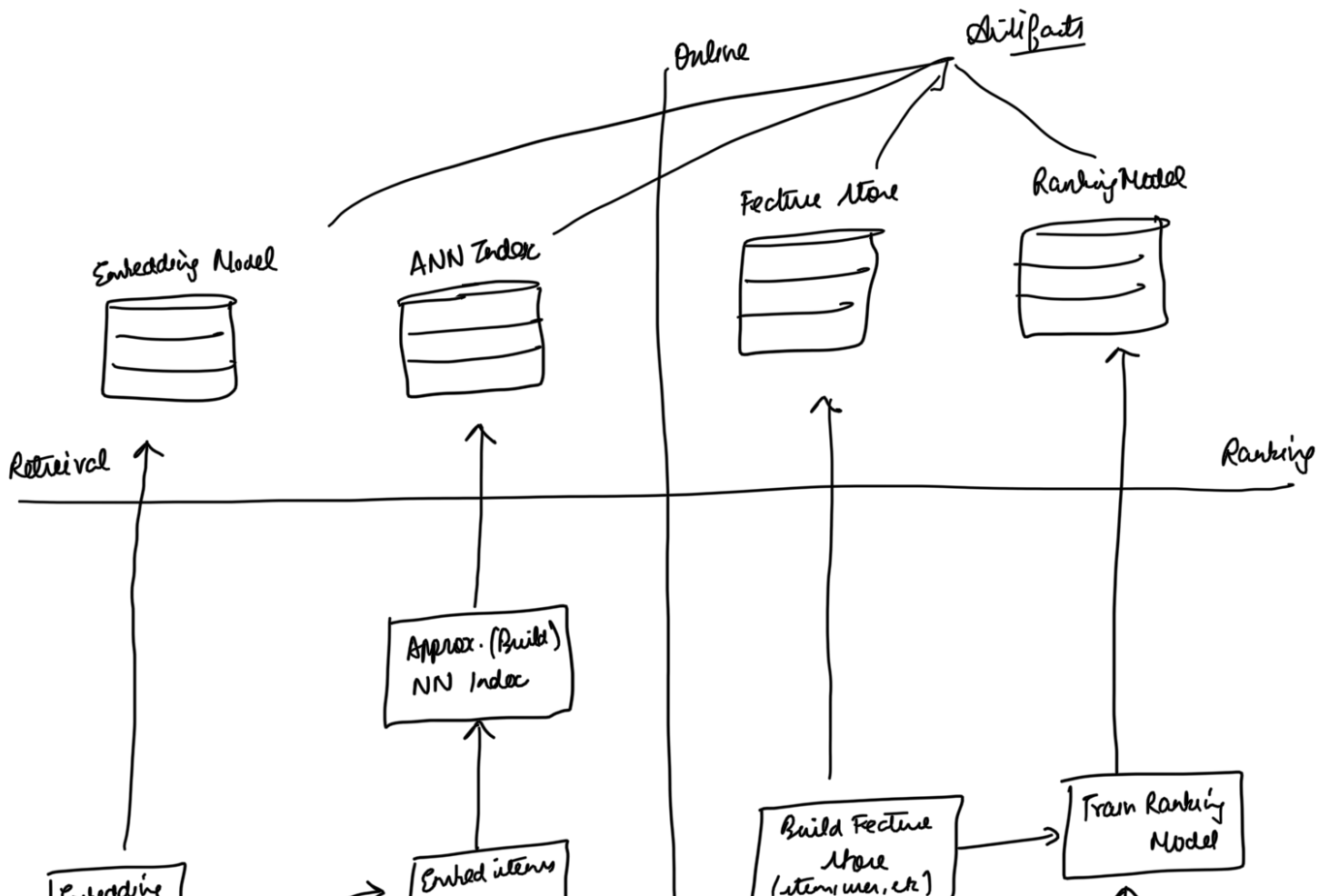
- Host Batch Processes (Training / Indexing / Graph Building)
- Load data in feature stores.

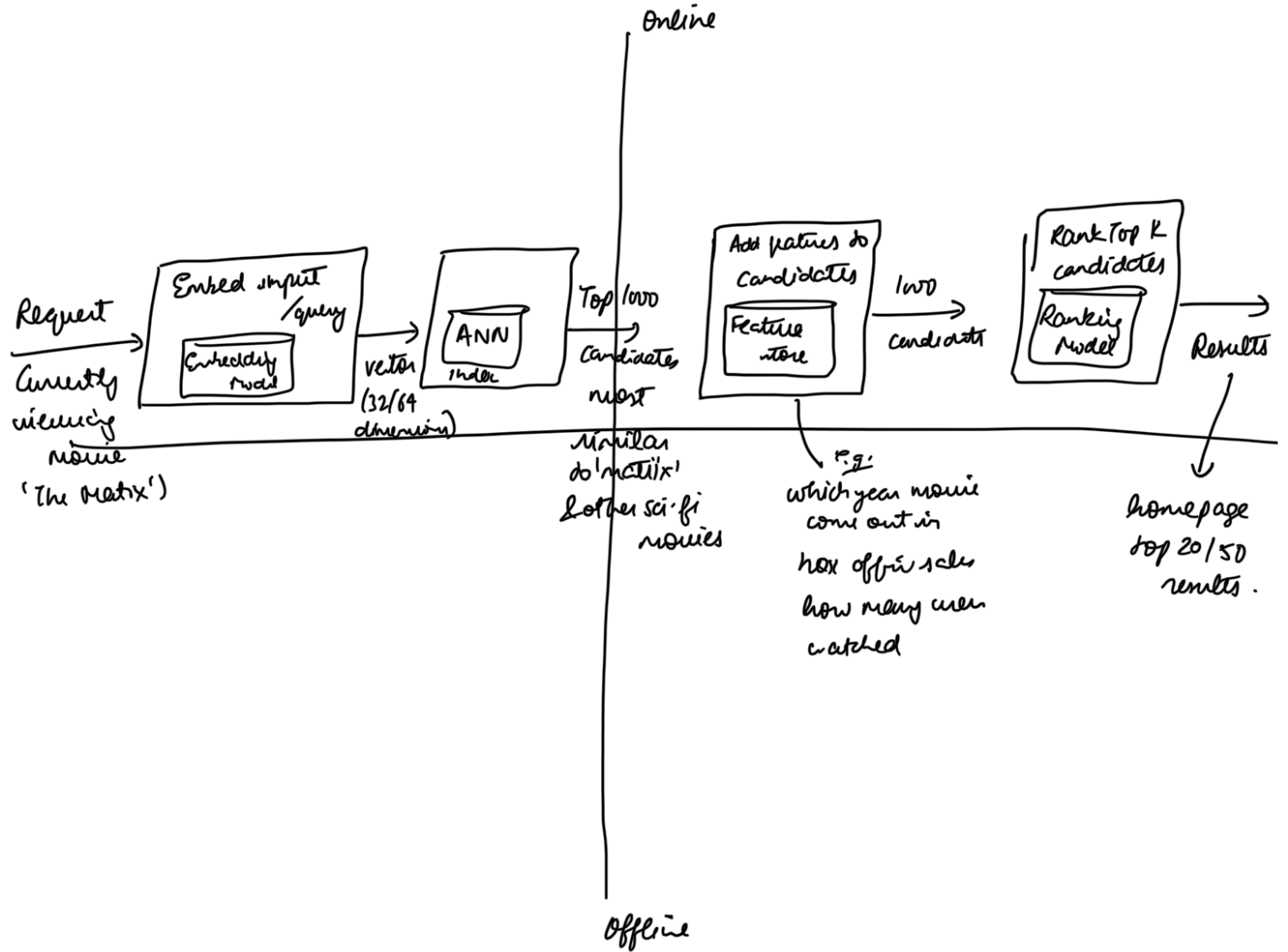
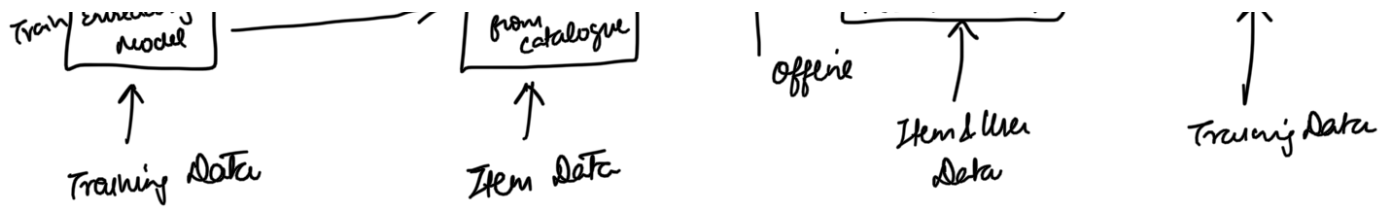
- uses artifacts from previous requests

- - CANDIDATE RETRIEVAL
- RANKING.

- slow but precise
- ranks hundreds of candidates
- adds more features (users, items, context (day / month, more engagement with user))

- using ^{Approximate} Nearest Neighbours (NN), graphs, etc
- searches millions of items to get hundreds of req.
- fast but coarse (not precise)

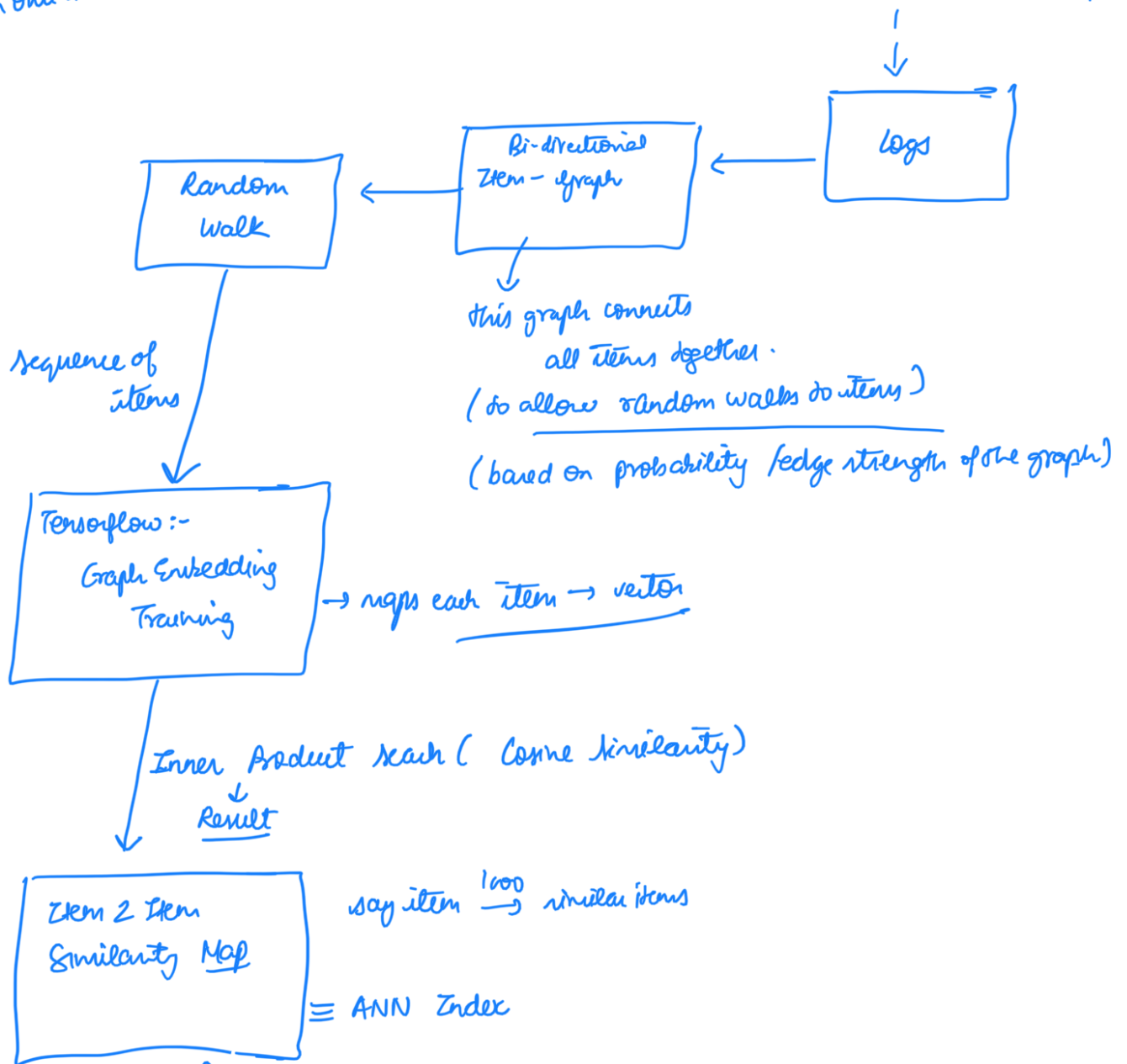




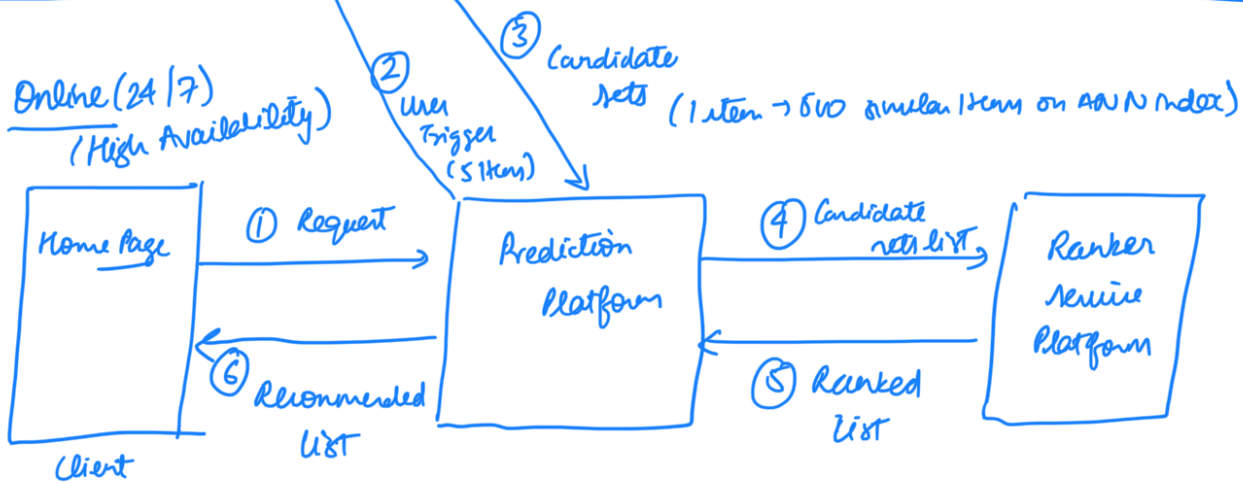
Industry Examples



(Run Once)



Online (24/7)
(High Availability)



Building Graphs for Query Expansion & Retrieval

