

Smart Automated

# Elephant Deterrent System

Electrical and Electronics Engineering  
HNDE - Labuduwa

Presented by Group 01

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# Introduction of Project

Human-elephant conflict (HEC) in Sri Lanka has intensified due to deforestation and habitat loss, resulting in significant human and elephant casualties. Traditional electric fences are proving ineffective, costly, and lack early warning systems. A proposed Smart Electric Fence System uses laser sensors, remote monitoring, sirens, and automatic deterrents like "Ali Dong" crackers to detect and respond to elephant intrusions more efficiently and sustainably.

**Problem:** Rapid habitat loss causes elephants to enter villages, leading to deaths and property damage; in 2024 alone, 388 elephants and 155 people died due to HEC.

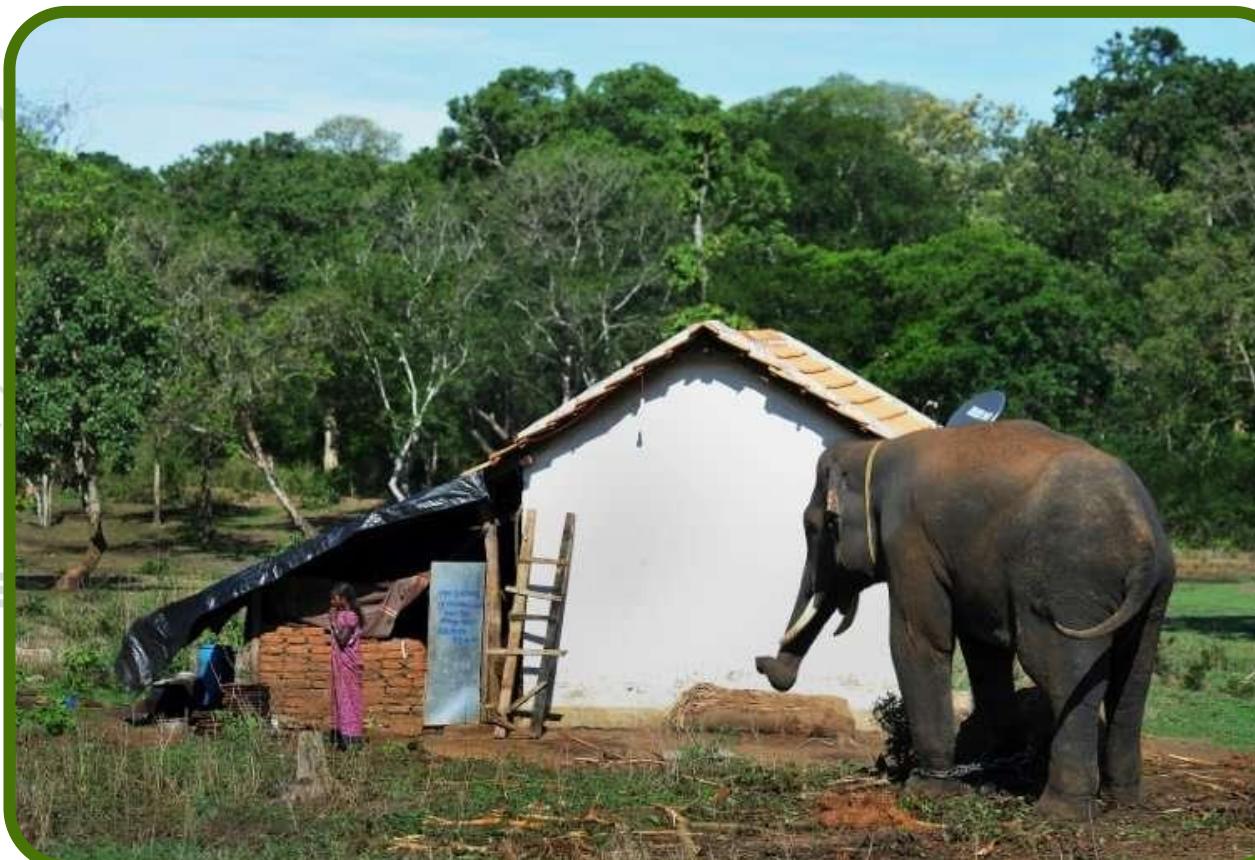
**Limitations of Current Solutions:** Conventional electric fences consume high energy, are easily breached, and don't offer timely alerts to villagers.

**Proposed Solution:** The Smart Electric Fence System integrates laser sensors, automated deterrents, sirens, and real-time alerts to optimize energy use, notify authorities and villagers, and ensure rapid response to elephant intrusions.



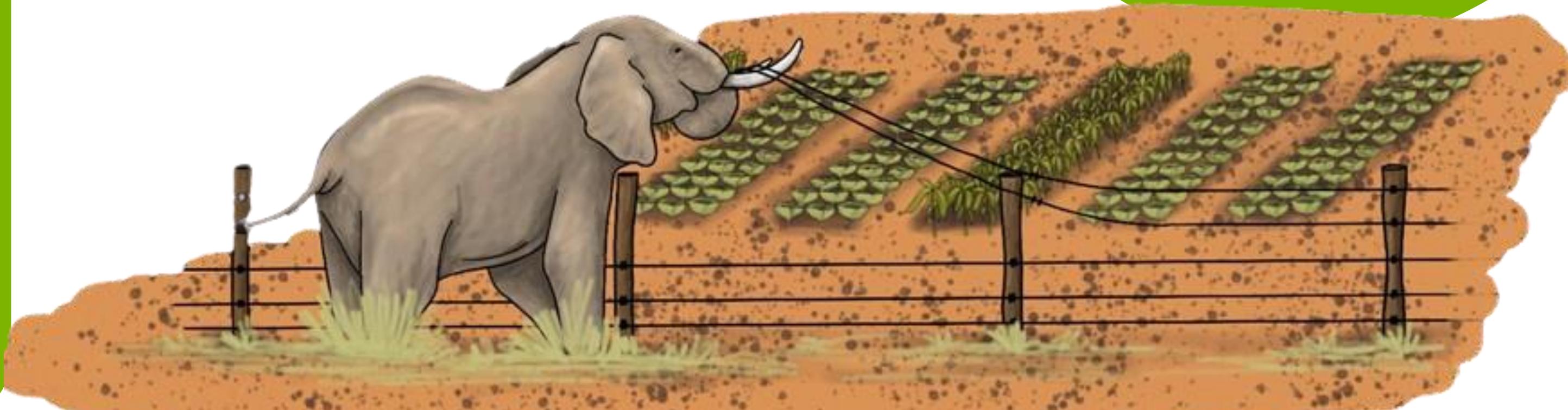
# Project Scope

It is necessary to identify whether the animal came to the relevant limit. A laser torch is used for this purpose. Breakdown of the laser beam is used to detect whether an animal has reached the fence by ringing an auto siren. The power is supplied to the elephant fence through an inverter circuit and also transmitter and receiver is used to create a remote-control link. Rechargeable batteries and small nichrome cores are used to get a spark to activate the crackers.



# Project Aim

The AIM of this project is to develop a technological system to prevent wild elephants from entering villages, thereby reducing crop destruction, property damage, and threats to human lives.

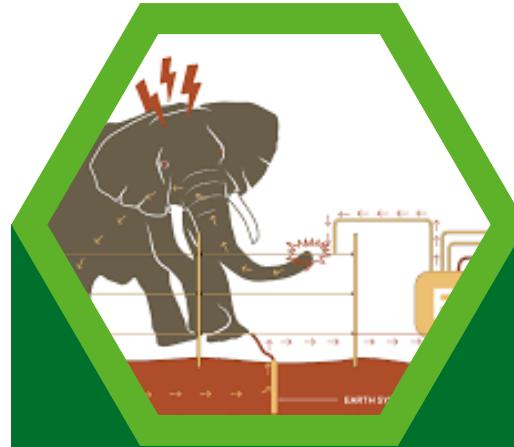


# Project Objectives

- Reduce Human-Elephant Conflict (HEC)
- Smart Detection & Response system for effective deterrence.
- Energy Efficiency
- Remote Alerts
- Damage Prevention
- Non-Lethal & Conservation-Friendly
- Improved Community Safety
- Scalable & Cost-Effective
- Intelligent Siren Placement
- Breach Tracking



# Similar Systems



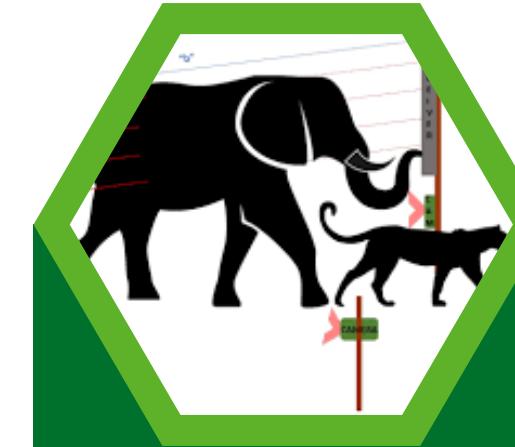
## Traditional Electric Fences

Electrified barriers around villages or farmland.



## Camera Trap & Thermal Imaging

Cameras installed near conflict zones; AI identifies elephant presence.



## Acoustic Infrared and Laser Sensor System

Detects movement or heat signatures of elephants.



## Acoustic Sensors

Microphones detect elephant vocalizations or movement sounds.



## GPS Collaring and Tracking

Elephants fitted with GPS collars; their movements are tracked.



## Beehive Fences

Fences interlinked with live beehives.



## Sound & Light Deterrent Systems

Alarms, spotlights, or crackers activated when elephants are detected.



# Project Components



ARDUINO  
MEGA BOARD



ARDUINO  
UNO BOARD



SIM900A GSM  
MODULE



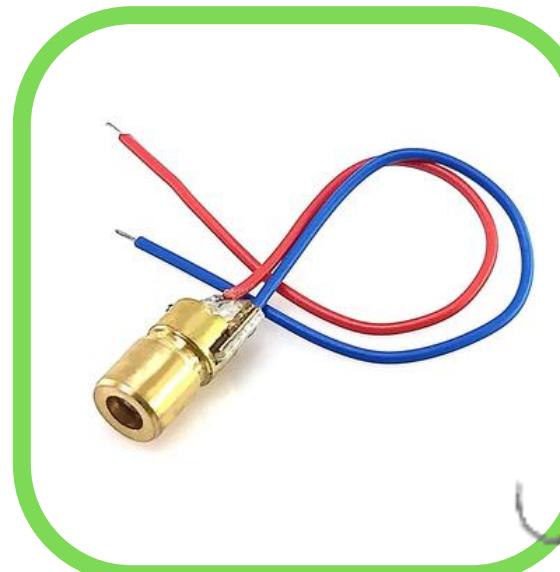
GPS MODULE



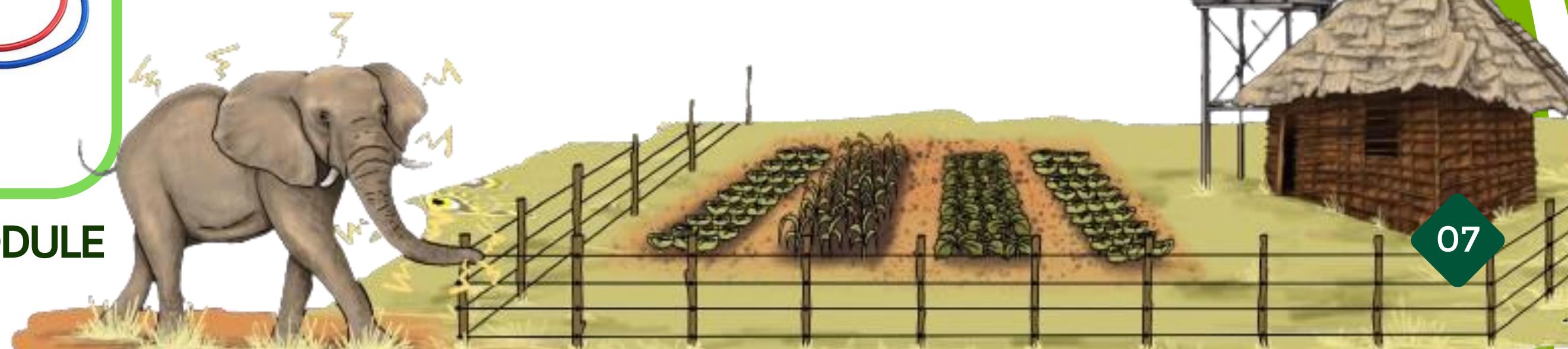
BUZZER



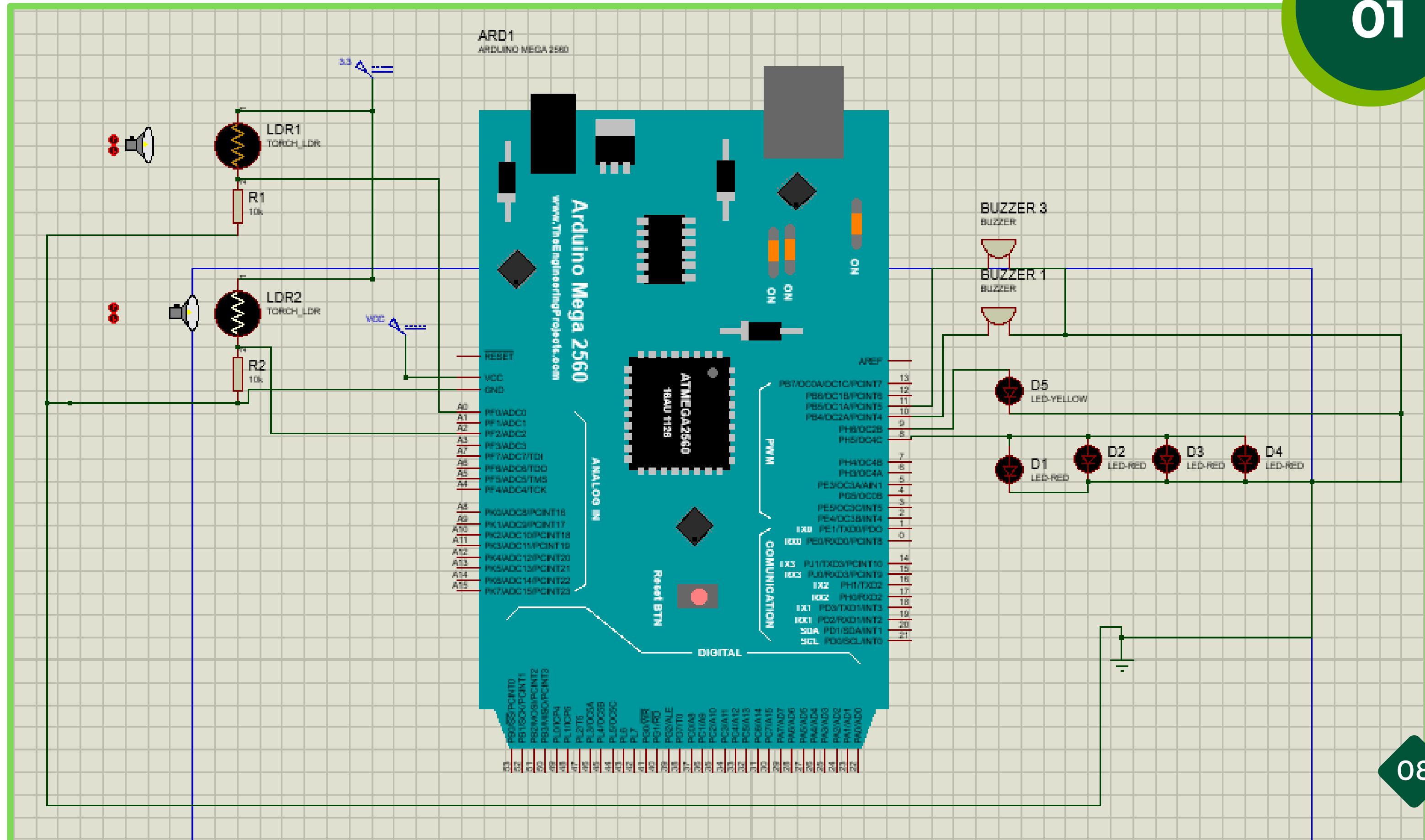
LDR



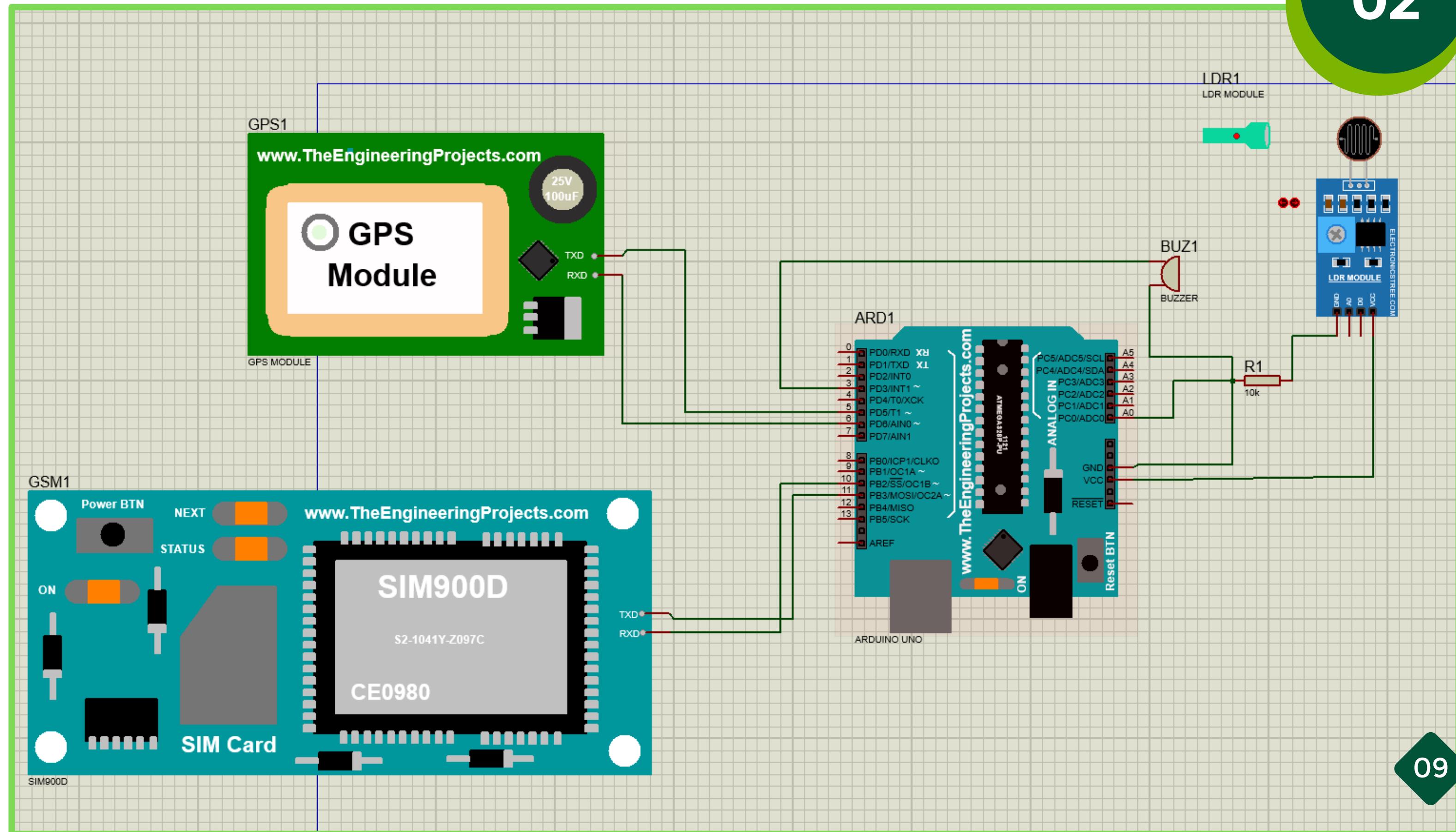
LASER MODULE



# Circuit Diagrams



# Circuit Diagrams



# Arduino Code



Code  
01



```
sketch_may28a | Arduino IDE 2.3.5
File Edit Sketch Tools Help
Arduino Mega or Mega 2560
sketch_may28a.ino

1 // Pin Assignments for Arduino Mega
2 const int ldrPin = A0;          // LDR1 connected to analog pin A0
3 const int ldrPin2 = A2;         // LDR2 connected to analog pin A2
4 const int ledPin = 8;           // LED1 connected to digital pin 8
5 const int ledPin2 = 9;          // LED2 connected to digital pin 9
6 const int buzzerPin = 10;       // Buzzer1 connected to digital pin 10
7 const int buzzerPin2 = 11;      // Buzzer2 connected to digital pin 11
8 const int threshold = 130;      // Darkness threshold for LDR1
9 const int threshold2 = 500;     // Darkness threshold for LDR2
10 void setup() {
11   pinMode(ledPin, OUTPUT);
12   pinMode(ledPin2, OUTPUT);
13   pinMode(buzzerPin, OUTPUT);
14   pinMode(buzzerPin2, OUTPUT);
15   Serial.begin(9600); // Start serial communication
16 }
17 void loop() {
18   int ldrValue = analogRead(ldrPin); // Read the value from LDR1
19   int ldrValue2 = analogRead(ldrPin2); // Read the value from LDR2
20   Serial.print("LDR1 Value: ");
21   Serial.println(ldrValue);
22   Serial.print("LDR2 Value: ");
23   Serial.println(ldrValue2);
24   // LDR1 logic
25   if (ldrValue < threshold) {
26     digitalWrite(ledPin, HIGH);
27     tone(buzzerPin, 1000);
28   } else {
29     digitalWrite(ledPin, LOW);
30     noTone(buzzerPin);
31   }
32   // LDR2 logic
33   if (ldrValue2 < threshold2) {
34     digitalWrite(ledPin2, HIGH);
35     tone(buzzerPin2, 1500);
36   } else {
37     digitalWrite(ledPin2, LOW);
38     noTone(buzzerPin2);
39   }
40   delay(100); // Small delay
41 }
42
43 }
```

# Arduino Code



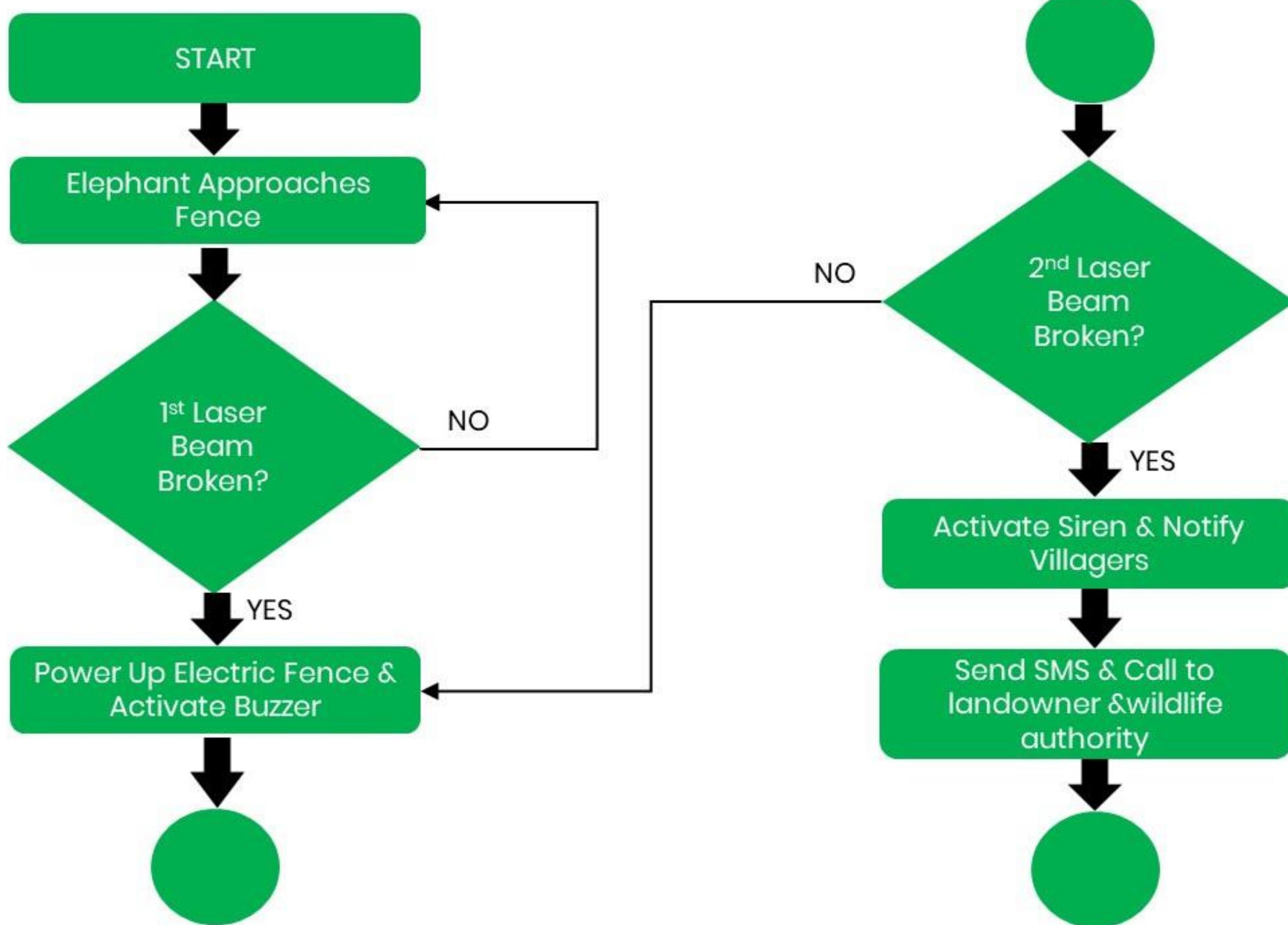
Code  
02



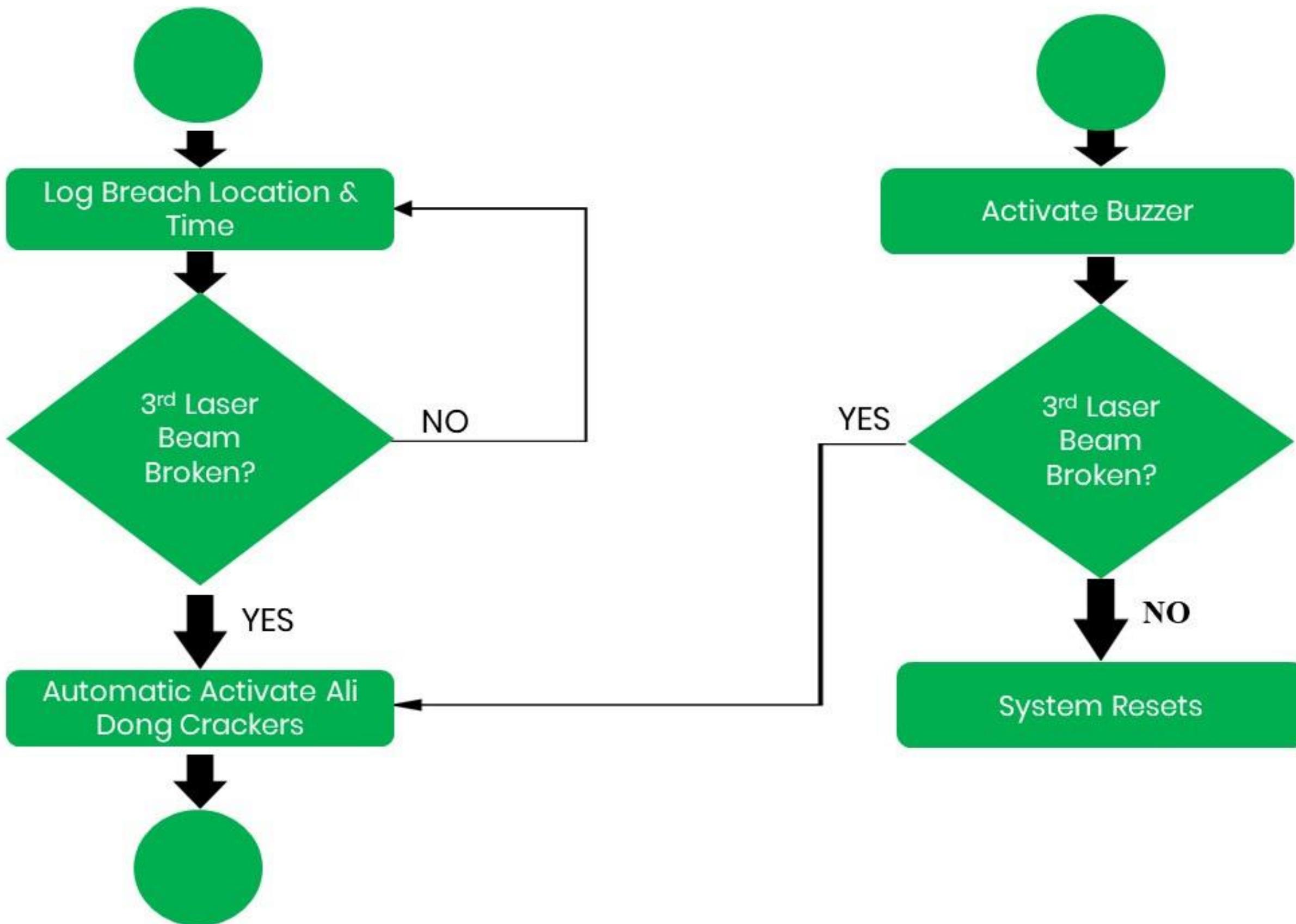
```
sketch_may28a | Arduino IDE 2.3.5
File Edit Sketch Tools Help
Select Board ...
sketch_may28a.ino
1 #include <SoftwareSerial.h>
2 #include <TinyGPS++.h>
3 #define LDR_PIN A0
4 #define THRESHOLD 600      // Adjust based on lighting conditions
5 #define BUZZER_PIN 3        // Buzzer connected to pin 3
6 #define LASER_PIN 8         // Laser connected to pin 8
7 SoftwareSerial SIM900A(5, 6); // RX, TX pins for SIM900A
8 SoftwareSerial GPS(11, 10);   // RX, TX pins for GPS module
9 TinyGPSPlus gps;
10 // Phone numbers
11 const char* phoneNumbers[] = {"+94765473876", "+94703052181"};
12 const int numPhones = sizeof(phoneNumbers) / sizeof(phoneNumbers[0]);
13 bool buzzerActive = false;
14 unsigned long buzzerStartTime = 0;
15 bool messageSent = false;
16 void setup() {
17     Serial.begin(9600);
18     while (!Serial);
19     Serial.println("Arduino with SIM900A, GPS, and Laser is ready");
20     SIM900A.begin(9600);
21     GPS.begin(9600);
22     Serial.println("SIM900A and GPS started at 9600");
23     delay(1000);
24     Serial.println("Setup Complete!");
25     pinMode(BUZZER_PIN, OUTPUT);
26     digitalWrite(BUZZER_PIN, LOW);
27     pinMode(LASER_PIN, OUTPUT);
28     digitalWrite(LASER_PIN, HIGH); // Keep laser always ON
29     Serial.println("Laser is always ON");

30     SIM900A.println("AT+CMGF=1");
31     delay(1000);
32 }
33
34 void loop() {
35     int ldrValue = analogRead(LDR_PIN);
36     Serial.print("LDR Value: ");
37
38     void loop() {
39         int ldrValue = analogRead(LDR_PIN);
40         Serial.print("LDR Value: ");
41
42         if (ldrValue < THRESHOLD) {
43             Serial.println("Darkness detected!");
44
45             // Start buzzer if not already active
46             if (!buzzerActive) {
47                 digitalWrite(BUZZER_PIN, HIGH);
48                 buzzerStartTime = millis();
49                 buzzerActive = true;
50                 Serial.println("Buzzer ON for 15 seconds");
51
52                 // Get GPS location and send call/SMS once
53                 if (!messageSent) {
54                     String location = getLocation();
55                     Serial.println("Location: " + location);
56
57                     for (int i = 0; i < numPhones; i++) {
58                         makeCall(phoneNumbers[i]); // Ring for 15 seconds
59                         delay(2000);
60
61                         for (int i = 0; i < numPhones; i++) {
62                             sendMessage(phoneNumbers[i], "Darkness detected! Location: " + location);
63                             delay(2000);
64
65                             messageSent = true;
66                             Serial.println("Messages sent.");
67                         }
68                     }
69
70                     // Turn off buzzer after 15 seconds
71                     if (millis() - buzzerStartTime > 15000) {
72                         digitalWrite(BUZZER_PIN, LOW);
73                         buzzerActive = false;
74                     }
75                 }
76             }
77         }
78     }
79 }
```

# Working Process Flow Chart



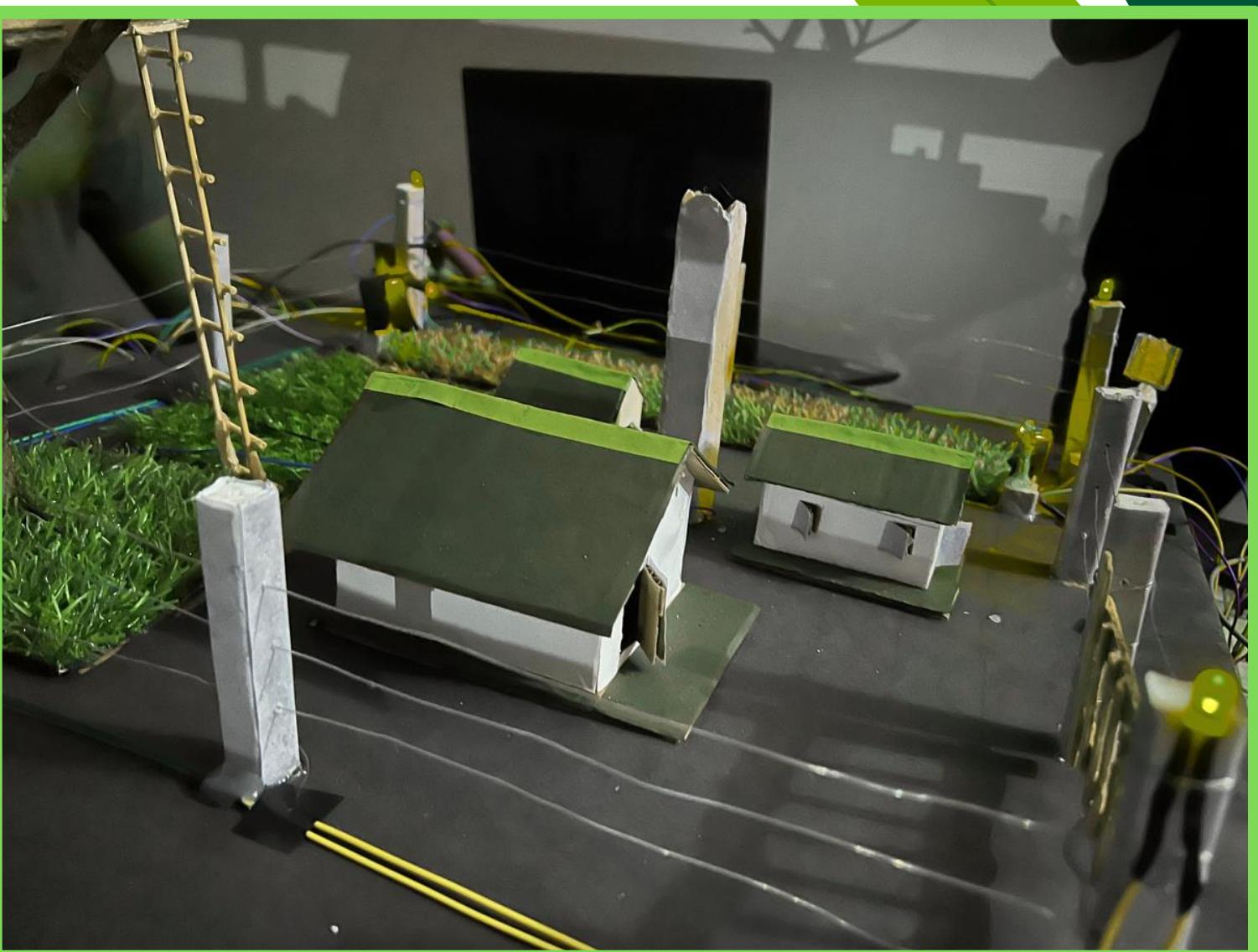
# Working Process Flow Chart



# Methodology

## 01. Laser 1 (Initial Detection Layer)

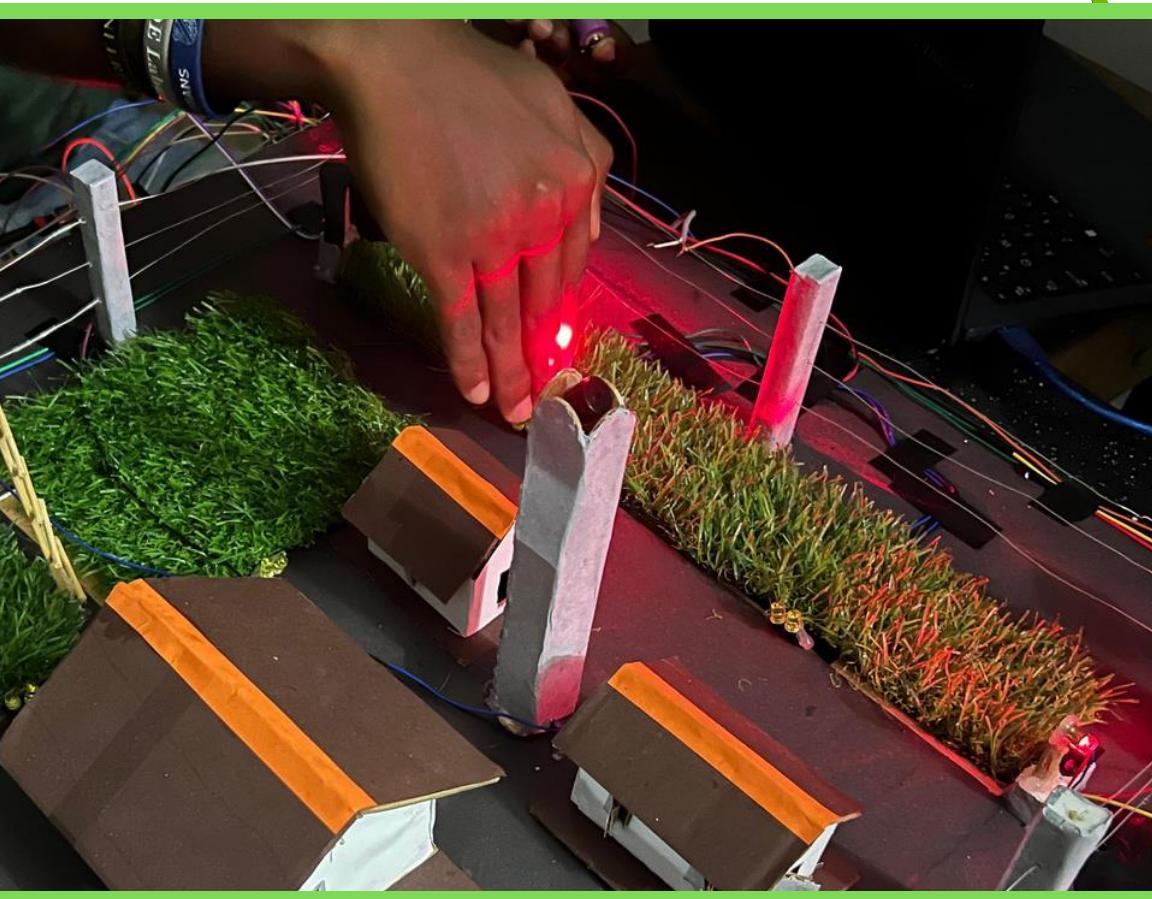
- **Purpose:** Detect elephant approach and activate primary deterrent.
- **Process:**
  - a. Laser beams are installed at a pre-defined distance (e.g., 10-15m) from the electric fence.
  - b. When an elephant interrupts Laser 1:
    - The Arduino microcontroller triggers the electric fence (activated only at this stage to save energy).
    - A low-intensity warning sound (inaudible to humans) may play to deter the elephant.

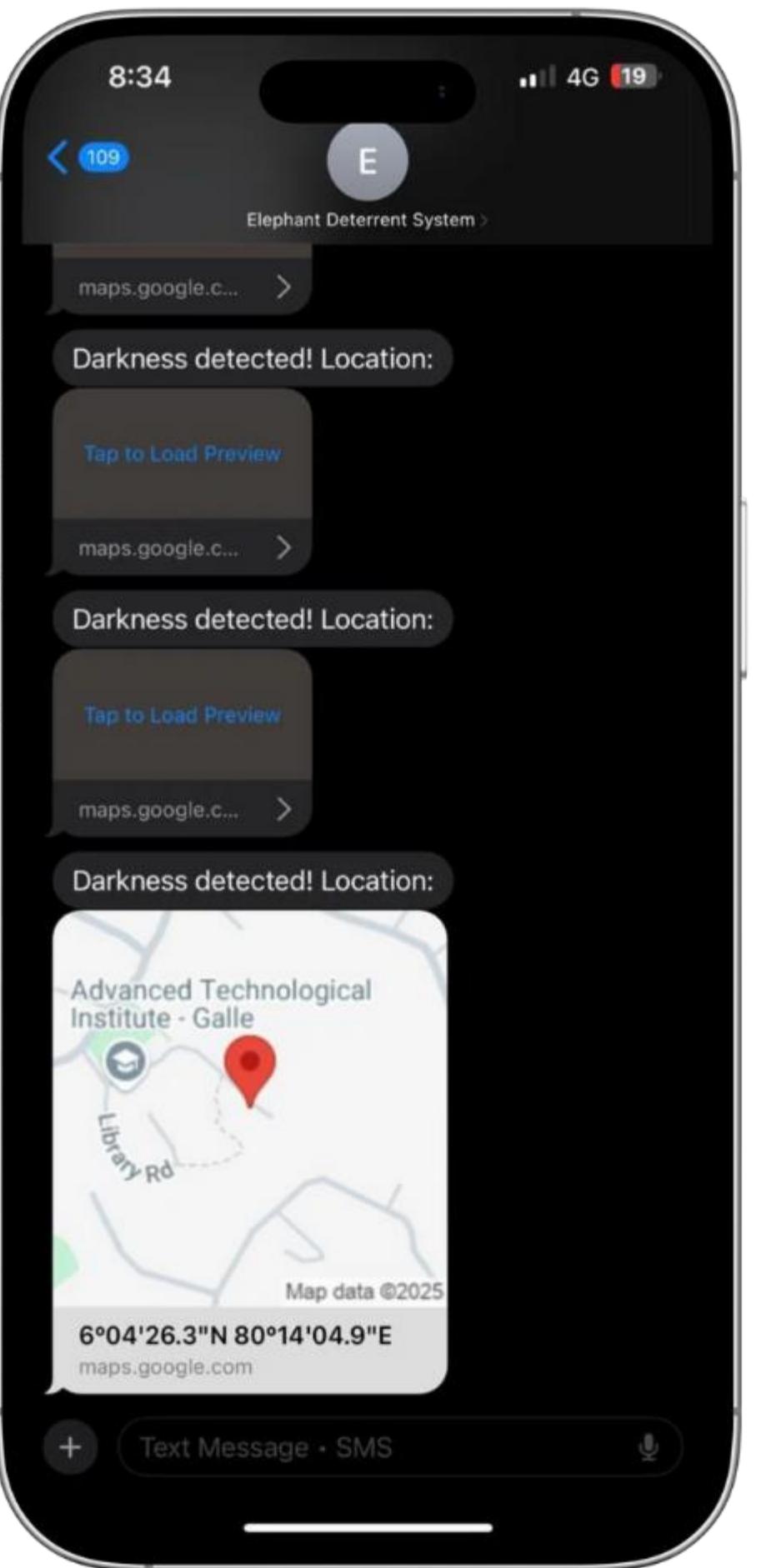
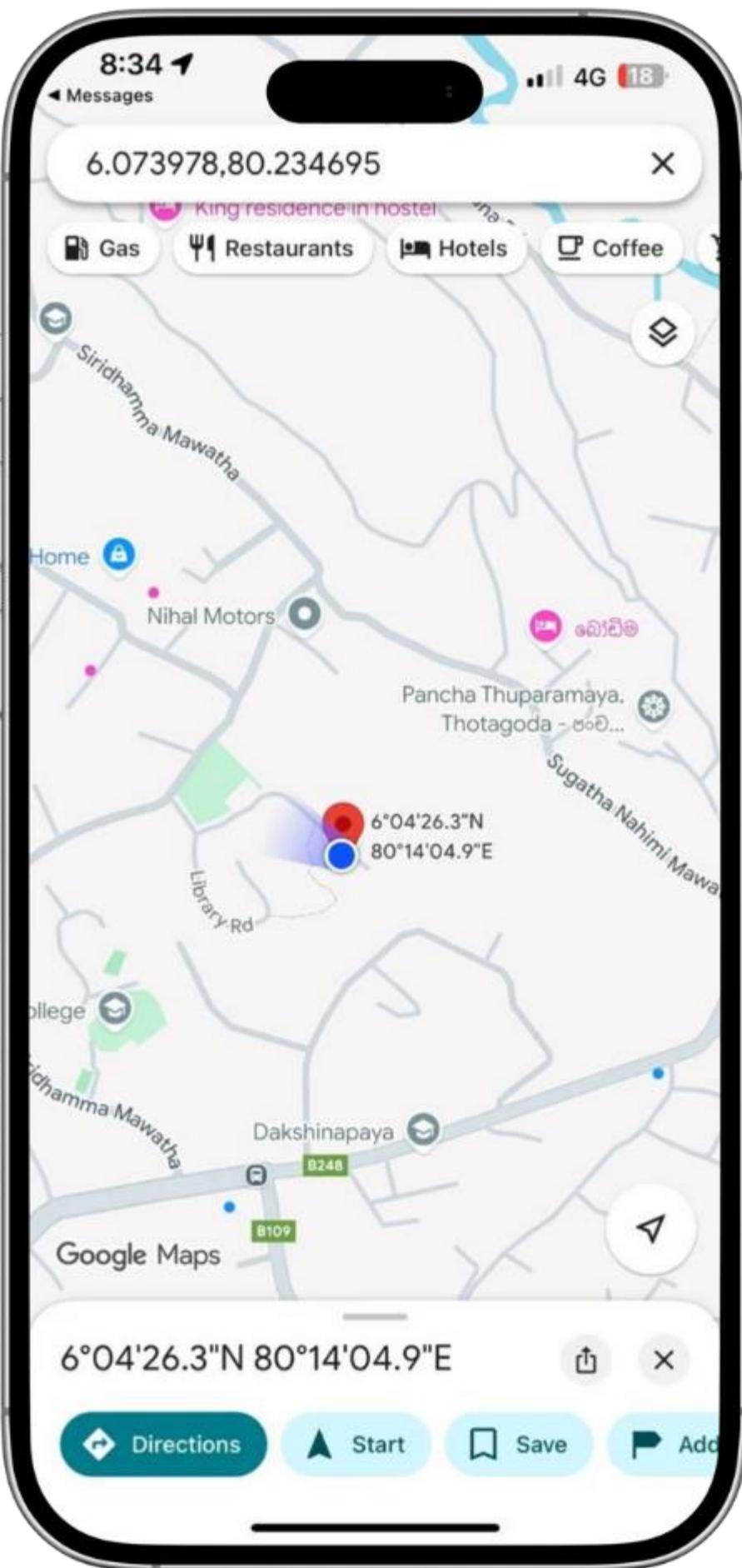


# Methodology

## 02. Laser 2 (Secondary Alert Layer)

- **Purpose:** Detect fence breach and escalate response.
- **Process:**  
Laser 2 is placed just behind the electric fence. If broken:
  - Confirms the fence has been breached.
  - The system:
    - **Activates a high-decibel siren (strategically placed to alert villagers but not panic them).**
    - **Sends automated SMS/calls to:**
      - Landowner.
      - Wildlife agency (with GPS coordinates of breach).
    - **Logs the exact time/location of the breach.**

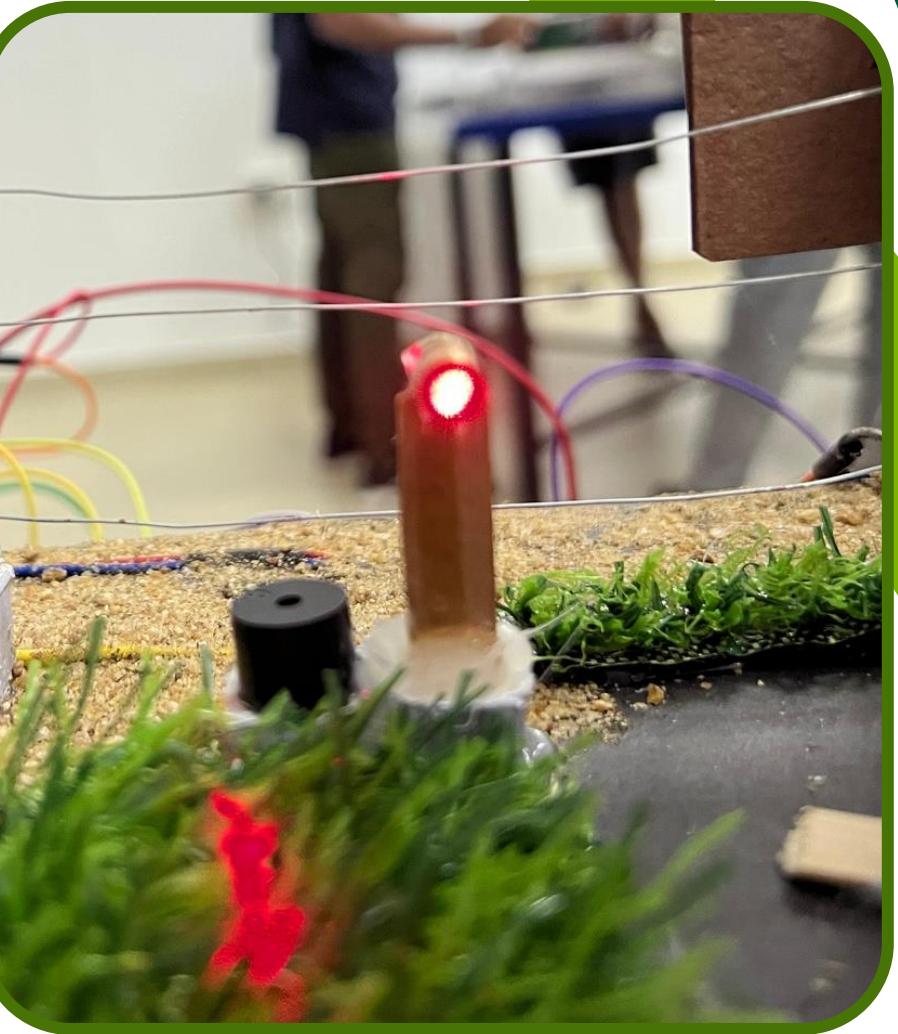




# Methodology

## 03. Laser 3 (Village Proximity Layer)

- **Purpose:** Final defense near villages/crops.
- **Process:**
  - Laser 3 is placed closer to protected areas (e.g., crops/village boundary). If broken: Activate "Ali Dong" crackers.





# Project

# Time Plan

Task	Feb	March					April					May					June			
		1	2	3	4	5	6	7	8	9	10	11	12	19	20	14	15	16	17	
Weeks																				
Selection Of Project & Preliminary Research																				
Literature Review & Methodology																				
Design & Planning																				
Implementation																				
Testing & Optimization																				
Documentation																				
Final Presentation Preparation																				
Final Presentation & Submission																				
Final Demonstration																				
Project Closure																				

# Project Cost Analyze

Serial Number	Components	Quantity	Price
1	Arduino Uno Board	1	2100
2	Arduino Mega Board	1	4350
3	SIM 900A GSM Module	1	2750
4	GPS Module	1	1650
5	Laser Module	3	690
6	LDR	3	195
7	Buzzer	3	195
8	LED	15	75
9	3.7v Battery	2	700
10	5V 2A Adapter	1	650
11	Resistors(10k , 220)	20	20
12	Dot Board, Circuit wire, Lead, Headers.. etc	-	370
13	Other	-	3750
<b>Total</b>			<b>15985</b>

# Future Developments



## Solar-Powered and Energy -Efficient Upgrades

Integrate solar panels with battery storage to power the system, making it sustainable for remote areas.

- Benefits:
  - Eliminates grid dependency.
  - Reduces operational costs and environmental impact.



## CCTV Monitoring with AI-Based Detection

Add IP cameras with edge AI to:

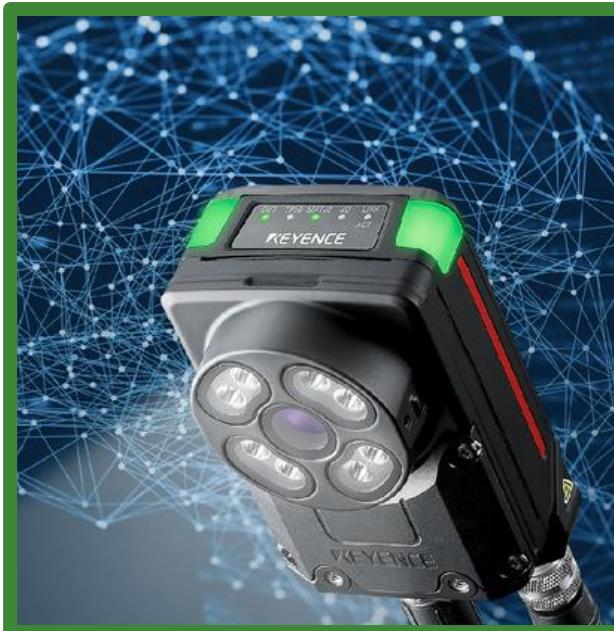
- Visually confirm elephant presence (reducing false alarms).
- Classify elephants vs. other animals using machine learning.
- Record intrusions for analysis.

- Benefits:

- Higher accuracy in detection.
- Evidence for wildlife conflict studies.



# Future Developments



## Multi-Sensor Fusion (Advanced Detection)

Combine lasers with:

- Seismic sensors (to detect elephant footsteps).
- Infrared cameras (for night-time detection).
- Acoustic sensors (to identify elephant vocalizations).

• **Benefits:**

- Redundancy improves reliability.
- Works in all weather/light conditions.

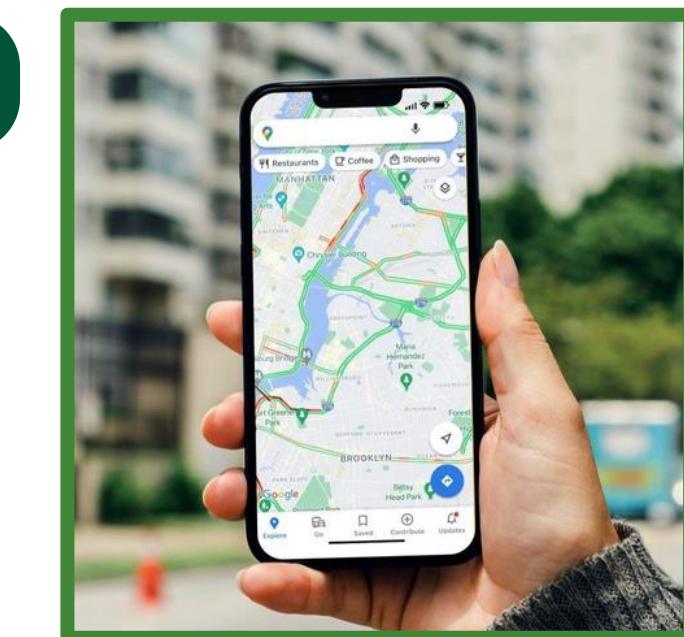
## Mobile App for Real-Time Monitoring

Develop a companion app (Android/iOS) for landowners/wildlife agencies to:

- Receive instant breach alerts with GPS maps.
- View system status (battery, sensor health).
- Remotely activate deterrents (e.g., "Ali Dong" crackers).

• **Benefits:**

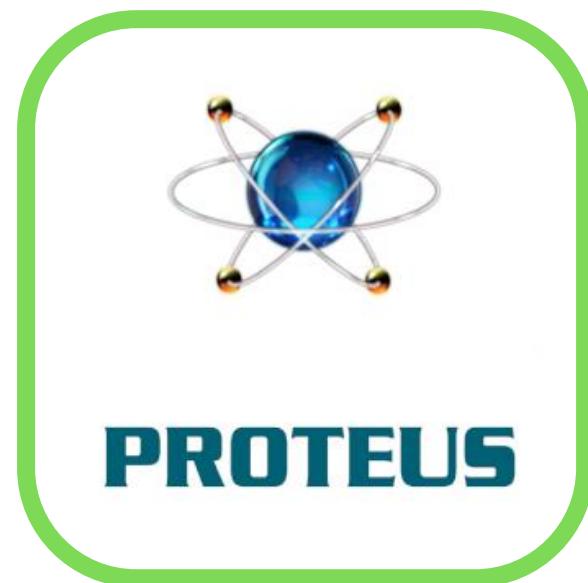
- Improved user engagement and faster response times.



# Project Resources



ARDUINO



PROTEUS



MS OFFICE



# References

- [1] ResearchGate. (2023). Elephant Deterrent System Using Fiber Bragg Grating (FBG) Sensing Technology.
- [2] ResearchGate. (2023). Reducing Human-Elephant Conflict: Do Chillies Help Deter Elephants from Entering Crop Fields?
- [3] ResearchGate. (2023). The Human-Elephant Conflict in Sri Lanka: History and Present Status.
- [4] ResearchGate. (2023). Automated Virtual Elephant Fence Based on Detection, Alarming, and Coordinated Redirection of Wild Elephants.
- [5] ResearchGate. (2023). An Automated Vision-Based Method to Detect Elephants for Mitigation of Human-Elephant Conflicts.
- [6] ResearchGate. (2023). A Solution for the Elephant-Human Conflict.
- [7] ResearchGate. (2023). IoT-Enabled Smart Elephant Detection System for Combating Human Elephant Conflict.
- [8] ResearchGate. (2023). Elephant Intrusion Warning System Using IoT and 6LoWPAN.

# Q&A Session

Open for Questions and Discussion





Thank You For  
Your Attention.

