```java
import java.util.*;
import java.lang.*;
class OddSum implements Runnable{
    int sum = 0;
    String s;
    Thread t;
    OddSum (String s) {
        this.s = s;
        t = new Thread(this, s);
        System.out.println (s + "Thread created.");
        t.start();
    }

    public void run() {
        for (int i = 0; i < 100; i++) {
            if (i%2 == 0)
                sum += i;
        }
        System.out.println ("Sum of all odd numbers: " + sum);
    }
}

class SumEvenOddMT {
    public static void main (String[] args) {
        int s = 0;
        new Sum("odd");
        Thread t1 = new Thread Thread. currentThread();
        System.out.println ("Main Thread Active");
        for(int i = 0; i < 100; i++) {
            if (i%2 == 0) {
                s += i;
            } System.out.println ("Sum of all even numbers: " + s);
        }
    }
}
```