Introduction to Linear Algebra and to Mathematics for Machine Learning

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1 Solving simultaneous equations

The simplest kind of simultaneous equation is one where we already know all but one of the variables:

$$3x - y = 2$$
$$x = 4$$

We can solve this by simply substituting the value of x into the first equation to find y.

Otherwise, a useful general principle is to isolate one of the variables. For example, we can take the second equation below away from the first to isolate x:

$$3x - 2y = 7$$
$$2x - 2y = 2$$

But what if neither x nor y's coefficients in the two equations are the same?

One method is **elimination**. For example, to solve the below equations, multiply both sides of the first equation by 2 then take one equation away from the other:

$$3x - 2y = 4$$
$$6x + 3y = 15$$

Another method is **substitution**, where we rearrange one of the equations to the form x = ay + b or y = cx + d and then substitute x or y into the other equation. Consider the following pair of equations:

$$-2x + 2y = 20$$
$$5x + 3y = 6$$

From the first equation, we can rewrite x as y-10 and substitute this value of x into the second equation to find the value of y.

When systems of simultaneous equations have **more than two un-known variables**, first find one of the variables by elimination or substitution, which will lead to two equations and two unknown variables. Continue this process to find all the variables.

2 Vector operations

- Vector addition: $\begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix} = \begin{bmatrix} a_1 + b_1 \\ a_2 + b_2 \\ \vdots \\ a_n + b_n \end{bmatrix}$ $\text{ For example, } \begin{bmatrix} 2 \\ 1 \end{bmatrix} \text{ and } \begin{bmatrix} -1 \\ 0 \end{bmatrix} \text{ can be added to get } \begin{bmatrix} 2 + (-1) \\ 1 + 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}.$
- Scalar multiplication: $k \cdot \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix} = \begin{bmatrix} ka_1 \\ ka_2 \\ \vdots \\ ka_n \end{bmatrix}$
 - For example, $\begin{bmatrix} 2 \\ 1 \end{bmatrix}$ and 4 can be multiplied to get $\begin{bmatrix} 2 \cdot 4 \\ 1 \cdot 4 \end{bmatrix} = \begin{bmatrix} 8 \\ 4 \end{bmatrix}$