

MATH 230-1: Discussion 4 Solutions

Northwestern University, Fall 2023

1. Consider the curve where the surfaces with equations $x + y^2 = 3$ and $z = \frac{2}{3}y^3 - 2$ intersect.
- Find parametric equations for this curve.
 - Find parametric equations for the tangent line to this curve at the point $(-6, 3, 16)$.
 - Find the arclength of the portion of this curve between $(-6, 3, 16)$ and $(-78, 9, 484)$.

Solution. (a) Set $y = t$ to be the parameter. In order for the desired curve to lie on the first surface, x must be $x = 3 - t^2$ since x and y together must satisfy $x + y^2 = 3$, and in order for the curve to lie on the second surface, z must be $z = \frac{2}{3}t^3 - 2$ since y and z must satisfy $z = \frac{2}{3}y^3 - 2$. Hence we take

$$x = 3 - t^2, \quad y = t, \quad z = \frac{2}{3}t^3 - 2, \quad -\infty < t < \infty.$$

as parametric equations for this surface.

(b) In order to describe a tangent line we need a vector that gives its direction, which is a tangent vector. With

$$\mathbf{r}(t) = \langle 3 - t^2, t, \frac{2}{3}t^3 - 2 \rangle$$

as the vector-valued function describing the curve, we get

$$\mathbf{r}'(t) = \langle -2t, 1, 2t^2 \rangle$$

as the function describing tangent vectors. The point $(-6, 3, 16)$ is attained at $t = 3$, so

$$\mathbf{r}'(3) = \langle -6, 1, 18 \rangle$$

is the direction vector for the tangent line at $(-6, 3, 16)$. One choice of parametric equations of this line is thus

$$x = -6 - 6t, \quad y = 3 + t, \quad z = 16 + 18t, \quad -\infty < t < \infty.$$

(c) We have

$$|\mathbf{r}'(t)| = \sqrt{4t^2 + 1 + 4t^4} = \sqrt{(2t^2 + 1)^2} = 2t^2 + 1.$$

Since $(-78, 9, 484)$ is the point occurring at $t = 8$ and $(-6, 3, 16)$ the point at $t = 3$, the desired arclength is

$$\int_3^8 |\mathbf{r}'(t)| dt = \int_3^8 (2t^2 + 1) dt = \left(\frac{2}{3}t^3 + t \right) \Big|_3^8 = \frac{1024}{3} + 8 - 18 - 3.$$

□

2. Find parametric equations for the Cartesian curve with polar equation $r = \theta$ for $0 \leq \theta < 2\pi$, and verify that motion along this curve occurs at a speed which increases as you move along.

Solution. In polar coordinate we have $x = r \cos \theta, y = r \sin \theta$, and to describe this specific curve we need the value of r to be $r = \theta$, so

$$x = \theta \cos \theta, \quad y = \theta \sin \theta, \quad 0 \leq \theta < 2\pi$$

is a valid choice of parametric equations. With $\mathbf{r}(\theta) = \langle \theta \cos \theta, \theta \sin \theta \rangle$ as the position vector of a point on the curve, the velocity vector is

$$\mathbf{r}'(\theta) = \langle \cos \theta - \theta \sin \theta, \sin \theta + \theta \cos \theta \rangle.$$

The speed at a point is then

$$\begin{aligned}
 |\mathbf{r}'(\theta)| &= \sqrt{(\cos \theta - \theta \sin \theta)^2 + (\sin \theta + \theta \cos \theta)^2} \\
 &= \sqrt{\cos^2 \theta - 2\theta \cos \theta \sin \theta + \theta^2 \sin^2 \theta + \sin^2 \theta + 2\theta \cos \theta \sin \theta + \theta^2 \cos^2 \theta} \\
 &= \sqrt{(\cos^2 \theta + \sin^2 \theta) + \theta^2(\sin^2 \theta + \cos^2 \theta)} \\
 &= \sqrt{1 + \theta^2}.
 \end{aligned}$$

As θ increases, $|\mathbf{r}'(\theta)| = \sqrt{1 + \theta^2}$ increases as well, so speed increases along the curve. \square

3. Suppose a rocket moves through space with constant acceleration $\mathbf{a}(t) = 4\mathbf{i} + 2\mathbf{j} - 3\mathbf{k}$ and initial velocity $\mathbf{v}(0) = \mathbf{i} - 2\mathbf{j} + \mathbf{k}$, where t is measured in seconds.

- (a) If the rocket is initially at $(0, 0, 0)$, find the position vector $\mathbf{r}(t)$ of the rocket.
- (b) Determine the point at which the rocket is at after traveling for 1000 seconds.
- (c) What is the speed at which the rocket is traveling at the point in (b)?

Solution. (a) First we integrate acceleration to find velocity:

$$\mathbf{v}(t) = \int \mathbf{a}(t) dt = (4t + c_1)\mathbf{i} + (2t + c_2)\mathbf{j} + (-3t + c_3)\mathbf{k}.$$

Since we must have $\mathbf{v}(0) = c_1\mathbf{i} + c_2\mathbf{j} + c_3\mathbf{k} = \mathbf{i} - 2\mathbf{j} + \mathbf{k}$, we need $c_1 = 1, c_2 = -2, c_3 = 1$. Thus the velocity vector is

$$\mathbf{v}(t) = (4t + 1)\mathbf{i} + (2t - 2)\mathbf{j} + (-3t + 1)\mathbf{k}.$$

Next we integrate velocity to find position:

$$\mathbf{r}(t) = \int \mathbf{v}(t) dt = (2t^2 + t + d_1)\mathbf{i} + (t^2 - 2t + d_2)\mathbf{j} + (-\frac{3}{2}t^2 + t + d_3)\mathbf{k}.$$

Since the initial position $\mathbf{r}(0) = d_1\mathbf{i} + d_2\mathbf{j} + d_3\mathbf{k}$ should be $0\mathbf{i} + 0\mathbf{j} + 0\mathbf{k}$, we get $d_1 = d_2 = d_3 = 0$. Thus the position is

$$\mathbf{r}(t) = (2t^2 + t)\mathbf{i} + (t^2 - 2t)\mathbf{j} + (-\frac{3}{2}t^2 + t)\mathbf{k}$$

(b) At 1000 seconds, the position vector is

$$\mathbf{r}(1000) = [2(1000)^2 + 1000]\mathbf{i} + [(1000)^2 - 2000]\mathbf{j} + [-\frac{3}{2}(1000)^2 + 1000]\mathbf{k},$$

so the rocket is at the point $(2(1000)^2 + 1000, (1000)^2 - 2000, -\frac{3}{2}(1000)^2 + 1000)$.

(c) The speed of the rocket in general is given by

$$|\mathbf{r}'(t)| = |\mathbf{v}(t)| = \sqrt{(4t + 1)^2 + (2t - 2)^2 + (-3t + 1)^2}.$$

Thus, at the point in (b) the speed is

$$|\mathbf{v}(1000)| = \sqrt{[4(1000) + 1]^2 + [2(1000) - 2]^2 + [-3(1000) + 1]^2}$$

meters per second. \square