PROJECT REPORT

ON

ONLINE VIDEO/AUDIO STREAMING SERVICE BASED ON DECENTRALIZED ARCHITECTURE

Submitted by

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In partial fulfillment for the award of the degree

Of

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Of

Savitribai Phule Pune University

IN

INFORMATION TECHNOLOGY



MIT COLLEGE OF ENGINEERING, PUNE

2018-19

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Certificate

This is to certify that,

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have successfully completed this project report entitled "ONLINE VIDEO/AUDIO STREAMING SERVICE BASED ON DECENTRALIZED ARCHITECTURE", under my guidance in partial fulfillment of the requirements for the degree of Bachelor of Engineering in Department of Information Technology of Savitibai Phule Pune University, Pune during the academic year 2018-19.

Date: - 1ST June 2019

Place: - Pune

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ABSTRACT

Over the last decade internet-based services have trended towards centralization. Today, a handful of companies control the platforms we use to search for information, store our personal data, manage our online identities, and communicate publicly and privately. Advancement in web technology has led to the concept of decentralized network, thus allowing the rise of peer to peer communication. The peer to peer communication circumvents this problem by relaying traffic through peers instead of a dedicated server. Our platform is built on decentralized architecture which overcomes the limitations posed by the conventional client server architecture. Since decentralized and distributed web is not controlled by any third party, it is extremely beneficial in solving the above mentioned problems. Furthermore, this will enable users from remote areas with low bandwidth internet to access the multimedia published on our platform in real time, thereby, enabling them to access multimedia content from all over the world. This project focuses on the development of a progressive web app to accomplish our goal of video and audio streaming on decentralized platform.

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LIST OF SYMBOLS, ABBREVIATION AND NOMENCLATURE

1. **DDoS**: Distributed Denial of Service

2. DAG: Directed Acyclic Graph

3. dApp : Decentralised App

4. P2P : Peer to peer

5. DHT : Distributed Hash Tables

6. IP : Internet Protocol

7. IPFS : InterPlanetary File System

8. SFS : Self-Certifying File System

9. Pow : Proof of Work

10. DPoS: Delegated Proof of Stake

11. PoA : Proof of Activity

12. PoS : Proof of Stake

13. LLL: Lisp-like Language

14. HTTP: Hyper Text Transfer Protocol

15. CSS : Cascading Style Sheets

16. iOS : Apple Operating System

17. QR : Quick Response

18. JSX : Extended

19. URL: Uniform Resource Locator

20. DFD: Data Flow Diagram

21. UML: Unified Modeling Language

22. PERT: Program Evaluation Review Technique