

REFERNCES FOR PACMAN IN PYGAME:

1) starter code by pilish bansal:

[https://gist.github.com/
PalashBansal96/0e57d50ef898073150f8533ffe838764](https://gist.github.com/PalashBansal96/0e57d50ef898073150f8533ffe838764)

2) idea of movements by video on youtube:

(‘sentdex youtube channel’)

<https://youtu.be/ujOTNg17LjI>

3) images :

freeico.com

stickpng.org