# **Custom Models and Training with TensorFlow**

## Agenda

- Quick Tour of TensorFlow
- Using TensorFlow like NumPy
- Customizing Models and Training Algorithms
- TensorFlow Functions and Graphs

- Until now, we have used only TensorFlow's high-level API, tf.keras
- 95% cases we will not require anything other than tf.keras
- In the chapter, we will go deeper into TensorFlow lower-level Python API

- This will be useful when we need extra control
  - Custom Loss Function
  - Custom metrics
  - Models etc

## Using TensorFlow like NumPy

- Quick Tour of TensorFlow
- Using TensorFlow like NumPy
- Customizing Models and Training Algorithms
- TensorFlow Functions and Graphs

- Powerful library for numerical computation
- Well suited for large scale machine-learning
- Developed by Google Brain's team and powers their large scale services like
  - Google Photos
  - Google Cloud Speech
  - Google Search

## TensorFlow's Python API

tf.keras tf.estimator

High-level Deep Learning APIs

tf.nn tf.losses tf.metrics tf.optimizers tf.train

tf.initializers

Low-level Deep Learning APIs

tf.GradientTape
tf.gradients()

Autodiff

tf.data
tf.feature\_column
tf.audio
tf.image
tf.io
tf.queue

I/O and Preprocessing

tf.summary

Visualization with Tensorboard

tf.distribute
tf.saved\_model
tf.autograph
tf.graph\_util
tf.lite
tf.quantization
tf.tpu
tf.xla

Deployment and optimization

tf.lookup
tf.nest
tf.ragged
tf.sets
tf.sparse
tf.strings

Special data structures

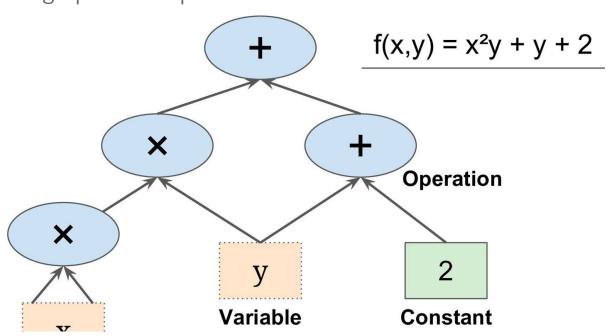
tf.math
tf.linalg
tf.signal
tf.random
tf.bitwise

Mathematics including linear algebra and signal processing

tf compat

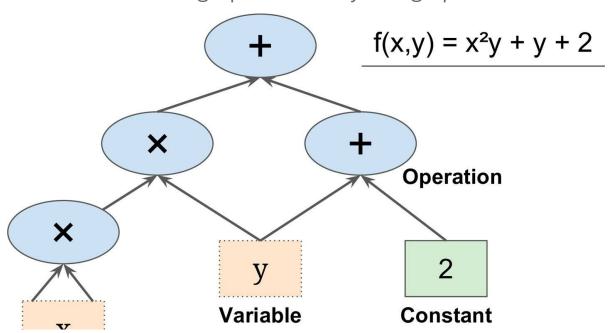
## TensorFlow - Principal

First define graph of computation



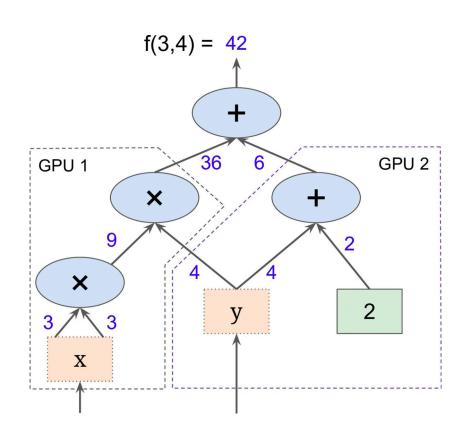
## TensorFlow - Principal

Then TensorFlow runs this graph efficiently using optimised C++ code



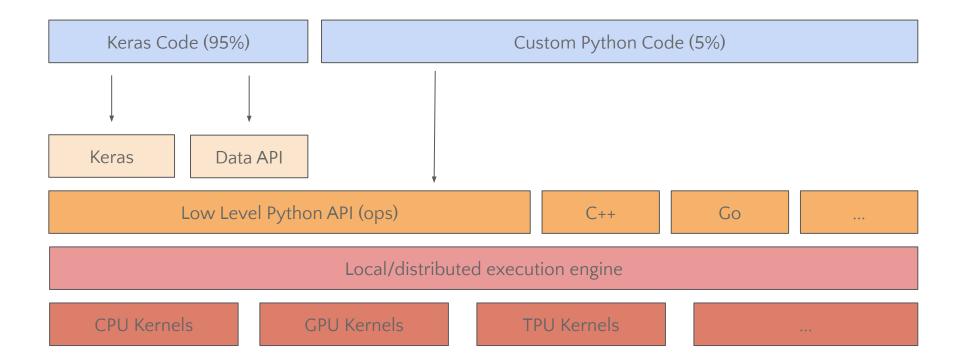
## TensorFlow - Parallel Computation

- Also the graph can be broken into multiple chunks
- Each chunk can run
  - Parallel across multiple
  - CPUs and
  - o GPUs



- Similar to Numpy but with GPU support
- Supports Distributed Computing
  - Multiple servers

#### TensorFlow's architecture



- Includes JIT Just-in-time compiler
  - Allows it to optimize computations for
    - Speed and
    - Memory

- Works by
  - Extracting computational graph from a Python function
  - Optimizing it (Pruning unused nodes)
  - Running the computational graph efficiently in parallel

- Computational Graphs can be exported to portable format
  - Train a TensorFlow model in one environment
    - Using Python on Linux
  - And run it in another environment
    - Using Java on Android

- At the lowest level, each TensorFlow operation ("op" for short)
  - Implemented using highly efficient C++ code
- Many ops have multiple implementations, called "Kernels"
- Each kernel is dedicated to specific device types
  - CPU Central Processing Unit
  - GPU Graphics Processing Unit

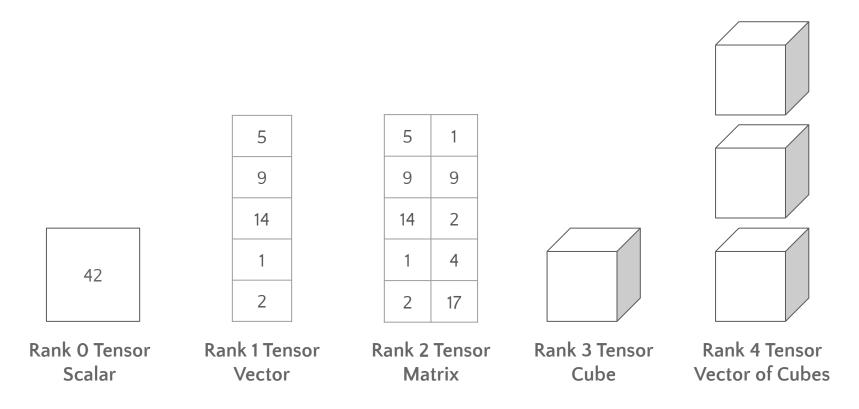
## Using TensorFlow like NumPy

- Tensorflow API
  - Have "tensor" which flows from operation to operation
  - Hence the name "TensorFlow"

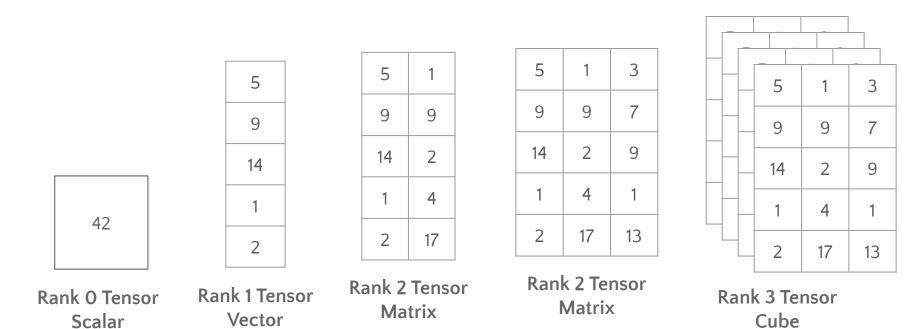
## Using TensorFlow like NumPy

- What is Tensor?
  - Multidimensional array like a NumPy ndarray
  - But can hold scalar too like number 21

#### What is Tensor?



#### What is Tensor?



- Create tensors with tf.constant()
- Scalar Tensor of integer

```
>>> import tensorflow as tf
>>> tf.constant(42)

Output-
<tf.Tensor: shape=(), dtype=int32, numpy=42>
```

- Create tensors with tf.constant()
- Scalar Tensor of float

```
>>> tf.constant(42.1)
```

```
Output-
<tf.Tensor: shape=(), dtype=float32, numpy=42.1>
```

- Create tensors with tf.constant()
- Tensor representing matrix with two rows and three columns of floats

1.0	2.0	3.0
4.0	5.0	6.0

Check shape of Tensor with shape

```
>>> t = tf.constant([[1., 2., 3.], [4., 5., 6.]])
>>> t.shape
```

OutputTensorShape([2, 3])

1.0	2.0	3.0
4.0	5.0	6.0

Check data type of Tensor with dtype

```
>>> t = tf.constant([[1., 2., 3.], [4., 5., 6.]])
>>> t.dtype
```

Outputtf.float32

1.0	2.0	3.0
4.0	5.0	6.0

Tensor Operation - Addition

```
>>> t = tf.constant([[1., 2., 3.], [4., 5., 6.]])
>>> t + 5 # or tf.add(t,5)
```

#### Output-

<tf.Tensor: shape=(2, 3), dtype=float32, numpy=array([[ 6., 7., 8.],[ 9., 10., 11.]], dtype=float32)>

1.0	2.0	3.0
4.0	5.0	6.0

Tensor Operation - Square

```
>>> t = tf.constant([[1., 2., 3.], [4., 5., 6.]])
>>> tf.square(t)
```

#### Output-

1.0	2.0	3.0
4.0	5.0	6.0

Tensor Operation - Multiply

```
>>> t = tf.constant([[1., 2., 3.], [4., 5., 6.]])
>>> tf.multiply(t, 5)
```

#### Output-

1.0	2.0	3.0
4.0	5.0	6.0

• Tensor Operation - Square root

```
>>> t = tf.constant([[1., 2., 3.], [4., 5., 6.]])
>>> tf.sqrt(t)
```

#### Output-

1.0	2.0	3.0
4.0	5.0	6.0

2 x 3

Tensor Operation – Transpose

```
>>> t = tf.constant([[1., 2., 3.], [4., 5., 6.]])
>>> tf.transpose(t)
```

#### Output-

1.0	2.0	3.0
4.0	5.0	6.0

Tensor Operation – Matrix Multiplication

```
>>> t = tf.constant([[1., 2., 3.], [4., 5., 6.]])
>>> tf.matmul(t, tf.transpose(t))
# Or t @ tf.transpose(t)
```

#### Output-

1.0	2.0	3.0
4.0	5.0	6.0

Create Tensor from a NumPy array

- We can
  - Create a tensor from a NumPy array, and
  - Vice versa
- We can also apply
  - TensorFlow operations to NumPy arrays and
  - NumPy operations to tensors

Create Tensor from a NumPy array

```
>>> a = np.array([2., 4., 5.])
>>> tf.constant(a)
```

```
Output -
```

```
<tf.Tensor: shape=(3,), dtype=float64, numpy=array([2., 4., 5.])>
```

Convert Tensor to NumPy

```
>>> t.numpy() # or np.array(t)
```

Convert Tensor to NumPy

```
>>> tf.square(a)
```

```
Output -
```

```
<tf.Tensor: shape=(3,), dtype=float64, numpy=array([ 4., 16., 25.])>
```

Convert Tensor to NumPy

```
>>> np.square(t)
```

# Tensors & NumPy

- Important to note
  - NumPy uses 64-bit precision by default
  - Tensorflow uses 32-bit
- This is because
  - 32-bit precision is more than enough for neural networks
  - Runs faster and uses less RAM

Tensors & NumPy

Make sure to set dtype=tf.float32 while creating a Tensor from

a Numpy array

- We can not operate on incompatible types
- Type Conversions can significantly hurt performance
- Can easily get unnoticed when they are done automatically

42.0 + 21 --> Adding Float and Int

- TensorFlow does not do type conversion automatically
- It just raises an exception when we execute an operation on tensors of incompatible types

```
tf.constant(42.0) + tf.constant(21) --> Adding
Tensor of Float and Int
```

- Handling exceptions Wrap in try catch block
- Can't add float and integer

```
try:
    tf.constant(2.0) + tf.constant(40)
except tf.errors.InvalidArgumentError as ex:
    print(ex)
```

- Handling exceptions Wrap in try catch block
- Can't add 32-bit float and 64-bit float

```
>>> tf.constant(2.) + tf.constant(40., dtype=tf.float64)
```

- Handling exceptions Wrap in try catch block
- Can't add 32-bit float and 64-bit float

```
try:
    tf.constant(2.0) + tf.constant(40., dtype=tf.float64)
except tf.errors.InvalidArgumentError as ex:
    print(ex)
```

## Using TensorFlow Like Numpy - Type Conversions

• Can't add 32-bit float and 64-bit float - Use tf.cast

```
>>> t2 = tf.constant(40., dtype=tf.float64)
>>> tf.constant(2.0) + tf.cast(t2, tf.float32)
```

- Tensors we created so far are immutable We can't modify them
- So we can not use regular tensors to implement weight in neural network
- Since then they can not be tweaked by backpropagation
- Solution tf.Variable

• Create tf variable with two rows and three columns

Modify tf variable using assign()

Update cells with index (0,1) to 42.0

Update cell with scatter\_nd\_update()

### Other Data Structures – Strings

• String Tensor - Byte String

```
>>> tf.constant(b"hello world")
<tf.Tensor: shape=(), dtype=string, numpy=b'hello world'>
```

### Other Data Structures – Strings

• String Tensor - Unicode strings get encoded to utf-8 automatically

```
>>> tf.constant("café")
<tf.Tensor: shape=(), dtype=string, numpy=b'caf\xc3\xa9'>
```

### Other Data Structures – Strings

Represent Unicode strings using tensor of type tf.int32

```
>>> u = tf.constant([ord(c) for c in "café"])
>>> u

<tf.Tensor: shape=(4,), dtype=int32, numpy=array([ 99, 97, 102, 233],
dtype=int32)>
```

### String Arrays

Tensor of string arrays

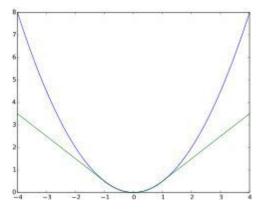
### Ragged Tensors

• List of lists, with each being of variable length

```
>>> speech = tf.ragged.constant(
  [['All', 'the', 'world', 'is', 'a', 'stage'],
  ['And', 'all', 'the', 'men', 'and', 'women', 'merely', 'players'],
  ['They', 'have', 'their', 'exits', 'and', 'their', 'entrances']])
>>> speech
Output -
<tf.RaggedTensor [[b'All', b'the', b'world', b'is', b'a', b'stage'],
[b'And', b'all', b'the', b'men', b'and', b'women', b'merely',
b'players'], [b'They', b'have', b'their', b'exits', b'and', b'their',
b'entrances']>
```

What is Huber Loss function?
 Huber loss is less sensitive to outliers in data than mean squared error. The
 Huber loss is not currently part of the official Keras API, but it is available in
 tf.keras (just use an instance of the keras.losses.Huber class). Below is the
 formula for Huber Loss and a plot of Huber loss (green) vs squared error loss
 (blue)

$$L_\delta(a) = \left\{ egin{array}{ll} rac{1}{2} a^2 & ext{for } |a| \leq \delta, \ \delta(|a| - rac{1}{2}\delta), & ext{otherwise}. \end{array} 
ight.$$



• The Huber Loss function that takes the labels and predictions as arguments, and use TensorFlow operations to compute every instance's loss.

```
def\ huber\_fn(y\_true,\ y\_pred):\\ error = y\_true - y\_pred\\ is\_small\_error = tf.abs(error) < 1\\ squared\_loss = tf.square(error) / 2\\ linear\_loss = tf.abs(error) - 0.5\\ return\ tf.where(is\_small\_error,\ squared\_loss,\ linear\_loss)\\ \\ L_{\delta}(a) = \begin{cases} \frac{1}{2}a^2 & \text{for } |a| \leq \delta,\\ \delta(|a| - \frac{1}{2}\delta), & \text{otherwise.} \end{cases}
```

tf.where return the elements where condition is True (multiplexing x and y). You can find example of the same towards the end of the notebook.

 Now you can use this loss when you compile the Keras model, then train your model:

```
>>> model.compile(loss=huber_fn, optimizer="nadam")
>>> model.fit(X_train, y_train, [...])
```

 When you load a model containing custom objects, you need to map the names to the objects

Although, you will have to specify the threshold value when loading the model

```
>>> model =
keras.models.load_model("my_model_with_a_custom_loss_threshold_2.h5",
custom_objects={"huber_fn": create_huber(2.0)})
```

 This can be solved this by creating a subclass of the keras.losses.Loss class, and then implementing its get\_config() method

```
class HuberLoss(keras.losses.Loss):
    def init (self, threshold=1.0, **kwargs):
        self.threshold = threshold
        super(). init (**kwargs)
    def call(self, y true, y pred):
        error = y true - y pred
        is_small_error = tf.abs(error) < self.threshold</pre>
        squared loss = tf.square(error) / 2
        linear_loss = self.threshold * tf.abs(error) - self.threshold**2 / 2
        return tf.where(is small error, squared loss, linear loss)
    def get config(self):
        base config = super().get config()
        return {**base config, "threshold": self.threshold}
```

### Let's walk through this code:

- The constructor accepts \*\*kwargs and passes them to the parent constructor,
   which handles standard hyperparameters
- The call() method takes the labels and predictions, computes all the instance losses, and returns them
- The get\_config() method returns a dictionary mapping each hyperparameter name to its value. It first calls the parent class's get\_config() method, then adds the new hyperparameters to this dictionary

• You can then use any instance of this class when you compile the model:

```
>>> model.compile(loss=HuberLoss(2.), optimizer="nadam")
```

• When you save the model, the threshold will be saved along with it; and when you load the model, you just need to map the class name to the class itself:

```
>>> model = keras.models.load_model
("my_model_with_a_custom_loss_class.h5", custom_objects={"HuberLoss":
HuberLoss})
```

Custom Activation Functions, Initializers, Regularizers, and Constraints

### Customizability in Keras

Most Keras functionalities, such as

- Losses,
- Regularizers,
- Constraints,
- Initializers,
- Metrics,
- Activation functions,
- Layers,
- and even full models, can be customized in very much the same way.

## **Example of Custom Activation Function**

Here is an example of a custom activation function:

```
def my_softplus(z):
    return tf.math.log(tf.exp(z) + 1.0)
```

This is equivalent to keras.activations.softplus() or tf.nn.softplus(), f(x) = ln(1+exp x)

### Example of Custom Glorot initializer

Here is an example of a custom Glorot initializer:

```
def my_glorot_initializer(shape, dtype=tf.float32):
    stddev = tf.sqrt(2. / (shape[0] + shape[1]))
    return tf.random.normal(shape, stddev=stddev, dtype=dtype)
```

This is equivalent to keras.initializers.glorot\_normal(). Equation for Glorot initializer:

$$\sigma = \sqrt{\frac{2}{a+b}}$$

where a is the number of input units in the weight tensor, and b b is the number of output units in the weight tensor.

## Example of Custom Regularizer

Here is an example of a custom Regularizer:

```
def my_l1_regularizer(weights):
    return tf.reduce_sum(tf.abs(0.01 * weights))
```

This is equivalent to keras.regularizers.l1(0.01).

### **Example of Custom Constraint**

Here is an example of a custom Constraint:

```
def my_positive_weights(weights):
    return tf.where(weights < 0., tf.zeros_like(weights), weights)</pre>
```

This is equivalent to keras.constraints.nonneg() or tf.nn.relu(), and this ensures that weights are all positive.

### Using a Custom Function

These custom functions can then be used normally; for example:

In this example, the activation function, initializer, regularizer, and the constraint are all custom functions. Here, kernel\_constrain is a custom constraint that ensures weights are all positive.

### Hyperparameters in Custom Function

If a function has hyperparameters that need to be saved along with the model, then

- You will want to subclass the appropriate class, such as:
  - o keras.regularizers.Regularizer,
  - keras.constraints.Constraint,
  - keras.initializers.Initializer, or
  - o keras.layers.Layer (for any layer, including activation functions).

# Example of Custom Function with Hyperparameters

Here is a simple class for l1 regularization that saves its factor hyperparameter:

```
class MyL1Regularizer(keras.regularizers.Regularizer):
    def __init__(self, factor):
        self.factor = factor
    def __call__(self, weights):
        return tf.reduce_sum(tf.abs(self.factor * weights))
    def get_config(self):
        return {"factor": self.factor}
```

**Custom Metrics** 

#### Difference between Loss and Metrics

#### Losses

- Must be differentiable (at least where they are evaluated),
- Their gradients should not be 0 everywhere,
- It's OK if they are not easily interpretable by humans,
- E.g: cross entropy.

#### Metrics

- Must be more easily interpretable,
- They can be non-differentiable,
- They can have 0 gradients everywhere,
- E.g. accuracy.

#### Creating Custom Loss/Metrics Function

In most cases, defining a custom metric function is exactly the same as defining a custom loss function.

```
>>> model.compile(loss="mse", optimizer="nadam",
metrics=[create_huber(2.0)])
```

For each batch during training, Keras will compute this metric and keep track of its mean since the beginning of the epoch.

## Streaming Metric

A streaming metric or a stateful metric is gradually updated, batch after batch. E.g.

```
precision = keras.metrics.Precision()
precision([0, 1, 1, 1, 0, 1, 0, 1], [1, 1, 0, 1, 0, 1, 0, 1])
<tf.Tensor: id=581729, shape=(), dtype=float32, numpy=0.8>
precision([0, 1, 0, 0, 1, 0, 1, 1], [1, 0, 1, 1, 0, 0, 0, 0])
<tf.Tensor: id=581780, shape=(), dtype=float32, numpy=0.5>
```

This code returns a precision of 80% after the first batch; then after the second batch, it returns 50% (which is the overall precision so far, not the second batch's precision).

## Creating a Streaming Metric

• If you need to create a streaming metric, create a subclass of the keras.metrics.Metric class.

# Example of a Streaming Metric

```
class HuberMetric(keras.metrics.Metric):
    def __init__(self, threshold=1.0, **kwargs):
        super().__init__(**kwargs)
        self.threshold = threshold
        self.huber_fn = create_huber(threshold)
        self.total = self.add_weight("total", initializer="zeros")
        self.count = self.add_weight("count", initializer="zeros")
```

# Example of a Streaming Metric (contd.)

```
def update_state(self, y_true, y_pred, sample_weight=None):
    metric = self.huber_fn(y_true, y_pred)
    self.total.assign_add(tf.reduce_sum(metric))
    self.count.assign_add(tf.cast(tf.size(y_true), tf.float32))
def result(self):
    return self.total / self.count
def get_config(self):
    base_config = super().get_config()
    return {**base_config, "threshold": self.threshold}
```

# Example of a Streaming Metric (contd.)

#### Now let's walk through the code:

- The add\_weight() method to create the variables needed to keep track of the metric's state over multiple batches—in this case, the sum of all Huber losses (total) and the number of instances seen so far (count).
- The update\_state() method updates the variables, given the labels and predictions for one batch (and sample weights).
- The result() method computes and returns the final result, in this case the mean Huber metric over all instances.

# Example of a Streaming Metric (contd.)

#### Now let's walk through the code:

- The get\_config() method to ensure the threshold gets saved along with the model.
- The default implementation of the reset\_states() method resets all variables to
   0.0 (but you can override it if needed).

Custom Layers

# Why we need a Custom Layer

#### A Custom Layer is needed:

- To build an architecture that contains an exotic layer,
- To build a very repetitive architecture,
  - Containing identical blocks of layers repeated many times.

## Layers with No Weights

Some layers have no weights. If you want to create a custom layer without any weights, the simplest option is to write a function and wrap it in a keras.layers.Lambda layer.

```
>>> exponential_layer = keras.layers.Lambda(lambda x: tf.exp(x))
```

#### Layers with No Weights (contd.)

- This custom layer can then be used like any other layer, using the Sequential API, the Functional API, or the Subclassing API.
- You can also use it as an activation function (or you could use activation=tf.exp, activation=keras.activations.exponential, or simply activation="exponential").

# Layers with Weights

To build a custom stateful layer (i.e., a layer with weights), you need to create a subclass of the keras.layers.Layer class. The following class implements a simplified version of the Dense layer:

```
class MyDense(keras.layers.Layer):
    def __init__(self, units, activation=None, **kwargs):
        super().__init__(**kwargs)
        self.units = units
        self.activation = keras.activations.get(activation)
```

## Layers with Weights (contd.)

```
def build(self, batch input shape):
        self.kernel = self.add weight(
        name="kernel", shape=[batch input shape[-1], self.units],
initializer="glorot normal")
        self.bias = self.add weight(name="bias", shape=[self.units],
    initializer="zeros")
        super().build(batch input shape)
    def call(self, X):
        return self.activation(X @ self.kernel + self.bias)
    def compute output shape(self, batch input shape):
        return tf. TensorShape(batch input shape.as list()[:-1] +
    [self.units])
```

# Layers with Weights (contd.)

```
def get_config(self):
    base_config = super().get_config()
    return {**base_config, "units": self.units,
"activation":keras.activations.serialize(self.activation)}
```

# Layers with Weights (contd.)

#### Let's walk through this code:

- The constructor takes all the hyperparameters as argument
- The build() method's role is to create the layer's variables by calling the
- add\_weight() method for each weight
- The call() method performs the desired operations
- The compute\_output\_shape() method simply returns the shape of this layer's outputs
- The get\_config() method is just like in the previous custom classes.

# Custom Layers with Varied Behaviors in Training/Testing

If your layer needs to have a different behavior during training and during testing (e.g., if it uses Dropout or BatchNormalization layers), then

- You must add a training argument to the call() method,
- And use this argument to decide what to do.

# Custom Models

#### How to create a Custom Model

#### Creating a Custom Model is simple:

- Subclass the keras. Model class,
- Create layers and variables in the constructor,
- And implement the call() method to do whatever you want the model to do.

#### How to create a Custom Model

The Model class is a subclass of the Layer class, so models can be defined and used exactly like layers. But a model has some extra functionalities, including

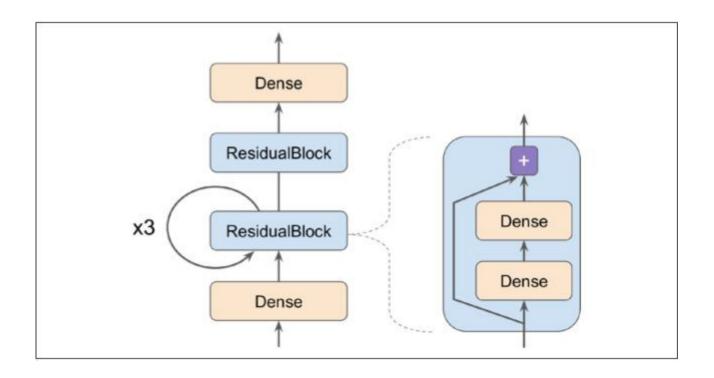
- compile(), fit(), evaluate(), and predict() methods (and a few variants), plus the get\_layers() method
- and the save() method (and support for keras.models.load\_model() and keras.models.clone\_model()).

# Why use Custom Layers instead of Custom Models

If models provide more functionality than layers, why not just define every layer as a model?

- Technically you could, but it is usually cleaner to distinguish the internal components of your model (i.e., layers or reusable blocks of layers) from the model itself (i.e., the object you will train).
- The former should subclass the Layer class, while the latter should subclass the Model class.

# Custom Model Creation (Notebook)



Losses and Metrics Based on Model Internal

#### Losses and Metrics Based on Model Internals

- The custom losses and metrics we defined earlier were all based on the labels and the predictions (and optionally sample weights).
- There will be times when you want to define losses based on other parts of your model,
  - such as the weights or activations of its hidden layers.
- This may be useful for regularization purposes or to monitor some internal aspect of your model.

#### Custom Loss Based on Model Internals

To define a custom loss based on model internals,

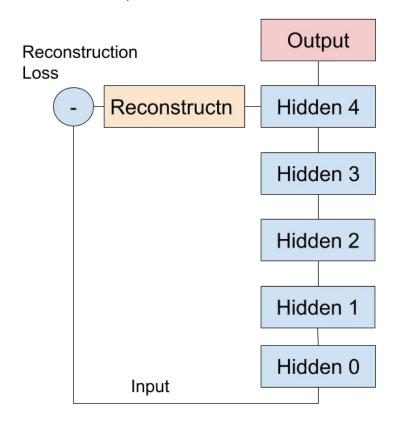
- Compute it based on any part of the model you want,
- Then pass the result to the add\_loss() method.

#### Custom Metric Based on Model Internals

You can add a custom metric based on model internals by

- Computing it in any way you want, as long as the result is the output of a metric object,
- For example, you can create a keras.metrics.Mean object in the constructor,
- Then call it in the call() method,
- Passing it the recon\_loss,
- And finally add it to the model by calling the model's add\_metric() method.

#### Reconstruction Loss (Custom Loss on Custom Model in Notebook)



Computing Gradients Using Autodiff

# Calculating Gradient using Autodiff in Tensorflow

Using autodiff in Tensorflow is very simple. Let's see an example:

```
def f(w1, w2):
    return 3 * w1 ** 2 + 2 * w1 * w2

>>> w1, w2 = tf.Variable(5.), tf.Variable(3.)
>>> with tf.GradientTape() as tape:
    z = f(w1, w2)
    gradients = tape.gradient(z, [w1, w2])
```

#### Output:

>>> gradients
[<tf.Tensor: id=828234, shape=(), dtype=float32, numpy=36.0>,
<tf.Tensor: id=828229, shape=(), dtype=float32, numpy=10.0>]

# Calculating Gradient using Autodiff in Tensorflow

#### In the previous example:

- We first define two variables w1 and w2,
- We create a tf.GradientTape context that will automatically record every operation that involves a variable,
- Finally we ask this tape to compute the gradients of the result z with regard to both variables [w1, w2].

## Calculating Gradient more than once

The tape is automatically erased immediately after you call its gradient() method, so you will get an exception if you try to call gradient() twice.

```
>>> with tf.GradientTape() as tape:
... z = f(w1, w2)

>>> dz_dw1 = tape.gradient(z, w1) # => tensor 36.0
>>> dz dw2 = tape.gradient(z, w2) # RuntimeError!
```

# Calculating Gradient more than once

If you need to call gradient() more than once, you must make the tape persistent and delete it each time you are done with it to free resources.

```
>>> with tf.GradientTape(persistent=True) as tape:
    z = f(w1, w2)

>>> dz_dw1 = tape.gradient(z, w1) # => tensor 36.0
>>> dz_dw2 = tape.gradient(z, w2) # => tensor 10.0
>>> del tape
```

#### Calculating Gradient for constants

By default, the tape will only track operations involving variables, so if you try to compute the gradient of z with regard to anything other than a variable, the result will be None.

```
c1, c2 = tf.constant(5.), tf.constant(3.)
with tf.GradientTape() as tape:
    z = f(c1, c2)
gradients = tape.gradient(z, [c1, c2]) # returns [None, None]
```

## Force the Tape to Watch any Tensor

You can force the tape to watch any tensors you like, to record every operation that involves them:

```
>>> with tf.GradientTape() as tape:
... tape.watch(c1)
... tape.watch(c2)
>>> z = f(c1, c2)
>>> gradients = tape.gradient(z, [c1, c2])
```

## Force the Tape to Watch any Tensor (contd.)

This can be useful in some cases,

- If you want to implement a regularization loss that penalizes activations that vary a lot when the inputs vary little the loss will be based on the gradient of the activations with regard to the inputs.
- Since the inputs are not variables, you would need to tell the tape to watch them.

## Stop Gradients from Backpropagating

- To stop gradients from backpropagating, you must use the tf.stop\_gradient() function.
- The function returns its inputs during the forward pass (like tf.identity()), but it does not let gradients through during backpropagation (it acts like a constant).

## Stop Gradients from Backpropagating (contd.)

```
>>> def f(w1, w2):
... return 3 * w1 ** 2 + tf.stop_gradient(2 * w1 * w2)
>>> with tf.GradientTape() as tape:
... z = f(w1, w2) # same result as without stop_gradient()
>>> gradients = tape.gradient(z, [w1, w2]) # => returns [tensor 30., None]
```

#### Numerical Issues with Computing Gradients

- Due to floating-point precision errors, autodiff ends up computing infinity divided by infinity (which returns NaN),
- We can analytically find that the derivative of the function and see if it is numerically stable,
- Next, we can tell TensorFlow to use this stable function when computing the gradients of the function by decorating it with @tf.custom\_gradient,
- And making it return both its normal output and the function that computes the derivatives.

# Custom Training Loops

#### Custom Training Loops

- In some rare cases, the fit() method may not be flexible enough since the fit()
  method only uses one optimizer implementing this paper requires writing your
  own custom loop.
- However, writing a custom training loop will make your code longer, more error-prone, and harder to maintain

## Example of Custom Training Loops

• First, let's build a simple model

```
l2_reg = keras.regularizers.l2(0.05)
model = keras.models.Sequential([
          keras.layers.Dense(30, activation="elu",
kernel_initializer="he_normal", kernel_regularizer=l2_reg),
          keras.layers.Dense(1, kernel_regularizer=l2_reg)
])
```

 Next, let's create a tiny function that will randomly sample a batch of instances from the training set

```
def random_batch(X, y, batch_size=32):
    idx = np.random.randint(len(X), size=batch_size)
    return X[idx], y[idx]
```

• Let's also define a function that will display the training status, including the number of steps, the total number of steps, the mean loss since the start of the epoch, and other metrics:

• Now let's define some hyperparameters and choose the optimizer, the loss function, and the metrics:

```
n_epochs = 5
batch_size = 32
n_steps = len(X_train) // batch_size
optimizer = keras.optimizers.Nadam(lr=0.01)
loss_fn = keras.losses.mean_squared_error
mean_loss = keras.metrics.Mean()
metrics = [keras.metrics.MeanAbsoluteError()]
```

• Finally, we build the custom loops:

```
for epoch in range(1, n_epochs + 1):
    print("Epoch {}/{}".format(epoch, n_epochs))
    for step in range(1, n_steps + 1):
        X_batch, y_batch = random_batch(X_train_scaled, y_train)
        with tf.GradientTape() as tape:
        y_pred = model(X_batch, training=True)
        main_loss = tf.reduce_mean(loss_fn(y_batch, y_pred))
```

```
loss = tf.add n([main loss] + model.losses)
    gradients = tape.gradient(loss, model.trainable variables)
    optimizer.apply gradients(zip(gradients, model.trainable variables))
    mean loss(loss)
    for metric in metrics:
         metric(y batch, y pred)
    print status bar(step * batch size, len(y train), mean loss, metrics)
print_status_bar(len(y_train), len(y_train), mean loss, metrics)
for metric in [mean loss] + metrics:
    metric.reset states()
```

#### Now, let's walk through this code:

- We create two nested loops for the epochs, and for the batches within an epoch.
- Then we sample a random batch from the training set.
- Inside the tf.GradientTape() block, we make a prediction for one batch, and we compute the loss, compute the mean over the batch using tf.reduce\_mean().

The regularization losses are already reduced to a single scalar each, so we just need to sum them using tf.add\_n().

#### Now, let's walk through this code:

- Next, we ask the tape to compute the gradient of the loss with regard to each trainable variable.
- Then we update the mean loss and the metrics (over the current epoch), and we display the status bar.
- At the end of each epoch, we display the status bar again to make it look complete.

Tensorflow Execution Modes

- Default mode of execution eager mode
  - Execution happens immediately like Python and Numpy

```
def square(x):
    return x ** 2
```

```
>> square(tf.constant(4))
<tf.Tensor: shape=(),
dtype=int32, numpy=16>
```

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Question - Limitation of Eager Mode Execution??

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Answer - It may be slow

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Why? Lets understand it with an example



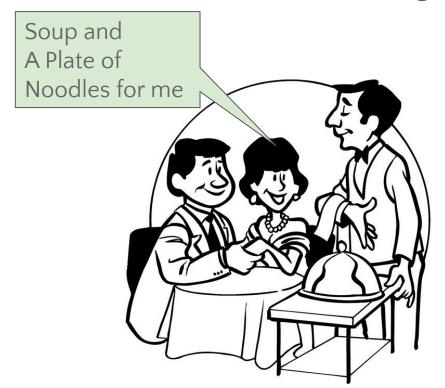


Waiter takes the order



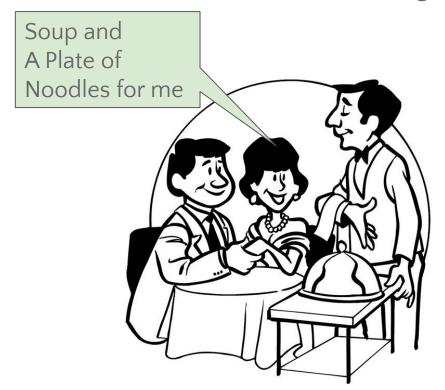


Waiter goes and tells to Chef



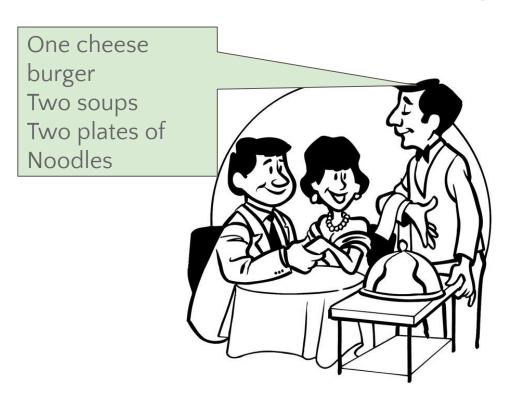


Waiter takes another order





Waiter goes and tells to Chef





Waiter takes another order

Question - Do you see any problem in this approach?

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Answer - Too much to and fro

Question - Do you see any problem in this approach?

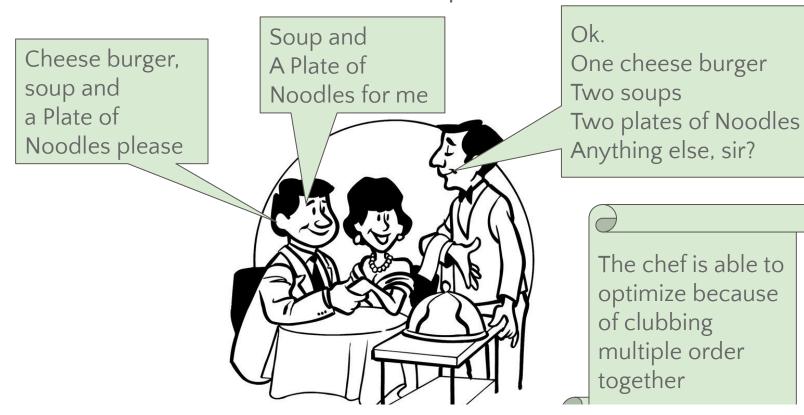
Answer - Too much to and fro

This is how eager execution works

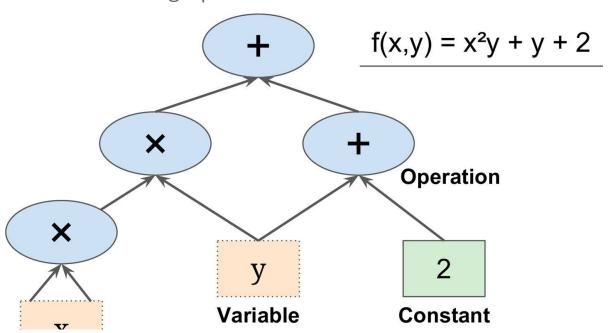
Question - Do you see any problem in this approach?

Answer - Too much to and fro

What would be better way?



Let's see how to enable graph mode execution in TensorFlow

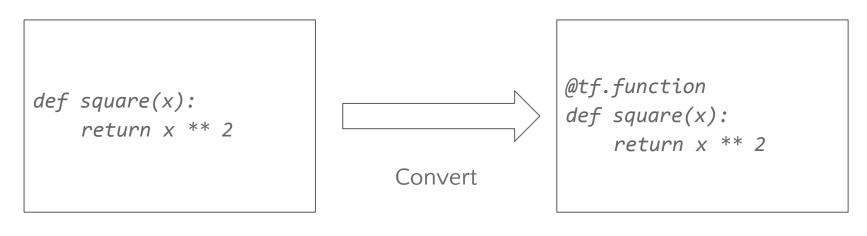


Convert Python function to TensorFlow functions

```
def square(x):
    return x ** 2
```

Python Function

Convert Python function to TensorFlow function with @tf decorator

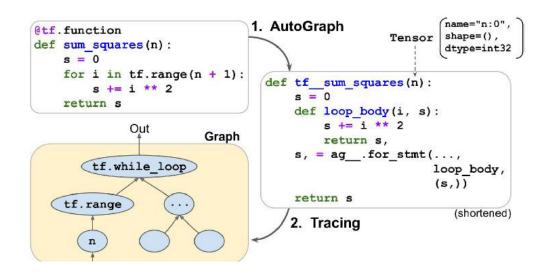


Python Function

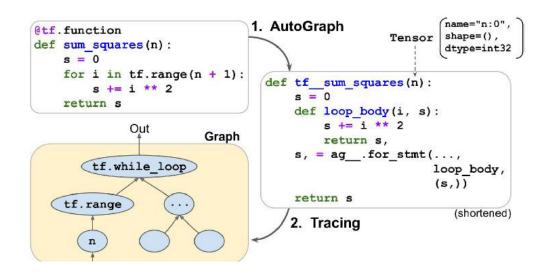
TF Function

So how does TensorFlow generate graphs from functions?

- So how does TensorFlow generate graphs from functions?
  - Using Autograph & Tracing

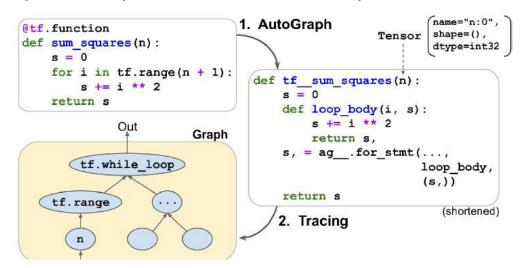


- Autograph
  - Analyzes the Python function and convert it to TensorFlow function



```
# Get the code generated by TensorFlow
>>> print(tf.autograph.to code(square.python function))
 def tf square(x):
   do return = False
   retval = ag .UndefinedReturnValue()
   with ag .FunctionScope('square', 'fscope',
 ag .ConversionOptions(recursive=True, user requested=True,
 optional features=(), internal convert user code=True)) as fscope:
    do return = True
    retval = fscope.mark return value(x ** 2)
   do return,
   return ag .retval(retval)
```

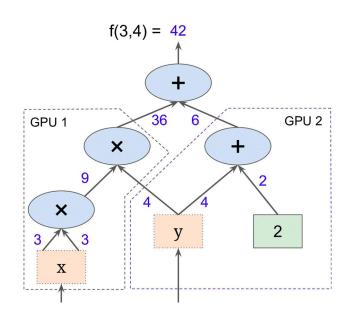
- Tracing
  - Generates Computational Graph
  - Nodes represent operations and arrow represent tensors



So what are the Advantages of Graph Execution

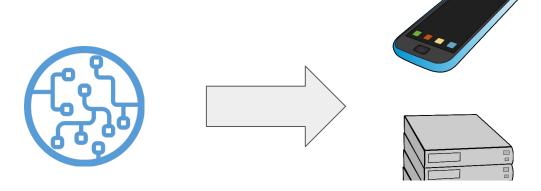
# Advantages of Graph Mode

- Faster execution Tensorflow takes advantage of underlying hardware
  - By placing set of operations in GPU
  - Grouping operations together



# Advantages of Graph Mode

- Portability, For example
  - Train your model in Python
  - Export the Graph
  - And run in your mobile device using Java



## Advantages of Graph Mode

- With Graph we can use feature of Tensorflow, called
  - XLA Accelerated Linear Algebra
- XLA analyzes the graph and improves performance in terms of
  - Execution speed and
  - Memory

https://www.tensorflow.org/xla

- If we pass numerical values to a TF function
  - Then new graph will be generated every time

```
@tf.function
def square(x):
    return x ** 2
```

```
>> square(10) # New graph will be generated
>> square(20) # New graph will be generated
```

- But if we pass tensors to TF function
  - Then the new graph will be generated only if input tensors shape and datatype changes

```
@tf.function
def square(x):
    return x ** 2
```

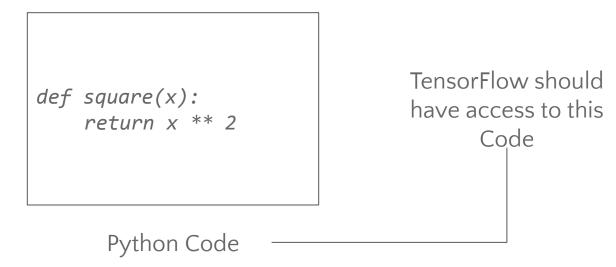
```
>> square(tf.constant(10)) # New graph will be
generated
>> square(tf.constant(20)) # Same graph will be
reused
>> square(tf.constant([10, 20])) # New graph will be
generated
```

Tracing – Get the graph operation

```
# TensorFlow computational graph is wrapped in concrete function
get concrete function
>>> concrete_function = square.get_concrete_function(tf.constant(2.0))
>>> ops = concrete function.graph.get operations()
>>> ops
[<tf.Operation 'x' type=Placeholder>,
 <tf.Operation 'pow/y' type=Const>,
 <tf.Operation 'pow' type=Pow>,
 <tf.Operation 'Identity' type=Identity>]
```

- Rule 1
  - Use TensorFlow Constructs as much as possible
  - Like tf.reduce\_sum() instead of np.sum
  - tf.sort() instead of built in sorted()

- Rule 2
  - The source code of Python function should be available to TensorFlow
  - Just having compiled \*.pyc Python files does not help



- Rule 3
  - TensorFlow will only capture for loops that iterate over a tensor or a dataset
  - Use for i in tf.range(x)
    - Do not use for i in range(x)

- Rule 4
  - Prefer vectorized implementation over for loop
  - Example Vectorized sum

Check notebook for vectorized implementation

Example 1 - Direct modification works

```
if tf.greater(a,b):
    x = a # Direct modification works
else:
    x = b
```

Example 2 - Undefined values will cause error

```
if tf.greater(a,b):
    x = tf.constant(...) # First time initialization here
else:
    .....
# No initialization of x
```

This will throw error

Example 2 - Undefined values will cause error

```
x = tf.constant(....) # Define default value of x
if tf.greater(a,b):
    x = tf.constant(....) # First time initialization here
else:
    .....
# No initialization of x
```

Solution?? - Define default value of x

Example 3 - Return/break may also lead to undef

```
def (a,b):
    if tf.greater(a,b):
        return tf.constant(....)

f(a,b) # if a <= b would return None</pre>
```

# Questions?