

```

#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <fcntl.h>
main()
{
    int  pipefd [2] = {0,0}, n;
    char buff[100] ;

#ifdef OPEN
    open(__FILE__ , O_RDONLY);
#endif

    if( pipe( pipefd) == -1)
    {
        printf("can not create pipe \n");
        return 1;
    }
    printf(" %d %d \n",pipefd[0] , pipefd[1]);
}

```

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```

#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>

main()
{
    int  pipefd [2] = {0,0}, n;
    if( pipe( pipefd) == -1)
    {
        printf("can not create pipe \n");
        return 1;
    }

    char output[] = "hello world\n";
    char input[20]= "SIKANDER";

    if (write (pipefd[1],output, sizeof(output))!= sizeof(output))
    {
        printf("pipe write error \n");
    }
    if( ( n = read ( pipefd[0] , input, sizeof (input) ) ) <= 0 )
    {
        printf("pipe read error \n");
    }

    puts(input);
}

```

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Broken pipe

```

#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <signal.h>
void myhandler(int signo)
{
    printf("SIGNAL HANDLER \n");
    printf("Signal number = %d \n" , signo);
}

main()
{
    int  pipefd [2] = {0,0}, n;
    if( pipe( pipefd) == -1)
    {
        printf("can not create pipe \n");
        return 1;
    }

    signal(SIGPIPE , myhandler);

#ifdef CLOSEREAD
    close(pipefd[0]);
#endif

    if(write (pipefd[1],"hello world\n", 12) != 12)
    {
        printf("pipe write error \n");
    }
}

```

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```

Pipe parent child.c
/* CHILD WRITES AND PARENT READS */
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>

main()
{
    int  fd [2] = {0,0}, n;
    if( pipe( fd) == -1)
    {
        printf("can not create pipe \n");
        return 1;
    }

    if(fork() == 0)
    {
        printf("CHILD WRITES \n");
        // close(fd[0]);      //Close read

        char output[] = "hello world\n";
    }
}

```

```

        write(fd[1], output , sizeof(output));
    }
    else
    {
        char input[20]= "SIKANDER";
        printf("PARENT READS \n");
        //    close(fd[1]);

        if( ( n = read ( fd[0] , input, sizeof (input) ) ) > 0 )
            printf("Parent read the data %s \n" , input);

    }

}

```

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#### Pipe 2 way communication

```

#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>

main()
{
    int  p1[2] = {0,0}, p2[2];

    pipe(p1);
    pipe(p2);

    if(fork() == 0)
    {
        printf("CHILD PROCESS \n");
        close(p1[0]);
        close(p2[1]);
        char cbuf[20] = "";

        write(p1[1], "HAI FROM CHILD" , 20);
        read(p2[0] , cbuf , 20);
        printf("child read %s \n",cbuf);
    }
    else
    {
        printf("PARENT PROCESS \n");
        close(p1[1]);
        close(p2[0]);
        char buffer[20];

        buffer[read(p1[0] , buffer , 20)] = '\0';
        printf("parent read : %s \n",buffer);
        write(p2[1] , "BYE FROM PARENT \n", 20);
    }
    return 0;
}

```

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Command \$ls | wc

```
/* PARENT WRITES AND CHILD READS */
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>

main()
{
    int  fd [2] = {0,0}, n;
    if( pipe( fd) == -1)
    {
        printf("can not create pipe \n");
        return 1;
    }

    if(fork() == 0)
    {
        close(fd[0]);
        dup2(fd[1] , 1);
        execlp("ls","ls",0);
        /* close(fd[1]);
        dup2(fd[0] , 0);
        execlp("wc","wc",0);
        */
    }
    else
    {
        /* close(fd[0]);
        dup2(fd[1] , 1);
        execlp("ls","ls",0); */
        close(fd[1]);
        dup2(fd[0] , 0);
        execlp("wc","wc",0);
    }
}
```

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```
/* IMPLEMENT ls -l | head -4 | tail -1 */
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>

main()
{
    int  fd [2] = {0,0}, n;
    if( pipe( fd) == -1)
    {
        printf("can not create pipe \n");
        return 1;
    }
}
```

```

if(fork() == 0)
{
    close(fd[0]);
    dup2(fd[1] , 1);
    execlp("ls","ls","-l",0);
}
else
{
    int fd1[2] = {0};

    if(pipe(fd1) == -1)
        printf("Cannot create 2nd pipe ");
    if(fork() == 0)
    {
        close(fd[1]);
        close(fd1[0]);

        dup2(fd[0] , 0);
        dup2(fd1[1] , 1);
        execlp("head","head","-4",0);
    }
    else{
        close(fd[0]);      close(fd[1]);
        close(fd1[1]);
        dup2(fd1[0] , 0);
        execlp("tail","tail","-1",0);
    }
}
}

```

## Named Pipe

```

#include <fcntl.h>
#include <stdio.h>
#include <sys/stat.h>

int main()
{
    int ret , fd , r;

    char buff[10];

    ret = mknod("mypipe",S_IFIFO | 0666 , 0);

    fd = open("mypipe",O_RDONLY);
    printf("fd = %d \n",fd);
    r = read(fd , buff , sizeof(buff));
    buff[r] = '\0';
    printf("content from pipe : %s " , buff);
}

#include <fcntl.h>
#include <stdio.h>
#include <sys/stat.h>

```

```
int main()
{
    int  fd , r;

    char buff[10] = "CRANES";

    fd = open("mypipe",O_WRONLY);
    printf("fd = %d \n",fd);
    r = write(fd , buff , strlen(buff));

    printf("Number of bytes written = %d" , r);
}
```