

EN4562 : Autonomous Systems

Take Home Assignment

Task: Design a fuzzy logic throttle controller for vehicle collision avoidance



Intended Inputs:

1. Distance to obstacle (m)
2. Speed (km/h)

Output:

1. Throttle (%)

Steps to perform

- a) Identify input fuzzy sets for the three crisp variables.
- b) Write fuzzy control rules (Mamdani or TSK) that you think are appropriate for throttle control.
- c) Calculate fuzzy memberships and corresponding throttle (as a %) for a given crisp input state (eg: speed=30km/h, distance to obstacle = 30m)
- d) Show the control surface and evaluate its quality.
- e) Use a simple vehicle model and simulate the FLC in Matlab
- f) present your simulation results for five different initial conditions

Results submission:

Submit your report to moddle page before the deadline.