

MSc. ICT -3rd Sem

Roll No. 10

Isha Dhameliya

1. Develop nodejs application with following requirements:

Develop a route `"/gethello"` with GET method. It displays `"Hello NodeJS!!"` as response.

Make an HTML page and display.

Call `"/gethello"` route from HTML page using AJAX call. (Any frontend AJAX call API can be used.)

AJAX Call to `/gethello`

Click to Get Data

Hello NodeJS

2. Develop a web server which serves static resources.

Hello From HTML Page

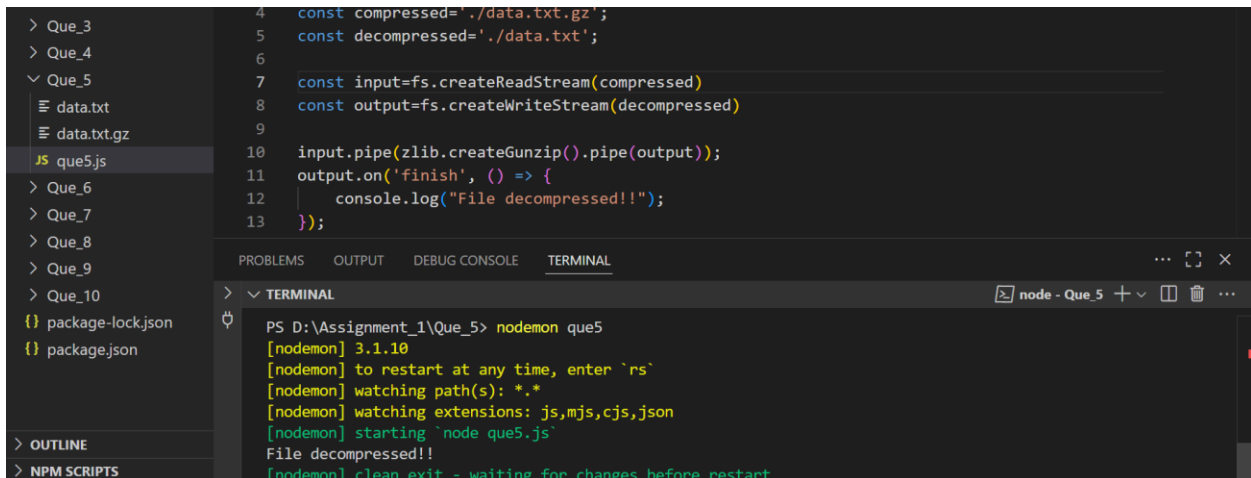
3. Develop a module for domain specific chatbot and use it in a command line application.

```
> ▾ TERMINAL node - Que_3 + ▾
[nodemon] starting `node Chatboat.js`
You==>hi
hi
Bot ==> Hi!
You==>how do you do?
how do you do?
Bot ==> I'm fine ^_^
You==>
```

4. Write a program to create a compressed zip file for a folder.

```
> ▾ TERMINAL node - Que_4 + ▾
[nodemon] 3.1.10
[nodemon] to restart at any time, enter `rs`
[nodemon] watching path(s): *.*
[nodemon] watching extensions: js,mjs,cjs,json
[nodemon] starting `node que4.js`
file compressed!!
[nodemon] clean exit - waiting for changes before restart
```

5. Write a program to extract a zip file.



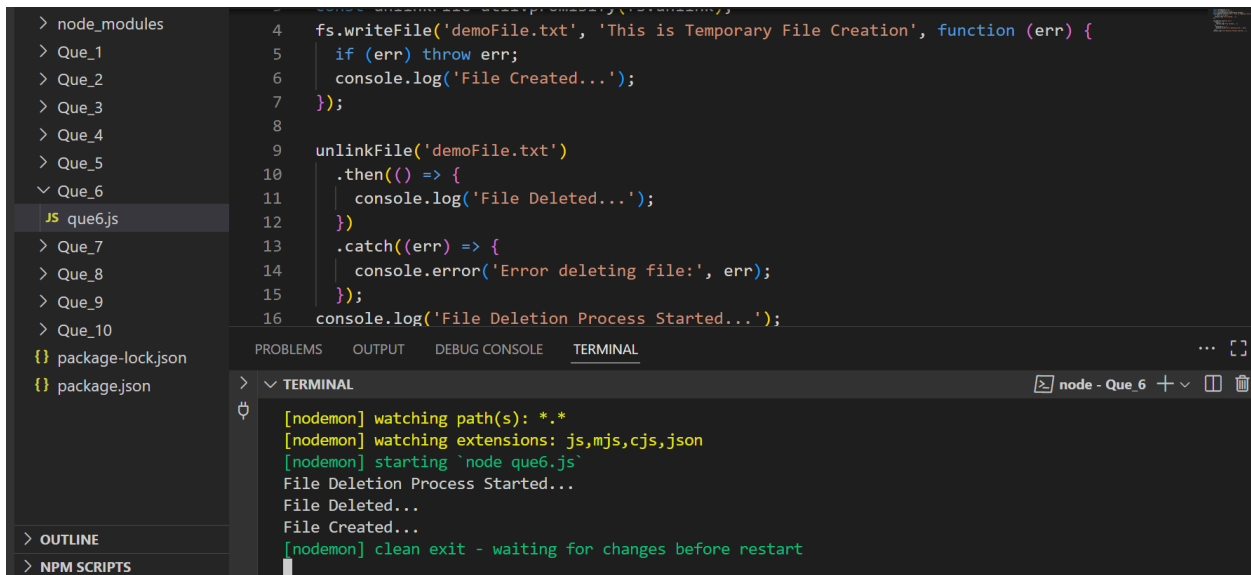
The screenshot shows a VS Code editor with a file explorer on the left containing files like `Que_3`, `Que_4`, `Que_5`, `data.txt`, `data.txt.gz`, and `que5.js`. The main editor displays the following JavaScript code:

```
4 const compressed='./data.txt.gz';
5 const decompressed='./data.txt';
6
7 const input=fs.createReadStream(compressed)
8 const output=fs.createWriteStream(decompressed)
9
10 input.pipe(zlib.createGunzip().pipe(output));
11 output.on('finish', () => {
12   console.log("File decompressed!!");
13 });
```

The bottom panel shows the **TERMINAL** tab with the following output:

```
PS D:\Assignment_1\Que_5> nodemon que5
[nodemon] 3.1.10
[nodemon] to restart at any time, enter `rs`
[nodemon] watching path(s): *.*
[nodemon] watching extensions: js,mjs,cjs,json
[nodemon] starting `node que5.js`
File decompressed!!
[nodemon] clean exit - waiting for changes before restart
```

6. Write a program to promisify `fs.unlink` function and call it.



The screenshot shows a VS Code editor with a file explorer on the left containing files like `node_modules`, `Que_1`, `Que_2`, `Que_3`, `Que_4`, `Que_5`, `Que_6`, `que6.js`, `Que_7`, `Que_8`, `Que_9`, `Que_10`, `package-lock.json`, and `package.json`. The main editor displays the following JavaScript code:

```
4 fs.writeFile('demoFile.txt', 'This is Temporary File Creation', function (err) {
5   if (err) throw err;
6   console.log('File Created...');
7 });
8
9 unlinkFile('demoFile.txt')
10 .then(() => {
11   console.log('File Deleted...');
12 });
13 .catch((err) => {
14   console.error('Error deleting file:', err);
15 });
16 console.log('File Deletion Process Started...');
```

The bottom panel shows the **TERMINAL** tab with the following output:

```
[nodemon] watching path(s): *.*
[nodemon] watching extensions: js,mjs,cjs,json
[nodemon] starting `node que6.js`
File Deletion Process Started...
File Deleted...
File Created...
[nodemon] clean exit - waiting for changes before restart
```

7. Fetch data of google page using `node-fetch` using `async-await` model.

```
node_modules
Que_1
Que_2
Que_3
Que_4
Que_5
Que_6
Que_7
js que7.js
Que_8
Que_9
Que_10
package-lock.json
package.json
OUTLINE
NPM SCRIPTS
```

```
1
2 async function fetchGoogleHomePage() {
3   try {
4     const response = await fetch('https://www.google.com');
5     const data = await response.text();
6     console.log(data);
7   } catch (error) {
8     console.error('Error fetching Google page:', error.message);
9   }
10 }
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
node - Que_7
```

```
ogle.jl={bfl:0,dw:false,eli:false,ine:false,ubm:false,uwp:true,vs:false;})();(function(){var pmc='{x22d\x22
:},{x22sb_he\x22:{x22client\x22:x22heirloom-hp\x22,x22dh\x22:true,x22ds\x22:x22\x22,x22host\x22:x22go
ogle.com\x22,x22jsnjp\x22:true,x22msgs\x22:{x22cibl\x22:x22Cclear Search\x22,x22dym\x22:x22Did you mean:
\x22,x22lcky\x22:x22I\u0026#39;m Feeling Lucky\x22,x22lm1\x22:x22Learn more\x22,x22psrc\x22:x22This se
arch was removed from your \u003Ca href\x22:\u003EWeb History\u003C/a\u003E\x22,x22ps
rl\x22:x22Remove\x22,x22sbit\x22:x22Search by image\x22,x22srch\x22:x22Google Search\x22},x22ovr\x22:{
,x22pg\x22:x22\x22,x22rfs\x22:[],x22stok\x22:x22fuZcmpEsF_iByW9Wq_6hjD-K92U\x22}}';google.pmc=JSON.parse
(pmc);})();</script></body></html>
[nodemon] clean exit - waiting for changes before restart
```

```

[nodemon] watching extensions: js,mjs,cjs,json
• [nodemon] starting `node app.js`
file written successfully..
appending data successfully...
file content:
  hello,this is a same file..
• Appending more text.

file renamed...
[nodemon] clean exit - waiting for changes before restart

```

10. A program which uses global objects in nodejs.

```

EXPLORER  ...  {} package.json  JS que10.js  X
└─ ASSIGNMENT_1
  └─ node_modules
    > Que_1
    > Que_2
    > Que_3
    > Que_4
    > Que_5
    > Que_6
    > Que_7
    > Que_8
    JS about.js
    JS contact.js
    JS home.js
    {} package.json
    JS server.js
    > Que_9
    > Que_10
    JS que10.js
    {} package-lock.json
    {} package.json
    > OUTLINE
    > NPM SCRIPTS

Que_10 > JS que10.js > ...
9  setTimeout(() => {
10    console.log('1 seconds passed');
11    console.log('App name from global:', global.myAppName);
12
13    console.log('Memory usage:', process.memoryUsage());
14  }, 1000);
15
16 console.log('Running on platform:', process.platform);
17 console.log('Environment:', process.env);
18

PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL
>  ▼  TERMINAL  node - Que_10
[nodemon] starting `node que10.js`
Current file: D:\Assignment_1\Que_10\que10.js
Current directory: D:\Assignment_1\Que_10
Running on platform: win32
Environment: {
  ALLUSERSPROFILE: 'C:\\ProgramData',
  APPDATA: 'C:\\Users\\IT CARE\\AppData\\Roaming',
  CHROME_CRASHPAD_PIPE_NAME: '\\\\.\\pipe\\crashpad_3148_RDPUUACRYDNZXFJA',
  COLORTERM: 'truecolor',
  CommonProgramFiles: 'C:\\Program Files\\Common Files',
  'CommonProgramFiles(x86)': 'C:\\Program Files (x86)\\Common Files',
  CommonProgramW6432: 'C:\\Program Files\\Common Files',

```

The screenshot shows the Visual Studio Code interface. The Explorer sidebar on the left displays a project structure with folders 'node_modules' and 'Que_10', and files 'about.js', 'contact.js', 'home.js', 'package.json', 'server.js', 'Que_9', 'que10.js', 'package-lock.json', and 'package.json'. The file 'que10.js' is selected and open in the editor. The code in 'que10.js' is as follows:

```
9  setTimeout(() => {
10    console.log('1 seconds passed');
11    console.log('App name from global:', global.myAppName);
12
13    console.log('Memory usage:', process.memoryUsage());
14  }, 1000);
15
16  console.log('Running on platform:', process.platform);
17  console.log('Environment:', process.env);
18
```

The bottom of the editor shows the 'TERMINAL' tab with the following output:

```
windir: 'C:\\WINDOWS',
ZES_ENABLE_SYSMAN: '1'
}
1 seconds passed
App name from global: NodeGlobalDemo
Memory usage: {
  rss: 34066432,
  heapTotal: 5758976,
  heapUsed: 4768664,
  external: 1603981,
  arrayBuffers: 10691
}
```

11. Develop a useful package and publish it on npmjs.com