# **ISAAC SHEETS**

MOBILE APP DEVELOPER

isheets.github.io

970.744.8781

### **EDUCATION**

## **SKILLS**

#### **University of Colorado Boulder**

College of Engineering and Applied Science

BS Technology, Arts, and Media | AUG 2016 - DEC 2019

Technology, Arts, and Media is an engineering program concerned with the intersection of computing and creative design. My primary focus was on web and mobile developement.

Kotlin = Android Studio

MVC = MVVM

Git = GitHub

React.js = Redux

JavaScript = TypeScript = Node

Swift - Xcode - XCTest - Instruments

Internationalization Sketch

### **EXPERIENCE**

#### Veryable • iOS Developer • JUN 2020 - PRESENT

- Design, develop, release, maintain and support two user-facing, enterprise iOS applications.
- Rewrote the main iOS application over the course of 8 months to improve the UI/UX and optimize the code. Implemented brand new code standards and patterns to create a more consistent, understandable, and modular codebase. The result of the effort was a clean, reliable application.
  - □ Reduced crashes by 95%
  - Reduced network usage by 30% per session
  - Reduced app size by 25%
  - □ Reduced average memory usage by 55%
- Assist with Android development efforts and review PRs to ensure a congruent experience for users regardless of the platform.
- Created processes for technical feature outlines and collaboration across teams to maximize efficiency, document decisions, and increase developer productivity.
- Contribute to the server portion of the platform to improve client-server relationships and fix high priority bugs.
- □ Create UI designs and UX prototypes using Sketch for new features and improvements.

#### Dialed.ai • Web Developer • APR 2020 - OCT 2020

- Designed and developed a Chrome extension using Typescript and React.
- □ Built new REST API endpoints using Express, Node, and Typescript.

#### **CU Boulder** • Mobile Development Instructor • JAN 2020 - MAY 2020

- □ Taught a course of 15 students that covered iOS and Android mobile app development concepts.
- □ Developed the material for the course including lectures, demo apps, assignments, assessments, and schedules.
- □ Covered navigation, MVC/MVVM design, UI/UX, testing, data persistence, and more.

#### Lingoport - Software Engineer & UI Designer - JUN 2019 - MAY 2020

- Designed and developed user interfaces for company products such as web dashboards
- Worked with clients to improve the internationalization of their applications