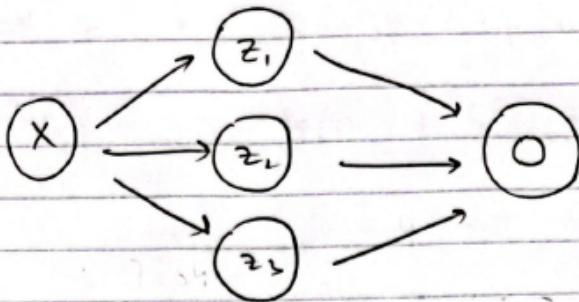


CS 422 - Homework 7

1. Exercises

1.1

(a)



$$w_1 = 1$$

$$z_1 = w_1 x = 1(4) = 4$$

$$w_2 = 1$$

$$z_2 = w_2 x = 1(4) = 4$$

$$w_3 = -1$$

$$z_3 = w_3 x = -1(4) = -4$$

$$w_4 = 0.5$$

$$w_5 = 1$$

$$w_6 = 2$$

For hidden layers (z_1, z_2, z_3)

Activation function will be used for getting output for hidden layers

$$z_1 = 4$$

$$z_2 = 4$$

$$z_3 = 0$$

(Negative value for ReLU)

$$\begin{aligned}
 \text{Output } z &= z_1 w_4 + z_2 w_5 + z_6 w_6 \\
 &= 4(0.5) + 4(1) + 0(2) \\
 &= 2 + 4 + 0 \\
 &= \underline{\underline{6}}
 \end{aligned}$$

For the output node, sigmoid activation function is used. Hence

$$a = \sigma(z)$$

$$\sigma(x) = \frac{1}{1+e^{-x}}$$

$$\sigma(z) = \frac{1}{1+e^{-z}} = \frac{1}{1+e^{-6}}$$

$$= \boxed{0.9950461}$$

(b)

$$\text{loss} = (y - \hat{y})^2$$

$$\text{Since } \hat{y} = a$$

$$\text{loss} = (y - a)^2 = (y - 0.99752)^2$$

$$= (0 - 0.99752)^2$$

$$\text{loss} =$$

$$0.9950461$$

(c)

$$\frac{dL}{da} = -z(y-a)$$

$$= -z(0 - (0.9975)) = z(0.9975)$$

$$= @ 1.9950$$

$$\frac{da}{dz} = d(\sigma(z))$$

$$= a(1-a) = 0.9975(1 - 0.9975)$$

$$= 0.0024$$

$$\frac{dL}{dz} = \frac{dL}{da} \times \frac{da}{dz}$$

$$\frac{dL}{dz} = \frac{dL}{da} \times \frac{da}{dz} = 1.9950 \times 0.0025$$

$$= ~~0.0048~~ 0.0050$$

$$\frac{dL}{dw_4} = \frac{dL}{dz} \times \frac{dz}{dw_4} = 0.0050(z_1')$$

$$= 0.0050 \times 4$$

$$= 0.02$$

$$\frac{dL}{dw_5} = \frac{dL}{dz} \times \frac{dz}{dw_5} = 0.0050(z_2') \cdot 0.0050(4)$$

$$= 0.02$$

$$\frac{dL}{dw_6} = \frac{dL}{dz} \times \frac{dz}{dw_6} = 0.0050(z_3')$$

$$= 0$$

$$z = \underbrace{z_1' w_4}_{z_1''} + \underbrace{z_2' w_5}_{z_3''} + \underbrace{z_3' w_6}_{z_4''}$$

$$\frac{dL}{dz_1'} = w_4$$

$$\frac{dL}{dz_2'} = w_5$$

$$\frac{dL}{dz_3'} = w_6$$

$$\frac{dL}{dz_1} = \frac{dL}{dz} \times \frac{dz}{dz_1} = 0.0050 \times 0.5 = 0.0025$$

$$\frac{dL}{dz_2} = \frac{dL}{dz} \times \frac{dz}{dz_2} = 0.0050 (1) = 0.005$$

$$\frac{dL}{dz_3} = \frac{dL}{dz} \times \frac{dz}{dz_3} = 0.0050 (2) = 0.01$$

$$z_1' = \text{ReLU}(z_1) \quad \frac{dz_1'}{dz} = 1$$

$$z_2' = \text{ReLU}(z_2) \quad \frac{dz_2'}{dz} = 1$$

$$z_3' = \text{ReLU}(z_3) \quad \frac{dz_3'}{dz} = 1$$

Similarly $\frac{x}{z_2} = 0.0050$, $\frac{dL}{dz_2} = 0.01$

$$z_1 = w_1 x$$

$$z_2 = w_2 x$$

$$z_3 = w_3 x$$

$$\frac{\partial z_1}{\partial w_1} = x$$

$$\frac{\partial z_2}{\partial w_1} = x$$

$$\frac{\partial z_3}{\partial w_1} = x$$

$$\frac{dL}{dw_1} = \frac{dL}{dz_1} \times \frac{dz_1}{dw_1} = 0.0025 (4) = 0.005$$

$$\frac{dL}{dw_2} = \frac{dL}{dz_2} \times \frac{dz_2}{dw_2} = 0.0050 (4) = 0.002$$

$$\frac{dL}{dw_3} = \frac{dL}{dz_3} \times \frac{dz_3}{dw_3} = 0.01 (4) = 0.04$$

Now for updation

$$w_1 = w_1 - \alpha \frac{dL}{dw_1}$$

α represents
learning rate

$$\alpha = 0.1$$

$$w_1 = 1 - (0.1)(0.001) = 1 - 0.001 = 0.999$$

$$w_2 = 1 - (0.1)(0.02) = 0.998$$

$$w_3 = -1 - (0.1)(0.04) = -1.004$$

$$w_4 = 0.5 - (0.1)(0.02) = 0.498$$

$$w_5 = 1 - (0.1)(0.02) = 0.998$$

$$w_6 = 2 - (0.1)(0) = 2$$

Forward Computation

$$z_1 = \kappa w_1 = 4(0.999) = 3.996$$

$$z_2 = \kappa w_2 = 4(0.998) = 3.992$$

$$z_3 = \kappa w_3 = 4(-1.004) = -4.016$$

~~$$z_4 = \kappa w_4 = 4(0.498) = 1.992$$~~

$$z_1' = 0.3996$$

$$z_2' = \frac{x}{\sigma(z_2)} = 3.992$$

$$z_3 = 0$$

$$z = z_1' w_4 + z_2' w_5 + z_3' w_6$$

$$= 3.996(0.5) + 3.992(1) + 0(2)$$

$$= \boxed{5.99}$$

(d)

$$a = \sigma(z) = \frac{1}{1+e^{-z}}$$

$$= \boxed{0.9975026}$$

$$L(y, a) = (y - a)^2 = (0 - 0.9975026)^2$$

$$= \underline{\underline{0.99501}}$$

(e)

First output = 0.99752

Output after update = 0.9975026

loss₁ = 0.99505

loss₂ = 0.99501

Since $\text{loss}_1 > \text{loss}_2$, output after update
is closer to target (0).