

When testing meets Code Review: Why and How Developers Review Tests

**Davide Spadini, Mauricio Aniche,
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University
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ishepard



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SIG

Automated Detection of Test Fixture Strategies and Smells

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Bart Van Rompaey
Serge Demeyer

Test-driven development practice that has been incrementally implemented. Test-driven development emerged as a critical programming software ran a case study of a thorough suite of unit tests. Although the latter is the traditional detection. This work thus stresses validation of test smell metrics.

Abstract—As a fine-grained discipline, test-driven development makes them easier to characterize principles underlying unit testing. Accordingly, test coevolution for test smells related to fixture set-up occur in industrial projects. We present a static analysis technique to identify fixture related test smells. We implemented this test analysis technique in a tool, called *TestHound*, which provides reports on test smells and recommendations for refactoring the smelly test code. We evaluate the tool through three industrial case studies and show that developers find that the tool helps them to understand, reflect on and adjust test code.

Index Terms—Test design, quality, validation, test smells, test coverage, test-driven development, static analysis.

1 INTRODUCTION

OVER the last few years, methodologies such as eXtreme Programming [1], [2], [3] gained awareness in software testing. Unit testing especially is a common methodology, ensuring that the regress. Its effectiveness stems from system verification through the implementation phase, but lifetime of the system.

Because these tests have to cover all exceptional paths through the system under test (SUT), sets up all dependencies and puts the SUT in the right state to fulfill all preconditions needed to exercise the test. In line with Meszaros, we refer to this part of a test as the *test fixture* [4]. Developers can adopt several strategies for structuring their fixture code. The most straightforward option is to place the setup code directly in the test method, which we refer to as an *in-line setup*.

When the unit under test evolves, the code must be adapted to reflect these changes. This phenomenon is termed *test code drift*. A developer writes new test cases, the developer removes old test cases. The process is iterative [8]. A developer will

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Test Co

Dimitrios Athanasiou, Aris Papageorgiou

Abstract—Automated test localization and removal of test cases introduces a model that assesses quality: completeness, efficiency and maintainability. The Improvement Group which assesses the relation between conducted in which the test cases with issue handling indicate (1) throughput and (2) productivity and two out of the three issues of issue handling performance.

Index Terms—Testing, de-

1 INTRODUCTION

SOFTWARE testing is well known as one of the software development assurance techniques widely used. Literature suggests that a developer's effort is consumed by writing test cases. A developer's effort is "a cost of quality" and "a cost of development" [3]. An efficient method to detect and remove test cases is needed. In the following, we argue that the cost of testing has been increasing as

Evaluating the Efficacy of Te

Thirubalan
Center for
One
Redmine
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ABSTRACT

This paper discusses software development (TDD) methods in Windows and MSN division. In our studies we measure the various measures to compare and observed a significant increase (two times) for projects developed in the same time. The projects also took at least 10% more tests. Additionally, the unit tests for the code when libraries/dependencies are maintained.

Categories and Subj

D.2.8 [Software Engineering]: Process metrics, Product metrics

General Terms:

Meas

Keywords:

Test-Driven

1. INTRODUCTION

The Extreme Programming methodology [2] is a test-driven development practice. With XP, developers follow an incremental, incrementally writing throughout the software development cycle. The test cases are based upon the reported problems when release changes. A qualitative potential explanation for this is developer experience, the type of development teams. All these of coverage and quality, which after these adjustments. We increases exponentially with in field problems increases suggests that for most projects are likely to be well sh

In this paper we investigate the alone component for software or assess the efficacy of X discussed as a technique that code. Unfortunately there has this increase in quality (if speculation over the increase. Overall this leads to develop

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Test Cover

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A

Test coverage is a process and development organization effective levels of coverage. Removal with contained test multiple-case study on two projects to investigate if the level of test coverage. We increase in test coverage is reported problems when release changes. A qualitative potential explanation for this is developer experience, the type of development teams. All these of coverage and quality, which after these adjustments. We increases exponentially with in field problems increases suggests that for most projects are likely to be well sh

1. Introduction

Test Driven Development (TDD) is a development practice that has been incrementally implemented. Test-driven development emerged as a critical programming software ran a case study of a thorough suite of unit tests. Although the latter is the traditional detection. This work thus stresses validation of test smell metrics.

1. Introduction

Among software qualit

to code duplication and high maintenance costs [5]. Also, configuring the SUT within the test method might hide the main purpose of the test and result in an *obscure test* [14].

An alternative approach is to place the setup code in helper methods that can be called by several test methods, which we refer to as a *delegate setup* [14]. With a delegate setup, the developer has to make sure the right methods are invoked at the right time (e.g. as a first statement in a test method).

In today's testing frameworks, such as the widely used xUnit family, there is a dedicated mechanism to manage setup code invocations [1], [8]. Therefore, helper methods containing the setup code can be marked (e.g. using annotations or naming conventions) as specific setup methods, which we refer to as an *implicit setup*.¹ The advantage of an *implicit setup* is that the framework takes care of invoking the setup code at a certain point in time and for a specific group of tests, but also that the methods are explicitly marked as setup which helps with code comprehension. Often, *implicit setups* are invoked either before each test within a class, or once before all the tests within a class.

One main drawback of this approach is that the tests grouped together (i.e. within one class) should have similar needs in the test fixture. Otherwise, tests might only access (small) portions of a broader fixture, which can lead to slow tests and maintenance overhead.

During the evolution of test code, developers have to make conscious decisions about how to set up the test fixture and adjust their fixture strategies, otherwise they end up with poor solutions to recurring implementation and design problems in their test code, so-called *test smells* [5]. Unfortunately, until now, no support has been made available to developers during the analysis and adjustment of test fixtures.

To address this shortcoming, we developed a technique that automatically analyzes test fixtures to detect fixture-related smells and guides improvement activities. We implemented this technique in *TestHound*, a tool for static fixture analysis. We evaluate our technique in a mixed methods research approach. First, we analyzed the test fixtures of three industry-strength software systems. Second, we eval-

¹For example, in the JUnit framework methods can be either named *setUp()* or marked with annotations such as *@Before* or *@BeforeClass*.

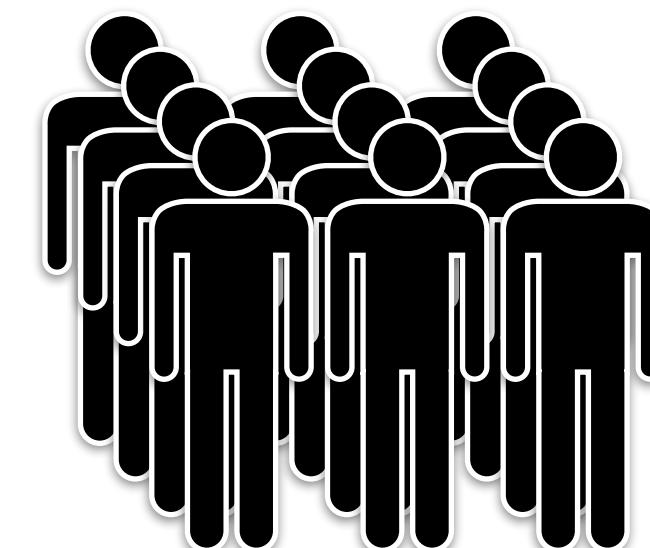
Code review

Research Questions

We collected Code Reviews
from Gerrit

3 OSS: Eclipse, Qt, OpenStack

12 interviews



RQ1: **How** rigorously is test code reviewed?

RQ2: **What** do reviewers discuss in test
code reviews?

RQ3: Which **practices** do reviewers follow
for test files?

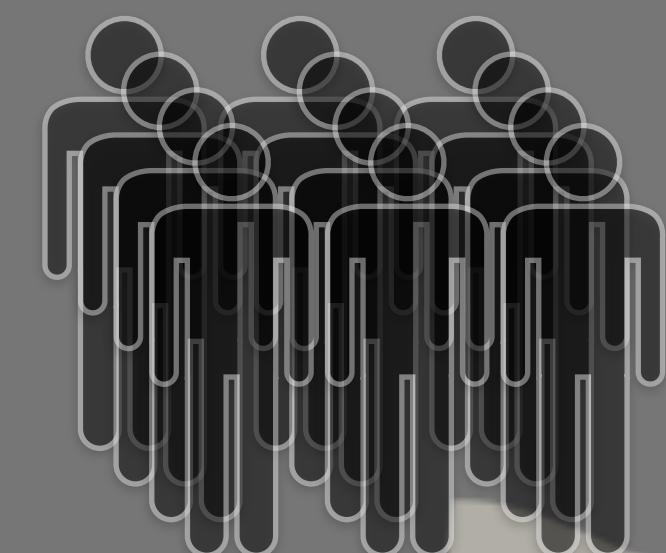
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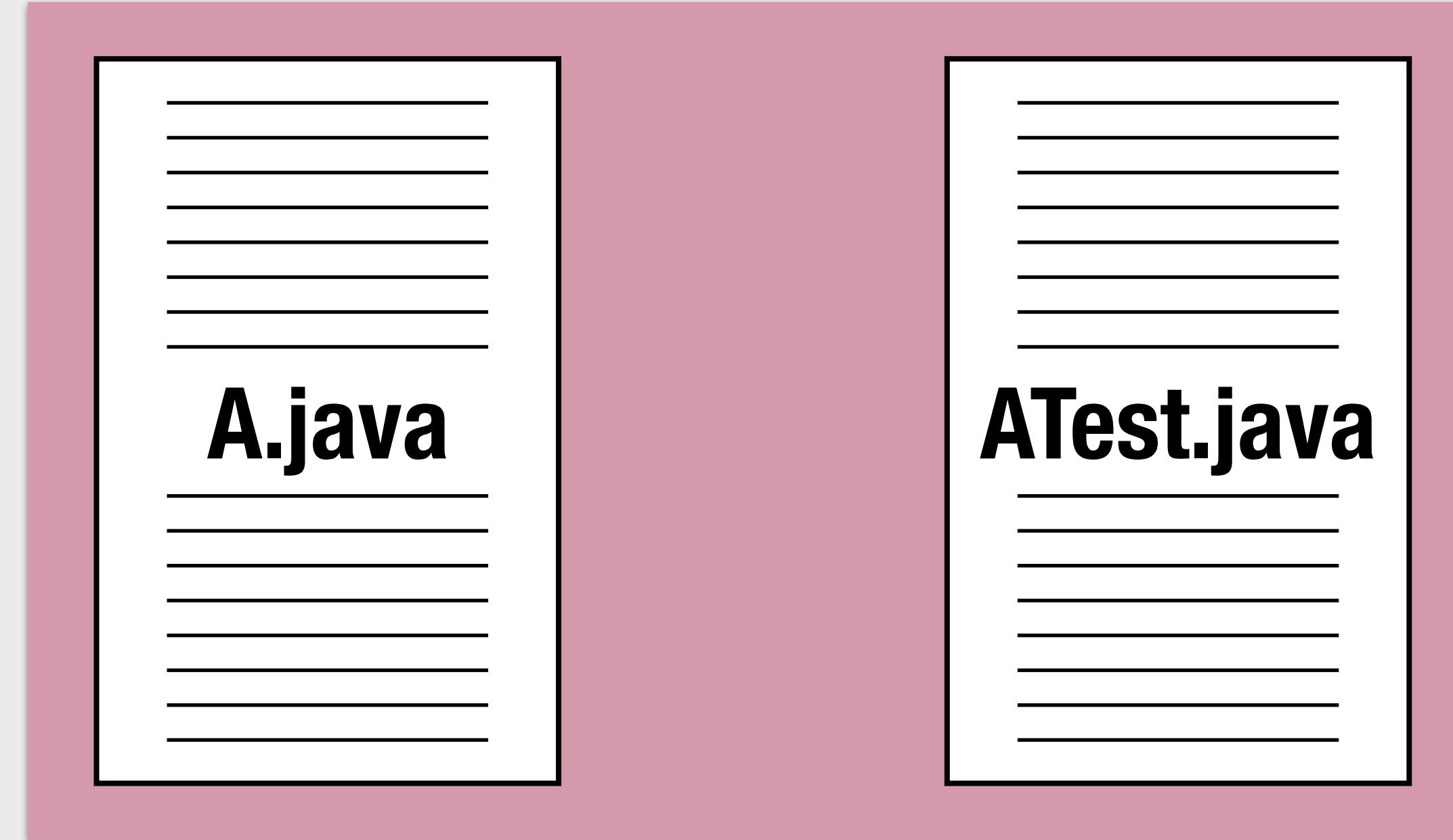
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RQ1: How rigorously is test code reviewed? — Method

	# of prod. files	# of test files	# of code reviews	# of reviewers	# of comments
Eclipse	215k	19k	60k	1k	95k
Openstack	75k	48k	199k	9k	894k
Qt	158k	8k	114k	1k	19k
Total	450k	77k	374k	12k	1,010k

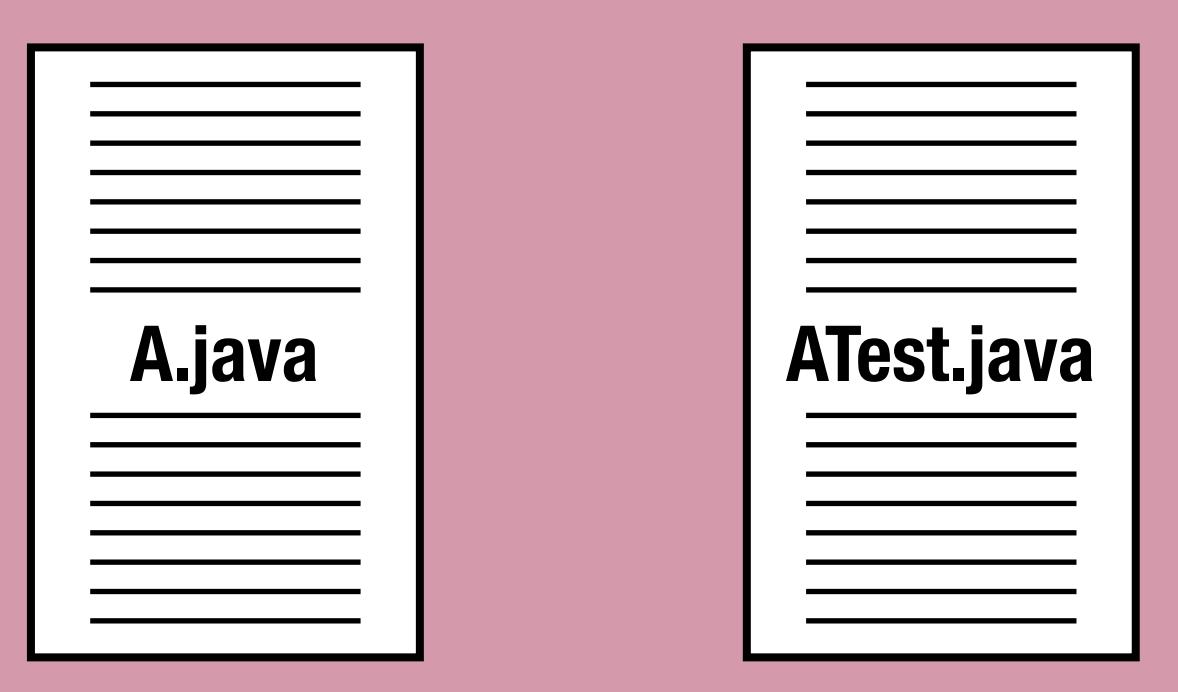
RQ1: How rigorously is test code reviewed? — Results

Together



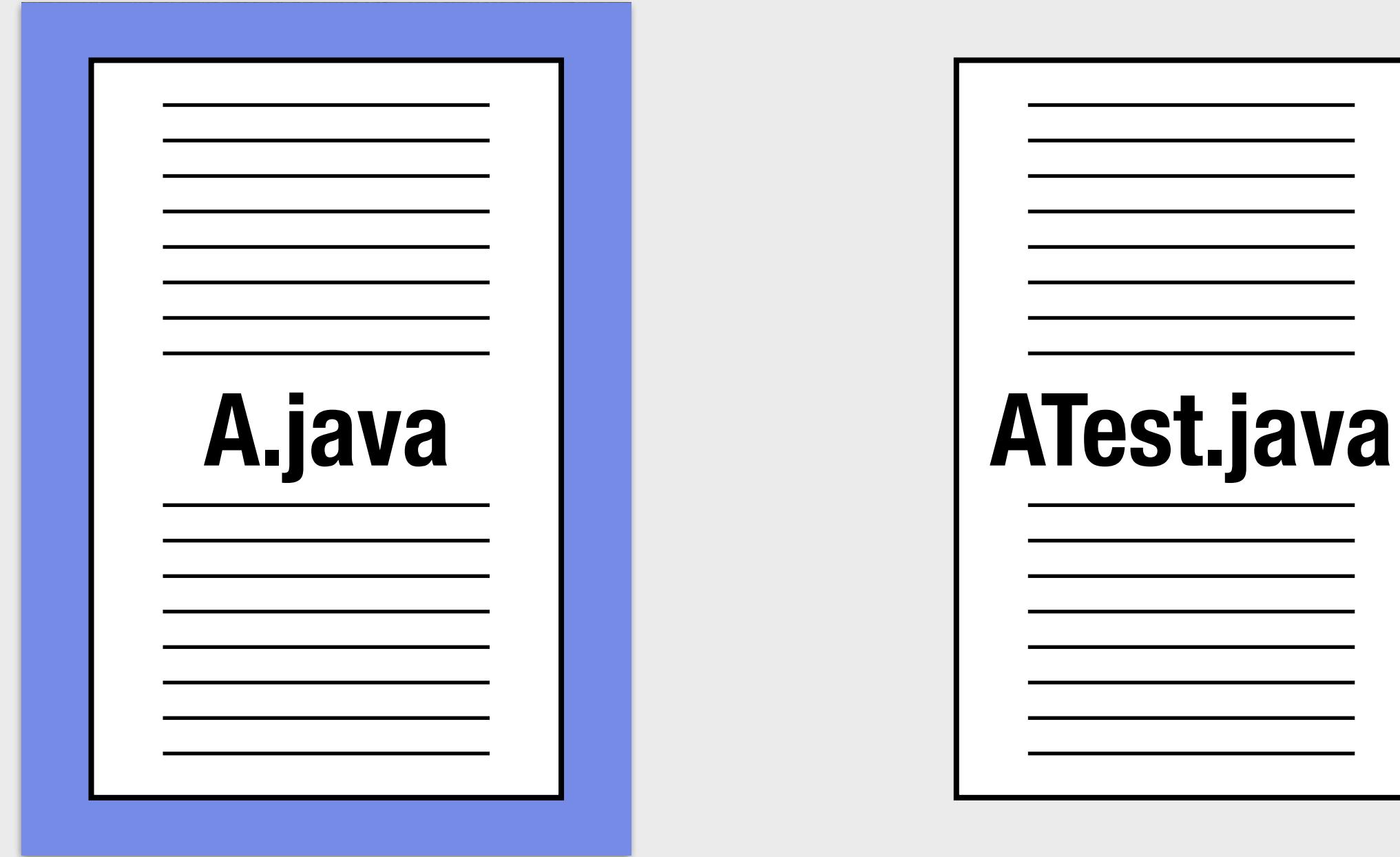
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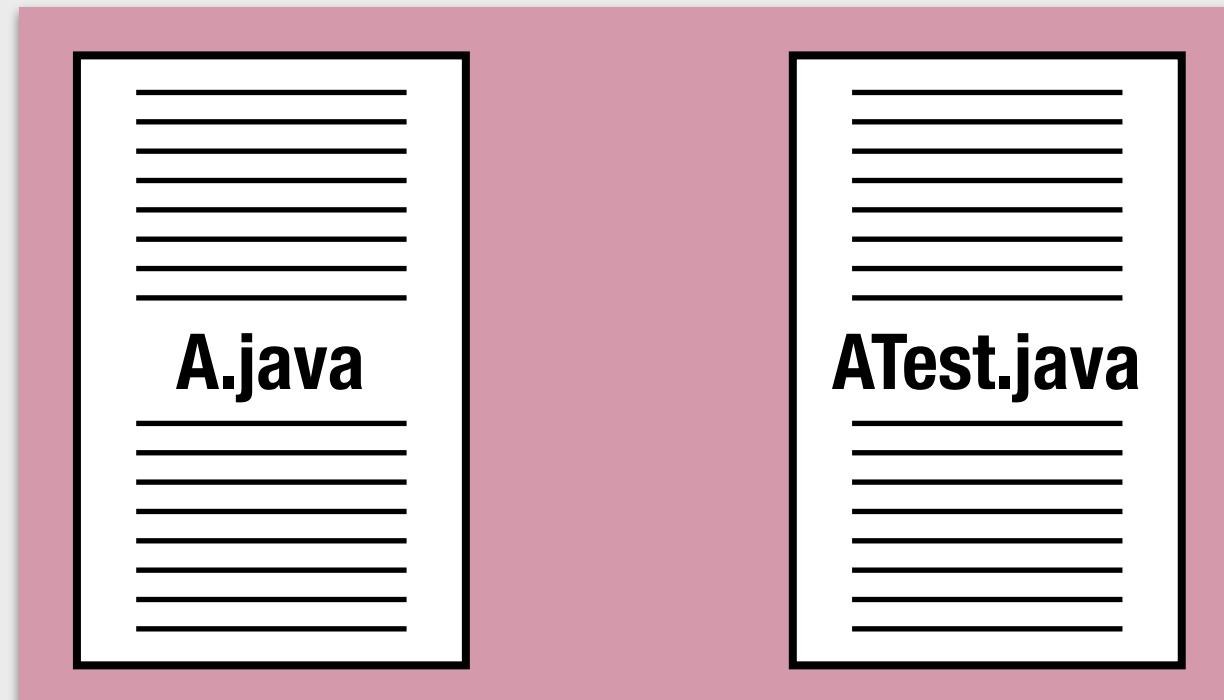


RQ1: How rigorously is test code reviewed? — Results

Production alone

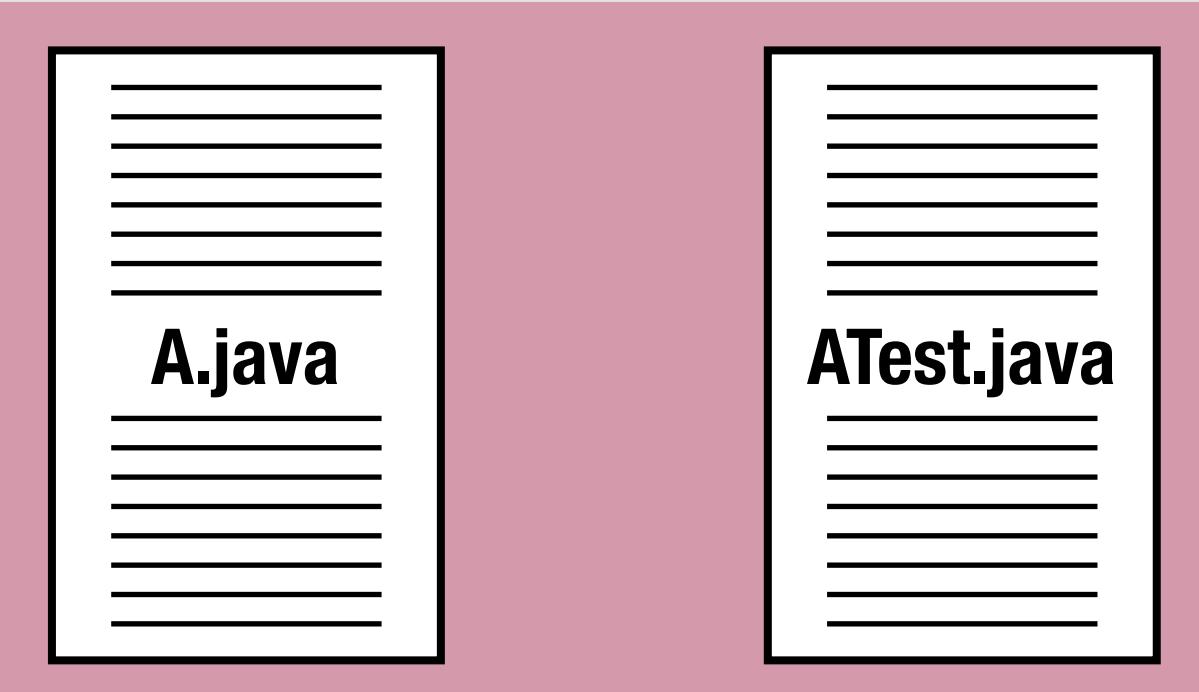


Together

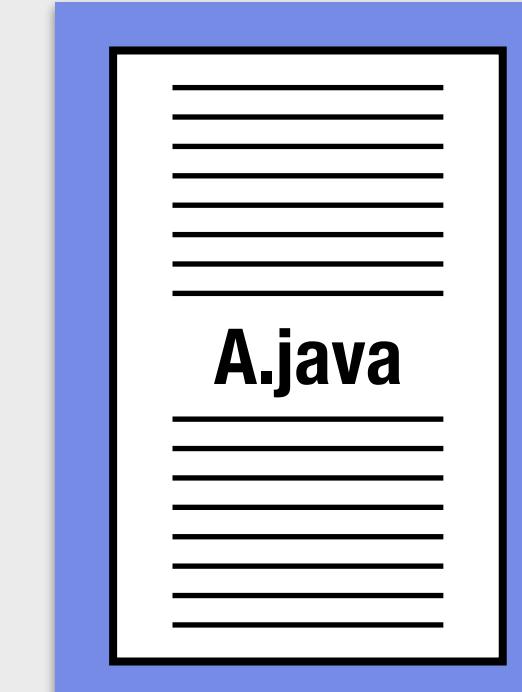


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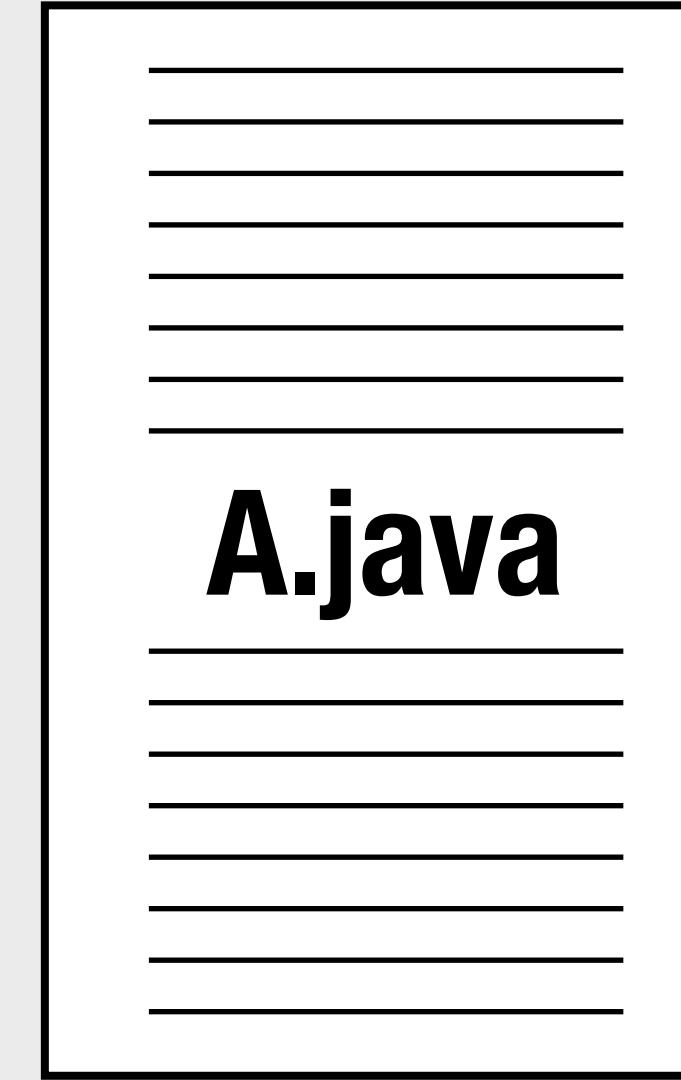


Production alone

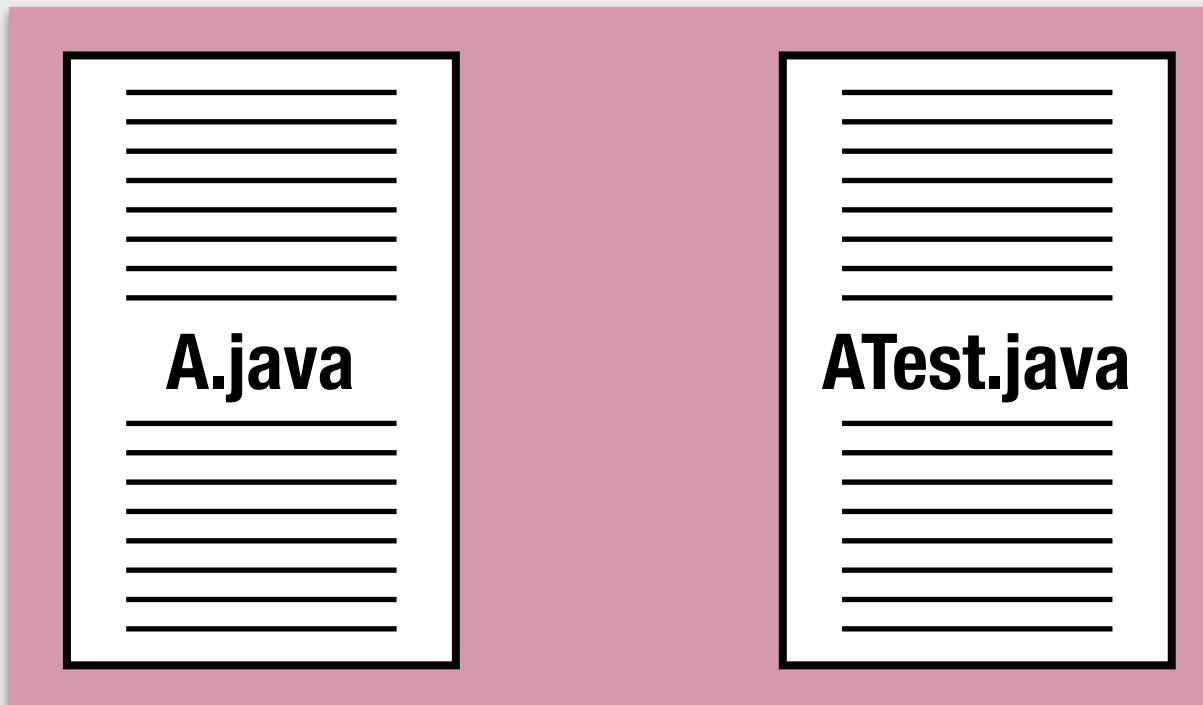


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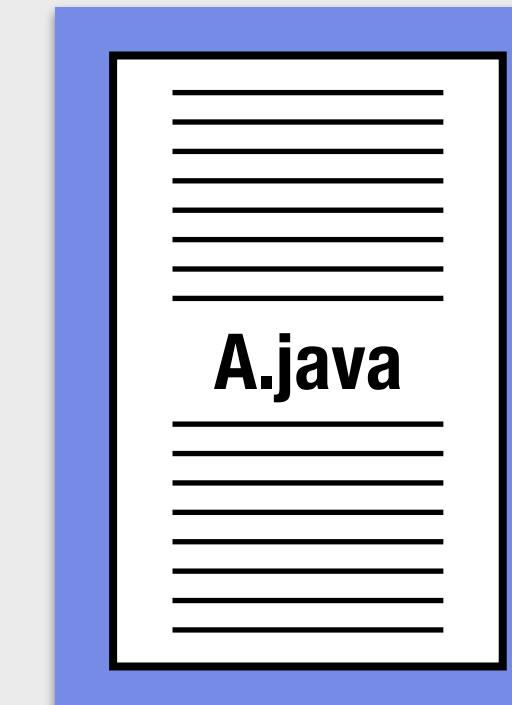
Test alone



Together

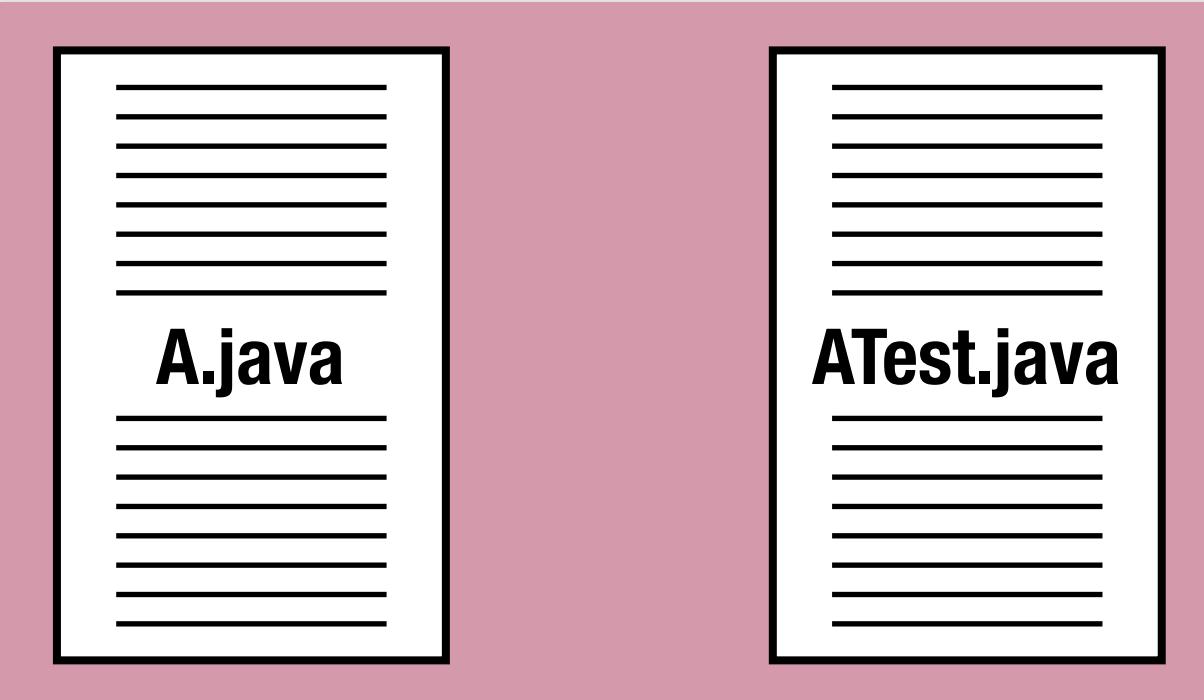


Production alone

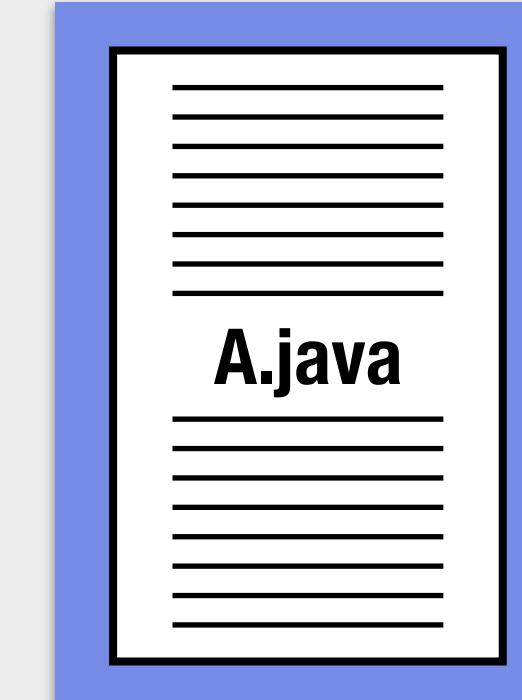


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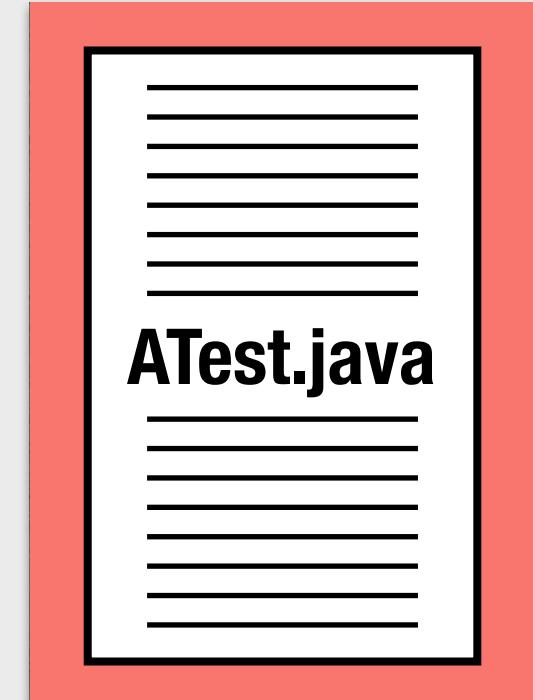
Together



Production alone



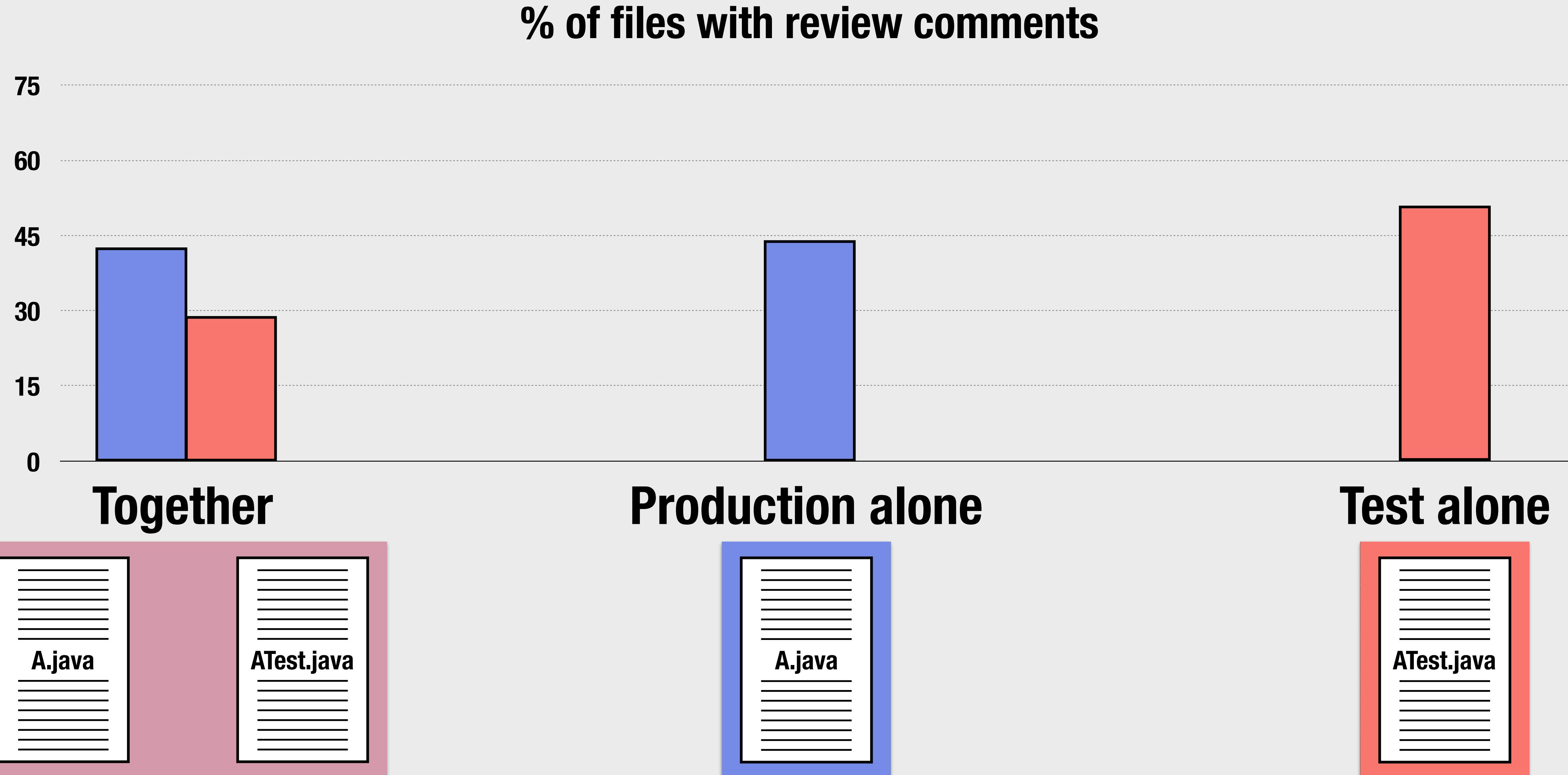
Test alone



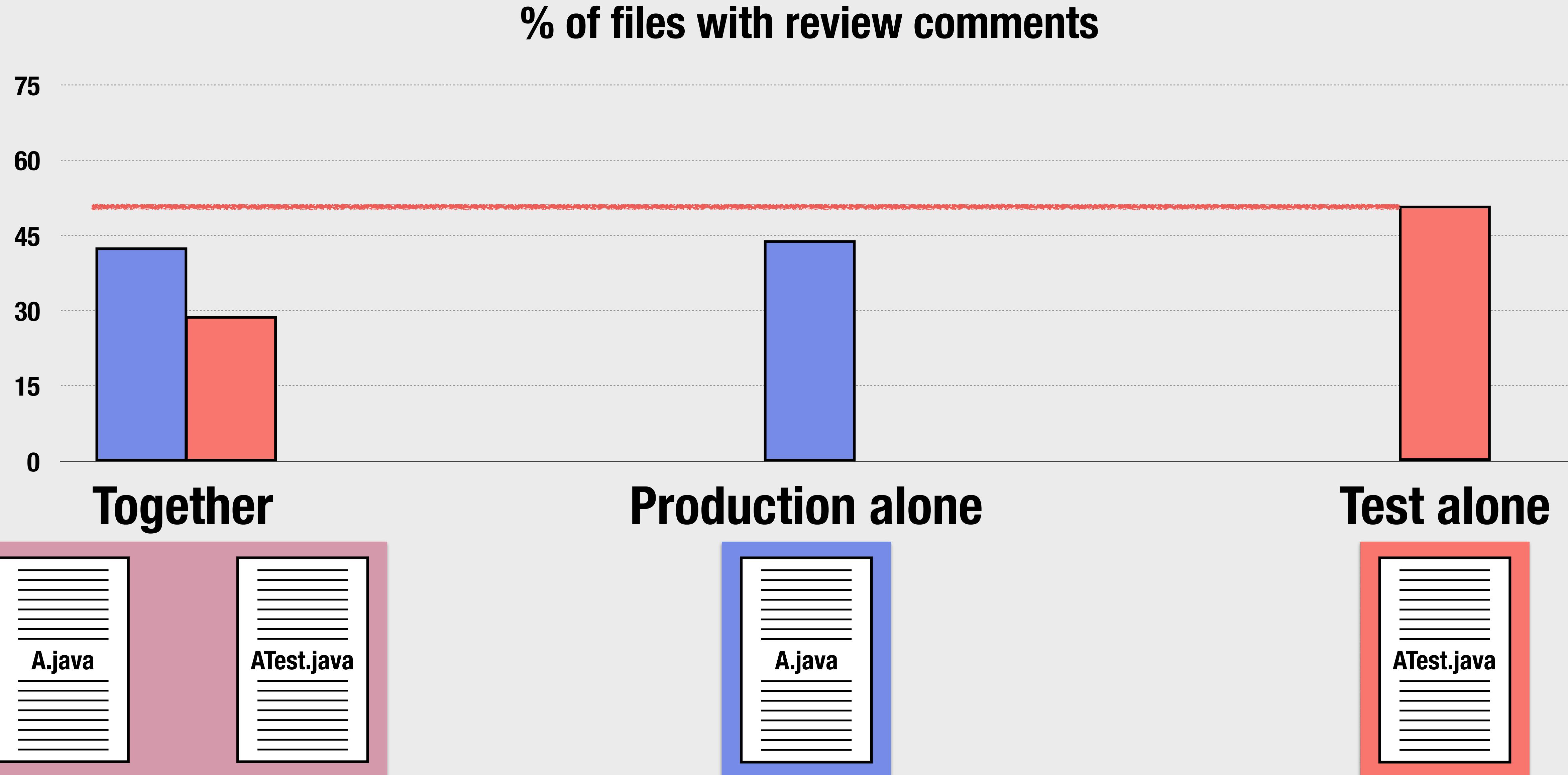
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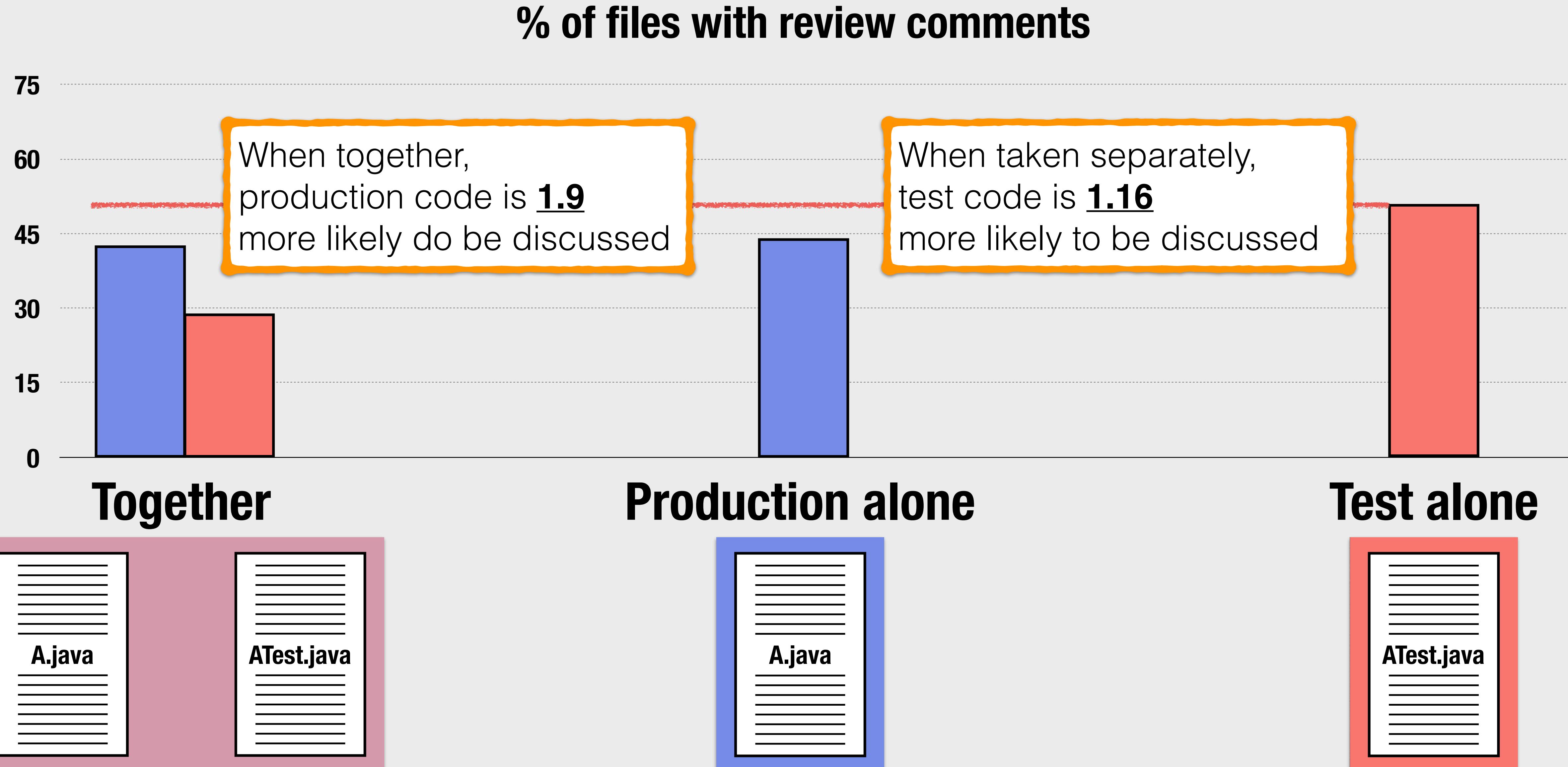
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RQ1: How rigorously is test code reviewed? — Results

		Avg # of comments per file	Avg # of reviewers	Avg length of comments
Together	Production	3.00	5.49	19.09
	Test	1.27		15.32
Production alone		1.64	3.95	18.13
Test alone		2.30	5.15	17.01

RQ1: How rigorously is test code reviewed? — Summary

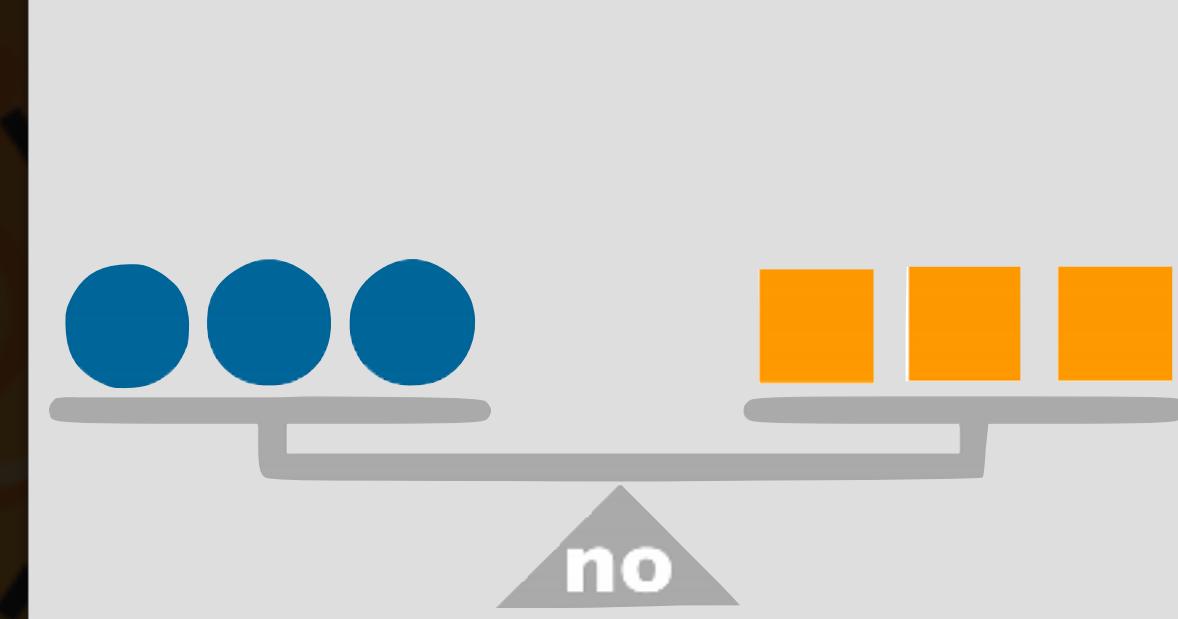


Prod. files are
2 times more likely
to be discussed
than test files



Better alone than
badly accompanied.
Constance Bushnell

Test files are
discussed more
when alone



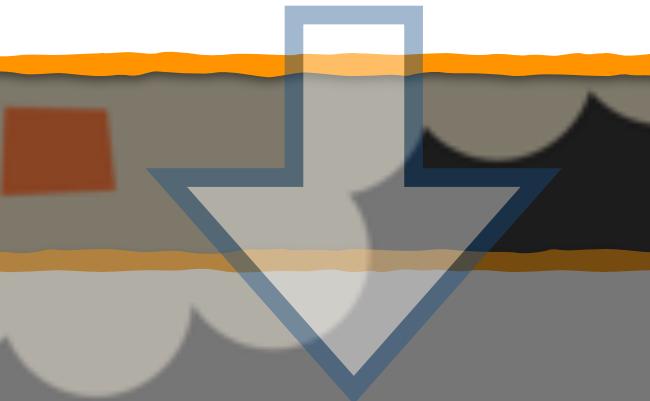
of comments,
avg length,
avg # reviewers

no significant difference

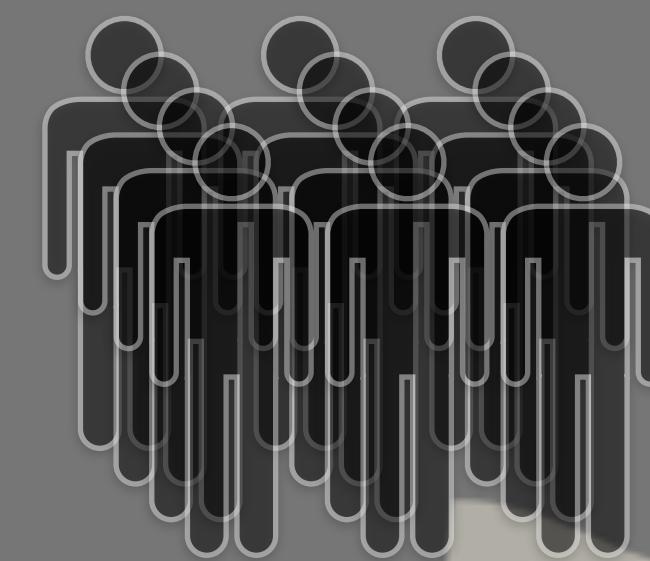
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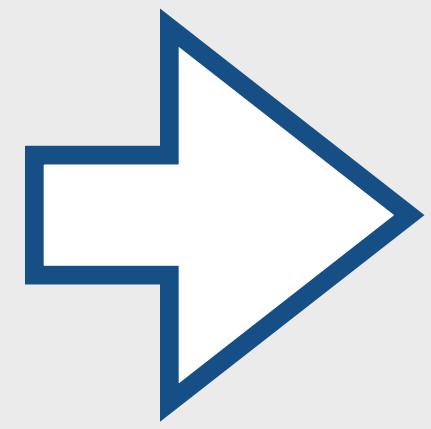
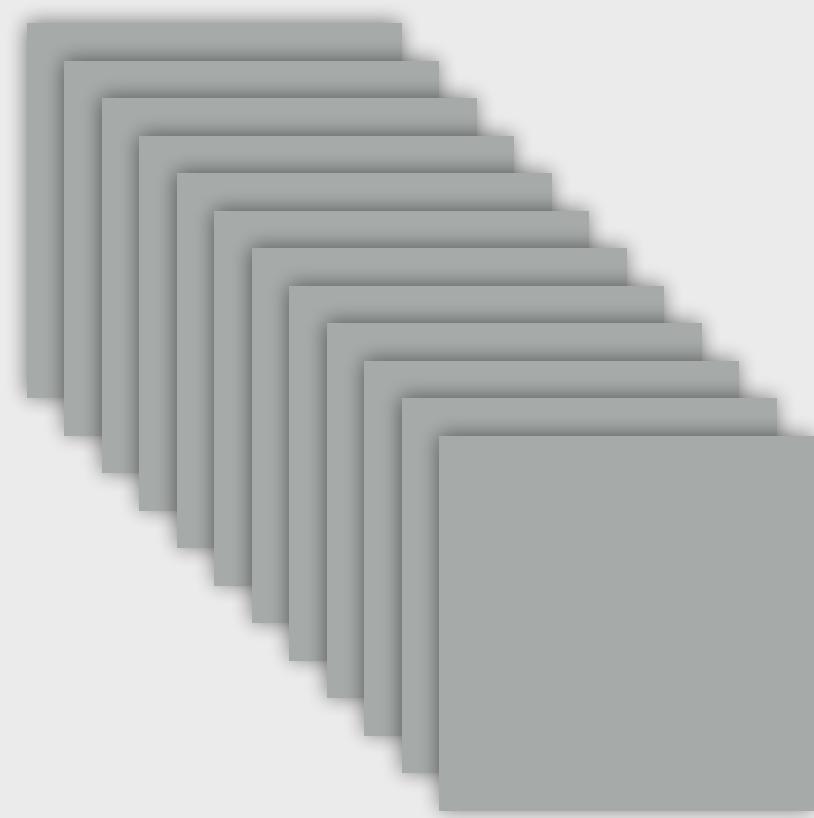
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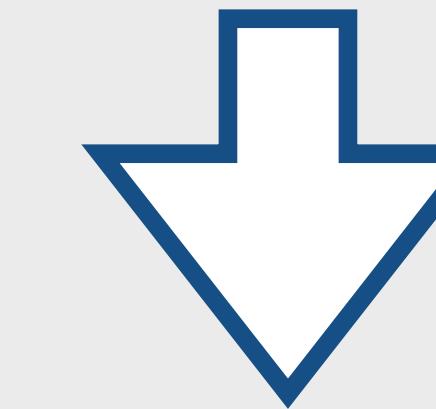
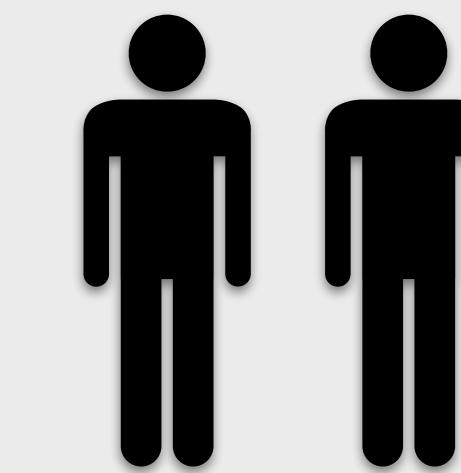
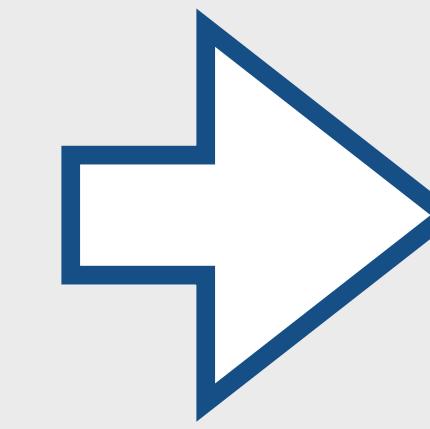
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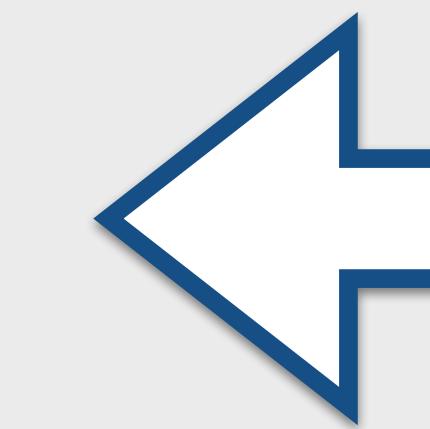
> 1,000,000
comments



600
comments

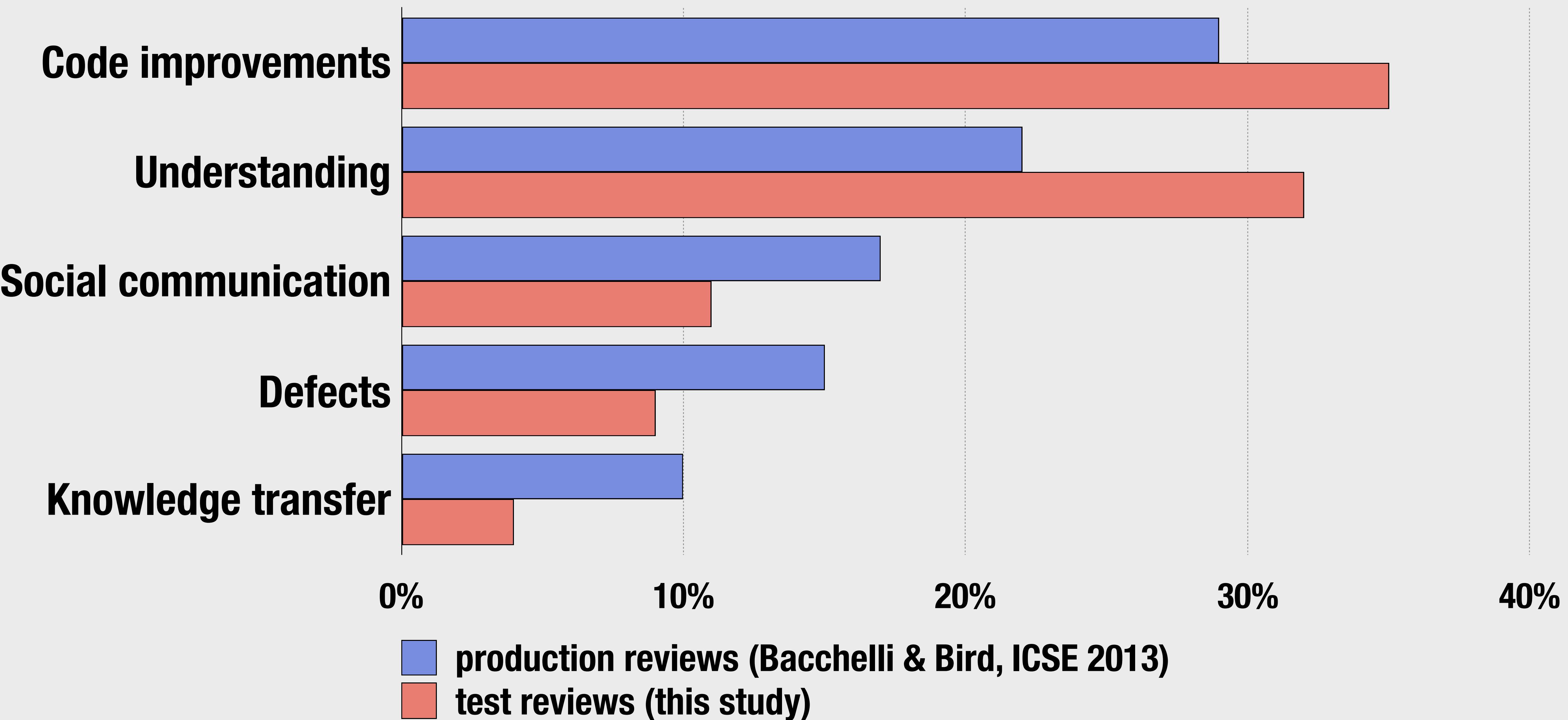


2nd round:
for each category,
more fine-grained



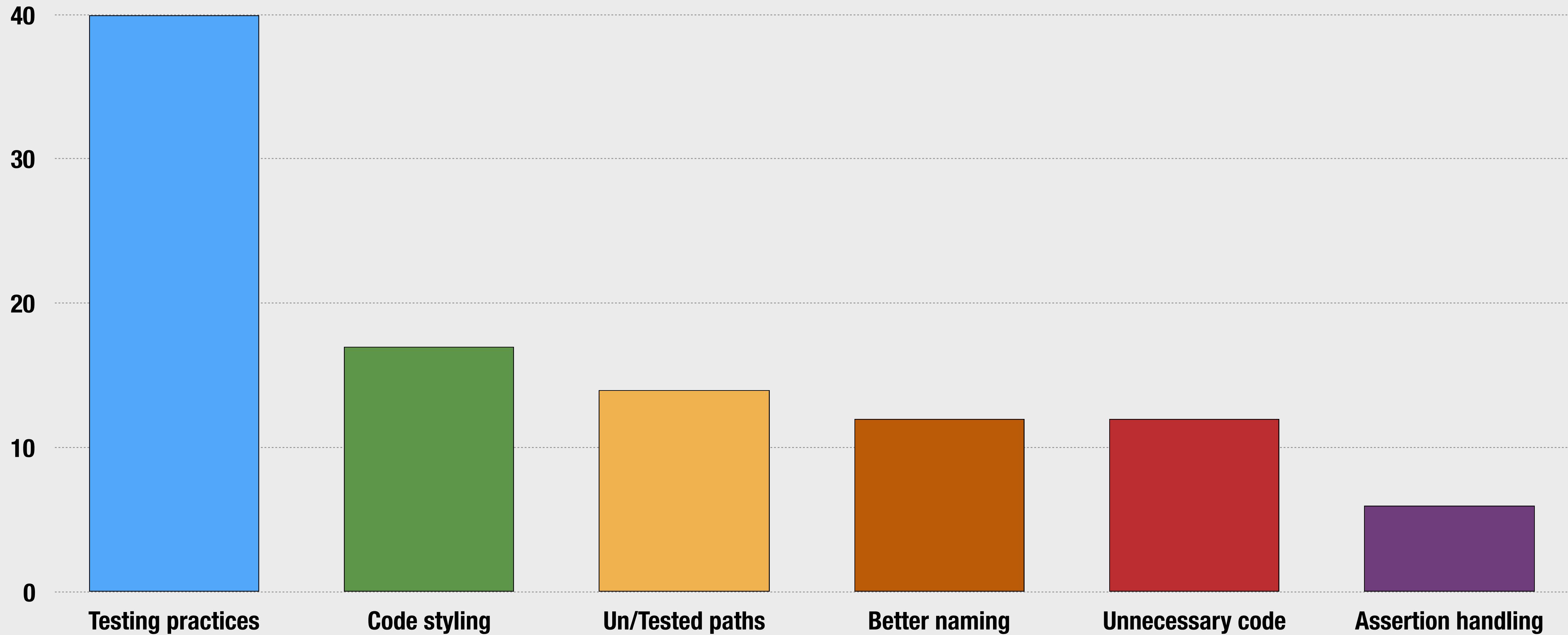
1st round:
6 categories*

RQ2: What do reviewers discuss in test code reviews? — Results

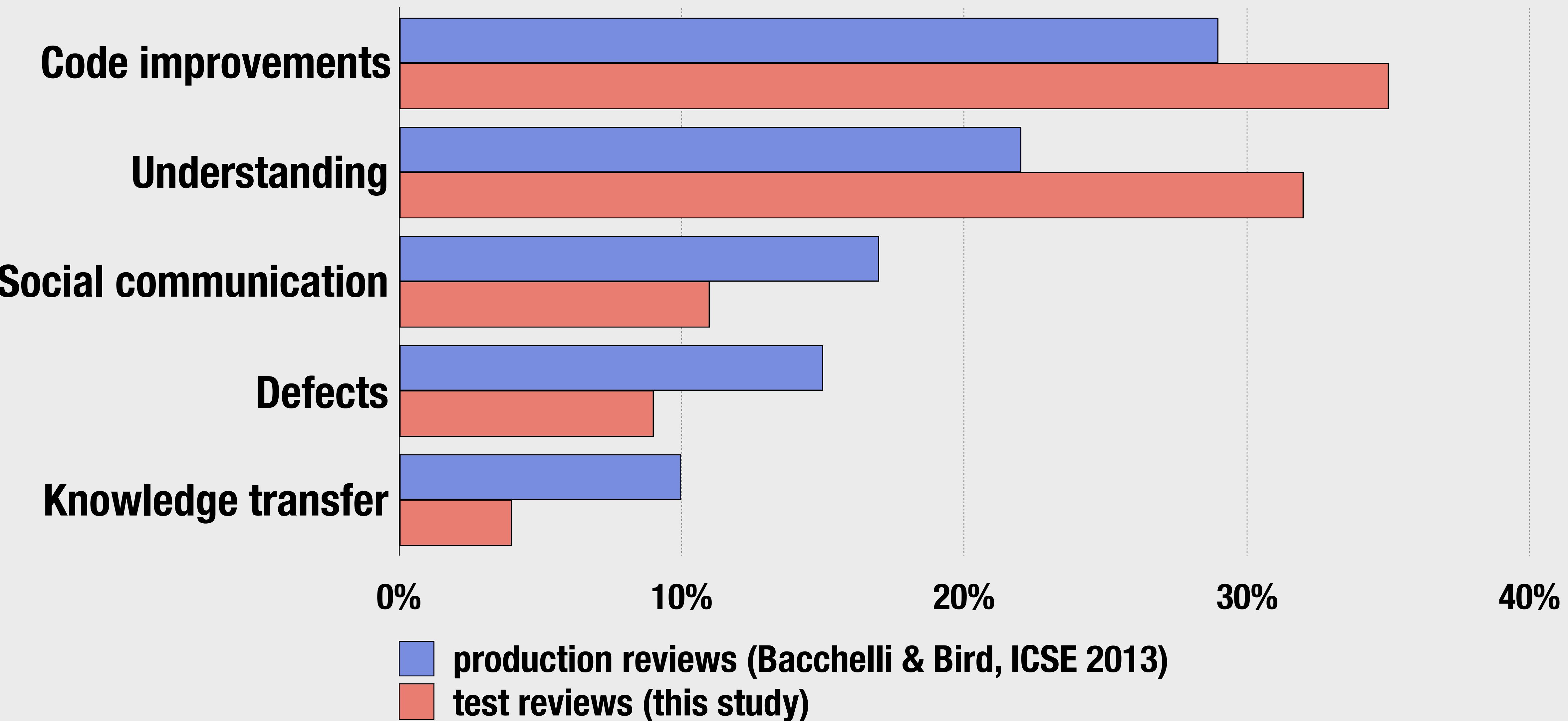


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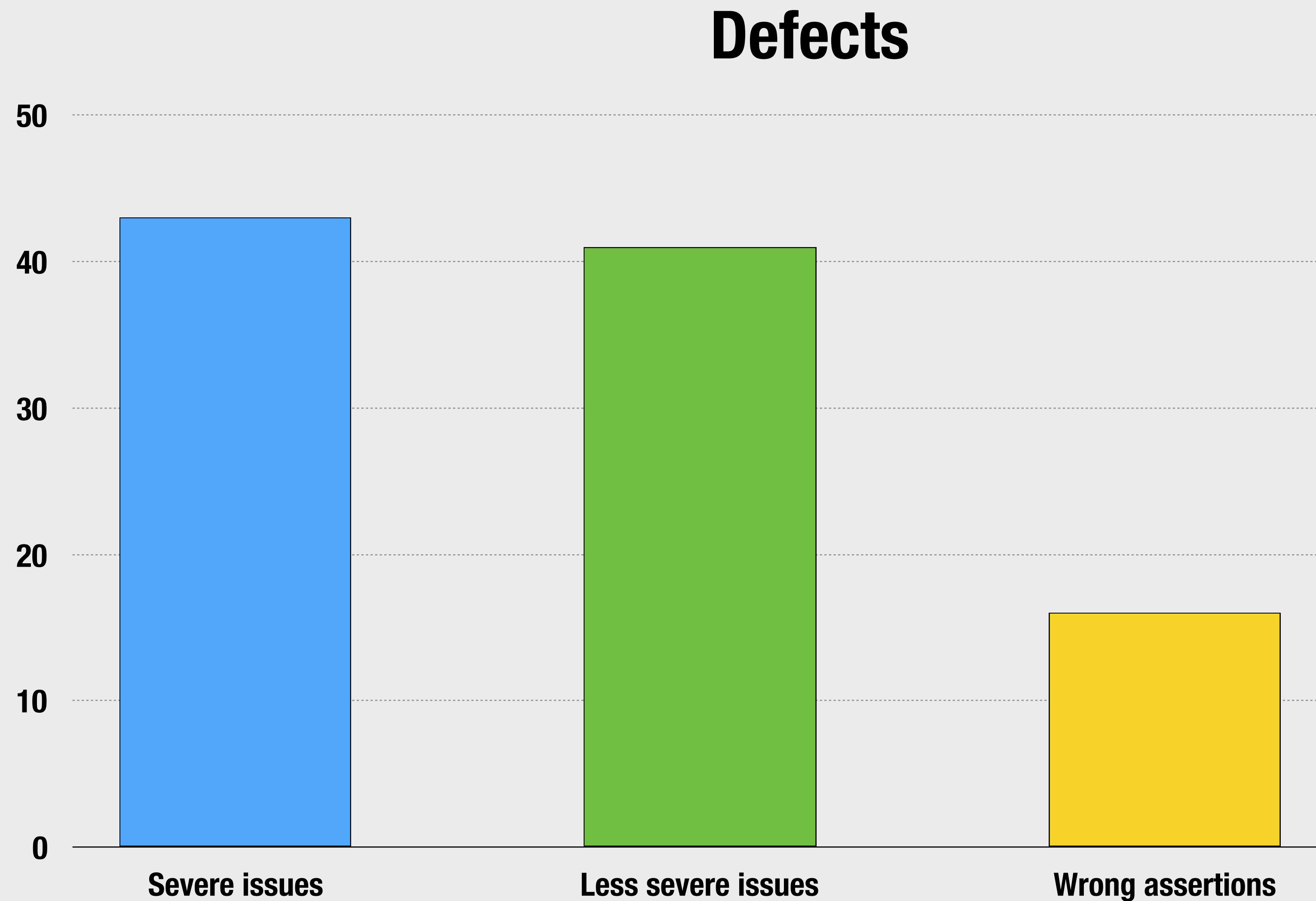
Code improvements



RQ2: What do reviewers discuss in test code reviews? — Results



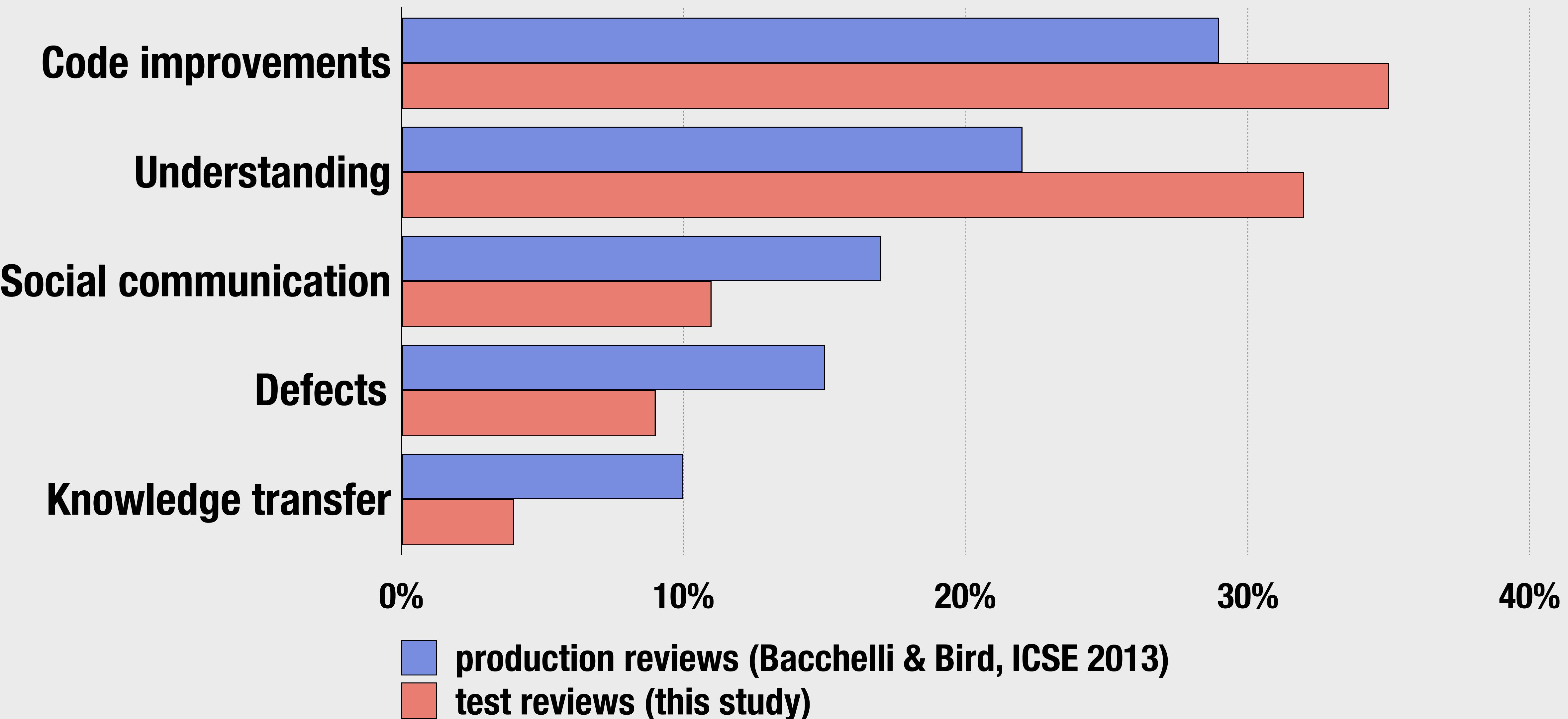
RQ2: What do reviewers discuss in test code reviews? — Results



“You need to instantiate LttngKernelTrace here otherwise you will get a class cast exception” — **Severe issue**

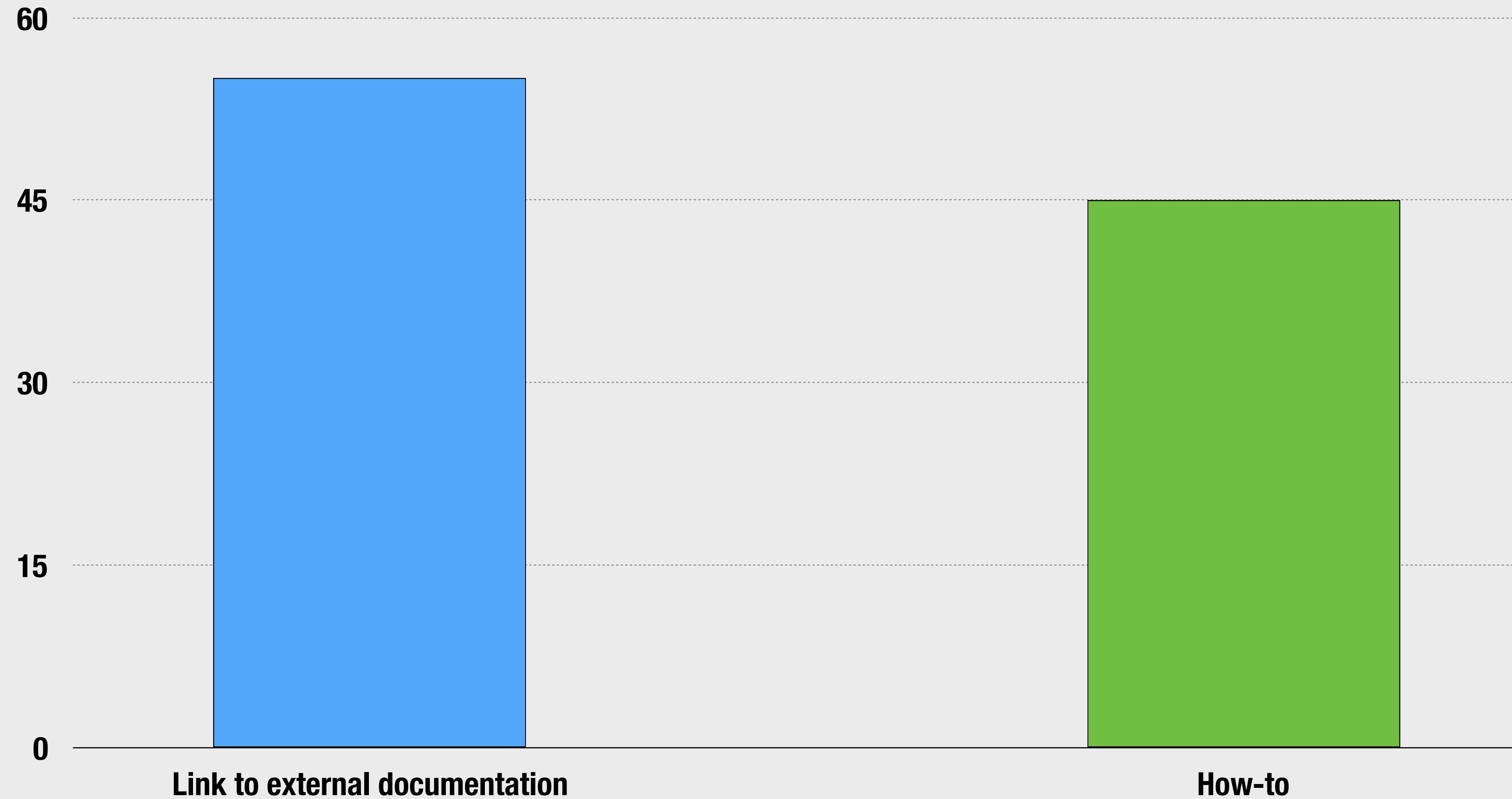
“This isn't being used, hence pep8 error.” — **Less severe issue**

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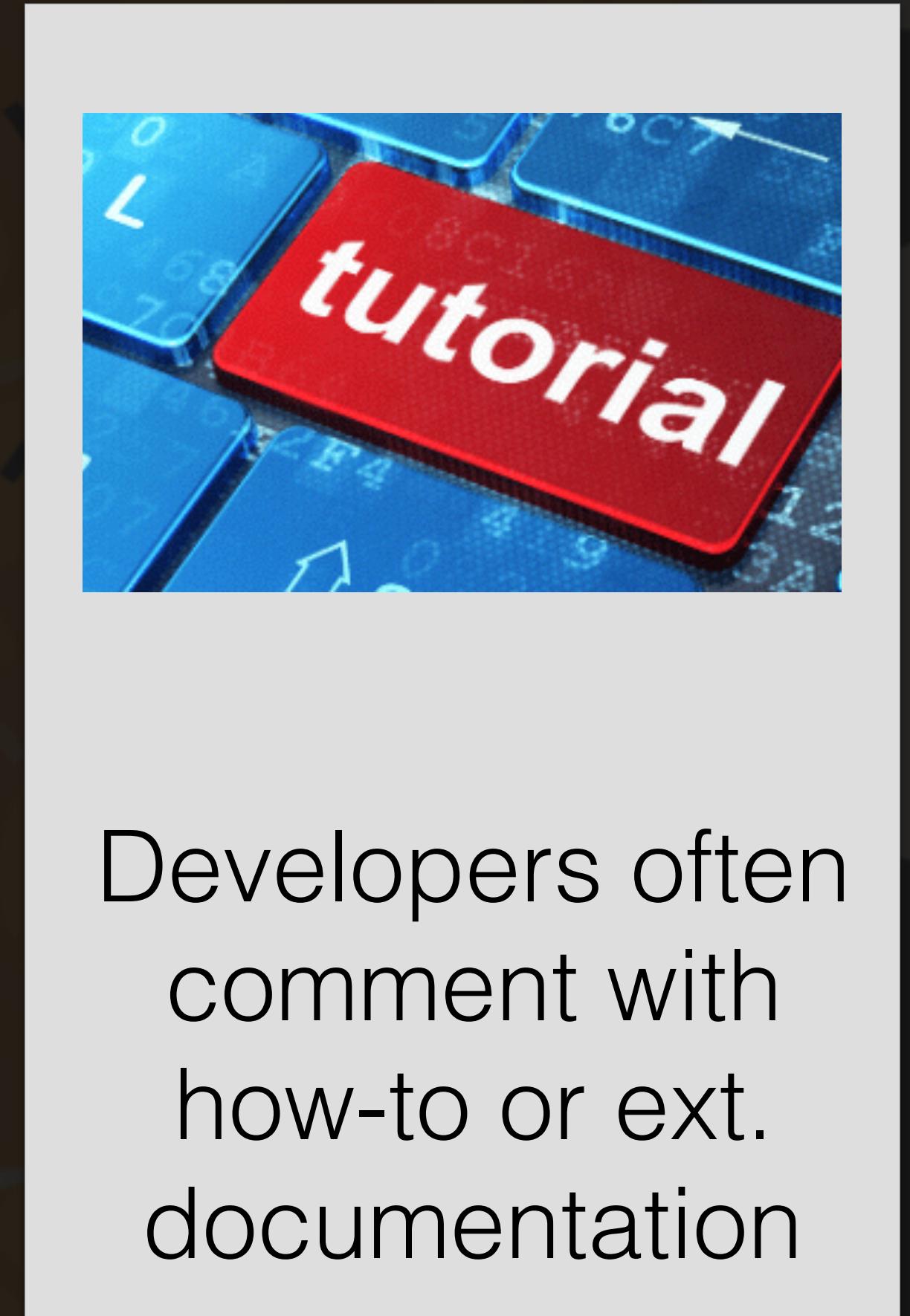
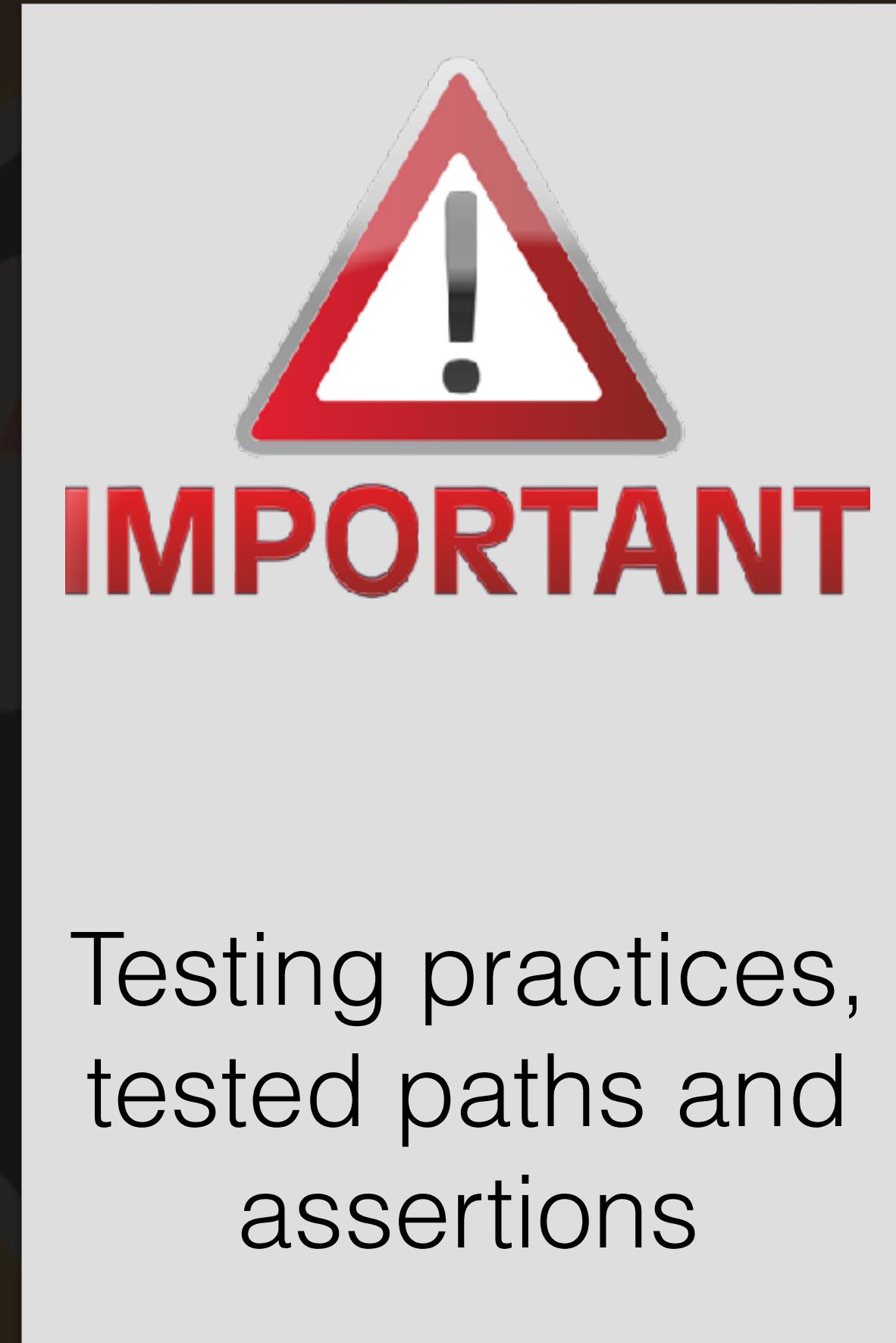


RQ2: What do reviewers discuss in test code reviews? — Results

Knowledge transfer



RQ2: What do reviewers discuss in test code reviews? — Summary

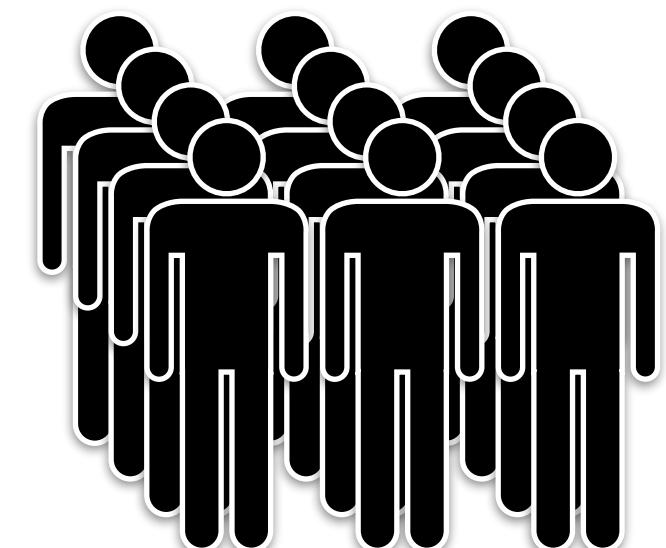


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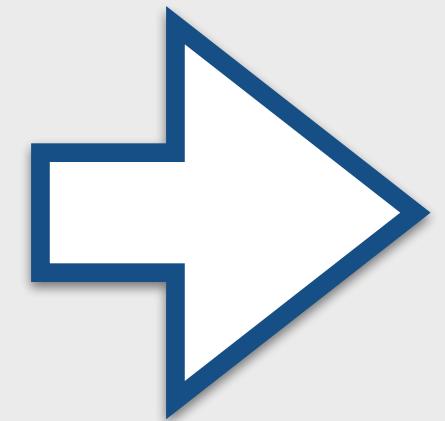
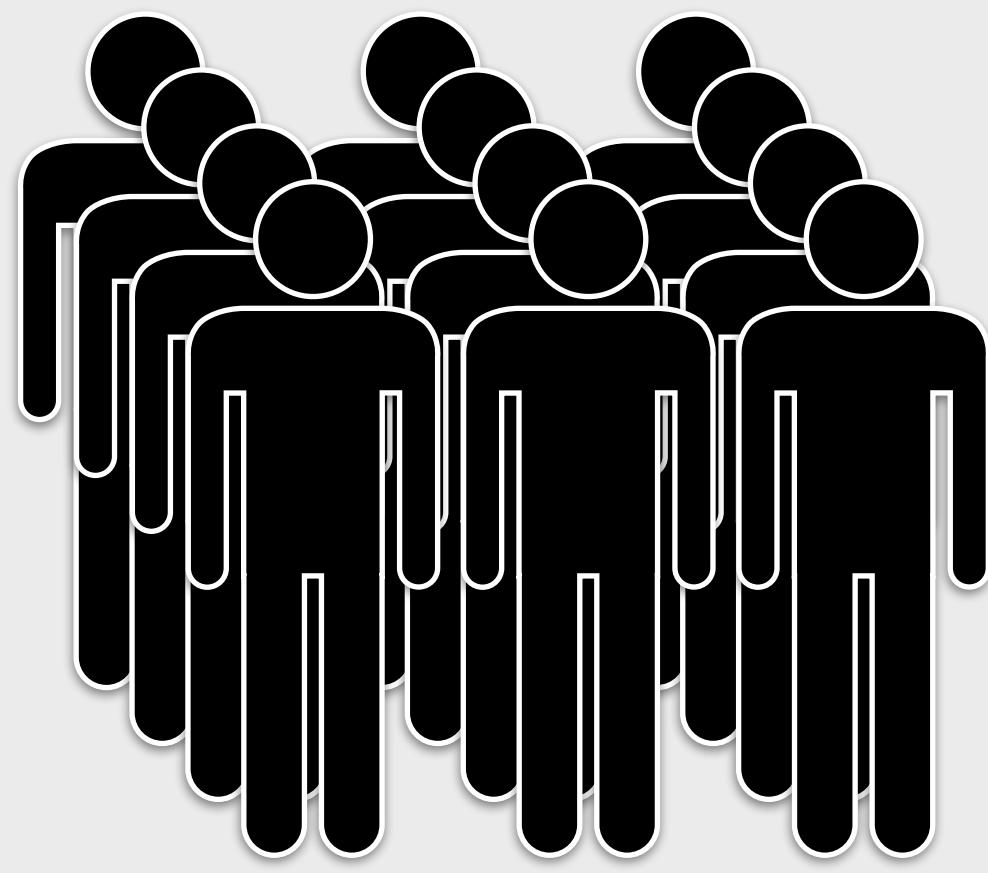
RQ3: Which practices do reviewers follow for test files? — Method

Interviews!



RQ3: Which practices do reviewers follow for test files? — Method

12 interviews



1 Openstack

1 Qt

1 Eclipse

1 Microsoft

1 Ericsson

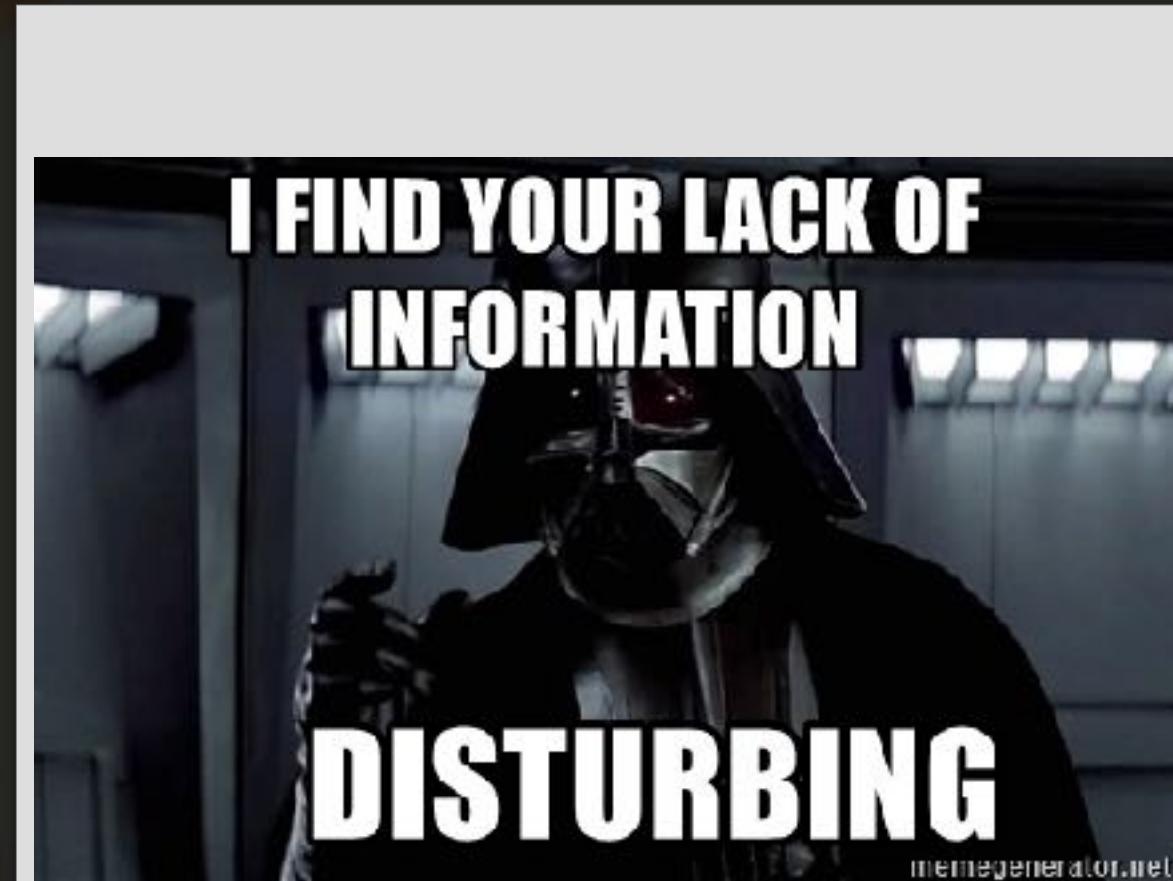
2 Alura

5 OSS

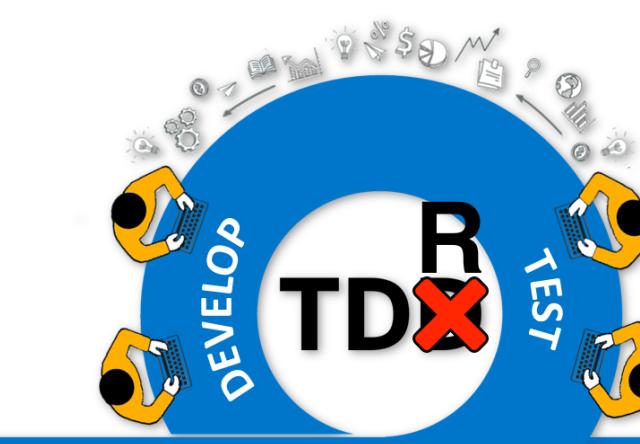
RQ3: Which practices do reviewers follow for test files? — Summary



Understanding if
all paths are
covered



Checking out the
change and run
the tests



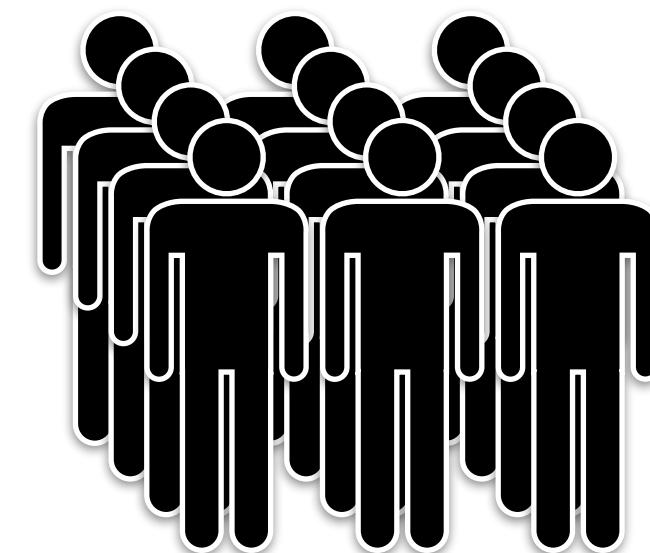
Test
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CONTEXT
MATTERS

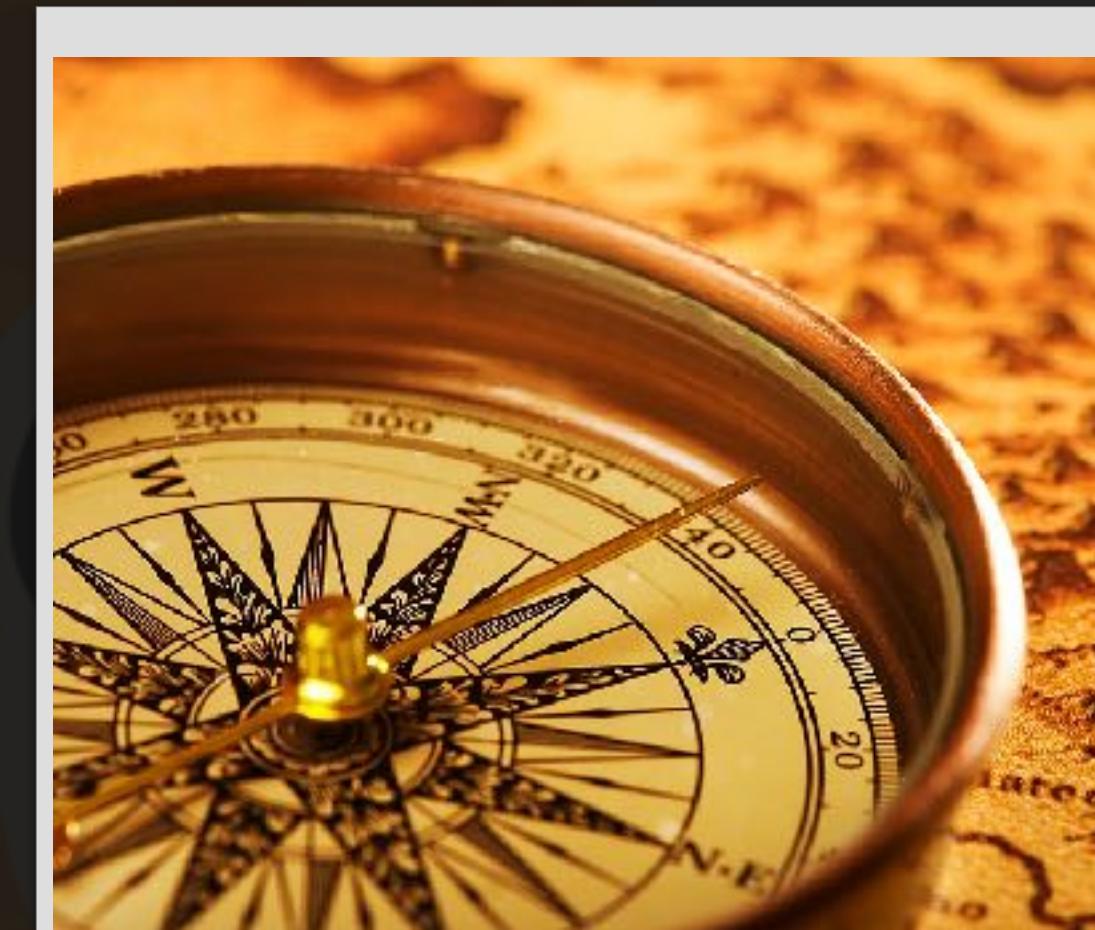
Reviewing tests requires context on both tests and production



Management policies prioritize strongly production code



Novice developers do not know the effect of poor testing



Lack of navigation support and in-depth code coverage info

RQ4: What problems and challenges do developers face when reviewing tests?

CONTEXT
MATTERS

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Lack of navigation support and in-depth code coverage info

Implications and recommendations

Provide the context for reviewing test

Plan enough time for test review

Educate on test reviewing and writing

Detailed code coverage information

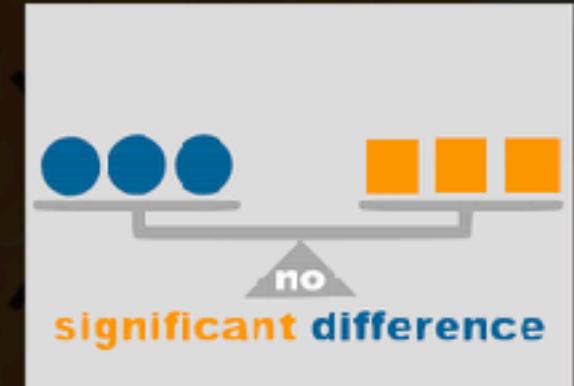
RQ1: How rigorously is test code reviewed? — Summary



Prod. files are **2 times** more likely to be discussed



Test files are discussed more when alone



of comments,
avg length,
avg # reviewers

RQ2: What do reviewers discuss in test code reviews? — Summary



Testing practices,
tested paths and
assertions



Defects are **not** among the most discussed topics

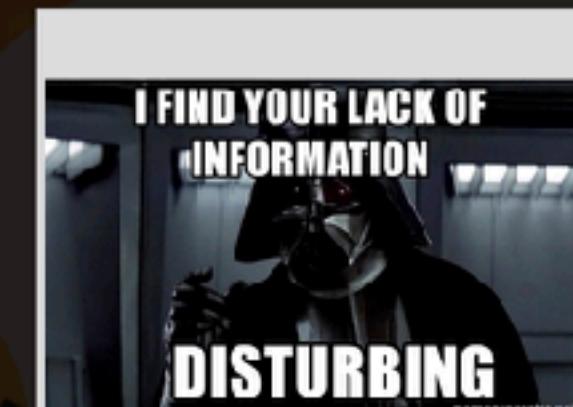


Developers often comment with how-to or ext. documentation

RQ3: Which practices do reviewers follow for test files? — Summary



Understand if all paths are covered



Check out the change and run the tests



Test Driven Review

RQ4: What problems and challenges do developers face when reviewing tests?

CONTEXT MATTERS

Reviewing tests requires context on both tests and production



Management policies prioritize strongly production code



Novice developers do not know the effect of poor testing



Lack of navigation support and in-depth code coverage info

Implications and recommendations

Provide the context for reviewing test

Plan enough time for test review

Educate on test reviewing and writing

Detailed code coverage information

Code Review

- Developers have limited time to do code review
- Should test files be reviewed?
 - If production files are more prone to contain bugs...reviewer should focus on production!



Should test files be reviewed?

- We conducted a preliminary investigation to see whether test and production code files are equally associated with defects
- We built a statistical model and used as an explanatory variable “being a test”

Should test files be reviewed?

- 3 OSS projects: Qt, Eclipse and Openstack
- Dependent variable: post-release defects
- Explanatory variables: metrics well related to defect proneness: product metrics, process metrics and human factors.
 - Plus, our variable: isTest

Metrics in order of importance

Attribute	Average merit	Average Rank
Churn	0.753	1
Author ownership	0.599	2.2 ± 0.4
Cumulative churn	0.588	2.8 ± 0.4
Total authors	0.521	4
Major authors	0.506	5
Size	0.411	6
Prior defects	0.293	7
Minor authors	0.149	8
Is test	0.085	9

Should test files be reviewed?

- Yes!
- The decision to review a file should not be based on whether the file contains production or test code, as this has no association with defects.