

Time in seconds

10^1
 10^0
 10^{-1}
 10^{-2}
 10^{-3}
 10^{-4}

0

1

2

3

4

5

6

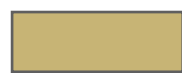
7

Crossing number

Configuration



No optimisations



Exact crossing variables

