Types of secursions-D'ivide & conquer 1 linear France Training to the problem form; $T(n) = a_1 T(b_1 x + E_1(n)) + a_2 T(b_2 x + E_2(n))$ form of torque $+a_k T(b_k x + E_k(n)) + (q(x))$ formall $+a_k T(b_k x + E_k(n)) + (q(x))$ congrue $+a_k T(b_k x + E_k(n)) + (q(x))$ Semething with previous tasks/calls. [n > 60) constant Ruating this form to binary search formula, $f(n) = f(n) + \frac{c}{constant}$ Here, a,=1, b1 = 1, g(n)=c Dec is a recursive strategy.

This technique divided with three parts-1 Divide - dividing problems into smaller subproblems. 2 conquer - solve sub-problems by carling recursively until solved. 3 combining - combine sub problems to get final soly of whole problem.

* Sus-problems should be same as man problem, for example if the main problem is of sorting, so there Sub-problems should also be softing only which can be most se custively. It should not be like you'll doing another thing instead of sorting in Sub-problems. That Showdalt be count in Divide & conquer technique.

Housens GENERAL METHOD FOR DIVIDE & C D&C(P)} if (small(P)) { // P is small Solve(P); { divide Pinto P, P2, P3,....Pk Apply D&C(P1), D&C(P2)....

combine (D&C(P1), D&C(P2),...)

MASTER THEORAM for for Dividing fu dividing fur General = Thu) = aT(u/b)+f(n) *T(n) = 2T(u/2)+1 -> O(u°log°u)+o(u) a21, f(n)=0(ntogm) AT(u)= 4T(4/2) +u-) O(u2) +T(u) = 2T(M/2) +u -) 0 (ulogn) casel-if logsa) K they AT(M) = 4T (M2)+U2 -> O (U2 log u) they o (nlogba) *T(u) = 4 T (4/2) + 42 log2 a + 0 (424 og2 a) fase 2 - 4 logba = K Example of computing T(n) = 2T(n/2)+1 a=2 + (n) = 0(1) b=2 + (n) = 0(1) b=3 + (n) = 0(1) cases solution
<math display="block">cases solution cases solution
<math display="block">cases solution4p <-1 0 (nx) K = 0, P = 0 how this 1, K=0 Case 3 - if 10969< K, if p >0 -> O(nkleyIn) const) 0 (n 2900) =) 0 (n 19-2) =) 0 (n') if p(0 +) 0 (nx)