Ishika Singh

PH.D. STUDENT · COMPUTER SCIENCE · USC

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Education

University of Southern California   *Los Angeles, CA*
PHD IN COMPUTER SCIENCE   *2021-present*
Advisor: Prof. Jesse Thomason | Coursework: Robotics

Indian Institute of Technology (IIT) Kanpur   *India*
B.TECH, DOUBLE MAJOR IN COMPUTER SCIENCE AND CHEMICAL ENGINEERING   *2016 - 2021*

Awards

2021	**USC Graduate Fellowship**, for 1 year of the Ph.D. program	*USA*
2020	**Adobe India Women in Technology Scholarship**, 5 undergrad/masters awardees nation-wide	*India*
2019-20	**Academic Excellence Award**, for both majors, given to **top 10%** students in the department	*India*
2019	**Grand Prize**, worth 6,800 USD, Deloitte TechnoUtsav2.0 AI competition, **1st** in 9.5K+ contestants	*India*

Publications

Research Interests: Language for Robotics, Embodied AI, Robot-Learning, Vision Language Navigation

ProgPrompt: Generating Situated Robot Task Plans using Large Language Models   *Under review*
ISHIKA SINGH, VALTS BLUKIS, ARSALAN MOUSAVIAN, ANKIT GOYAL, DANFEI XU, JONATHAN TREMBLAY,   *[arXiv | website]*
DIETER FOX, JESSE THOMASON, ANIMESH GARG

Pre-trained Language Models as Prior Knowledge for Playing Text-based Games   *AAMAS'22*
ISHIKA SINGH, GARGI SINGH, ASHUTOSH MODI   *[arXiv | code]*
In *International Conference on Autonomous Agents and Multiagent Systems 2022*: Extended Abstracts

**Machine-Learning Techniques for Augmenting Electronic Documents with
Data-Verification Indicators**   *US Patent 2022*
NAVITA GOYAL, VIPUL SHANKHPAL, PRIYANSHU GUPTA, **ISHIKA SINGH**, BALDIP BIJLANI, ANANDHAVELU N   *[pdf]*
US Patent No. 2022/0171935 | Adobe Research

Adapting a Language Model for Controlled Affective Text Generation   *COLING'20*
ISHIKA SINGH*, AHSAN BARKATI*, TUSHAR GOSWAMY, ASHUTOSH MODI   *[arXiv | talk | code]*
In *28th International Conference on Computational Linguistics 2020* (Long Paper, Oral)
Appeared at *Wordplay: When Language Meets Games @ NeurIPS 2020*

Differentially-private Federated Neural Architecture Search   *FL-ICML'20*
ISHIKA SINGH*, HAOYI ZHOU*, KUNLIN YANG, MENG DING, BILL LIN, PENGTAO XIE   *[arXiv | code]*
Appeared at *Federated Learning for User Privacy & Data Confidentiality @ ICML 2020* (Long Presentation)

Experience

GLAMOR Lab, USC | PI: PROF. JESSE THOMASON   *Aug'21 - Present* | *LA, CA*
Research topic(s): VLN, Multi-agent collaborative planning

NVIDIA Seattle Robotics Lab | RESEARCH INTERN   *May - Aug'22* | *Seattle, WA*
Research topic(s): Long-horizon robot task planning using LLMs

Exploration Lab, IIT Kanpur | Pɪ: Pʀᴏғ. Aꜱʜᴜᴛᴏꜱʜ Mᴏᴅɪ   *Jan'20 - Jul'21* | *India*
Research topic(s): Text-based games, RL, Affective Language Modeling, Text Generation

Big Data Labs, Adobe Research | Rᴇꜱᴇᴀʀᴄʜ Iɴᴛᴇʀɴ   *Apr - July'20* | *India*
Research topic(s): Information Retrieval, Natural Language Reasoning

UC San Diego | Pɪ: Pʀᴏғ. Pᴇɴɢᴛᴀᴏ Xɪᴇ   *Jan - May'20* | *Remote*
Research topic(s): Differential Privacy, Theoretical ML, Federated Neural Architecture Search, Optimization

Academic Service

- Co-organized vision-and-dialogue TEACh TATC Challenge at Embodied AI Workshop, CVPR'22.
- Served as secondary reviewer for EMNLP'21; as student volunteer for virtual organization of ICLR'20, ICML'20, etc.