

# PUSH AND POP ASSIGNMENT

## Q1: How does this show the LIFO nature of stacks (MTN MoMo app example)?

- In the MoMo app, when you input payment details (step 1, step 2, step 3...), each new step is *pushed* onto the stack.
  - If you press the back button, the **last step you entered is the first one removed** — just like in a stack, where the **Last In = First Out (LIFO)**.
  - So, if the last thing you did was enter an amount, pressing back will remove that before touching the earlier steps (like recipient's details).
- 

## Q2: Why is this action similar to popping from a stack (UR Canvas example)?

- In Canvas, each page/module you navigate to is added on top of the navigation stack.
- When you press *back*, the most recent page (on top) is removed — this is exactly a **pop operation**.
- You don't skip directly to the first page; you must remove (pop) the top one first.
- **Push** = adding a new step/page.
- **Pop** = removing the most recent step/page.
- Both examples show the **LIFO rule** of stacks in real life

[Download MTN MoMo stack diagram](#)

the **MoMo app steps** stack up.

When you press back, the **top item (Step 3: Enter Amount)** is popped out first — showing the LIFO nature.

[Download UR Canvas stack diagram](#)

Here's the **UR Canvas navigation stack** when you press back, the top page (*Page 3: Assignment*) is popped off first, leaving you at *Page 2: Module*.

### **Q3. How could a stack enable the undo function when correcting mistakes (BK Mobile Banking example)?**

- ❖ In mobile banking, each transaction you perform is **pushed** onto the history stack (latest action on top).
- ❖ If you make a mistake (e.g., wrong amount typed), the **undo** function simply *pops* the top action off the stack.
- ❖ This way, the last mistake you made is the first one corrected → exactly the **LIFO principle** in action.

Stacks make undo easy because they keep the most recent actions right at the top, ready to remove.

### **Q4. How can stacks ensure forms are correctly balanced (Irembo registration forms example)?**

- Think of **form fields like brackets**: for every opening field (e.g., “Start of Name section”), there must be a matching closing field (e.g., “End of Name section”).
- A stack checks this by:
  1. **Push** every opening field onto the stack.
  2. **Pop** when the matching closing field is found.
- If at the end, the stack is empty  → the form is correctly matched.
- If something is left in the stack  → fields are incomplete/mismatched.

Just like in code where parentheses () or {} must be balanced, forms also need to “open and close” properly, and stacks help validate this automatically.

### **Q5: Task sequence (Push/Pop example)**

Operations:

1. Push (“CBE notes”) → Stack = [CBE notes]
2. Push (“Math revision”) → Stack = [CBE notes, Math revision]
3. Push(“Debate”) → Stack = [CBE notes, Math revision, Debate]
4. Pop () → removes “Debate” → Stack = [CBE notes, Math revision]
5. Push (“Group assignment”) → Stack = [CBE notes, Math revision, Group assignment]

**Top of stack = “Group assignment”**

#### **Q6 Undo with multiple Pops (ICT exam example)**

- Imagine each answer/action you do is pushed onto the stack.
- If the student undoes **3 recent actions**, that means **Pop () x3**.
- The 3 latest answers will be removed, leaving only the **earlier answers still in the stack**.

So, the stack keeps **all answers except the last 3**.

#### **Q7: Pop to backtrack in RwandAir booking**

- **Idea:** A stack remembers the pages or steps you’ve visited.
- **How it works:**
  1. Each step (e.g., “Choose flight,” “Enter passenger info,” “Payment”) is **pushed** onto the stack.
  2. When the passenger clicks “**Back**”, the app **pops** the top step from the stack, returning to the previous step.
- This lets the passenger retrace exactly in **reverse order** of steps visited.

#### **Q8: Push/Pop to reverse “Umwana ni umutware”**

- **Algorithm using stack:**
  1. Start with an empty stack.

2. Push each word:

- Push("Umwana") → ["Umwana"]
- Push("ni") → ["Umwana", "ni"]
- Push("umutware") → ["Umwana", "ni", "umutware"]

3. Pop words one by one and write them in order popped:

- Pop → "umutware"
  - Pop → "ni"
  - Pop → "Umwana"
- **Reversed proverb:** "umutware ni Umwana"

#### Q9: DFS using a stack in Kigali Public Library

- **Why a stack suits DFS:**
  - DFS (Depth-First Search) explores as far as possible along each branch before backtracking.
  - Stack **remembers the path** and allows backtracking to the last unexplored shelf.
  - Queue (FIFO) would explore level by level (breadth-first), which is slower if you want to go deep into shelves first.

#### Q10: Push/Pop for navigation in BK Mobile app

- **Suggested stack feature:**
  - **Transaction undo/redo:**
    1. Every transaction or page visited is **pushed** to a stack.
    2. User clicks “**Back**” → pop to see previous transaction details.
    3. Optional **redo stack**: popped transactions are pushed to a second stack if user wants to go forward again.
- This makes moving through history smooth and reversible.

#### A. Basics

### **Q1: Restaurant serving in order → FIFO behavior**

- **FIFO:** First In, First Out.
- **How it works:**
  - Customers arrive and join the **rear of the queue** (enqueue).
  - The customer who came first is **served first** (dequeue).
- This shows FIFO because no one who arrived later can skip ahead

### **Q2: YouTube playlist → like a dequeue operation**

- **Explanation:**
  - Videos are lined up to play in order.
  - The next video in the playlist (front of the queue) plays automatically → **dequeue** operation.
- The playlist automatically removes the front video from “waiting” and plays it, exactly like a queue.

## **B. Application**

### **Q3: RRA office line → real-life queue**

- People **join the line at the rear** when submitting tax payments → **enqueue**.
- People **served one by one from the front** → **dequeue**.
- This is exactly a **real-life queue** system: first come, first served.

### **Q4: MTN/Airtel SIM replacement → improving customer service**

- **Queues ensure:**
  1. Fairness – first come, first served.
  2. Orderly processing – reduces confusion or crowding.

- 3. Efficiency – staff can serve systematically without skipping anyone.
- This makes the service faster, smoother, and more customer-friendly.

LOGICAL

### **Q5: Equity Bank operations**

Operations:

Enqueue("Alice") → Enqueue("Eric") → Enqueue("Chantal") → Dequeue() → Enqueue("Jean")

- Step by step:
  1. Enqueue Alice → [Alice]
  2. Enqueue Eric → [Alice, Eric]
  3. Enqueue Chantal → [Alice, Eric, Chantal]
  4. Dequeue → removes front → Alice removed → [Eric, Chantal]
  5. Enqueue Jean → [Eric, Chantal, Jean]

**Front of the queue: Eric**

### **Q6: RSSB pension applications → fairness using queue**

- **Explanation:**
  - Applications are handled **in the order received (FIFO)**.
  - First applicant is processed first; the last applicant waits at the end.
- Ensures **fairness**, no one jumps the line.

### **Q7: Different queue types in Rwandan life**

Queue type	Real-life example	Explanation
<b>Linear queue</b>	People at a wedding buffet	Serve one by one, first come, first served.
<b>Circular queue</b>	Buses looping at Nyabugogo	After the last bus, the next goes back to the start — continuous loop.

Queue type	Real-life example	Explanation
Deque (double-ended queue)	Boarding a bus from front/rear	People can enter/exit from <b>both ends</b> .

### Q8: Kigali restaurant orders → queue modeling

- **Process:**
  1. Customers place orders → **enqueue** in “waiting to be served” list.
  2. When food is ready → **dequeue** orders in the same sequence.
- Queues ensure **orders are served in correct order**, avoiding mix-ups.

### Q9: CHUK hospital emergencies → priority queue

- **Why priority queue, not normal queue:**
  - Normal queue = FIFO → first come, first served.
  - Priority queue → **patients with higher urgency (emergency cases) jump ahead**, even if they arrived later.
- Ensures **critical patients get immediate attention**

### Q10: Moto/e-bike taxi app → fair matching using queue

- **Implementation idea:**
  1. Riders **enqueue** as they become available.
  2. Students (passengers) arrive → app **dequeues** the first available driver.
  3. Optional: separate **priority queues** for special cases (e.g., VIP passengers, shared rides).
- This ensures **drivers are matched fairly** in the order they became available.

**ENDDD**