

## SDI: Week 1 Supplemental Activity

## Activity: Hello World

In this activity, follow the steps below to create a simple application to output text to the console.

### Set up the files

1	Open the <b>hello-world.html</b> file in Firefox. You should get an alert that reads <i>JavaScript works!</i> This lets you know that JavaScript is working in your browser.
2	Click the Firebug button in the upper right corner of Firefox and verify that the Console window is open. This is where our output will appear.
3	Open the <b>hello-world.js</b> file in your favorite editor. TextEdit will work if you haven't picked an editor yet. The only thing you should see is a line of code that reads <code>alert("JavaScript works!");</code>
4	Click to the left of <code>alert</code> so that the insertion point is at the very beginning of the line of code.
5	Type the following: <code>//</code>
6	The two forward slashes indicate to JavaScript that the rest of the line is a comment that should be ignored.

If you have not yet installed Firebug, do so before continuing this exercise. Refer to the JavaScript Environment activity for links to the Firebug installation information.

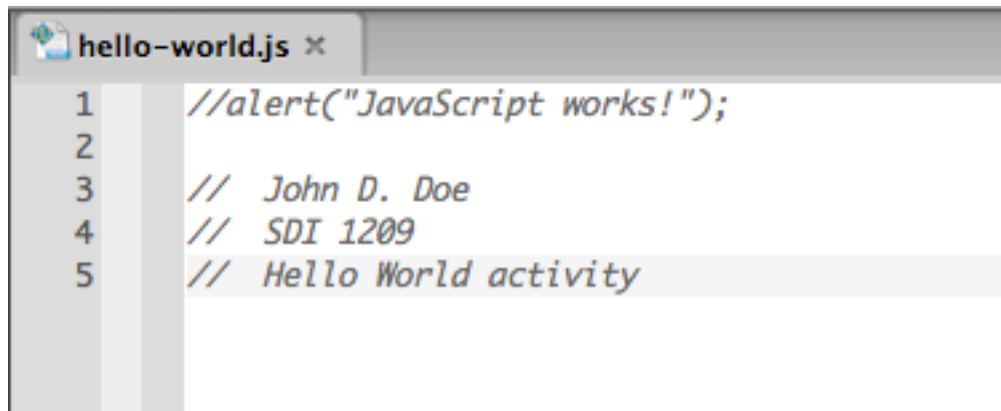
If you are using Chrome, you can open the developer window by clicking **View** on the menu bar, clicking **Developer**, and then clicking **JavaScript Console**. You also can press [OPTION+CMD+J] on the keyboard.

### Add Comments

1	Click at the end of the comment, and press [RETURN] twice.
2	Type the following: <code>// &lt;Your Name&gt;</code>
3	Press [RETURN].
4	Type the following: <code>// SDI &lt;Your Term&gt;</code>
5	Press [RETURN].
6	Type the following: <code>// Hello World activity</code>
7	When complete, your comments should look similar to <b>Figure 1</b> . Please note that your screen may look a little different depending on the editor you are using.

Comments allow you to leave notes in your JavaScript to describe what's going on. You also can use comments to disable parts of your code that might not be working yet.

Two forward slashes (`//`) before a line of text indicates a comment in the code. To comment out an entire section, put a `/*` at the beginning of the comment and `*/` at the end of the comment.



```
1 //alert("JavaScript works!");
2
3 // John D. Doe
4 // SDI 1209
5 // Hello World activity
```

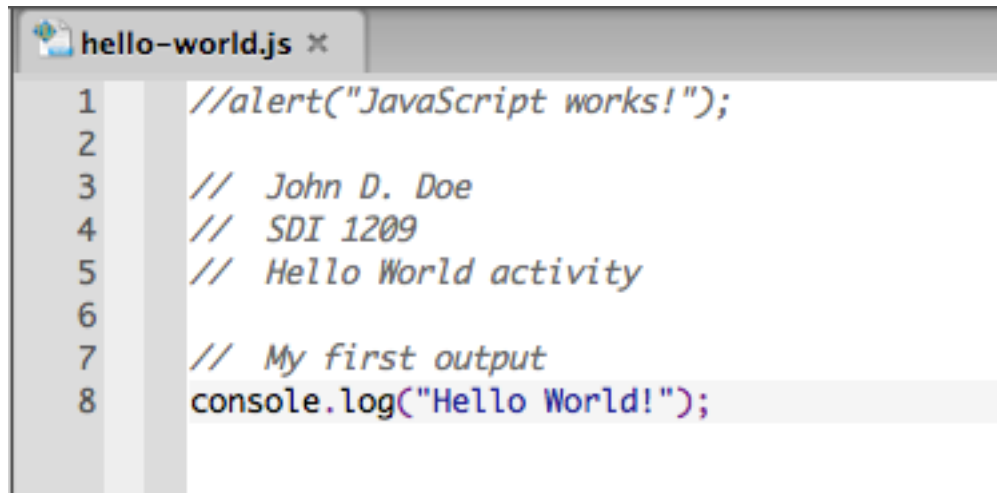
**Figure 1: Your Comments**

### Create Output

All of the output for this class will be to the console.

1	Press [RETURN] twice so that there is a blank line between your last comment and what you will type next.
2	Type the following: <code>// My first output</code>
3	Press [RETURN].
4	Type the following: <code>console.log("Hello World!");</code>
5	Press [COMMAND+S] to save the changes you've made to the file.
6	You've now created your first line of code that will output the contents of the quotes to the console. Your code should look similar to <b>Figure 2</b> .

It's always a good idea to label the parts of your code using comments.



```
1 //alert("JavaScript works!");
2
3 // John D. Doe
4 // SDI 1209
5 // Hello World activity
6
7 // My first output
8 console.log("Hello World!");
```

Figure 2: Your Console.log

### Run the Code

- |   |  |
|---|--|
| 1 | Switch to your Firefox browser.                                      |
| 2 | Press [COMMAND+R] to refresh the page.                               |
| 3 | The console should display our output, as shown in <b>Figure 3</b> . |

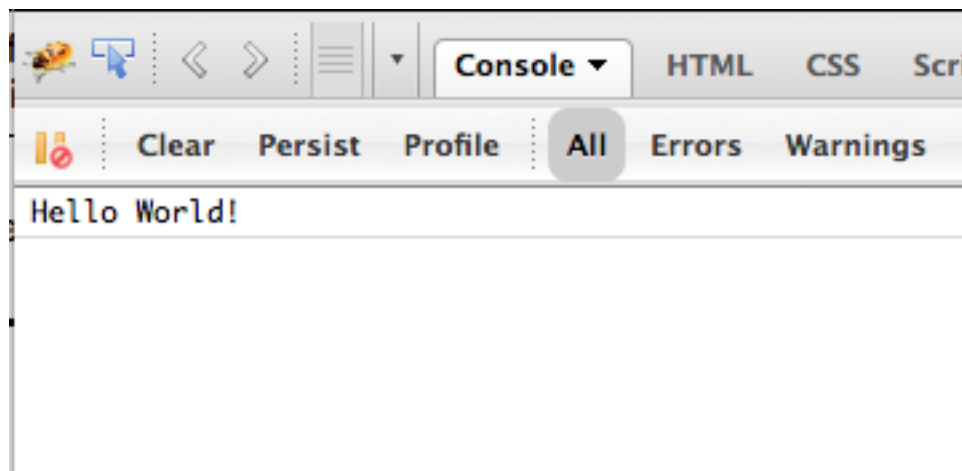


Figure 3: The Output in the Console

**Debugging the Code**

If, for some reason, you did not get the result shown above, go back to your JavaScript code in the editor, and verify that all the comments have two forward slashes (//) before them and that the `console.log` line was entered correctly.

If you're still having trouble after checking those things, contact your instructor for more assistance.