

## Algorithms for finding roots.

### 1) Bisection Method -

- ① Read  $a, b$  such that  $a < b$  &  $f(a)f(b) < 0$
- ②  $m = (a+b)/2$
- ③ If  $f(m) = 0$  then  $m$  is an exact root, else if  $f(a) \cdot f(m) < 0$  then  $b = m$  else if  $f(m) \cdot f(b) < 0$  then  $a = m$
- ④ Repeat steps 2 & 3 until  $f(m_i) = 0$
- ⑤ End else if
- ⑥ End

### 2) Regula Falsi Method -

- ① Read values of  $x_0, x_1$  &  $E = 0.001$
- ② Function value  $f(x_0)$  &  $f(x_1)$
- ③ check whether product of  $f(x_0)$  &  $f(x_1)$  is negative or not.
- ④ Determine  $m = \frac{x_0 f(x_1) - x_1 f(x_0)}{f(x_1) - f(x_0)}$
- ⑤ Check product  $x_1$  &  $x_0$  is negative or not if (-ve)  $x_0 = x$ , (+ve)  $x_1 = x$

- ⑥ check the value of  $f(m)$  is greater than 0.0001 or not
- ⑦ display the root as  $x$
- ⑧ stop

### 3) Algorithm for Newton's Method

- ① Read  $b, E = 0.001$
- ②  $m = b - \frac{f(b)}{f'(b)}$
- ③  $i = 1$
- ④ while  $|f(m)| > E$
- ⑤ print  $(i, b, m, f(m))$
- ⑥  $b \leftarrow m$
- ⑦  $m = b - \frac{f(b)}{f'(b)}$
- ⑧  $i \leftarrow i + 1$
- ⑨ end of while
- ⑩ end

### 4) Secant Method

- ① Read value  $x_0, x_1$  &  $E = 0.001$
- ② compute  $f(x_0)$  &  $f(x_1)$



- ③  $m = \frac{[x_0 * f(x_1) - x_1 * f(x_0)]}{f(x_1) - f(x_0)}$
- ④  $f[(x_2 - x_1) / m] > E$
- ⑤ Display the required root as m
- ⑥ Stop

### 5) Fixed Point

- ① Read b,  $E = 0.0001$
- ②  $m = g(b)$
- ③  $i = 1$
- ④ while  $(|b - m| \geq E)$  do
- ⑤     print i, b, m, abs(m - b)
- $b = m$
- $m = g(b)$
- $i = i + 1$
- end while
- ⑤ print i, b, m, abs(m - b)
- ⑥ end of algorithm

### Algorithm for applying interpolation

- 1) Lagrange's Interpolation
- ① start

- ② Read no. of data (n)
- ③ Read data  $x_i$  &  $y_i$  for  $i=1$  to  $n$
- ④ Read value of independent variable  $x_p$  & corresponding value  $y_p$
- ⑤  $i = 0$
- ⑥ for  $i=1$  to  $n$ 
  - $p = 1$
  - for  $j=1$  to  $n$ 
    - if  $i \neq j$  then
    - calculate  $p = p * (x_p - x_j) / (x_i - x_j)$
    - end if
  - next  $j$
  - calculate  $y_p = y_p + p * y_i$
  - Next  $i$
- ⑦ Display value of  $y_p$
- ⑧ Stop

2) Hermite Interpolation formula

$$h_m(x) = \sum_{i=0}^n \sum_{j=0}^{a_i-1} \sum_{k=0}^{x_i-j-1} \dots$$

$$f(j)(x_i) \frac{1}{k!} \frac{1}{j!} \left[ \frac{(x - x_i)^{x_i}}{\omega(x)} \right] (k)$$



## 3) Divide difference Table

① start

② Read divided difference

 $F_{0,0} \dots F_{n,n}$ ③ for  $i = 0 \dots n$ set  $F_{i,0} = f(x_i)$ ④ for  $i = 1 \dots n$ - for  $j = 1 \dots i$ set  $F_{i,j} = \frac{F_{i,j-1} - F_{i-1,j-1}}{x_i - x_{i-j}}$ 

end

end

Output ( $F_{0,0} \dots F_{i,i} \dots F_{n,n}$ )

## 4) Newton Interpolation (Forward)

$$f(a+hu) = f(a) + \underbrace{u}_{L_1} \Delta f(a) + \underbrace{u(u-1)}_{L_2} \Delta^2 f(a) + \dots$$

① start

② Read  $n$ ③ for  $i = 0$  to  $n-1$ Read  $x_i, y_i[0]$ end  $i$ ④ for  $j = 1$  to  $n-1$

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for i = 0 to n - 1 - j
    y[i][j] = y[i+1][j-1] - y[i][j-1]
end i
end j

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(5) for i = 0 to n - 1
    for j = 0 to n - 1 - i
        print y[i][j]
    end j
end i

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(6) Read a

(7) Assign  $h = x[1] - x[0]$

(8) Assign  $u = (a - x[0]) / h$

(9) Assign  $sum = y_0[0]$  &  $p = 1.0$

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(10) for j = 1 to n - 1
    p = p * (u - j + 1) * h
    sum = sum + p * y_0[j]
end j

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(11) Display a & sum

(12) Stop

## Algorithm for direct method

1) Gauss Elimination method -

(i) Red n



- ② for  $i = 1$  to  $n$  steps of 1 do
- ③ for  $i = 1$  to  $(n+1)$  steps of 1 do
- ④ Read  $a_{ij}$
- end for
- end for
- ⑤ for  $k = 1$  to  $(n-1)$  in steps of 1 do
- ⑥ for  $i = (k+1)$  to  $n$  in steps of 1 do
- ⑦  $u \leftarrow a_{ix} / a_{xx}$
- ⑧ for  $j = k$  to  $(n+1)$  in steps of 1 do
- $a_{ij} \leftarrow a_{ij} - a_{xj} * u$
- end for
- end for
- ⑨  $x_n \leftarrow \frac{a_n(n+1)}{a_{nn}}$
- ⑩ for  $i = (n-1)$  to 1 in step of 1
- ⑪ sum  $\leftarrow 0$
- ⑫ for  $j = i+1$  to  $n$  in steps of 1 do
- ⑬ sum  $\leftarrow$  sum +  $a_{ij} * x_j$
- end for
- ⑭  $x_i \leftarrow 1/a_{ii} [a_i(n+1) - \text{sum}]$

## 2) Gauss Jacobi Method

- ① Read  $n$

(2) for  $i=1$  to  $n$  steps of 1 do  
(3) for  $i=1$  to  $(n+1)$  steps of 1 do

    Read  $a_{ij}$

    end for

end for

(4) for  $k=1$  to  ~~$(n+1)$~~  matrix by 1 do  
    big - e  $\leftarrow$  0

    for  $i=1$  to  $n$  by 1 do

(5) sum  $\leftarrow$  0.0  $\rightarrow$  (Initially zero)

(6) for  $j=1$  to  $n$  steps of 1

    if  $i \neq j$

end for

(7) new -  $x_j = [a_j(n+1) - \text{sum}] / a_{jj}$

$E = \frac{|\text{new} - x_j - \text{old } x_j|}{\text{new} - x_j}$

    if (error > big.e)

        big - e = e

    end if

end for

(8) for  $i=1$  to  $n$  by 1 do

    set old -  $x_i = \text{new} - x_i$

end for

printf "sol" does not converges in matrix"  
end for algorithm



## Gauss Seidel Method

- ① Read  $n$
- ② for  $i = 1$  to  $n$  1 to do  
     for  $j = 1$  to  $n$  1 to do  
         Read  $a_{ij}$   
     end for  
   end for
- ③ Read max itr,  $\epsilon$
- ④ for  $i = 1$  to  $n$  by 1 do  
     set  $x_i \leftarrow 0.0$   
   end for
- ⑤ for  $k = 1$  to max, itr by 1 do  
     big - e  $\leftarrow 0$   
     for  $i = 1$  to  $n$  by 1 do  
         sum  $\leftarrow 0.0$   
         for  $j = 1$  to  $n$  by 1 do  
             if  $(i \neq j)$   
                 sum  $\leftarrow$  sum +  $a_{ij} * x_j$   
             endif  
         end for  
         temp  $\leftarrow [a_{i(n+1)} - \text{sum}] / a_{ii}$   
         error =  $\frac{\text{temp} - x_i}{\text{tem}}$

⑨  $x_i \leftarrow temp$   
 if (error > big e)  
     big - e = error  
 endif  
 end for

⑩ if (big - e  $\leq$  e) then  
     print "sol" converges", k, "iteration";  
     for i = 1 to n by 1 to do  
         print  $x_j$   
     end for  
     exit  
   end if  
 end for  
 print "sol" don't converges in matrix'