# SHRIDHAR NAGESH HEGDE

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Bengaluru, India

## **EDUCATION**

NIRMALA CONVENT HIGH SCHOOL, KUMTA

High School (10th standard)

April 2014 91.52 %

SARASWATI PRE-UNIVERSITY COLLEGE, KUMTA

12th standard (+2)

June 2014 - March 2016

95.00 %

M S RAMAIAH UNIVERSITY OF APPLIED SCIENCES, BENGALURU

B. Tech in Computer Science and Engineering (CSE)

August 2016 - Present 7.7 GPA (as of 5 semesters)

## **SKILLS**

PROGRAMMING: C, C++, Java, Python, JavaScript, HTML, CSS, Haskell, SQL Database, x86 Assembly, Bootstrap, Android, Node JS

SOFTWARES: MATLAB, Octave, NetBeans, Eclipse, Android Studio, Greenfoot IDE, Premier Pro, Photoshop (Basic)

**CERTIFICATIONS:** How Google does **Machine Learning**, What is **Data Science**?, Data Science Orientation, **Python** for Everybody,

Version Control with Git (Coursera Online Certification)

# **PROJECTS & OTHER ACHIEVEMENTS**

WED DEVELOPMENT INTERN

June 2018 - August 2018

CBS Innovations, Bengaluru

Web - Frontend

Won the 3<sup>rd</sup> prize for our presentation about "Safety of Children in Cyber Space". It was a National Level science festival and the prize was distributed by the Union Minister for Science and Technology.

## ONION ROUTING & REMOTE BIOMETRIC VERIFICATION - PAPER PRESENTATION

April 2019

Mahayantra, Dayanand Sagar College of Engineering

Research Paper

Co-authored a paper titled "Remote biometrics verification as a remedy to child abuse in cyberspace using IOT & Onion Routing" at Mahayantra 3.0, a national level paper presentation competition & won the 3<sup>rd</sup> place.

WRITE OUT June 2018

**WEB APP** - A blogging platform built using **Django**, a web framework for python.

FIX IT BENGALURU November 2018

**MOBILE APP** - An android application built to solve problems of Bengaluru in various sectors using Real Time Database and Deep-Link UPI payment.

#### **SMART WATER BILLING SYSTEM**

October 2017 - December 2017

Project Team Lead IoT

A smart water billing system for efficient water management in Bengaluru using IoT was made for Innovate India competition by Texas Instruments.

"CMRIT HACKS" - A 24 HOURS HACKATHON

May 2018

Winner Android & Web

**CODESPACE - NATIONAL LEVEL HACKATHON** 

March 2019

Top 15 among 80 others nationally

**Augmented Reality** 

Built an Augmented Reality application in 24 hours to aid the education technology and was one of the top 15 finalist to present the idea before VCs.

INQUIZITIVE MINDS: NATIONAL LEVEL QUIZ COMPETITION

South India level participant

January 2018 Aptitude, Science, GK, Current Affairs

INDIA INTERNATIONAL SCIENCE FESTIVAL (IISF)

3<sup>rd</sup> prize at National Level

October 2018 **Cyberspace** 

Won the 3<sup>rd</sup> prize for our presentation about "Safety of Children in Cyber Space". It was a National Level science festival and the prize was distributed by the Union Minister for Science and Technology.

## **EXTRA CARRICULAR**

24 HOURS HACKATHONS: <CMR Hacks>, Hack it on 2.0, Make-A-Thon, Hackman, Codespace

IDEAL STUDENT AWARD: Given by Saraswathi P U College in 2016 during 12<sup>th</sup> standard for all round performance.

NATIONAL CHILDERN'S SCIENCE CONGRESS: Participant in the state level exhibition during 2012, 2013, 2014

TOP 3 DEBATER IN UTTARA KANNADA: Awarded by Canara Welfare Trust in 2015

SPORTS: Volleyball, Cricket, Badminton, Table Tennis, Throw Ball, Foot Ball