

## **Problem #1**

### **Matrix Multiplication**

In this task you need to tackle the problem of multiplying 2 matrices in a multi-threaded fashion. First matrix (A) is given in row major order. The second matrix (B) is given in transpose form (column major order). The multiplication is guaranteed to be possible. Parallelize the task as follows:

- Create a set of worker threads. How many threads should be created - this will be a parameter given by user to your program. Let's call this set  $W$ . It is guaranteed that  $\text{row}(A) * \text{column}(B)$  is a multiple of  $|W|$ .
- Write a class called `WorkItem`. Each `WorkItem` object holds  $i^{\text{th}}$  row of A ( $A_i$ ) and  $j^{\text{th}}$  column of B ( $B_j^T$ ) for all  $0 \leq i, j \leq \text{row size of A}$ . A `WorkItem` also stores the indices  $i$  and  $j$ . So there will be  $\text{row}(A) * \text{column}(B)$  work items. All these work items are put in a queue. This can be done by your main thread.
- A worker thread of  $W$  extracts a work item from the queue and performs the summation of multiplication between the  $A_i$  and  $B_j^T$ . Each worker performs exactly  $\text{row}(A) * \text{column}(B) / |W|$  number of work. The worker writes the result to the appropriate cell of the resultant matrix.
- Main thread writes the resultant matrix to the console.

**Be sure to consider the following:**

- Be prudent in using synchronization. Do not use it unnecessarily. Also, use enough synchronization to avoid data corruption.
- Perform wait, notify and joining, wherever you find it appropriate.
- Analyze your code to detect bugs. Ensure good parallelism and integrity of data
- Double check your results with a regular (single threaded) matrix multiplication routine.