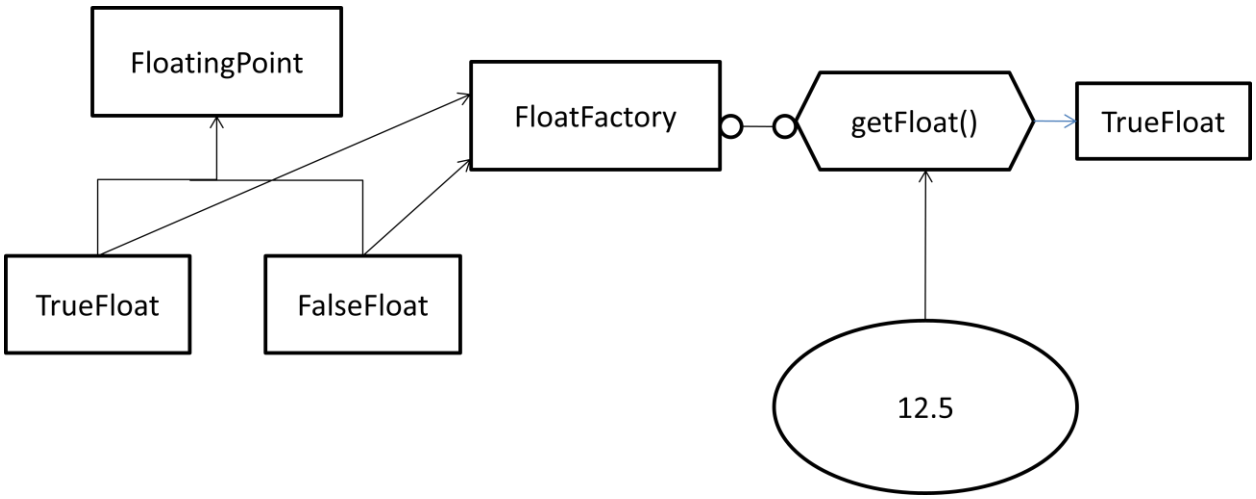
# Bangladesh University of Engineering and Technology (BUET)

# CSE 202 (Object Oriented Programming Language Sessional)

# Online on Java

A Factory pattern is one that returns an instance of one of several possible classes depending on the data provided to it.




**Input:**

You have to take a **String** as input from console (e.g. 12.5). The you have to convert it in mantissa and exponent form.


For 12.5, **mantissa** = 125 and **exponentfrequency** = -1

**Output**:

Output will be the **Rounded** form of the **input**. You cannot use **floor** or **ceil** functions for rounding.

**Sample Input and Output:**

1.

100.234
Mantissa: 100234 Exponential Frequency: -3
Rounded Value is: 100

2.

100.56345

Mantissa: 10056345 Exponential Frequency: -5
Rounded Value is: 101

**Sample Code:**

```
import java.util.Scanner;

class FloatPoint
{
      Protected int mantissa,exponentFreq;
}
 class TrueFloat extends FloatPoint
 {
      public TrueFloat(String s)
      {
          // logic to obtain mantissa and exponentFreq
      }
 }
class FalseFloat extends FloatPoint
{
   public FalseFloat(String s)
   {
          // logic to obtain mantissa and exponentFreq
   }
}

class FloatFactory
{
          public FloatPoint getFloat(String entry)
          {
                    //determine which class to return
          }
}
public class Main {
    private static void roundNum(FloatPoint fp)
    {
          System.out.println("Rounded Value is: "+ value);
    }

   public static void main(String[] args) {
      // TODO code application logic here
      Scanner sc = new Scanner(System.in);
      String s = sc.next();
      FloatFactory ff = new FloatFactory();
      FloatPoint fp= ff.getFloat(s);
      System.out.println("Mantissa: "+ fp.mantissa+" Exponential Frequency: "+ fp.exponentFreq);
      roundNum(fp);
   }
}
```