[**rjrk.1310@gmail.com** ▼](https://code.google.com/p/jpegcam/wiki/Instructions) | [My favorites ▼](https://code.google.com/u/112158358635165034805/) | [Profile](https://code.google.com/u/112158358635165034805/) | [Sign out](https://www.google.com/accounts/Logout?continue=https%3A%2F%2Fcode.google.com%2Fp%2Fjpegcam%2Fwiki%2FInstructions)

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| [Logo](https://code.google.com/p/jpegcam/) | [jpegcam](https://code.google.com/p/jpegcam/)  [Capture JPEG webcam images on your website and submit to your server.](https://code.google.com/p/jpegcam/) | Top of Form    Bottom of Form |

[Project Home](https://code.google.com/p/jpegcam/) [Downloads](https://code.google.com/p/jpegcam/downloads/list) [Wiki](https://code.google.com/p/jpegcam/w/list) [Issues](https://code.google.com/p/jpegcam/issues/list) [Source](https://code.google.com/p/jpegcam/source/checkout)

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| https://ssl.gstatic.com/codesite/ph/images/star_off.gif**Instructions**  *Introduction and Usage Instructions*  [Featured](https://code.google.com/p/jpegcam/w/list?q=label:Featured), [Phase-Implementation](https://code.google.com/p/jpegcam/w/list?q=label:Phase-Implementation), [Phase-Deploy](https://code.google.com/p/jpegcam/w/list?q=label:Phase-Deploy)  Updated Feb 4, 2010 by [jhuck...@gmail.com](https://code.google.com/u/100866768200529838600/) Introduction JPEGCam is a simple, Javascript and Flash library that allows you to enable your users to submit Webcam snapshots to your server in JPEG format. The Flash movie is variable-sized, and has no visible user interface controls. All commands sent to the movie are done so from Javascript, so you can implement your own look & feel on your site, create your own buttons, and tell the Flash movie what to do from your own code. Requirements  * **Javascript-enabled browser**   + Tested on:     - Safari 3.0 Mac OS X Leopard     - Firefox 2.0 Mac OS X Leopard     - MSIE 6.0, 7.0 Windows XP SP2     - Firefox 2.0 Windows XP SP2     - Chrome 0.3 Beta Windows XP SP2 * **Flash Player 9 & 10**  Installation (For a working example, see "test.html" in the htdocs folder.)  First, copy the following files to your web server:   * webcam.js * webcam.swf * shutter.mp3  Embedding In Your Page To use the tool in your page, edit your HTML (or PHP or whatever) and load the JavaScript library:    <script type="text/javascript" src="webcam.js"></script>  Next, configure a few settings to taste (see [APIDocs](https://code.google.com/p/jpegcam/wiki/APIDocs) for all the available API calls you can make):  <script language="JavaScript">         webcam.set\_api\_url( 'test.php' );         webcam.set\_quality( 90 ); // JPEG quality (1 - 100)         webcam.set\_shutter\_sound( true ); // play shutter click sound </script>  Next, load the movie into the page. If you want to load the movie immediately, simply use document.write() as shown below. If you are designing a DHTML application, you can call webcam.get\_html(...) at any time to dynamically populate a DIV or other element after the page is finished loading.  <script language="JavaScript">         document.write( webcam.get\_html(320, 240) ); </script>  Add some controls for sending commands to the movie (see [APIDocs](https://code.google.com/p/jpegcam/wiki/APIDocs) for a complete list of commands).  <br/><form>         <input type=button value="Configure..." onClick="webcam.configure()">         &nbsp;&nbsp;&nbsp;         <input type=button value="Take Snapshot" onClick="webcam.snap()"> </form>  Finally, add some code for handling the server response:  <script language="JavaScript">         webcam.set\_hook( 'onComplete', 'my\_callback\_function' );         function my\_callback\_function(response) {                 alert("Success! PHP returned: " + response);         } </script>  That's it! See [APIDocs](https://code.google.com/p/jpegcam/wiki/APIDocs) for a complete list of all the available API calls. See the next section for how to write the server-side receiver. Server Side Code The Flash movie makes a HTTP POST to your server-side script, using the Content-Type 'image/jpeg'. This is a NON-STANDARD method which is unlike submitting a form from a web page. If you are using PHP, the JPEG data will NOT be in the normal $\_POST associative array. Instead, you should read it from the special PHP wrapper: 'php://input'. For example:    $jpeg\_data = file\_get\_contents('php://input');  You can write this raw, binary JPEG data to a file handle using the PHP function file\_put\_contents():  $jpeg\_data = file\_get\_contents('php://input'); $filename = "my\_file.jpg"; $result = file\_put\_contents( $filename, $jpeg\_data );  Any output from your script is passed back through the Flash movie to the JavaScript code, which in turn passes it to your onComplete callback function.  For example, if you want your script to pass back a URL to the JPEG image, save the file where you want it, and construct a URL to the file. Then simply print the URL to the output like this:  (This assumes you are saving the files to the current working directory)  $url = 'http://' . $\_SERVER['HTTP\_HOST'] . dirname($\_SERVER['REQUEST\_URI'])         . '/' . $filename; print "$url\n";  (See "test.php" for a working example.) FAQ Q. **I cannot see the image from my camera! What am I doing wrong?**  A. You probably have to setup the camera device in the Flash Camera settings dialog first. Often Flash doesn't auto-detect the right device.  webcam.configure( 'camera' );  It is always a good idea to provide a "Configure..." button on your page which calls this function, so users can easily get to it.  Q. **What is this ugly permission dialog? Can't I just make it remember me?**  A. Yes, you certainly can! In the Flash setup dialogs, click on the 2nd icon from the left (i.e. Privacy Settings), and you can click "Allow", then check the "Remember" checkbox.  You can send your users directly to the Privacy config panel by calling:  webcam.configure( 'privacy' );  A cool trick is to detect "new" users (via a cookie) and register an onLoad handler to send them directly to the Privacy settings.  webcam.set\_hook( 'onLoad', 'my\_load\_handler' ); function my\_load\_handler() {         if (is\_new\_user())                 webcam.configure( 'privacy' ); }  Of course, you have to write the is\_new\_user() function yourself. I no wanna be settin' no cookies on your domain. |
|  |

Comment by project member [jhuck...@gmail.com](https://code.google.com/u/100866768200529838600/), Jan 5, 2009

Hey everyone, I just uploaded JPEGCam version 1.0.4, which has some new features and performance improvements.

The library now freezes the webcam image when it submits to the server, and offers optional functions to separately capture and upload the image (so your users can take multiple snapshots, and upload the one that looks best).

Enjoy!

Comment by mrd...@bredband.net, Jan 12, 2009

Works fine. But instead of resolution you may be able to fix a download instead so that the image is saved on the desktop, so maybe <http://demo.turnkey-buddy.com/photo_booth/>

Comment by [lovenal...@gmail.com](https://code.google.com/u/104229684046031956945/), Feb 3, 2009

Hi All

Is there any compatibility with Java instead of PHP for saving the image?? I'm working on plugging this into Sakai (www.sakaiproject.org) which is java-based. Classes in java seem not to recognise the content type image/jpeg easily.

Any thoughts?

Comment by iamkar...@gmail.com, Feb 12, 2009

hi there.

would it be possible if we can have the user enter a unique id as the filename for the image through a html text field. so, after clicking "Take Snapshot" button the data from the text field will be used as the filename.

i hope you won't mind me asking. thank you sir.

Gb!

Comment by aswin.ex...@gmail.com, Mar 10, 2009

In java although I might be wrong but if u read the InputStream[?](https://code.google.com/p/jpegcam/w/edit/InputStream) from the request and Write it to a file then the image is saved. I have tested it 10-20 times and so far the images are there but still I m not sure. Read the Servlet Specs to be sure

Comment by [mark.sto...@gmail.com](https://code.google.com/u/117834439953142255132/), Jun 8, 2009

How do I add this to a form? I want to capture a jpg head shot for a form collecting information for an Identification Database. So what I want to do for example is collect things like "Name" "Employee Number" "EMPLOYEE PHOTO" etc. Then POST the info and upload the jpg to the server. It would be great if you could provide an example. Thanks Mark

Comment by [mhew...@gmail.com](https://code.google.com/u/111516455144847379382/), Jul 16, 2009

For those wanting to use some sort of additional data, you can do it as a GET but changing the API URL. It would be nicer to work as if it were another form field, but this way does work:

Change: webcam.set\_api\_url( 'test.php' );

to something like:

var personName = document.getElementById('name').value;

var employeeNumber = document.getElementById('employeeNumber').value;

webcam.set\_api\_url('test.php?name=' + personName + '&employeenumber=' + employeeNumber);

Obviously POSTs are nicer than GETs, but at least it works.

Comment by [jmezzal...@gmail.com](https://code.google.com/u/105722115057145574566/), Jan 6, 2010

IN JAVA:

public class FotoCapturaServlet[?](https://code.google.com/p/jpegcam/w/edit/FotoCapturaServlet) extends HttpServlet[?](https://code.google.com/p/jpegcam/w/edit/HttpServlet) {

protected void doPost(HttpServletRequest[?](https://code.google.com/p/jpegcam/w/edit/HttpServletRequest) request, HttpServletResponse[?](https://code.google.com/p/jpegcam/w/edit/HttpServletResponse) response) throws ServletException[?](https://code.google.com/p/jpegcam/w/edit/ServletException), IOException {

int read; int i = 0; byte byteArray = new byte[(int) request.getContentLength()]; while((read=request.getReader().read()) != -1){

byteArray[i++]=(byte) read;

} }

}

Comment by [rierar...@gmail.com](https://code.google.com/u/115039267309637079564/), Jan 12, 2010

In case anyone wonders how to save the image in ColdFusion[?](https://code.google.com/p/jpegcam/w/edit/ColdFusion)

<cfimage source="#GetHttpRequestData().content#" destination="your-image.jpg" action="write">

Comment by [nxel...@gmail.com](https://code.google.com/u/111273955307991051971/), Feb 21, 2010

Hi

Help me

I need to use JpegCam[?](https://code.google.com/p/jpegcam/w/edit/JpegCam)? in my grails project, but when I make a snap, always I have javascript mistake. I don't know if the problem is in test.php, I made a function in my controller and I call this function in javascript:

<script language="JavaScript">

webcam.set\_api\_url( '/pruebaImages1/foto/webcam' );

webcam.set\_swf\_url ( '/pruebaImages1/js/webcam/webcam.swf'); webcam.set\_shutter\_sound(true,'/pruebaImages1/js/webcam/shutter.mp3');

webcam.set\_quality( 90 ); // JPEG quality (1 - 100) webcam.set\_shutter\_sound( true ); // play shutter click sound

</script>

Thanks

Comment by [zen2...@gmail.com](https://code.google.com/u/109013716730458814526/), Mar 25, 2010

Hi All,

I have included all the code as given above. But I am getting this error "Error: uncaught exception: Error in Actionscript. Use a try/catch block to find error." when I am clicking "Take Snapshot". Please advice me how to overcome this error.

You can see here <http://www.site2preview.com/jpegcam/photo.php>

Thanks in Advance

Comment by [nicktulip](https://code.google.com/u/nicktulip/), Mar 25, 2010

Zen2nad - how did you fix the error? I see that it works on your site. I am getting the same error here and looking for a fix.

Thanks

Comment by [zen2...@gmail.com](https://code.google.com/u/109013716730458814526/), Mar 25, 2010

Nick,

I am still getting this issue. :(

Thanks

Comment by [jon...@gmail.com](https://code.google.com/u/115493825850516091157/), May 19, 2010

I am looking for some classic asp examples to replace the test.php file save sample that will work with the test.html.

Comment by [530...@gmail.com](https://code.google.com/u/114708605714426652330/), Jun 9, 2010

Is there a timer?? Like click a button and wait 5 seconds till it snaps...

Comment by [azzusai...@gmail.com](https://code.google.com/u/117300304720634116661/), Jun 15, 2010

Hi all,

I got the below response on calling webcam.snap(). Can any one please tell me what could be the reason?

FailToSnap[?](https://code.google.com/p/jpegcam/w/edit/FailToSnap)

<html>

<head><title>

Get Snap

</title>

<link href="../App\_Themes/Default/spell.css" type="text/css" rel="stylesheet" /><link href="../App\_Themes/Default/style.css" type="text/css" rel="stylesheet" /></head>

</html>

Comment by [aniisah....@gmail.com](https://code.google.com/u/108163988796898326458/), Jul 2, 2010

In grails, to save image:

String filePath = "c:/image.jpg"  
InputStream inputStream = request.getInputStream();  
  
OutputStream out=new FileOutputStream (filePath);  
byte[] buf = new byte [1024] ;  
int len;  
while((len=inputStream.read(buf))>0) out.write(buf,0,len);  
out.close();  
inputStream.close();

Comment by roydel...@gmail.com, Sep 14, 2010

This a good.

QUESTION: How would bring in that image into Flash.

I am writing an App that aloow the visitor to do these 2 things: 1. Snap a picture of themself 2. drap an image of a hat or eye class(png) to see if it fits.

Can set the image name in php file or in the actionscript ?

Thanks

roydell2b@gmail.com

Comment by roydel...@gmail.com, Sep 14, 2010

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Can set the image name in php file or in the actionscript ?

Thanks

roydell2b@gmail.com

Comment by [hol...@gmail.com](https://code.google.com/u/100027445942621506728/), Sep 29, 2010

I have created an ASP file handler:

strFileName = "../usergfx/"&replace(now(),":","-")&".jpg"  
  
a=Request.TotalBytes  
b=Request.BinaryRead(a)  
  
set BinaryStream = CreateObject("ADODB.Stream")  
  
  BinaryStream.Type = 1 '// binary data  
  BinaryStream.Open  
  BinaryStream.Write b  
    
  BinaryStream.SaveToFile server.MapPath(strFileName), 2 '// save to disk  
  
  response.write server.MapPath(strFileName) '// output url  
  
set BinaryStream = nothing

And I also found a ASP.NET file handler:

protected void Page\_Load(object sender, EventArgs e)  
{  
    string strFile = "../usergfx/" + DateTime.Now.ToString("dd\_MMM\_yymmss") + ".jpg";  
    FileStream log = new FileStream(Server.MapPath(strFile), FileMode.OpenOrCreate);  
    byte[] buffer = new byte[1024];  
    int c;  
    while ((c = Request.InputStream.Read(buffer, 0, buffer.Length)) > 0)  
    {  
        log.Write(buffer, 0, c);  
    }  
    Response.Write(strFile);  
    log.Close();  
}

source: DaveCS2 @ <http://forums.asp.net/t/1487014.aspx>

Thanks for a great flash application! :)

Comment by salmansa...@gmail.com, Oct 30, 2010

Hello holm50

I have tried your ASP file handler (copy/paste into test.asp between <% %>), but it creates an Internal Server Error (500).

I also changed the client side code as follows: webcam.set\_api\_url( 'test.asp' );

I also created a new folder in same folder as test.asp called usergfx and gave windows write permissions to IUSR*... and IWAM*...

Can you please help?

Comment by [gerardof...@gmail.com](https://code.google.com/u/112328890934434255796/), Apr 4, 2011

As I make a php value or other value obtained by GET be sent to test.php and from test.php read it with php? This is make me crazy. Any help is appreciated. PS: I already read the comments by mhew ... @ gmail.com, July 16, 2009 in this wiki.

Comment by [jeffy.a...@gmail.com](https://code.google.com/u/100040678602405742367/), May 6, 2011

anyone had success in safari 5 and internet explorer 8?

Comment by [ashwin.r...@gmail.com](https://code.google.com/u/109025710175933053876/), May 31, 2011

Code with Java Backend is hosted at

<http://ashwinrayaprolu.wordpress.com/2011/05/26/capture-picture-on-webpage-with-java-backend/>

Comment by [shuky.ka...@gmail.com](https://code.google.com/u/117852058882395554716/), Jun 6, 2011

Anyone had any success with storing to appengine's by using blob service? or by any other way?

Comment by assor...@gmail.com, Jul 9, 2011

Thanks very much for plugin! I've done smth with it <http://blog.assorium.ru/creations/photo_maker/> Wanna make translate and facebook comments for not russian people

Comment by [netituxl...@gmail.com](https://code.google.com/u/103352980409175422022/), Aug 15, 2011

How can i *Save As* the picture to my Desktop instead of *Save to Server* ?? **Thanks in advance**

Comment by fredrick...@gmail.com, Oct 6, 2011

Any thoughts on how to check that the client machine is actually equipped with a webcam?

Comment by [w...@104house.cc](https://code.google.com/u/110580167766867932627/), Nov 5, 2011

my asp code:

n=now()  
temp= year(n) & month(n) & day(n) & "-" & hour(n) & minute(n) & second(n)  
strFileName = temp&".jpg"  
a=Request.TotalBytes  
b=Request.BinaryRead(a)  
  
set BinaryStream = CreateObject("ADODB.Stream")  
  
  BinaryStream.Type = 1 '// binary data  
  BinaryStream.Open  
  BinaryStream.Write b  
    
  BinaryStream.SaveToFile server.MapPath(strFileName), 2 '// save to disk  
  
  response.write strFileName '// output url  
  
set BinaryStream = nothing

and test.html:

                function my\_completion\_handler(msg) {  
                        // extract URL out of PHP output  
                        //if (msg.match(/(http\:\/\/\S+)/)) {  
                                var image\_url = RegExp.$1;  
                                // show JPEG image in page  
                                document.getElementById('upload\_results').innerHTML =   
                                        '<h1>Upload Successful!</h1>' +   
                                        '<h3>JPEG URL: ' + msg + '</h3>' +   
                                        '<img src="' + msg + '">';  
                                  
                                // reset camera for another shot  
                                webcam.reset();  
                        //}  
                        //else alert("ASP Error: " + msg);  
                }

It works!!! Thanks for a great flash application! and hol...@gmail.com ^^

Comment by [fenyiad...@yahoo.com](https://code.google.com/u/102175911437689973050/), Nov 26, 2011

My webcam freezes after I take more than 70 pictures. It will continue to freeze until I restart the computer before it start working again. Any help would be appreciated. Thank you

Comment by [nanda.si...@gmail.com](https://code.google.com/u/109721894735977659965/), Dec 20, 2011

Hello everyone,

I have a problem with the given example. I didn't do anything just extracted and pasted in server's (apache server) root folder. Initially, it seems working perfectly, I can able to see myself via webcam. The real problem is, when I click "Take Snapshot", it says "Error: Movie not loaded yet".

Will anyone, give a hint or solution to solve this problem?

Comment by [mikle.sol](https://code.google.com/u/mikle.sol/), Jan 8, 2012

node.js code <https://github.com/MikleSol/jpegcam-node.js>

Comment by eetu.pik...@oulu.fi, Feb 9, 2012

Hi, thank you very much, fine plugin. I manage to make very functional and usable user image update form to our intranet.

With iHTML the file write requires only:

<iFILE INPUT='i\_priv\_post' NAME='somename.jpg' OP="write">

Comment by [gad.l...@gmail.com](https://code.google.com/u/104099230148133230734/), Apr 7, 2012

In what encoding is the binary data sent to the server ? I'm using a different server side and having trouble decoding the POST data. Thanks

Comment by [h...@speculum.pt](https://code.google.com/u/108318391965248803603/), May 9, 2012

ASP.NET

<script type="text/javascript" src="webcam.js">   
</script>   
  
<script language="JavaScript">  
    webcam.set\_quality(90); // JPEG quality (1 - 100)  
    webcam.set\_shutter\_sound(true); // play shutter click sound  
    webcam.set\_stealth(true); // enable stealth mode  
    webcam.set\_hook('onComplete', 'my\_callback\_function');  
  
    function my\_callback\_function(msg) {  
  
        if (msg.indexOf("jpg")) {  
  
            var image\_url = msg.substring(0, msg.indexOf("jpg") + 3);  
            // show JPEG image in page  
            document.getElementById('upload\_results').innerHTML =  
                                                '<h5>JPEG URL: ' + image\_url + '</h5>' +  
                                                '<img src="' + image\_url + '">';  
        }  
    }  
</script>

C#

        protected void Page\_Load(object sender, EventArgs e)  
        {  
            //check if it is a snapshot  
            if (Request.ContentType.Equals("image/jpeg"))  
            {  
  
                string strFile = "";  
                byte[] buffer = new byte[1024];  
                string photofolder = "photofolder/";  
                strFile = photofolder + DateTime.Now.ToString("yyyy-MM-dd\_hh;mm;ss") + ".jpg";  
              
  
                // save the file  
                int c;  
                if ((c = Request.InputStream.Read(buffer, 0, buffer.Length)) > 0)  
                {  
  
                    FileStream log = new FileStream(Server.MapPath(strFile), FileMode.OpenOrCreate);  
                    log.Write(buffer, 0, c);  
  
                    while ((c = Request.InputStream.Read(buffer, 0, buffer.Length)) > 0)  
                    {  
                        log.Write(buffer, 0, c);  
                    }  
                    log.Close();  
                    Response.Write(strFile);  
                    Session["lastsaved"] = strFile;  
                    this.ButtonDelete.Visible = true;  
                }  
  
            }

Comment by [jacmu1...@gmail.com](https://code.google.com/u/101509095734838340801/), Jul 24, 2012

Hello, Where to copy shutter.mp3 and webcam.swf? I have looked at source/hotdocs right click on file ,there was no copy just save as. Should i save it? Please help! Thank you the your code

Comment by [bec...@gmail.com](https://code.google.com/u/110403955459458837452/), Feb 7, 2013

I try to edit Webcam.fla file in Flash Builder and also in Macromedia flash 8. I got error message that "unexpected error" it think Webcam.fla file is corrupted. Please share file in working condition or please share in which software we can edit this file. thanks for ur support and reply in advance

Engr. syed Nayab Bukhari

Comment by [dharminp...@gmail.com](https://code.google.com/u/113947000352406992594/), Feb 28, 2013

i want t o overlap live webcam with png images how it possible..plz help me .....

Thanks sir

Comment by [bec...@gmail.com](https://code.google.com/u/110403955459458837452/), Mar 24, 2013

dharminp...@gmail.com...

protected void Page\_Load[?](https://code.google.com/p/jpegcam/w/edit/Page_Load)(object sender, EventArgs[?](https://code.google.com/p/jpegcam/w/edit/EventArgs) e)

{

//check if it is a snapshot if (Request.ContentType[?](https://code.google.com/p/jpegcam/w/edit/ContentType).Equals("image/jpeg")) {

string strFile = ""; byte buffer = new byte1024[?](https://code.google.com/p/jpegcam/w/edit/1024); string photofolder = "photofolder/"; strFile = photofolder + DateTime[?](https://code.google.com/p/jpegcam/w/edit/DateTime).Now.ToString[?](https://code.google.com/p/jpegcam/w/edit/ToString)("yyyy-MM-dd\_hh;mm;ss") + ".png";

// save the file int c; if ((c = Request.InputStream[?](https://code.google.com/p/jpegcam/w/edit/InputStream).Read(buffer, 0, buffer.Length)) > 0) {

FileStream[?](https://code.google.com/p/jpegcam/w/edit/FileStream) log = new FileStream[?](https://code.google.com/p/jpegcam/w/edit/FileStream)(Server.MapPath[?](https://code.google.com/p/jpegcam/w/edit/MapPath)(strFile), FileMode[?](https://code.google.com/p/jpegcam/w/edit/FileMode).OpenOrCreate[?](https://code.google.com/p/jpegcam/w/edit/OpenOrCreate)); log.Write(buffer, 0, c);

while ((c = Request.InputStream[?](https://code.google.com/p/jpegcam/w/edit/InputStream).Read(buffer, 0, buffer.Length)) > 0) {

log.Write(buffer, 0, c);

} log.Close(); Response.Write(strFile); Session["lastsaved"] = strFile; this.ButtonDelete[?](https://code.google.com/p/jpegcam/w/edit/ButtonDelete).Visible = true;

}

}

// Best of luck dear Nayab bukhari, syed

Comment by [udhay...@gmail.com](https://code.google.com/u/105482162736500819911/), May 13, 2013

Hi,

I Have issue. its crash may page while calling the test.html page as popup window..

Its comfortably works first 2 times of page render.. from 3rd time its crash my application

Kindly help..

Regards udhayacs@yahoo.co.in

Comment by kidninja...@gmail.com, Jun 3, 2013

hi everyone! its my first time to make a program using asp.net web application and its hard for me to integrate the webcam device..i dunno how to get the dll of the webcam . .

my Project name is Centralized Attendance Management System(CAMS) i finished MYforms(admin, adduser, timefrom(for time-in,time-out)

and i need to get the image of the subject for my data. . Thats the problem.i cant rid with the device..so help me out Guys!please!

Comment by [aespar...@gmail.com](https://code.google.com/u/111791963203816634538/), Aug 30, 2013

I'm very novice to web development, but i really, really need to get this working in asp.net. Is it possible that someone tell me how to code the server side (test.php) in vb.net? Thank's in advance...

Comment by chandras...@gmail.com, Sep 4, 2013

Hello guys,

I have this problem on changing the image path of the captured picture to be display and find this script on which will display the image

{{{function my\_completion\_handler(msg) {

// extract URL out of PHP output if (msg.match(/(http\:\/\/\S+)/)) { var image\_url = RegExp[?](https://code.google.com/p/jpegcam/w/edit/RegExp)?.$1; // show JPEG image in page document.getElementById('upload\_results').innerHTML = '<h1>Upload Successful!</h1>' + '<h3>JPEG URL: ' + image\_url + '</h3>' + '<input type="hidden" id="pic\_path" name="pic\_path" value="' + image\_url + '" />' + '<img src="' + image\_url + '">'; // reset camera for another shot webcam.reset(); } else alert("PHP Error: " + msg); }}}} I wanna change the {{{image\_url}} on which the images uploaded to root/uploads folder where the default the images was uploaded to the root directory. Can you help me on this?

Comment by [dantas...@gmail.com](https://code.google.com/u/111017516405957685413/), Sep 18, 2013

Hi guys,

before start webcam i need to verify for existence this.

anyone help me ??

Comment by em...@torhalvar.com, Nov 1, 2013

I cannot make jpegcam work in IE on Windows 8. Anyone else have this problem? IE.exe crashes.

Comment by teammas...@gmail.com, Nov 3, 2013

Anyone else having their webcam size load incorrectly in Chrome?

Comment by [djch...@gmail.com](https://code.google.com/u/112036087868398370431/), Jan 6, 2014

Hi,

I need Jpegcam to work in mYSql y PHP to save data in table...

Somebody know to make it?

or any example, please; thanks!

Comment by paoli...@gmail.com, Apr 12, 2014

thanks

Comment by [wzyuliya...@gmail.com](https://code.google.com/u/102163283923516133212/), May 27, 2014

thanks ,it is really helpfull to me

Comment by [motwani....@gmail.com](https://code.google.com/u/117562614507404327898/), Sep 3, 2014

Hi,

Is there any way by which i display 600\*350 video and capture image of 1000\*800 or any high resolution.

please help me out

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