

6

## variable length

Date No. 2  
Date 2016/2017

```
def performOperation(values, operation):
    operation = input("Enter the operation (add, subtract, multiply, divide): ")
    num_values = int(input("Enter the number of values: "))
    values = []
    for i in range(num_values):
        value = float(input("Enter value " + str(i+1) + ": "))
        values.append(value)
    if operation == 'add':
        result = sum(values)

    elif operation == 'subtract':
        result = values[0]
        for num in values[1:]:
            result -= num

    elif operation == 'multiply':
        result = 1
        for num in values:
            result *= num

    elif operation == 'divide':
        result = values[0]
        for num in values[1:]:
            result /= num
```

Teacher's Signature: \_\_\_\_\_

else :

result = "invalid operation"

Print cf "The result of the operation is :  
resulty"

Perform - arithmetic - operation ()

OUTPUT  
Enter the operation (add, subtract, multiply, divide) : add  
Enter the number of values : 2  
Enter value 1 : 12  
Enter value 2 : 12

The result of the operation : 24.0

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Date 21/4/24  
Exp. No. 7 File Handling

AIM  
import os

```
Print ("Select options\n 1. create file\n 2. Read file\n 3. write file\n 4. Append file\n 5. Remove file")\n\nnum = int(input("Enter file name with path:"))\nfnm = input("Enter file name with path: ")  
if os.path.exists(fnm):  
    count = 1  
    if (num == 1 and count == 0):  
        open(fnm, "x")  
    elif (num == 2 and count == 1):  
        fp = open(fnm, "r")  
        print(fp.read())  
    elif (num == 3 and count == 1):  
        fp = open(fnm, "w")  
        data = input("Enter text: ")  
        fp.write(data)  
    elif (num == 4 and count == 1):  
        fp = open(fnm, "a")  
        data = input("Enter Test: ")  
        fp.write(data)  
    elif (num == 5 and count == 1):  
        os.remove(fnm)
```

base no ref self explanatory

Expt No 8

Page No. 31  
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After push append to list

Tuple : (1, 2, 3, 4, 5)

After push to list : [1, 2, 3, 4, 5]

After pop (popped element : 5) : [1, 2, 3, 4]

After remove (element : 5) : [1, 2, 3, 4]

After sort : [1, 2, 3, 4]

After reverse : [5, 4, 3, 2, 1]

After convert back to tuple : (5, 4, 3, 2, 1)

def tuple\_operations():

# creating a tuple

my\_tuple = list(my\_tuple)

print("tuple:", my\_tuple)

print("converted to list:", my\_list)

print("After pop (popped element:", popped\_element)

print("After push append:", my\_list)

print("After remove (element:", removed\_element)

print("After sort:", my\_list)

my\_list.remove(3)

print("After remove:", my\_list)

my\_list.pop()

print("After sort:", my\_list)

print("After reverse:", my\_list)

my\_list.reverse()

print("After reverse:", my\_list)

my\_tuple = tuple(my\_list)

print("converted back to tuple:", my\_tuple)

tuple operations

Expt No. 9 Function as object

(1) Output of print function

(2) Output of print function

(3) Output of print function

(4) Output of print function

(5) Output of print function

(6) Output of print function

def function as object (name):

print C 'welcome Mr. Anna/miss , name'

f = function as object C 'poorni')

C output welcome / miss / poorni

C output welcome / poorni

AIM

# creating a dictionary

```
my_dict = { 'name': 'varun', 'age': 30, 'city': 'mumbai'}  
print ("Original dictionary : ", my_dict)
```

```
print ("Name: ", my_dict ['name'])
```

```
my_dict ['email'] = 'varun@example.com'  
print ("After Adding Email: ", my_dict)
```

```
my_dict ['age'] = 31
```

```
print ("After Updating Age: ", my_dict)
```

```
print ("Removed city: ", my_dict.pop ('city'))
```

```
print ("After Removing city: ", my_dict)
```

```
print ("Removed Last Item: ", my_dict.popitem())
```

```
print ("After Removing Last Item: ", my_dict)
```

```
del my_dict ['email']
```

```
print ("After Deleting Email: ", my_dict)
```

```
print ("Name is in the dictionary" if 'name' in  
my_dict else "Name is not in dictionary")
```

```
print ("Keys: ", list (my_dict.keys ()))
```

```
print ("Values: ", list (my_dict.values ()))
```

```
print ("Key-Value Pairs: ", list (my_dict.items ()))
```

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AIM :

```
copy_dict = my_dict.copy()
print ("Copied dictionary:", copy_dict)

my_dict.clear()
print ("After clearing dictionary:", my_dict)
```

Original Dictionary: { 'name': 'Varun', 'age': 30,  
'city': 'Mumbai' }

Name: Varun

After Adding Email: { 'name': 'Varun', 'age': 30,  
'city': 'Mumbai', 'email': 'varun@example.com' }

After Updating Age: { 'name': 'Varun', 'age': 31,  
'city': 'Mumbai', 'email': 'varun@example.com' }

Removed City: Mumbai

After Removing City: { 'name': 'Varun', 'age': 31,  
'email': 'varun@example.com' }

Removed Last Item: { 'email': 'varun@example.com' }

After Removing Last Item: { 'name': 'Varun', 'age': 31 }

After Deleting Email: { 'name': 'Varun', 'age': 31 }

Name is in the dictionary

keys: [ 'name', 'age' ]

values: [ 'Varun', 31 ]

key-value pairs: [ { 'name': 'Varun', 'age': 31 } ]

Copied Dictionary: { 'name': 'Varun', 'age': 31 }

After Deleting Dictionary: ()

EXPT.  
NO.

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## 11 exception Handling

M T H T E S S  
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Date: 23/9/24 YUVRAJ

1  $x = -1$   
if  $x < 0$  :  
raise Exception("you are fail!")

2  $x = 1$   
if not type(x) is int :  
raise Exception("not Integer!")

3  $x = "Hello"$   
assert  $x == "Hello"$

- ① you are fail
- ② raise exception ("not integer!")  
Exception : not integer!
- ③ assertException : hello

EXPT.  
NO. 12

NAME

inhesitance

M	T	W	T	F	S	S
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Date:	23/9/24	YOUVA				

```
class Animal :  
def speak(self) :  
    print("Animal speaking")
```

```
class Dog(Animal) :  
def bark(self) :  
    print("Dog barking")
```

```
class Dogchild(Dog) :  
def eat(self) :  
    print("Dog eating")
```

d = Dogchild()  
d.bark()  
d.speak()  
d.eat()

Animal speaking

Dog barking

Dog eating

EXPT.  
NO.  
53NAME  
encapsulation

M	T	W	T	F	S	S
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Date:	24/9/24					

```
class Base :
    def __init__(self):
        self.name = 18
```

```
class Derived(Base) :
```

```
    def __init__(self):
        super().__init__()
```

```
print("we will call the protected member of
base class", self.name)
```

```
self.name = 150
```

```
print("we will call the modified protected members
outside of the class", self.name)
```

```
obj = Derived()
```

```
obj = Base()
```

```
print("Access object1", obj.name)
```

```
print("Access object2", obj.name)
```

we will call the protected members of base class 78

we will call the modified protected members outside of the class 150

Access Object1 150

Access Object2 78

(A) blablabla b

(B) friend b

(C) maxsize b

(D) long b

AIM: # CRUD Operation with GUI

```
import customtkinter as ctk
import sqlite3
from tkinter import messagebox
```

```
conn = sqlite3.connect('covid.db')
```

```
c = conn.cursor()
```

```
c.execute("CREATE TABLE IF NOT EXISTS users(
    id INTEGER PRIMARY KEY AUTOINCREMENT,
    name TEXT,
    age INTEGER);")
```

```
conn.commit()
```

```
stack = ctk.CTk()
```

```
stack.geometry("400x300")
```

```
def insert():
    id = entry1.get()

```

```
    name = entry2.get()
    age = entry3.get()
    entry4.delete(0, ctk.END)
    entry5.delete(0, ctk.END)
    entry6.delete(0, ctk.END)
```

```
def clear_entries():
    entry1.delete(0, ctk.END)
    entry2.delete(0, ctk.END)
    entry3.delete(0, ctk.END)
    entry4.delete(0, ctk.END)
    entry5.delete(0, ctk.END)
    entry6.delete(0, ctk.END)
```

```
def search_user():
    id = entry1.get()

```

```
    clear_entries()
    if id:

```

```
        c.execute("SELECT * FROM users WHERE id=?",(id))
        user=c.fetchone()
        if user:

```

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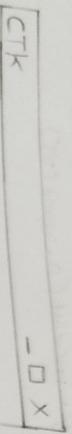
235.

236.

```

    def insert_user():
        name = entry1.get()
        age = entry2.get()
        if name and age:
            c.execute("Insert into users values(?, ?)", (name, age))
            conn.commit()
            messagebox.showinfo("Success", "User inserted successfully")
            clear_entries()
        else:
            messagebox.showwarning("Input Error", "please enter all fields")
    def update_user():
        id = entry1.get()
        name = entry3.get()
        age = entry4.get()
        if name and age:
            c.execute("Update users Set name=?, age=? Where id=?", (name, age, id))
            messagebox.showinfo("Success", "User updated successfully")
        else:
            messagebox.showwarning("Input Error", "please enter all fields")
vision
Teacher's Signature : _____
  
```

## Output :-



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```

    Conn = Conn.commit()
    messagebox.showinfo("Success", "User updated successfully")
else:
    messagebox.showwarning("Input Error", "Please enter all fields")

def delete_user():
    id = entryi.get()
    if id:
        c.execute("Delete from users where id = ? ", (id))
        Conn.commit()
        messagebox.showwarning("Input Error", "Please enter all fields")
    else:
        messagebox.showwarning("Input Error", "Please enter all fields")

label = ctk.CTkLabel(master, text = "ID")
label.grid(row=0, column=0, padx=10, pady=10)
entryi = ctk.CTkEntry(master)
entryi.grid(row=0, column=1, padx=10, pady=10)

labeln = ctk.CTkLabel(master, text = "Name")
labeln.grid(row=1, column=0, padx=10, pady=10)
entrygn = ctk.CTkEntry(master)
entrygn.grid(row=1, column=1, padx=10, pady=10)

labela = ctk.CTkLabel(master, text = "Age")
labela.grid(row=2, column=0, padx=10, pady=10)
entryga = ctk.CTkEntry(master)
entryga.grid(row=2, column=1, padx=10, pady=10)

labelc = ctk.CTkLabel(master, text = "Search")
labelc.grid(row=3, column=0, padx=10, pady=10)
buttonc = ctk.CTkButton(master, text = "Search")
buttonc.grid(row=3, column=1, padx=10, pady=10)

labeli = ctk.CTkLabel(master, text = "Insert")
labeli.grid(row=4, column=0, padx=10, pady=10)
buttoni = ctk.CTkButton(master, text = "Insert")
buttoni.grid(row=4, column=1, padx=10, pady=10)

labelu = ctk.CTkLabel(master, text = "Update")
labelu.grid(row=5, column=0, padx=10, pady=10)
buttonu = ctk.CTkButton(master, text = "Update")
buttonu.grid(row=5, column=1, padx=10, pady=10)

labeld = ctk.CTkLabel(master, text = "Delete")
labeld.grid(row=6, column=0, padx=10, pady=10)
buttond = ctk.CTkButton(master, text = "Delete")
buttond.grid(row=6, column=1, padx=10, pady=10)

```

Teacher's Signature : \_\_\_\_\_

Expl. No. \_\_\_\_\_

ADM:

Search b=ctk.CTkButton(Grid, text = "Search")

Command = Search - user)

search b.grid (Row = 3, column = 0, padx = 10, pady = 10)

insert b=ctk.CTkButton(Grid, text = "Insert")

Command = insert - user)

insert b.grid (Row = 3, column = 0, padx = 10, pady = 10)

update b=ctk.CTkButton(Grid, text = "update")

Command = update - user)

gridupdate b.grid (Row = 3, column = 0, padx = 10, pady = 10)

delete b=ctk.CTkButton(Grid, text = " delete")

Command = delete - user)

delete b.grid (Row = 4, column = 0, padx = 10, pady = 10)

clear b=ctk.CTkButton(Grid, text = " clear")

Command = clear - entries)

clear b.grid (Row = 5, column = 0, padx = 10, pady = 10)

root.mainloop()

EXPT NO. NAME Date 22  
15 knowing id address Date 25/9/24

folow lib. request import usllib  
import re as re

d = requests.get('http://checkip.dyndns.com').read()  
id = Point(r'.compile(r'Address:(\d+\.\d+\.\d+\.\d+)'))  
Point(id)

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## Downloading web Page

```
from urllib.request import urlopen
import os
d = str(urlopen('http://checkip.dyndns.com').read)
fnm = "D:/TEST/test.html"
if os.path.exists(fnm):
    print("File Already exists")
else:
    open(fnm, "x")
    fp = open(fnm, "w")
    fp.write(d)
```

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import requests

image\_url =

url ([Python logo](#))

ri = requests.get (image\_url)

with open ("Python-logo.png", "wb") as f:  
f.write (ri.content)

Example :

import urllib.request

ri =

url ([Python logo](#))

urllib.request.urlretrieve (ri, "C:/TEST/Test.jpg")

EXPT. NO.	NAME	M T W T F S S
18	TCP / IP SERVER & client	Page No. 25 Date 26/09/24 YOUVA

### \* SERVER

import socket

```
tcp_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
```

```
server_address = ('localhost', 8080)
```

```
tcp_socket.bind(server_address)
```

```
tcp_socket.listen(1)
```

```
while True:
```

```
    print("Waiting for connection")
```

```
connection, client = tcp_socket.accept()
```

```
print(f"Connected to client IP:{client[0]}, port:{client[1]}")
```

```
- while True:
```

```
    data = connection.recv(1024)
```

```
    print(f"Received data: {data.decode()}")
```

```
    if not data:
```

```
        break
```

### \* client

import socket

```
tcp_socket = socket.create_connection(('localhost', 8080))
```

```
data = str.encode("Hi, I am client")
```

```
tcp_socket.sendall(data)
```

```
tcp_socket.close()
```

Teacher's Signature:

UDP is online

C'client message is: 2y', 'b' hello UDP server)  
C'client ip is: 2y" (127.0.0.1'), (2000])")

EXPT. NO. NAME  
19 UDP server & client  
\* Server  
import socket  
localIP = "127.0.0.1"  
localPort = 20001  
buffSize = 1024  
msgFromServer = "Hello this is UDP server"  
bytesToSend = str.encode(msgFromServer)  
UDPServerSocket = socket.socket(family=socket.AF\_INET, type=socket.SOCK\_DGRAM)  
UDPServerSocket.bind((localIP, localPort))  
print("UDP server is running and listening")  
while True:  
 bytesAddressPair = UDPServerSocket.recvfrom(buffSize)  
 message = bytesAddressPair[0]  
 address = bytesAddressPair[1]  
 clientMsg = "message from client : 2y", format(message)  
 clientIP = "client IP Address : 2y", format(address)  
 print(clientMsg)  
 print(clientIP)  
 UDPServerSocket.sendto(bytesToSend, address)

Teacher's Signature

( message from server : sys' b' Hello UDP client")

EXPT. NO.	NAME	M	T	W	T	F	S
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\* client

import socket

msg from client = "Hello UDP Server"

bytesToSend = str.encode (msg from client)

serverAddressPort = ("127.0.0.1", 20001)

buffSize = 1024

UDPClientSocket = socket.socket (family = socket.

AF\_INET, type = socket.SOCK\_DGRAM)

UDPClientSocket.sendto (bytesToSend, serverAddress,

Port)

msg from Server = UDPClientSocket.recvfrom (buffSize)

msg = " message from Server : " + msg from (buffSize)

print (msg)

Server is listening ...

EXPT. NO. NAME  
\* 20 File Server & Client  
Page No. 28 Date 27/9/24

server

impost socket

port = 60000

s = socket.socket()

host = socket.gethostname()

s.bind((host, port))

s.listen(5)

Print("Server is listening...")

while True:

conn, address = s.accept()

Print("Got connection from:", address)

data = conn.recv(1024)

Print("Server received:", str(data))

filename = "C:/TEST/1.txt

f = open(filename, "rb")

l = f.read(1024)

while l:

conn.send(l)

Print("sent", str(l))

l = f.read(1024)

f.close()

Print("Done sending")

conn.close()

Receiving file....

Receiving Data  
File Received

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VOLUME \_\_\_\_\_

\* client

import socket

s = socket.socket()

host = socket.gethostname()

port = 6000

s.connect((host, port))

s.send("Hello server!".encode())

with open('C:/TEST/received\_file1.txt', 'wb')  
as f:

print("Receiving File --")

data = s.recv(2048)

if not data:

break

f.write(data)

f.close()

print("File Received")

s.close()