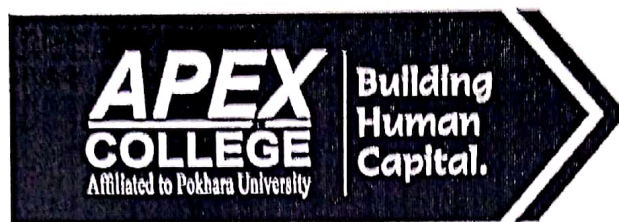


Apex College

BCIS Program

Affiliated to Pokhara University



Data Structure & Algorithms

Lab Report

11

Doubly Linked List

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#Lab 11 Objectives

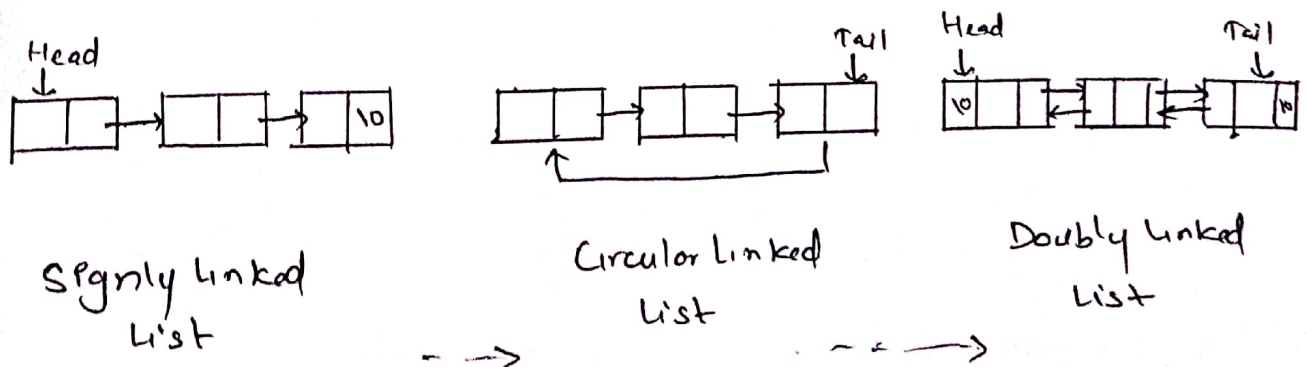
- To understand about doubly linked list
- To implement the various operations of doubly linked list.

#Introduction

Doubly Linked List is a Data Structure, which is a variation of the Linked List, in which the traversal is possible in the both directions,

As we realized the circular linked list just solved the more time taken process of traversal of singly linked list by connecting last node with first node. But, ~~the~~ It does not solve the problem of accessing the second last node as we expect,

So, the Doubly Linked List introduced to traverse back from both directions.



A C program to perform different operations in Doubly Linked List

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct bnode {  
    int data;  
    struct bnode *next;  
    struct bnode *prev;  
};
```

```
typedef struct bnode bnode;
```

```
struct bnode *tail = NULL;
```

```
bnode *head = NULL;
```

```
void insert-from-beg(int item) {
```

```
    bnode *temp;
```

```
    temp = (bnode*) malloc (size of (bnode));
```

```
    temp->data = item;
```

```
    temp->prev = NULL;
```

```
    if (head == NULL) {
```

```
        temp->next = NULL;
```

```
        head = temp;
```

```
        tail = temp;
```

```
    } else {
```

```
        temp->next = head;
```

```
        head->prev = temp;
```

```
        head = temp;
```

```
    }
```

```
}
```

```

void insert_from_end(int item) {
    bnode *temp;
    temp = (bnode *) malloc(sizeof(bnode));
    temp->data = item;
    temp->next = NULL;

    if (head == NULL) {
        temp->prev = NULL;
        head = temp;
        tail = temp;
    }
    else {
        temp->prev = tail;
        tail->next = temp;
        tail = temp;
    }
}

```

```

}

void insert_from_sp_pos(int item, int pos) {
    bnode *temp, *temp1;
    int i;
    temp = (bnode *) malloc(sizeof(bnode));
    temp->data = item;
    temp1 = head;

    for (i = 1; i < pos - 1; i++)
        temp1 = temp1->next;

    temp->next = temp1->next;
    temp->prev = temp1;
    temp1->next->prev = temp;
    temp1->next = temp;
}

```



```
void del_from_beg () {
```

```
    int item = -1;
```

```
    bnode *temp;
```

```
    if (head == NULL)
```

```
        printf("List is empty \n");
```

```
    else if (head == tail) {
```

```
        temp = head;
```

```
        head = NULL;
```

```
        tail = NULL;
```

```
        item = temp->data;
```

```
        free(temp);
```

```
        printf("%d is deleted \n", item);
```

```
    }
```

```
    else {
```

```
        temp = head;
```

```
        head = temp->next;
```

```
        head->prev = NULL;
```

```
        item = temp->data;
```

```
        free(temp);
```

```
        printf("%d is deleted from list \n", item);
```

```
    }
```

```
}
```

```
void del_from_end () {
```

```
    int item = -1;
```

```
    node *temp;
```

```
    if (head == NULL)
```

```
        printf("List is empty \n");
```

```
else if (head == tail) {
```

```
temp = head;
```

```
head = NULL;
```

```
tail = NULL;
```

```
item = temp->data;
```

```
free(temp);
```

```
printf("%d is deleted ", item);
```

```
}
```

```
else {
```

```
temp = tail;
```

```
tail = temp->prev;
```

```
tail->next = NULL;
```

```
item = temp->data;
```

```
free(temp);
```

```
printf("%d is deleted. \n", item);
```

```
}
```

```
}
```

```
void del_from_sp_pos (int pos) {
```

```
bnode *temp;
```

```
int i, item = -1;
```

```
temp = head;
```

```
for (i = 1; i < pos - 1; i++)
```

```
temp = temp->next;
```

```
temp->next->prev = temp->prev;
```

```
temp->prev->next = temp->next;
```

```
item = temp->data;
```

```
free(temp);
```

```
printf("%d is deleted \n", item);
```

```
}
```

```
void search (int item) {
```

```
    bnode *temp;
```

```
    int i = 0, flag;
```

```
    temp = head;
```

```
    if (temp == NULL) {
```

```
        printf("\n List is empty\n");
```

```
    } else {
```

```
        while (temp != NULL) {
```

```
            if (temp->data == item) {
```

```
                printf("%d found at %d position\n", item, i+1);
```

```
                flag = 0;
```

```
                break;
```

```
            }
```

```
            else {
```

```
                flag = 1;
```

```
            }
```

```
            i++;
```

```
            temp = temp->next;
```

```
        }
```

```
        if (flag == 1)
```

```
            printf("%d is not found\n", item);
```

```
    }
```

```
}
```

```
void display () {
```

```
    bnode *temp;
```

```
    temp = head;
```

```
    if (temp == NULL)
```

```
        printf("List is empty.\n");
```

```

else {
    printf("Nodes of Doubly linked list\n");
    while (temp != NULL) {
        printf("%d\t", temp->data);
        temp = temp->next;
    }
}

```

```

main() {
    int n, pos, ch;
    while (1) {
        printf("Enter your choice : ");
        printf("\n 1. Insert from beginning\n 2. Insert from end\n 3. Insert from specific position\n 4. Delete from beginning\n 5. Delete from end\n 6. Delete from specific position\n 7. Search\n 8. Display\n 9. Exit");
        scanf("%d", &ch);

        switch (ch) {
            case 1:
                printf("\n Enter number : ");
                scanf("%d", &n);
                insert-from-beg(n);
                break;

            case 2:
                printf("\n Enter number : ");
                scanf("%d", &n);
                insert-from-end(n);
                break;

            case 3:
                printf("\n Enter number : ");
                scanf("%d", &n);

```



```
printf("\n Enter the position:");  
scanf("%d", &pos);  
break;
```

case 4:

```
del-from-bag();  
break;
```

case 5:

```
del-from-end();  
break;
```

case 6:

```
printf("\n Enter the position to delete:");  
scanf("%d", &pos);  
del-from-sp-pos(pos);  
break;
```

case 7:

```
printf("\n Enter the element to search:");  
scanf("%d", &n);  
search(n);  
break;
```

case 8:

```
display();  
break;
```

case 9:

```
Exit(0);
```

default:

```
printf("Invalid choice.\n");
```

Activities

In this lab, we performed various operations of Doubly Linked List.

- ① Insertion Operations
- ② Deletion Operations
- ③ Display / Traversal Operation
- ④ Search operation

Conclusion

I learned about the implementation of Doubly Linked List & its various operations.