# Isidor Kaplan

## **Education**

Bachelor of Applied Science, Computer Engineering | University of Toronto

- 2019 Present Currently completing 2nd Year
- 4.0/4.0 cGPA Cumulative Grade Point Average (3 terms)

# **Professional Experience**

Academic Researcher - Machine Learning | iQua Research Group

 Helped to design and apply deep reinforcement learning algorithms under the supervision of Prof. Baochun Li within the context of networking problems, such as congestion control, edge computing and networkadaptive coding. (https://github.com/isidorjkaplan/DRL)

# **Engineering Projects**

Engineering Design Team | Engineering Strategies and Practices II

- Led an engineering team to design and implement a Machine-Learning based solution for identifying faulty power-line insulators from images (https://tinyurl.com/metscoinsulators)
- First student in history of the course (10+ years) to take initiative to locate an industry project and bring it to the course.

Galaxy Explorer Al | Course Project - Fall 2020

• Implemented in C++ an AI to play an Atari-inspired game called Galaxy-Explorer. Used Machine Learning (Python) to tune the hyper-parameters of a powerful heuristic which was able to score 4th in the class.

Reversi Al | Course Project - Winter 2020

• Implemented an MCTS + Reinforcement Learning model in C to play the board game Reversi ranking within the top 5 out of 300+ students.

Minecraft Plugins | Personal Project - 2019

 Designed and implemented in Java a 300+ class, 27,000+ lines of code Minecraft Plugin. (<a href="https://github.com/isidorjkaplan/UltraPlugin">https://github.com/isidorjkaplan/UltraPlugin</a>)

## **Relevant Courses**

- Computer Fundamentals: Introduction to C programming
- Programming Fundamentals: C++, Data Structures, Complexity
- Digital Systems: Digital Circuit Design. Lab focused. FPGA's and Verilog.
- Computer Organization (Enrolled): Assembly Programming
- Software Communication & Design (Enrolled): Team Design Project
- Engineering Strategies and Practices I and II: Engineering design process. Worked with a client in industry to solve a real-world problem.
- Calculus I, II, III, Linear Algebra, Complex Analysis: Math Courses

#### Contact

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#### **Technical Skills**

- C, C++, Python, Java
- Machine Learning
- · Reinforcement Learning
- PyTorch
- Git
- MATLAB
- Verilog
- Linux Command Line

#### **Awards**

Deans List (2019-Present)

All academic terms to date

#### Galaxy Explorer AI (Fall 2020)

• Top 5, course competition

## First Year Fellowship (2020)

 Awarded prestigious fellowship to sponsor first year research during the summer.

#### In-Course Scholarship (2020)

 Was awarded a prestigious in-course scholarship for academic performance during 2019-20 school year.

Reversi AI (Winter 2020)

• Top 5, course competition

#### **Board Proficiency** (2019)

Top grades in high school

#### **Waterloo Competitions**

Certificate of Distinction

- Canadian Computing Competition (2018,19)
- Euclid Math (2019)