

Page 1 HTML and CSS

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="utf-8">
<meta name="viewport" content="width=device-width, initial-scale=1">
<title>Silent Hill Introduction</title>
<link rel="stylesheet" type="text/css" href="home.css">
</head>

<body>

<div id = "containerh1"><h1 style = "font-size:60px;">Silent Hill</h1></div>
```

```
<div class="text">
<p>This Website aims to inform fans of the game that the genre contains complex subjects such as
psychology, religion, and evolutionary biology. The Website wants fans to understand that games are not
just mere entertainment, but one can find societal value in horror games.<br></p>
```

```
<p>Silent Hill video game franchise is a monument to the survival horror genre. Although Silent Hill did
not start the horror genre, they have been credited by Resident Evil creators. Capcom said that Silent Hill
is just not Resident Evil Clone. Silent Hill's 3-D gothic environments convey a sense of dread for the
video game player. The game puts in the perspective of characters that are not your typical heroes or
heroes. For example, Harry Mason is your average guy, 32 years old, going to Silent Hill with his
daughter; after a sequence of events, his character is put into a survival situation that would seem unlikely
for him to survive. Therefore, people can easily relate to the game compared to Resident Evil, where you
work for the Raccoon City police force.<br></p>
</div>
```

```
<div id="containerone">

</div>
```

```
<div class="sidenav">
```

```
<a href="http://127.0.0.1:53577/silenthill1.html">Silent Hill 1</a>
```

[Silent Hill 2](http://127.0.0.1:53660/silenthill2.html)
[Silent Hill 3](http://127.0.0.1:53672/silenthill3.html)
[Silent Hill 4](http://127.0.0.1:53681/silenthill4.html)
[Silent Hill and Academics](http://127.0.0.1:53692/lore.html)
[About Me](http://127.0.0.1:53715/aboutme.html)
[Contact](http://127.0.0.1:53700/contact.html)

</div>

<div class="footer"><footer>Video Game And Academics Copy Right
2024</footer></div>

</body>

</html>

```
#containerh1 {  
  position: relative;  
  transform: translate(40%)  
}
```

```
body {  
  margin: 0;  
  padding: 0;  
  background-image: url('AdobeStock_634103659 copy 2.jpeg');  
  background-size: cover;  
  background-position: center;  
  background-repeat: no-repeat;  
  height: 2000px;  
}
```

```
.sidenav {  
  height: 100%;  
  width: 200px;  
  position: fixed;  
  top: 0;  
  right: 0;  
  background-color: #333;  
  padding-top: 60px;  
}
```

```
.sidenav a {  
  padding: 16px;
```

```
text-decoration: none;
color: red;
display: block;
}

.sidenav a:hover {
  background-color: #555;
}

.main {
  margin-right: 200px;
}

#containerone {
  position: relative;
  text-align: center;
  color: white;
  width: calc(100% - 200px);
  margin-left: 200px;
}

#mary {

  position: absolute;
  top: 200px;
  right: 625px;
  transform: translate(-295%);
  width: 200px;

}

.text {
  position: absolute;
  top: 200px;
  left: 50%;
  transform: translateX(-50%);
  color: white;
  font-size: 24px;
  font-weight: bold;
}

img {
  width: 100%;
  height: auto;
```

```

}

.footer {
    position: absolute;
    top: 1997px;
    left: 670px;
    color: white;
}

```

Page 2 HTML and CSS

```

<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="utf-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Silent Hill 1</title>
<link rel="stylesheet" type="text/css" href="silenthill1.css">
</head>

<body>

<meta name="viewport" content="width=device-width, initial-scale=1.0">
<div id = "containerh1"><h1 style = "font-size:60px;">Silent Hill 1</h1></div>

<div id="containercm">

</div>

<div class="sidenav">
<a href="http://127.0.0.1:53620/home.html">Home</a>
<a href="http://127.0.0.1:53660/silenthill2.html">Silent Hill 2</a>
<a href="http://127.0.0.1:53672/silenthill3.html">Silent Hill 3</a>
<a href="http://127.0.0.1:53681/silenthill4.html">Silent Hill 4</a>
<a href="http://127.0.0.1:53692/lore.html">Silent Hill and Academics</a>
<a href="http://127.0.0.1:53715/aboutme.html">About Me</a>
<a href="http://127.0.0.1:53700/contact.html">Contact</a>
</div>

<div id="container">

</div>

```

<div id="containertwo">

<div id="gameinfo">Developer: Team Silent
 Publisher: Konami
 Director: Keiichiro Toyama

 Artist: Masahiro Ito
 Composer: Akira Yamaoka
 Released: 1999

</div>

</div>

<div id="containerthree">

<h2> Characters of Silent Hill 1</h2>

<h3>Harry Mason</h3>

<p>Harry Mason is the protagonist of the first Silent Hill Game. He is a 26-year-old writer who is

married to Jodie Mason. Tragically, his wife suffered from a terminal disease. Furthermore, the
disease
happened out of nowhere, leaving Harry Mason a single father. Consequently, he had to raise
Cherly, the
adopted daughter of Jodie and Harry, alone. Eventually, Cherly and Harry travel to Silent
Hill, where a
series of horrific events unfold in the story of Silent Hill.
</p>

<h3>Cherly Mason</h3>

<p> Cheryl Mason is the adopted daughter of Harry and Jodie Mason. She loves to color and dislikes that

her father has to write so much because little time is spent with her. She is connected to the twisted

town of Silent Hill and the cult known as the Order, which wants Cherly to bring an apocalyptic
world
that is a paradise for the Order.
</p>

<h3>Cybil Bennet</h3>

<p> Is officer of the law that does work for neighboring town of Brahms that is essnetilly a part
Toluca
 county. She is dispatched to Silnet Hill after her station losess connection with the town. Her
father
raised her to be in suitable officer. Her character is belvies Harry to be untrustworthy, however

ecntually she ends up is ally through the twisted story of Silent Hill
</p>

<h3>Dahlia Gillespie</h3>

<p>Dahlia Gillespie is the main antagonist of Silent Hill and a psychopath who wants to bring about a

new world order (world paradise). Despite her pure attention, her goals show signs of self-interest.
She
 is also a religious zealot and the head of the cult, The Order.
</p>

<h3>Dr. Michael Kaufmann</h3>

<p> Dr. Michael Kaufmann is the doctor of Alessa Gillespies after she was burnt alive as a seven-year-
old child for an occult plot of The Order. Dr. Kaufman is the director of Alchemilla Hospital in Central
 Silent Hill. Dr Kaufmann oversees Alessa until the return of her pure half. Furthermore, he keeps
something called the Aglaophotis just in case the god that The Order raises does not cooperate; the
concoction can be used to put the beast down.
</p>

<h3>Lisa Garland</h3>

<p> Lisa Garland is a nurse who worked at Alchemilla Hospital and treated Alessa Gillespie's burns. She
is addicted to a drug called White Claudi. Despite her neurosis, she assists Harry Mason in finding the
 mystery of Silent Hill that haunts him.
</p>

<h3>Alessa Gillespie</h3>

<p>Alessa Gillespie is a prophetic character from Silent Hill who was abused by Dahlia Gillespie as a
child and immolated during a ritual by the cult The Order. Dahlia Gillespie is the mother of Alessas;
there is not much known about her father. Alessa's mother wants to impregnate Alyssa ritualistically to
 summon God. Her character is connected to Cheryl Mason.
</p>

</div>

<div class="footer"><footer>Video Games and Academics Copyright 2024</footer></div>

</body>

</html>

```
#containerh1 {  
    position: absolute;  
    right: 599px;  
}
```

```
body {  
    margin: 0;  
    padding: 0;  
    background-image: url('AdobeStock_634103659%20copy%203.jpeg');  
    background-size: cover;  
    background-position: center;  
    background-repeat: no-repeat;  
    height: 2040px;  
}
```

```
#containercm {  
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    top: 500px;  
    left: 850px;
```

```
}
```

```
#container {
```

```
    transform: translate(2%, 39%)
```

```
}
```

```
#containertwo {
```

```
    color: white;
```

```
    position: absolute;
```

```
    left: 360px;
```

```
    top: 120px;
```

```
}
```

```
#containerthree {
```

```
    color: white;
```

```
    position: absolute;
```

```
    left: 30px;
```

```
    top: 500px;
```

```
}
```

```
.sidenav {
```

```
    height: 100%;
```

```
    width: 200px;
```

```
    position: fixed;
```

```
    top: 0;
```

```
    right: 0;
```

```
    background-color: #333;
```

```
    padding-top: 60px;
```

```
}
```

```
.sidenav a {
```

```
    padding: 16px;
```

```
    text-decoration: none;
```

```
    color: red;
```

```
    display: block;
```

```
}
```

```
.sidenav a:hover {
```

```
    background-color: #555;
```

```
}
```

```
.footer {
```

```
    position: absolute;
    top: 2000px;
    left: 600px;
    color: white;
}
```

Page 2 HTML and CSS

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="utf-8">
<title>Silent Hill 2</title>
<link rel="stylesheet" type="text/css" href="silenthill2.css">
</head>

<body>

<div id = "containerh1"><h1 style = "font-size:60px;">Silent Hill 2</h1></div>

<div id="containerma">

</div>

<div class="sidenav">
<a href="http://127.0.0.1:53620/home.html">Home</a>
<a href="http://127.0.0.1:53672/silenthill3.html">Silent Hill 3</a>
<a href="http://127.0.0.1:53681/silenthill4.html">Silent Hill 4</a>
<a href="http://127.0.0.1:53692/lore.html">Silent Hill and Academics</a>
<a href="http://127.0.0.1:53715/aboutme.html">About Me</a>
<a href="http://127.0.0.1:53700/contact.html">Contact</a>
</div>
```



```
<div id="container">

</div>
```

```
<div id="containertwo">
```

```
  <div id="gameinfo">Developer: Team Silent<br> Publisher: Konami<br> Director: Masashi
Tsuboyama <br> Artist: Masahiro Ito <br> Composer: Akira Yamaoka<br> Writer: Hiroyuki
Owaku <br> Released: 2001<br>
  </div>
</div>
```

```
<div id="containerthree">
```

```
<h2> Characters of Silent Hill Two</h2>
```

```
<h3>James Sunderland</h3>
```

```
<p>James Sunerdland is the main protagonist of Silent Hill Two. His character is guilt-stricken
because <br>he murdered his wife, Mary Shepard-Sunderland. James has to choose between
letting his wife suffer or<br> euthanizing her to let her suffering end. James and Mary met at a
party that mutual friends hosted. He <br>had a peaceful relationship with Mary until she was
diagnosed with a terminal disease that deteriorated <br>her body. He receives a letter from Mary
after her death saying to come to Silent Hill. This leads to a <br>series of revelations for the
main protagonist, James.<br></p>
```

```
<h3>Mary Shepard-Sunderland</h3>
```

```
<p>Mary Shepard-Sunderland is the late wife of James Sunderland. Her favorite pastime is
playing piano; <br>despite not being a great piano player, James loved hearing Mary play. The
last moments of her life were <br>full of anguish. Mary and James went to Silent Hill before the
events of Silent Hill 2. Silent Hill is <br>their favorite place; they spend time at the Toluca Lake
Hotel. Well, sick, she would console her <br>feelings to Laura.<br></p>
```

```
<h3>Angela Orosco</h3>
```

```
<p>Angela Orosco is what the Japanese would describe as hikikomori (which means avoiding
society to a <br>great extent). Angel Orsoco's character is 19-year-old. Her character fears the
```

nighttime will come
because she suffers abuse from her family (mother, brother, and father). Her character becomes very
suicidal throughout her life; she eventually murders her family. James tries to help her character, but
her character gives in and tries to find a way to commit suicide.
 </p>

<h3>Eddie Dombrowski</h3>

<p>Eddie Dombrowski is troubled character that suffers from disorders such body dymorphy and eating
disorders that engendered to eat more then the usual person. Eddie was bullied by a foot ball players and
 in retaliation killed the football players dog and shot the foot ball players knee. Eddies says that
Silet Hill called him there when he started running.
</p>

<h3>Maria</h3>

<p>Maria is 25 years old and a dancer at Heaven Night. Maria has quite a complex personality that is
considered energetic; however, she seems rather dark and moody. To James, Maria's physiology and voice
parallel Mary's. There are times when she even seems like James's Deceased wife. She can even be thought
 of as an antagonist trying to deter James from his main mission at Silent Hill.
</p>

<h3>Laura</h3>

<p>Laura is an Eight-year-old girl who appears throughout Silent Hill 2. The interesting thing about
Laura is that she can not see all the monsters that James, Angela, Maria, and Eddie see, which denotes
her character's innocence. She befriended Mary while she was at the hospital. She tells James that she
never really loved Mary, which comes from the fact that James would never have attended the hospital
when Laura was there, which leads her to believe that James does not care.
</p>

<h3>Pyramid Head</h3>

<p>Pyramid is another antagonist of Silent Hill. He symbolizes James's
 feelings toward murdering his wife and is the judge of James Sunderland's Guilt. His physical
 appearance is grotesque; his head is covered with a pyramid mask (he is reminiscent of an English
executioner).
</p>

</div>

```
<div class="footer"><footer><strong>Video Games and Academics Copyright  
2024</strong></footer></div>
```

```
</body>
```

```
</html>
```

```
#containerh1 {  
    position: absolute;  
    right: 600px;
```

```
}
```

```
body {  
    margin: 0;  
    padding: 0;  
    background-image: url('AdobeStock_634103659 copy 4.jpeg');  
    background-size: cover;  
    background-position: center;  
    background-repeat: no-repeat;  
    height: 1750px;
```

```
}
```

```
#containerma {  
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    top: 500px;  
    left: 750px;
```

```
}
```

```
#container {  
  
    transform: translate(-166%, -5%)
```

```
}
```

```
#container {  
    color: white;  
    position: absolute;  
    left: 360px;  
    top: 115px;
```

```
}
```

```
#containertwo {  
    color: white;  
    position: absolute;  
    left: 243px;  
    top: 100px;  
}
```

```
#containerthree {  
    color: white;  
    position: absolute;  
    left: 30px;  
    top: 500px;  
}
```

```
.sidenav {  
    height: 100%;  
    width: 200px;  
    position: fixed;  
    top: 0;  
    right: 0;  
    background-color: #333;  
    padding-top: 60px;  
}
```

```
.sidenav a {  
    padding: 16px;  
    text-decoration: none;  
    color: red;  
    display: block;  
}
```

```
.sidenav a:hover {  
    background-color: #555;  
}
```

```
.footer {  
    position: absolute;  
    top: 1710px;
```

```
    left: 650px;
    color:white;
}
```

Page 3 HTML and CSS

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="utf-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Silent Hill 3</title>
<link rel="stylesheet" type="text/css" href="silenthill3.css">
</head>

<body>

<div id= "containertitle">
<h1 style= "font-size:60px;">Silent Hill 3</h1>
</div>

<div id="containersun" >

</div>

<div class="sidenav">
<a href="http://127.0.0.1:53620/home.html">Home</a>
<a href="http://127.0.0.1:53577/silenthill1.html">Silent Hill 1</a>
<a href="http://127.0.0.1:53660/silenthill2.html">Silent Hill 2</a>
<a href="http://127.0.0.1:53681/silenthill4.html">Silent Hill 4</a>
<a href="http://127.0.0.1:53692/lore.html">Silent Hill and Academics</a>
<a href="http://127.0.0.1:53715/aboutme.html">About Me</a>
<a href="http://127.0.0.1:53700/contact.html">Contact</a>
</div>

<div id="containervideogamecover">
```


</div>

<div id="containertwo">

<div id="gameinfo">Devloper: Team Silent
 Publisher: Konami
 Director: Kazuhide Nakazawa
 Artist: Masahiro Ito
Writer: Horpyuki Owaku
 Artist: Mashiro Ito
 Composer: Akira Yamaoka
 Released: 1999

</div>

</div>

<div id="containerthree">

<h2> Characters of Silent Hill 3</h2>

<h3>Heather Mason</h3>

<p>Heather is the adopted daughter of the main protagonist of Silent Hill 1. She is depicted as a normal
teenager; like any teenager, she has a sharp tongue and likes to joke around. Furthermore, like all
other teenagers, she is struggling to find her identity in the world. Overall, her character has an
empathic view of the world and demands justice from the Cult, The Order, who needs her to summon God to
 bring paradise to the world.
</p>

<h3>Douglas Cartland</h3>

<p> Douglas Cartland is the main supporting character (deuteragonist) of Silent Hill 3 (he is in his
late 50s). The Orders use Douglas to seek out Heather to capture her and return to the cult. After a
few scenes with Heather Mason, his feelings change, and he tries to help Heather.
</p>

<h3>Claudia Wolf</h3>

<p>Claudia Wolf (age 30) is the main antagonist of Silent Hill 3; her followers call her sister Claudia.
 Claudia is the highest rank of The Order, the cult. Her main objective is to rid the world of evil.
However, like Dahlia Gillespie, her actions are not ethically sound. She wants

to unleash her cult's powers upon the world, so she needs Heather Mason to cooperate.

Vincent Smith

Vincent Smith is a priest of The Order (age 24 - 26). Vincent Smith does not agree with Claudia's beliefs in God and believes that raising God could be unpredictable. It is possible that he was raised with Claudie Wolf. His Character life is very enigmatic. He comes off to Heather and Claudi as flirtatious. Even though he is a priest of The Order, he pocketed church money for his gain. He has very intellectual qualities.

Leonard Wolf

Leonard Wolf is the abusive father of Claudia Wolf. Vincent Mentions that the images of Claudi's abuse are forever etched into his mind. He does convince his daughter, despite the abuse, to be religious, albeit he does not seem to have a place for non-believers of God in his religion compared to his daughter.

The Memory Alessa

The memory of Alessa is the essence of what Alessa left behind to stop the birth of God. She is one of the penultimate bosses that Heather must fight. She is essentially a part of Heather. At the end of Silent Hill 1, Alessa leaves the best aspects of herself behind in the form of Heather. Thus, they are both connected to each other. The memory of Alessa wants to end Heather's life to spare her from seeing God be born.

God

God is a female deity worshipped by The Order throughout the Silent Hill series. She goes by other names, such as Creator of Paradise and Lord of Serpents and Reeds. Various cults give God in Silent Hill various names that oppose The Order. God is one of the game's main antagonists and is the final boss of Silent Hill 3.

```
#containertitle {
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    right: 600px;
}

body {
    margin: 0;
    padding: 0;
    background-image: url('AdobeStock_634103659.jpeg');
    background-size: cover;
    background-position: center;
    background-repeat: no-repeat;
    height: 2016px;
}

#containersun {
    position: absolute;
    top: 510px;
    left: 850px;
}

#containervideogamecover {

    transform: translate(2%, 35%);
}

#container {

    transform: translate(20%, -5%)

}

#containertwo {

    color: white;
    position: absolute;
    left: 301px;
    top: 112px;
```



```
}

#containerthree {
    color: white;
    position: absolute;
    left: 30px;
    top: 500px;
}

.sidenav {
    height: 100%;
    width: 200px;
    position: fixed;
    top: 0;
    right: 0;
    background-color: #333;
    padding-top: 60px;
}

.sidenav a {
    padding: 16px;
    text-decoration: none;
    color: red;
    display: block;
}

.sidenav a:hover {
    background-color: #555;
}

.footer {
    position: absolute;
    top: 1980px;
    left: 660px;
    color: white;
}
```

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="utf-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Silent Hill 4</title>
<link rel="stylesheet" type="text/css" href="silenthill4.css">
</head>

<body>

<div id="containerh1"><h1 style="font-size:60px;">Silent Hill 4</h1></div>
```

```
<div id="containerws">

</div>
```

```
<div class="sidenav">
<a href="http://127.0.0.1:53620/home.html">Home</a>
<a href="http://127.0.0.1:53577/silenthill1.html">Silent Hill 1</a>
<a href="http://127.0.0.1:53660/silenthill2.html">Silent Hill 2</a>
<a href="http://127.0.0.1:53672/silenthill3.html">Silent Hill 3</a>
<a href="http://127.0.0.1:53692/lore.html">Silent Hill and Academics</a>
<a href="http://127.0.0.1:53715/aboutme.html">About Me</a>
<a href="http://127.0.0.1:53700/contact.html">Contact</a>
</div>
```

```
<div id="container">

</div>
```

```
<div id="containertwo">
```

```
<div id="gameinfo">Developer: Team Silent<br> Publisher: Konami<br> Director: Suguru Murakoshi
<br> Artist: Masashi Tsuboyama <br> Composer: Akira Yamaoka<br> Released: 2003<br>
</div>
```

```
</div>
```

```
<div id="containerthree">
```

Characters of Silent Hill 4: The Room

Henry Townshend

Henry Townshend is the main protagonist of Silent Hill 4, and his occupation is his photography (on his wall, there are pictures of Silent Hill from adulthood and childhood). Unlike other protagonists from Silent Hill, Henry had no tragic life before the events of the video game. He goes by names such as Receiver of Wisdom and The Final Sign. His apartments are managed by James Sunderland's father, Frank Sunderland. Henry finds the door to his apartment chained, and after that, a series of horrific events unfold. Despite his situation, he is very empathetic and loves to assist other characters through the game.

Eileen Galvin

Eileen is the deuteragonist (age 23). She has the same empathic quality as Henry does. Even when dying, she sympathizes with Walter Sullivan's spirit despite her torment. She enjoys being an intellectual and even went to college to study archeology. Eileen, like Henry, visited Silent Hill as a child, thus another connection between the two characters.

Richard Braintree

Richard Braintree is a neighbor to Henry (middle-aged) from room 207. Richard is a friend of Eileen's (they are seen cordially conversing). Richard is considered the 17th sacrament, which means he must be sacrificed to bring back Dahlia Gillespie from Silent Hill 1 (Eileen and Henry are also Sacraments).

Walter Sullivan

Walter Sullivan is the main antagonist of Silent Hill 4 (age 24 at death, as ghost 34). He was abandoned as a child by his mother and father, which led to his being raised by the cult The Order. As a child, he would refer to his apartment as his mother. He is a notorious serial killer; he murdered two children. He aims to bring paradise to earth by performing the ritual given to him by the moniker the 21 Sacraments. Eileen and Henry Townshend are sacrificial targets to Walter. Eileen and Henry meet the criteria to be considered two of the 21 sacraments to Walter.

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#containerh1 {

```
        position: absolute;
        right: 600px;
    }

    body {
        margin: 0;
        padding: 0;
        background-image: url('AdobeStock_634103659 copy 4.jpeg');
        background-size: cover;
        background-position: center;
        background-repeat: no-repeat;
        height: 2048px;
    }

    #containerws {
        position: absolute;
        top: 490px;
        left: 750px;
    }

    #container {

        transform: translate(2%, 36%)

    }

    #containertwo {
        color: white;
        position: absolute;
        left: 299px;
        top: 118px;
    }

    #containerthree {
        color: white;
        position: absolute;
        left: 30px;
        top: 500px;
    }
```

```
.sidenav {  
  height: 100%;  
  width: 200px;  
  position: fixed;  
  top: 0;  
  right: 0;  
  background-color: #333;  
  padding-top: 60px;  
}
```

```
.sidenav a {  
  padding: 16px;  
  text-decoration: none;  
  color: red;  
  display: block;  
}
```

```
.sidenav a:hover {  
  background-color: #555;  
}
```

```
#footer {  
  
  transform: translate(84%,4520%);  
  color: white;  
}
```

About me page HTML and CSS

```
<!DOCTYPE html>  
<html lang="en">  
<head>  
<meta charset="utf-8"/>  
<meta name="viewport" content="width=device-width, initial-scale=1.0">  
<title>About Me</title>  
<link rel="stylesheet" type="text/css" href="aboutme.css">  
</head>  
  
<body>  
<div class="sidenav">  
<a href="http://127.0.0.1:53620/home.html">Home</a>
```

[Silent Hill 1](http://127.0.0.1:53577/silenthill1.html)
[Silent Hill 2](http://127.0.0.1:53660/silenthill2.html)
[Silent Hill 3](http://127.0.0.1:53672/silenthill3.html)
[Silent Hill 4](http://127.0.0.1:53681/silenthill4.html)
[Silent Hill and Academics](http://127.0.0.1:53692/lore.html)
[Contact](http://127.0.0.1:53700/contact.html)

About Me

My name is Isidro Gali; I love music and computers. I studied composition and electronic music at Phoenix College (I earned a Certificate Of Electronic Music). Furthermore, I studied computer information technology at NAU. Other fields I study on my own time are history, physical science, mathematics, philosophy, biology, politics, and religion. I have been working on mathematic formulas that could enhance AI; I plan to document my study and turn it into a peer-reviewed journal for further analysis by my peers. I am an avid video game player; I love different genres of games, such as RPGs and horror survival. I am a big fan of the Silent Hill universe: the game is rich in lore and is based on various academic fields, which adds depth to the richness of the game.

Games can serve as a tool for learning if used correctly (all things that are entertaining come from the source of rich intellect). I am a big movie fan; I have seen every major horror movie. I enjoy Italian horror films from the 60s and 70s; one director I enjoy films from is Mario Bava. I have also written multiple EPS since 2022 and plan to record other songs. I am a big rock music fan: bands I enjoy listening to are Smashing Pumpkins, Scorpions, KISS, Rush, Journey, Led Zeppelin, Tool, Metallica, A Perfect Circle, Saosin, My Chemical Romance, Primus, The Mighty Lemon Drop Heads, Bad Religion, this list could go on for a long time. I also compose classical music.

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```
h1 {
    color: red;
}

body {
    margin: 0;
    padding: 0;
    background-image: url("AdobeStock_521652527.jpeg");
    background-size: cover;
    background-position: center;
    background-repeat: no-repeat;
    height: 200px;
}

#containeraboutme {

    position: absolute;
    left: 660px;
}

#paboutme {

    color: white;
    position: absolute;
    left: 400px;
    bottom: 400px;
}

.sidenav {
    height: 100%;
    width: 200px;
    position: fixed;
    top: 0;
    right: 0;
    background-color: #333;
    padding-top: 60px;
}
```

```

.sidenav a {
    padding: 16px;
    text-decoration: none;
    color: red;
    display: block;
}

.sidenav a:hover {
    background-color: #555;
}

.main {
    margin-right: 200px;
    padding: 20px;
}

#colorfooter {
    color: white;
    position: absolute;
    top: 750px;
    left: 595px;
}

```

Contact PAge HTML and CSS

```

<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="utf-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Contact</title>
<link rel="stylesheet" type="text/css" href="contact.css">
</head>

<body>

<div id="containerch">

</div>

```



```
<div id="containercy">

</div>
```

```
<div id="containerhn">

</div>
```

```
<div id="containerjs">

</div>
```

```
<div id="containerph">

</div>
```

```
<div class="name">
<input type="text" placeholder="Enter your name">
</div>
```

```
<div class="email">
<input type="text" placeholder="Enter your email">
</div>
```

```
<div class="contact">
<input style = "height: 250px; width: 145px;" type="text">
</div>
```

```
<div class="sidenav">
<a href="http://127.0.0.1:53620/home.html">Home</a>
<a href="http://127.0.0.1:53577/silenthill1.html">Silent Hill 1</a>
<a href="http://127.0.0.1:53660/silenthill2.html">Silent Hill 2</a>
<a href="http://127.0.0.1:53672/silenthill3.html">Silent Hill 3</a>
<a href="http://127.0.0.1:53681/silenthill4.html">Silent Hill 4</a>
<a href="http://127.0.0.1:53692/lore.html">Silent Hill and Academics</a>
<a href="http://127.0.0.1:53715/aboutme.html">About Me</a>
<a href="http://127.0.0.1:53700/contact.html">Contact</a>
```

```
</div>
```

```
<h1>Contact</h1>
```

```
<div class="footer"><footer><strong>Video Games and Academics Copyright
2024</strong></footer></div>
```

```
</body>
```

```
</html>
```

```
h1 {  
    position: absolute;  
    left: 685px;  
  
}
```

```
.name {  
    position: absolute;  
    top: 150px;  
    left: 660px;  
  
}
```

```
.email {  
    position: absolute;  
    top: 100px;  
    left: 660px;  
  
}
```

```
.contact {  
    position: absolute;  
    bottom: 325px;  
    left: 655px;  
  
}
```

```
input[ type="text1"] {  
    width: 200px;  
    height: 200px;  
  
}
```

```
#containerch {  
    position: absolute;  
    top: 150px;  
    left: 80px;  
  
}
```

```
#containercy {
```

```
        position: absolute;
        top:315px;
        right: 950px;
    }

    #containerhn{
        position: absolute;
        top:300px;
        right:1200px;
    }

    #containerjs{
        position: absolute;
        top:500px;
        left: 200px;
    }

    #containerph{
        position: absolute;
        top:500px;
        left: 350px;
    }

    .sidenav {
        height: 100%;
        width: 200px;
        position: fixed;
        top: 0;
        right: 0;
        background-color: #333;
        padding-top: 60px;
    }

    .sidenav a {
        padding: 16px;
        text-decoration: none;
        color: red;
        display: block;
    }

    .sidenav a:hover {
        background-color: #555;
    }
```

```
.main {  
    margin-right: 200px;  
    padding: 20px;  
}  
  
.footer {  
    position: absolute;  
    top: 1260px;  
    left: 570px;  
}
```