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reasurcally, it can only be the most rational mind that will survive.

Religion and Silent Hill

Silent Hill uses religious ideologies to portray matriarchal Catholic practices of religion portrayed by the religious sect known as The Order: the beliefs inform the player of the subject of sin, atonement, and retribution (which are Catholic aspects). The Catholic Church believes Mary is the redeemer of all humanity, and the church alludes to her being the savior of her female species (Vuola, 2019). Furthermore, the Catholic church went through two processes that revived Mary. There was a Marian Renaissance in 1850, and the late Pope John Paul II brought Mary to the forefront in the 21st century (the cult of Mary has been studied extensively) (Vuola, 2019). The Order's religious ideals are reminiscent of Catholicism because they worship a female who will redeem humanity and vanquish the wicked. For example, they state that their god is the Holy Mother, creator paradise, similar to how the Cult of Mary perceives the Virgin Mary. The messiah in the story, similar to the Virgin Mary, must also give birth to God for The Order, reminiscent of the Virgin Mary giving birth to Jesus Christ. Other aspects of Catholicism displayed through the Silent Hill story are Old Testament acts (such as sacrifice), and the dichotomy of the characters representing aspects of Eve, Adam, Mary, and Christ.

The character of Silent Hill 4, Walter Sullivan, aims to sacrifice 21 victims to cleanse the world of evil (another aim is to bring Walter Sullivan's mother back). The names of the sacrificial procedures are known as the 21 sacraments; each victim has a different theme, such as assumptions, chaos, and temptation. This ritual in the Silent Hill 4 games is reminiscent of Leviticus, which delineates a framework for five types of sacrifice; each has its theme, such as burnt offerings, guilt offerings, and peace offerings (Yusuf et al., 2021). Thus, Silent Hill is one of the four aspects of the Abrahamic Old Testament religion. The Virgin Mary has been perceived in comparison to Eve, and Christ has been compared to Adam by Christians (Vuola, 2019). Mary and Christ have been said to be representatives of humanity who can be saved compared to the downfall that Eve and Adam brought sin upon humankind. A player can see these aspects in the protagonist and antagonist of the Silent Hill Universe: for example, the qualities of Henry Townsend (Silent Hill 4) and Heather Mason (Silent Hill 3). Henry assists other supportive characters through the Silent Hill game despite his problems, which is Christ's quality compared to Adam, who decided to contribute to humankind's downfall. Heather Mason's character shows redemption (Virgin Mary aspect) compared to Claudia Wolf, who wants to use knowledge for the wrong purpose.