Introdução à Análise de dados em FAE

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Exercícios ROOT

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TEXTO

EXERCICIO 1

Create a function with parameters, p0 * sin (p1 * x) / x, and also draw it for different parameter values. Set the colour of the parametric function to blue. After having drawn the function, compute for the parameter values (p0 = 1, p1 = 2):

a. Function value for x=1

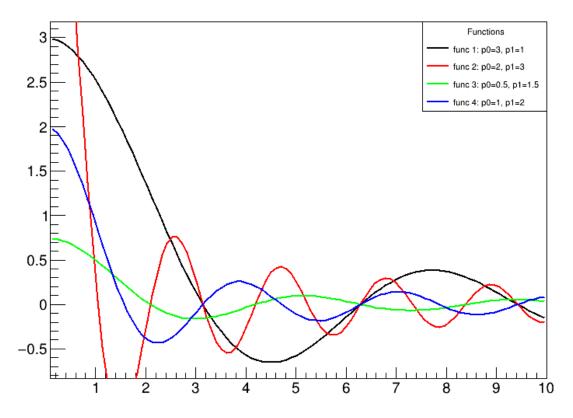
b. Function derivative for x=1

c. Integral of the function between 0 and 3

```
#include <TCanvas.h>
   #include <TMath.h>
2
   #include <TF1.h>
3
   #include <TLegend.h>
4
   void parametric_function() {
6
       // Desenha a funcao
       TCanvas *canvas = new TCanvas("canvas", "Parametric Function", 800, 600);
9
       // Array com diferentes conjuntos de parametros
10
       double params[][2] = \{\{3, 1\}, \{2, 3\}, \{0.5, 1.5\}, \{1, 2\}\};
11
12
       // Numero de parametros para testar
13
       int numberOfParams = sizeof(params) / sizeof(params[0]);
14
15
       // Cria uma legenda
16
       TLegend *legend = new TLegend(0.7, 0.7, 0.9, 0.9); // Posicao: canto superior
17
           direito
       legend -> SetHeader("Functions", "C"); // Cabecalho da legenda
       // Cria e desenhar multiplas funcoes
20
       for (int i = 0; i < numberOfParams; i++) {</pre>
21
           double p0 = params[i][0];
22
           double p1 = params[i][1];
23
24
           // Define a funcao com os parametros p0 e p1
25
           TF1 *func = new TF1("func", [p0, p1](double *x, double *p) { return p0 * sin(
26
               p1 * x[0]) / x[0]; }, 0.1, 10, 0);
           func->SetParameters(p0, p1); // Configura os parametros
27
28
           // Configura a cor e o estilo da linha para cada funcao
29
           func->SetLineColor(i+1); // Cores diferentes para cada funcao
30
           func -> SetLineWidth(2);
31
32
           // Desenha a funcao
33
           if (i == 0) func -> Draw();
34
           else func -> Draw("same");
35
36
           // Adicionar cada funcao a legenda com um rotulo correspondente
37
           legend->AddEntry(func, Form("func %d: p0=%g, p1=%g", i + 1, p0, p1), "1");
38
       }
39
40
       // Desenha a legenda
41
```

```
legend ->Draw();
42
43
        // Atualiza o canvas
        canvas ->Update();
45
46
        // Salva a imagem
47
        canvas -> SaveAs ("parametric_functions.png");
48
   }
49
50
   int main() {
51
        parametric_function();
52
53
        return 0;
   }
```

func



EXERCICIO 2

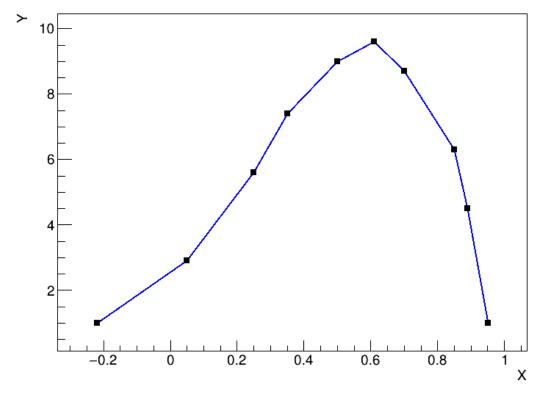
Using these points:

```
-0.22 1
0.05 2.9
0.25 5.6
0.35 7.4
0.5 9
0.61 9.6
0.7 8.7
0.85 6.3
0.89 4.5
0.95 1
```

Plot these points using the TGraph class. Use as marker point a black box. Looking at the possible options for drawing the TGraph in TGraphPainter, plot a line connecting the points.

```
#include <TCanvas.h>
   #include <TGraph.h>
   #include <TAxis.h>
3
   void plot_points() {
5
       // Dados dos pontos
6
       const int n = 10;
       double x[n] = \{-0.22, 0.05, 0.25, 0.35, 0.5, 0.61, 0.7, 0.85, 0.89, 0.95\};
       double y[n] = \{1, 2.9, 5.6, 7.4, 9, 9.6, 8.7, 6.3, 4.5, 1\};
9
10
       // Criando o TGraph
11
       TGraph *gr = new TGraph(n, x, y);
       gr->SetTitle("Plot of Points;X;Y");
13
       gr->SetMarkerStyle(21); // Estilo de marcador de caixa (box)
14
       gr->SetMarkerColor(kBlack);
15
       gr->SetLineColor(kBlue);
16
       gr->SetLineWidth(2);
17
18
       // Criando o canvas
19
       TCanvas *c1 = new TCanvas("c1", "Canvas for Plotting Points", 800, 600);
20
       gr->Draw("APL"); // A: Axis, P: Points, L: Line
21
22
23
       // Salvando o canvas
24
       c1->SaveAs("points_graph.png");
   }
25
26
   int main() {
27
       plot_points();
28
       return 0;
29
   }
30
```

Plot of Points



Make a TGraphError and display it by using the points with error, containing error in x and y.

```
-0.22 1 0.05 0.8

0.05 2.9 0.1 0.7

0.25 5.6 0.07 0.6

0.35 7.4 0.07 0.5

0.5 9 0.04 0.4

0.61 9.6 0.05 0.4

0.7 8.7 0.06 0.5

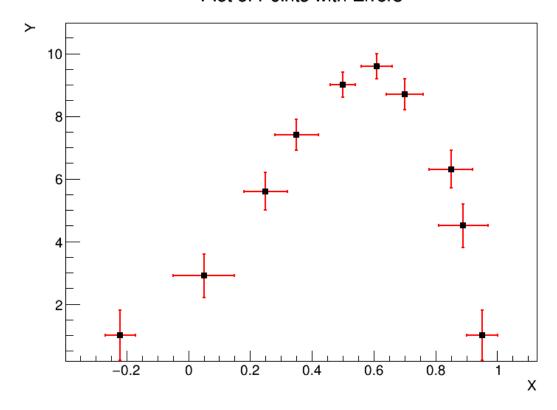
0.85 6.3 0.07 0.6

0.89 4.5 0.08 0.7

0.95 1 0.05 0.8
```

```
#include <TCanvas.h>
  #include <TGraphErrors.h>
2
   #include <TAxis.h>
3
4
   void plot_points_with_errors() {
5
       // Dados dos pontos com erros
6
       const int n = 10;
7
       double x[n] = \{-0.22, 0.05, 0.25, 0.35, 0.5, 0.61, 0.7, 0.85, 0.89, 0.95\};
8
       double y[n] = {1, 2.9, 5.6, 7.4, 9, 9.6, 8.7, 6.3, 4.5, 1};
       double ex[n] = {0.05, 0.1, 0.07, 0.07, 0.04, 0.05, 0.06, 0.07, 0.08, 0.05};
10
       double ey[n] = {0.8, 0.7, 0.6, 0.5, 0.4, 0.4, 0.5, 0.6, 0.7, 0.8};
11
12
       // Criando o TGraphErrors
13
       TGraphErrors *grErrors = new TGraphErrors(n, x, y, ex, ey);
14
       grErrors -> SetTitle("Plot of Points with Errors; X; Y");
15
       grErrors->SetMarkerStyle(21); // Estilo de marcador de caixa (box)
16
       grErrors ->SetMarkerColor(kBlack);
17
       grErrors -> SetLineColor(kRed);
18
       grErrors -> SetLineWidth(2);
19
20
21
       // Criando o canvas
       TCanvas *c1 = new TCanvas("c1", "Canvas for Plotting Points with Errors", 800,
22
       grErrors -> Draw("AP"); // A: Axis, P: Points
23
24
       // Salvando o canvas
25
       c1->SaveAs("points_with_errors_graph.png");
26
27
28
   int main() {
29
       plot_points_with_errors();
30
       return 0;
31
   }
32
```

Plot of Points with Errors

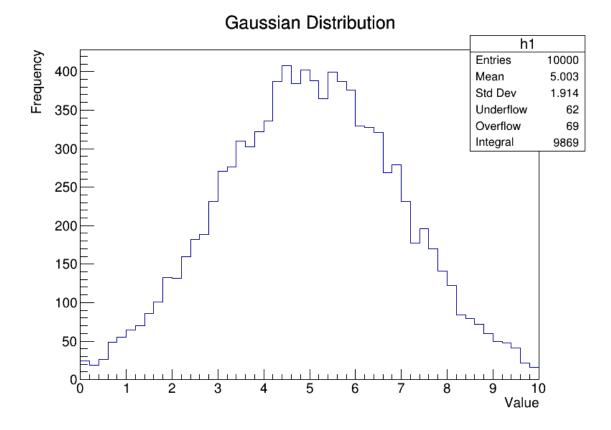


EXERCICIO 3

Create a one-dimensional histogram with 50 bins between 0 to 10, and fill it with 10000 gaussian distributed random numbers with mean 5 and sigma 2. Plot the histogram and, looking at the documentation in the THistPainter, show in the statistic box the number of entries, the mean, the RMS, the integral of the histogram, the number of underflows, the number of overflows, the skewness and the kurtosis.

```
#include <TH1F.h>
   #include <TRandom3.h>
2
   #include <TCanvas.h>
3
   void create_histogram() {
5
       // Criando o histograma
6
       TH1F *h1 = new TH1F("h1", "Gaussian Distribution; Value; Frequency", 50, 0, 10);
       // Gerador de numeros aleatorios
       TRandom3 rand(0); // seed = 0 usa o relogio para gerar a semente
10
11
       // Preenchendo o histograma com numeros gaussianos
12
       for (int i = 0; i < 10000; i++) {</pre>
13
           h1 \rightarrow Fill(rand.Gaus(5, 2)); // media = 5, sigma = 2
14
15
16
       // Criando um canvas para desenhar o histograma
17
       TCanvas *c1 = new TCanvas("c1", "Histogram Example", 800, 600);
18
       h1->Draw();
19
       // Configurando a caixa de estatisticas
       // kTRUE = 1, kFALSE = 0
       h1->SetStats(kTRUE);
23
       gStyle->SetOptStat(1111111); // Mostrar todas as estatisticas solicitadas
24
       gStyle->SetOptFit(1111); // Mostrar informacoes de ajuste
25
26
```

```
// Adicionando skewness e kurtosis a caixa de estatisticas
27
       gStyle->SetOptStat(1111111);
28
       gStyle->SetOptFit(112); // Mostrar skewness (s) e kurtosis (k)
30
31
       // Redesenhando para atualizar com as novas configuracoes de estatisticas
       h1->Draw();
32
33
       // Salvando o resultado
34
       c1->SaveAs("histogram.png");
35
   }
36
37
       main() {
38
       create_histogram();
40
       return 0;
41
```



EXERCICIO 4

Using the tree contained in tree root make a distribution of the total momentum of each whose beam energy was outside of the mean by more than 0.2. Use TCut objects to make your events selections. Project this distribution into a histogram, draw it and save it to a file.

```
#include <TFile.h>
#include <TTree.h>
#include <TH1F.h>
#include <TCanvas.h>
#include <TMath.h>
#include <iostream>

void analyzeTree() {
    TFile *file = TFile::Open("/mnt/c/Users/Isis/Downloads/tree.root");
    if (!file || file->IsZombie()) {
        std::cerr << "Error opening file!\n";</pre>
```

```
return;
12
13
       TTree *tree = nullptr;
        file->GetObject("tree1", tree);
16
        if (!tree) {
17
            std::cerr << "Tree not found!\n";</pre>
18
            file->Close();
19
            delete file;
20
            return;
21
22
23
       Float_t ebeam, px, py, pz;
24
       tree->SetBranchAddress("ebeam", &ebeam);
25
       tree->SetBranchAddress("px", &px);
26
       tree->SetBranchAddress("py", &py);
27
       tree->SetBranchAddress("pz", &pz);
28
29
       TH1F *hMomentum = new TH1F("hMomentum", "Total Momentum Distribution; Momentum (
30
           GeV/c); Entries", 1000, 0, 300);
31
        Long64_t nentries = tree->GetEntries();
32
        Double_t sum_energy = 0;
33
        for (Long64_t i = 0; i < nentries; ++i) {</pre>
34
            tree->GetEntry(i);
35
36
            sum_energy += ebeam;
37
       Double_t mean_energy = sum_energy / nentries;
38
       std::cout << "Mean energy: " << mean_energy << std::endl;</pre>
39
40
       for (Long64_t i = 0; i < nentries; ++i) {</pre>
41
            tree->GetEntry(i);
42
            if (TMath::Abs(ebeam - mean_energy) > 0.2) {
43
                Double_t p_total = sqrt(px*px + py*py + pz*pz);
45
                hMomentum->Fill(p_total);
                std::cout << "Filling p_total: " << p_total << std::endl;</pre>
46
            }
47
       }
48
49
        std::cout << "Histogram entries: " << hMomentum->GetEntries() << std::endl;</pre>
50
51
        TCanvas *c1 = new TCanvas("c1", "Canvas", 800, 600);
52
       hMomentum -> DrawCopy();
53
54
        c1->Modified();
55
        c1->Update(); // Atualiza o canvas
        c1->Connect("TCanvas", "Closed()", "TApplication", gApplication, "Terminate()");
57
58
       file->Close();
59
       delete file; // Cleanup
60
   }
61
62
   int main(int argc, char **argv) {
63
       TApplication theApp("App", &argc, argv);
64
        analyzeTree();
       theApp.Run();
67
       return 0;
68
   }
```

