```html
<!DOCTYPE html>
<html>
<head>
    <title>Game tutorial</title>
</head>
<style>
    canvas {
        border: solid 1px #000;
    }
</style>
<body>
    <canvas id="canvasSpace" width="600" height="400"></canvas>
    <script>
    var canvas = document.getElementById('canvasSpace');
    var ctx = canvas.getContext("2d");
    ctx.fillText("helloworld",10,150);
    </script>
</body>
</html>
```