

EDUCATION	Kennesaw State University Bachelor of Science in Computer Science	Expected Graduation: Summer 2021
RELATIVE COURSEWORK	Data Structures, Algorithm Analysis, Database Systems, Internet Programming, Operating Systems, Software Engineering Principles, Computer Organization & Architecture, Data Communication and Networking, Systems Programming	
TECHNICAL SKILLS	Languages: Java, Python, C++, SwiftUI, JavaScript, HTML/CSS Data Technology: PL/SQL, MySQL, SQLite, MongoDB, Access Development Tools: Git, Android Studios, XCode, Eclipse, PyCharm Framework: Django, Gatsby Operating Systems: Windows, GNU/Linux, OSX	
RECENT PROJECTS	Telemedicine Application Tools: GNU/Linux, C++, GTKmm, Git <ul style="list-style-type: none">• Remote telecommunication application that enables secure doctor-patient interactions.• I Co-designed and co-developed the user interface for patient, doctor and admin Users using GTKmm, a C++ GUI library.• Lead developer for database model application. Game Toolkit Android App Tools: Android Studios, Java, XML, GitHub <ul style="list-style-type: none">• Android application that helps new and ongoing players organize a game of Dungeons and Dragons with friends.• Developed and handled character storage using Android's SharedPreferences, allowing to save and retrieve character data.• Designed and developed user interface that lists characters and displays character details.• Responsible for integrating functionality for the device's native camera.	