Student :	Working with :		Room:	ELU616 -	spring 2018
Written evaluations		Oral evaluations			
Evaluation 1 – AI generalities (during Session 2	Oral eval 1 – (during Session 2) - Applications of AI (Project P0):				
Correct answers	Q1 Q2 Q3	Visual quality of the presentation	Ok	Ok Sharp	
	Q4 Q5 Q6	Description of the topic / state of a	art Clear and do	Clear and documented Interesting	
Evaluation 2 – Supervised Learning (during Session 3):		Description of Open Issues	Ok Critical comparis		itical comparison
Correct answers	Q1 Q2 Q3				
	Q4 Q5 Q6	Ethical considerations ok			
Evaluation 3 – Unsupervised Learning (during	Oral eval 2 - (during Session 3) - Supervised Learning (Project P1):				
Constant	Q1 Q2 Q3	Theoretical understanding Basic Advance			Advanced
Correct answers	Q4 Q5 Q6	Experimentations – relevance and	Basic	Advanced	
Evaluation 4 – Combinatorial Game Theory (during Session 5):		Quality of the code and visual aspects of the notebook ok			
Correct answers	Q1 Q2 Q3	Advanced aspects (++ creativity, ++ metrics, tests, statistics,)			
Correct unswers	Q4 Q5 Q6	Notes:			
Evaluation 5 – Ethics (during Session 6):		Oral eval 3 – (during Session 4) - Unsupervised Learning (Project P2):			
Correct answers	Q1 Q2 Q3	Theoretical understanding Basic Advanced			
Correct answers	Q4 Q5 Q6	Experimentations – relevance and discussion Basic Advan			Advanced
Evaluation 6 - Reinforcement Learning (durin	Quality of the code and visual aspects of the notebook ok				
Correct answers	Q1 Q2 Q3				
Correct answers	Q4 Q5 Q6	Advanced aspects (++ creativity, ++ metrics, tests, statistics,) Netron			
Self-evaluation	Notes	Notes:			
Final Presentation – (during Session 7):					
All answers: 1-poor, 5 – excellent, pre / post		Description of the approach	Clear	Thorough	Critical comparison
Programming Skills: / Scientific Python: /		Evaluate the AI	Basic tests	Statistics	Other tests
Linear Algebra: / Machine Learning: /		Creativity	Basic	Rich	Exceptional
Artificial Intelligence: /		Quality of the presentation	Clear	Convincing	Interesting
Final mode of flavour 20 than (flavour 2) also finish 20 flavour 2 also finish	101	Q&A	Convincing	Thoughtful	Justified
Final mark: if #green < 30, then (#green / 3), else { min(20, #green /3 + #blue / 4 + #red /2} +/- Adjustement: huge personal implication, plagiarism, progress,		Notes:			