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## EDUCATION

## Minerva University San Francisco, CA

Bachelor's of Sciences in Computer Science and Data Science

Expected 2027

- Relevant Coursework: Data Structures and Algorithms, Calculus, Linear Algebra
- Clubs and activities: Google Developer Student Club, UN Millennium Fellow (2025)
- Ranked the most innovative university globally by WURI in 2024

## LEADERSHIP AND ACCOMPLISHMENTS

Winner of CalHacks 10.0 (largest collegiate hackathon) in a team of 4 people (2000+ participants)

Winner of Hack For Impact 2024 non-profit Hackathon at UC Berkeley (300+ participants)

Winner of AI @Seoul International Hackathon (200+ participants)

Finalist in Astana IT University competitive programming olympiad (2000 participants)

### EXPERIENCE

## Software Engineering Intern

Sep. 2024 - Dec. 2024

Jubo Health

Taipei, Taiwan

- Engineered prompt-based search system using Intel OpenVINO and FastAPI to query 40,000+ patient records, reducing healthcare decision-making time by 30 minutes per case and improving clinical workflow efficiency
- Presented technical solution to 70,000+ industry professionals at Taiwan HealthCare+ Expo, Asia's largest medical technology conference

## Machine Learning Intern

Feb. 2024 – Apr. 2024

GlobalArt.AI

San Francisco, CA

- Fine-tuned Stable Diffusion 2 model using Python and PyTorch, generating 50+ high-quality artwork samples and implementing custom training pipeline for artistic style transfer
- Migrated backend infrastructure from Google Colab to Google Cloud Platform, improving system reliability and enabling concurrent access for 100+ users while reducing response latency by 40%

# Student Researcher

Sep. 2023 – Apr. 2024

Gensler

San Francisco, CA

- Architected full-stack React application to enhance workplace self-awareness for 5,000+ Gensler employees, integrating real-time data visualization and user analytics dashboard
- Led cross-functional **team of 5** developers through **agile development process**, conducting user testing with **20 employees** and achieving **4.9/5 satisfaction rating** through iterative design improvements

## Projects

#### LiveCaps | Next.js, TypeScript, Supabase

April 2025 - Present

• Developed real-time transcription web application using Deepgram's **speech-to-text API** and multiple translation services, implementing **WebSocket connections** for sub-second latency and serverless architecture with zero dependencies

#### iMovie | Python, scikit-learn, pandas

Feb. 2025

• Built content-based movie recommendation system using TF-IDF vectorization and cosine similarity, processing 500+ movie datasets with titles, overviews, cast, and genres to deliver personalized recommendations

# WELLTH | Swift, OpenAI API, Apple HealthKit

Mar. 2024

• Developed iOS chatbot detecting burnout symptoms with 95% accuracy using Swift and OpenAI GPT integration, processing biometric data from Apple HealthKit to deliver personalized health recommendations

## TECHNICAL SKILLS

Languages: JavaScript, Python, C#, C/C++, PHP, HTML/CSS, Tailwind CSS, SQL, Swift

Frameworks: Next.js, Django, React, Node.js, Express.js

Developer Tools: Git, Github, Linux, Google Cloud Platform, VS Code, MvSQL, PostgreSQL, Supabase, Cursor

Libraries: pandas, NumPy, Matplotlib, SciPy, Seaborn, scikit-learn