```
1.
while( i < 2 ) {
mlist[i].deleteAttr("stroke");
i = i + 1; }</pre>
```

```
while (expression ) { statement:6 statement:5 }
numberArgument < numberArgument onVarStmt mathStmt

2 mlist [ numberArgument ] onVarFun:3 ; i = numberArgument + numberArgument ;
modAttrFun:2 deleteAttr (textArgument )
stroke
```

2. val i = m.size();

```
statement:4
initValStmt
val i = m sizeFun ;
. size ( )
```

```
3.
if( i > 1) {
          mlist[1].setAttr("fill", color).setAttr("opacity", "0.1");
}
```

