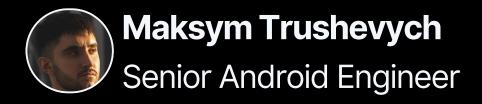


The 4 Main Android Components

Activity, Service, Broadcast Receiver, Content Provider







Activities



Activities are the entry point for user interactions with your app. Each activity represents a single screen with a user interface.

- Main building block for user interfaces
- Managed through the activity lifecycle (onCreate, onStart, onResume, etc.)
- Can be launched by other apps with intents
- Follows the "one activity, one purpose" principle

Example: Your app's home screen, a settings page, or checkout screen



Activities



```
class MainActivity : AppCompatActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_main)

    // Initialize UI components
    val button = findViewById<Button>(R.id.startButton)
    button.setOnClickListener {
        // Launch another activity
        val intent = Intent(this, SecondActivity::class.java)
        startActivity(intent)
    }
}
```

Services



Services handle background operations without providing a user interface, allowing your app to perform long-running tasks even when the user isn't actively interacting with it.

- Runs in the background without UI
- Two types: Started services and Bound services
- Can run even when the app is in the background
- Must be declared in the AndroidManifest.xml

Example: Playing music, downloading files, or syncing data



Services



```
Service
class DownloadService : Service() {
    override fun onStartCommand(intent: Intent?, flags: Int, startId: Int): Int {
        // Get URL from intent
       val fileUrl = intent?.getStringExtra("FILE_URL")
        // Start download in background thread
        thread {
            downloadFile(fileUrl)
            stopSelf()
        }
        // If service is killed, restart with pending intent
       return START_REDELIVER_INTENT
    }
    override fun onBind(intent: Intent?): IBinder? = null
   private fun downloadFile(url: String?) {
        // Download implementation
    }
```



Broadcast Receivers

Broadcast Receivers allow your app to respond to system-wide broadcast messages from the Android system or other apps, even when your app isn't running.

- Responds to system or app events
- Can be registered dynamically or in the manifest
- Executes for a short duration
- Doesn't display a UI but can trigger notifications

Example: Responding to battery low alerts, network changes, or custom events



Broadcast Receivers



```
Broadcast Receiver
class NetworkChangeReceiver : BroadcastReceiver() {
   override fun onReceive(context: Context, intent: Intent) {
       if (intent.action == ConnectivityManager.CONNECTIVITY_ACTION) {
            val cm = context.getSystemService(Context.CONNECTIVITY_SERVICE) as
ConnectivityManager
            val networkInfo = cm.activeNetworkInfo
            val isConnected = networkInfo != null && networkInfo.isConnected
            if (isConnected) {
                Toast.makeText(context, "Network connected", Toast.LENGTH_SHORT).show()
            } else {
               Toast.makeText(context, "Network disconnected", Toast.LENGTH_SHORT).show()
// Register in AndroidManifest.xml or dynamically:
// context.registerReceiver(NetworkChangeReceiver(),
       IntentFilter(ConnectivityManager.CONNECTIVITY_A
```

Content Providers



Content Providers manage shared app data, allowing secure data access and modification between different applications on the device.

- Provides structured data access across apps
- Abstracts underlying storage details
- Uses URI-based data addressing
- Supports CRUD operations (Create, Read, Update, Delete)

Example: Contacts, calendar events, or media files



Content Providers



```
ContentProvider
class NotesProvider : ContentProvider() {
    companion object {
        private const val AUTHORITY = "com.example.app.provider"
        private const val NOTES_TABLE = "notes"
        val CONTENT_URI: Uri = Uri.parse("content://$AUTHORITY/$NOTES_TABLE")
        // Define columns
        const val _ID = BaseColumns._ID
        const val TITLE = "title"
        const val CONTENT = "content"
    }
    private lateinit var dbHelper: DatabaseHelper
    override fun onCreate(): Boolean {
        dbHelper = DatabaseHelper(context!!)
        return true
    }
    override fun query(uri: Uri, projection: Array<String>?, selection: String?,
                      selectionArgs: Array<String>?, sortOrder: String?): Cursor? {
        val db = dbHelper.readableDatabase
        return db.query(NOTES_TABLE, projection, selection,
                        selectionArgs, null, null, sortOrder)
    }
    // Implement insert(), update(), delete(), getType()...
}
// Using the content provider from another app:
// val cursor = contentResolver.query(NotesProvider.CONTENT_URI, null, null, null, null)
```





Want to learn more?

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