



Ismael Teixeira

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Skills

- Javascript / Typescript
- CSS / SCSS / Tailwind css
- React.js / Next.js
- Angular
- Rest API / GraphQL
- Framer Motion
- JAMStack
- Jest / React Testing Library
- Ui / Ux Design Knowledge

Languages

- | | |
|--------------|-----------------|
| • Spanish | Native |
| • English | Advanced |
| • Portuguese | Advanced |

Achievements

- 1st Place in National contest of Degree works of the Venezuelan Computer Society in 2020

About Me

Hey! I'm a Frontend Engineer who's passionate about delivering valuable solutions that people love to use. I'm really committed to create high quality products, working alone or alongside other team members to bring great ideas to life. With a strong interest in Ui/Ux Design, Design Systems and New Tools I'm constantly learning and improving my skills to enhance the products I create.

Studies

Informatic Engineering at UCAB - February 2020.

Degree Work: Mobile videogame based in Virtual Reality for the correction of strabism and ambliopy.

Final Result: 20/20 Points, Honorific mention, Publication mention and 1st Place of the VI National Contest of Degree Works.

Professional Experiences

Growin (working for Yapily UK) - November 2021 to Actuality

- In charge of redesigning and maintaining static website projects using React.js, Next.js, Typescript, GraphQL, Testing Library, Jest and Contentful. All projects follow SCRUM and Unit Testing best practices.

P&A Asociados Gerenciales - March 2020 to March 2022

- In charge of Ui/Ux design and frontend development for web and mobile applications for clients who worked in the banking and health insurance areas. Ionic.js was the main framework to work with Angular and React.js with Typescript but also worked with Next.js and Flutter in other projects. Figma was used to Ui/Ux work..

Def4u - December 2019 to February 2020

- In charge of the Ui/ Ux redesign and frontend development of specific pages for an eCommerce platform. The project used Angular 8 and Bootstrap and the designs were made in Figma.

YElPii - February 2019 to January 2020

- In charge of maintaining and developing new functionalities in the web application using Angular 7+, Typescript, Bootstrap, Figma and Illustrator. Also worked in the Ui/Ux Design Area to create new functionalities.