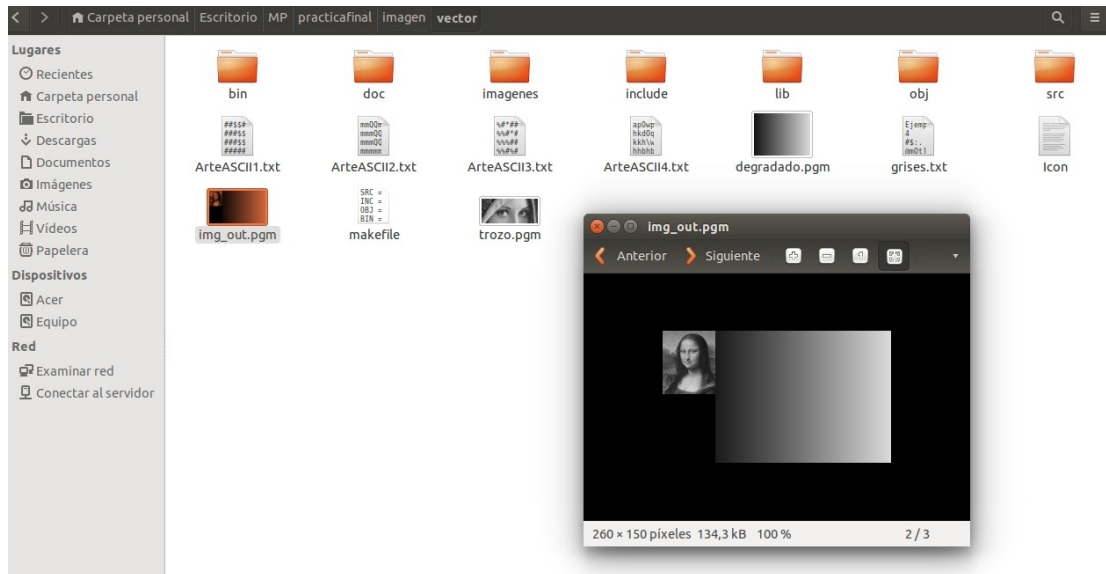


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Le adjuntamos una imagen de la salida al ejecutar lo ejecutables:

```
ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/vector$ make
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -std=c++0x -Iinclude src/arteASCII2.cpp -o obj/arteASCII2.o
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -std=c++0x -Iinclude src/imagen.cpp -o obj/imagen.o
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -std=c++0x -Iinclude src/pgm.cpp -o obj/pgm.o
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -std=c++0x -Iinclude src/byte.cpp -o obj/byte.o
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -std=c++0x -Iinclude src/lista.cpp -o obj/lista.o
ar rvs lib/libimagen.a obj/imagen.o obj/pgm.o obj/byte.o obj/lista.o
ar: creando lib/libimagen.a
a - obj/imagen.o
a - obj/pgm.o
a - obj/byte.o
a - obj/lista.o
g++ obj/arteASCII2.o -limagen -o bin/arteASCII2 -Llib
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -std=c++0x -Iinclude src/testimagen.cpp -o obj/testimagen.o
g++ obj/testimagen.o -limagen -o bin/testimagen -Llib
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -std=c++0x -Iinclude src/suma.cpp -o obj/suma.o
g++ obj/suma.o -limagen -o bin/suma -Llib
ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/vector$ bin/testimagen
degradado.pgm guardado correctamente
trozo.pgm guardado correctamente
ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/vector$ bin/arteASCII2 trozo.pgm grises.txt
Exito en la conversion.
Chequee los ficheros asciiX.txt

ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/vector$ bin/suma i
imagenes/gio.pgm imagenes/d
Faltan no componentes del vector
ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/vector$ bin/suma i
imagenes/gio.pgm imagenes/degradado.pgm img_out.pgm t
ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/vector$
```



```

ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/matriz$ make
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -st
d=c++0x -Iinclude src/arteASCII2.cpp -o obj/arteASCII2.o
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -st
d=c++0x -Iinclude src/imagen.cpp -o obj/imagen.o
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -st
d=c++0x -Iinclude src/pgm.cpp -o obj/pgm.o
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -st
d=c++0x -Iinclude src/byte.cpp -o obj/byte.o
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -st
d=c++0x -Iinclude src/lista.cpp -o obj/lista.o
ar rvs lib/libimagen.a obj/imagen.o obj/pgm.o obj/byte.o obj/lista.
o
ar: creando lib/libimagen.a
a - obj/imagen.o
a - obj/pgm.o
a - obj/byte.o
a - obj/lista.o
g++ obj/arteASCII2.o -limagen -o bin/arteASCII2 -Llib
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -st
d=c++0x -Iinclude src/testimagen.cpp -o obj/testimagen.o
g++ obj/testimagen.o -limagen -o bin/testimagen -Llib
g++ -ansi -pedantic -Wall -Wextra -Wwrite-strings -Werror -g -c -st
d=c++0x -Iinclude src/suma.cpp -o obj/suma.o
g++ obj/suma.o -limagen -o bin/suma -Llib
ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/matriz$ bin/testim
agen
degradado.pgm guardado correctamente
trozo.pgm guardado correctamente
ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/matriz$ bin/arteAS
CII2 imagenes/gio.pgm
Faltan no componentes del vector
ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/matriz$ bin/arteAS
CII2 imagenes/gio.pgm grises.txt
Exito en la conversion.
Chequee los ficheros asciiX.txt

ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/matriz$ bin/suma i
magenes/gio.pgm imagenes/degradado.pgm img_out.pgm t

```

Comprobamos con valgrind:

```
ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/matriz$ valgrind b
in/testimagen
==3255== Memcheck, a memory error detector
==3255== Copyright (C) 2002-2015, and GNU GPL'd, by Julian Seward e
t al.
==3255== Using Valgrind-3.11.0 and LibVEX; rerun with -h for copyri
ght info
==3255== Command: bin/testimagen
==3255==
degradado.pgm guardado correctamente
trozo.pgm guardado correctamente
==3255==
==3255== HEAP SUMMARY:
==3255==      in use at exit: 0 bytes in 0 blocks
==3255==    total heap usage: 16 allocs, 16 frees, 146,504 bytes all
ocated
==3255==
==3255== All heap blocks were freed -- no leaks are possible
==3255==
==3255== For counts of detected and suppressed errors, rerun with:
-v
==3255== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 fro
m 0)
```

```
ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/matriz$ valgrind b
in/arteASCII2 imagenes/gio.pgm grises.txt
==3282== Memcheck, a memory error detector
==3282== Copyright (C) 2002-2015, and GNU GPL'd, by Julian Seward e
t al.
==3282== Using Valgrind-3.11.0 and LibVEX; rerun with -h for copyri
ght info
==3282== Command: bin/arteASCII2 imagenes/gio.pgm grises.txt
==3282==
Exito en la conversion.
Chequee los ficheros asciiX.txt

==3282==
==3282== HEAP SUMMARY:
==3282==      in use at exit: 0 bytes in 0 blocks
==3282==    total heap usage: 51 allocs, 51 frees, 1,076,274 bytes a
llocated
==3282==
==3282== All heap blocks were freed -- no leaks are possible
==3282==
==3282== For counts of detected and suppressed errors, rerun with:
-v
==3282== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 fro
m 0)
```

```
ruben@Ruben:~/Escritorio/MP/practicafinal/imagen/matriz$ valgrind b
in/suma imagenes/gio.pgm imagenes/degradado.pgm img_out.pgm t
==3291== Memcheck, a memory error detector
==3291== Copyright (C) 2002-2015, and GNU GPL'd, by Julian Seward e
t al.
==3291== Using Valgrind-3.11.0 and LibVEX; rerun with -h for copyri
ght info
==3291== Command: bin/suma imagenes/gio.pgm imagenes/degradado.pgm
img_out.pgm t
==3291==
==3291==
==3291== HEAP SUMMARY:
==3291==       in use at exit: 0 bytes in 0 blocks
==3291==   total heap usage: 22 allocs, 22 frees, 177,816 bytes all
ocated
==3291==
==3291== All heap blocks were freed -- no leaks are possible
==3291==
==3291== For counts of detected and suppressed errors, rerun with:
-v
==3291== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 fro
m 0)
```