



PhD Proposal Presentation

Evolutionary Dynamics of Online Behavior:
Modeling Emotional Drift, Vulnerability, and Robust
AI Defenses

SUPREME LAB | FALL 2025

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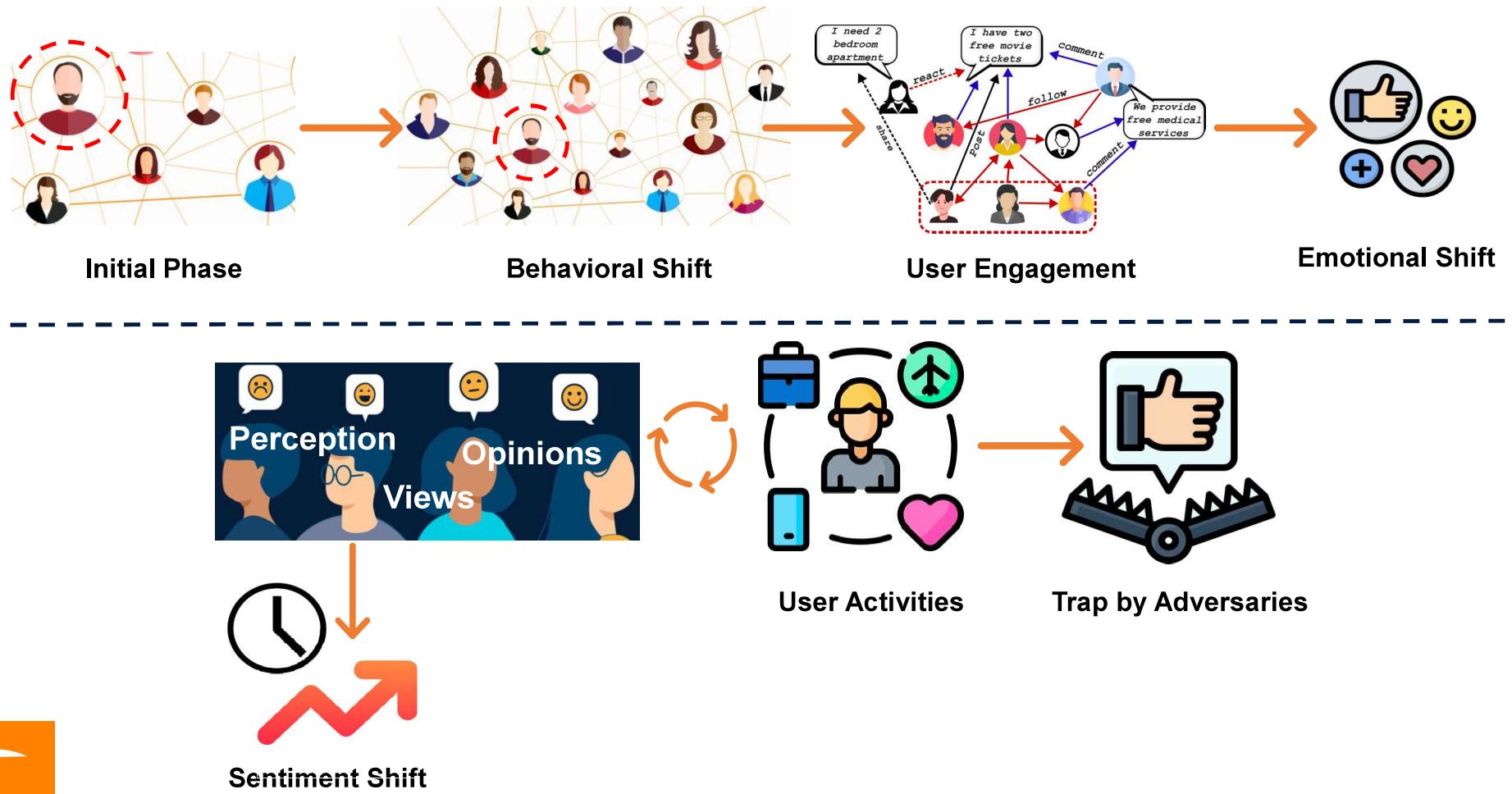
Dr. Md Fashiar Rahman

Outlines

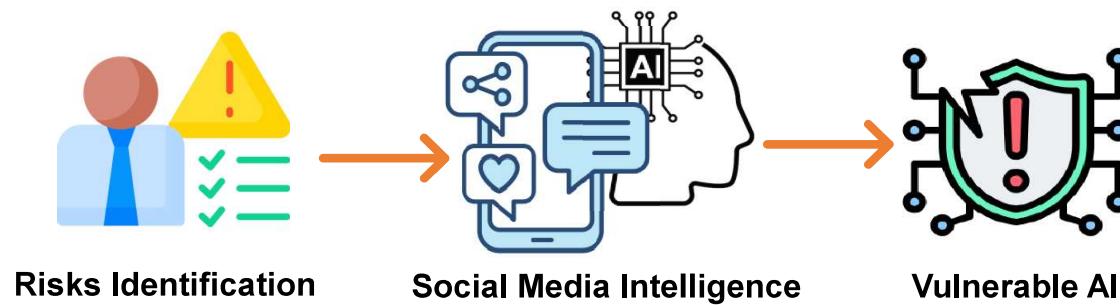
- Background
- Threat Model
- Problem Statement
- Research Questions
- Research Gap
- Research Objective
- Overview of Proposed Framework
- Preliminary Works
- Future Works
- Conclusion



Background



Background (Contd.)



Background (Contd.)

- User behavior in social media is **dynamic**, not static. So, users evolve due to:



Shifting Interests



Changing Emotional States



Demographic and life-stage Transitions



Influence from Connected Peers and Highly Influential Users

- These behavioral shifts appear in:



Posting History



Engagement Patterns



Comment Tone



Network Expansions

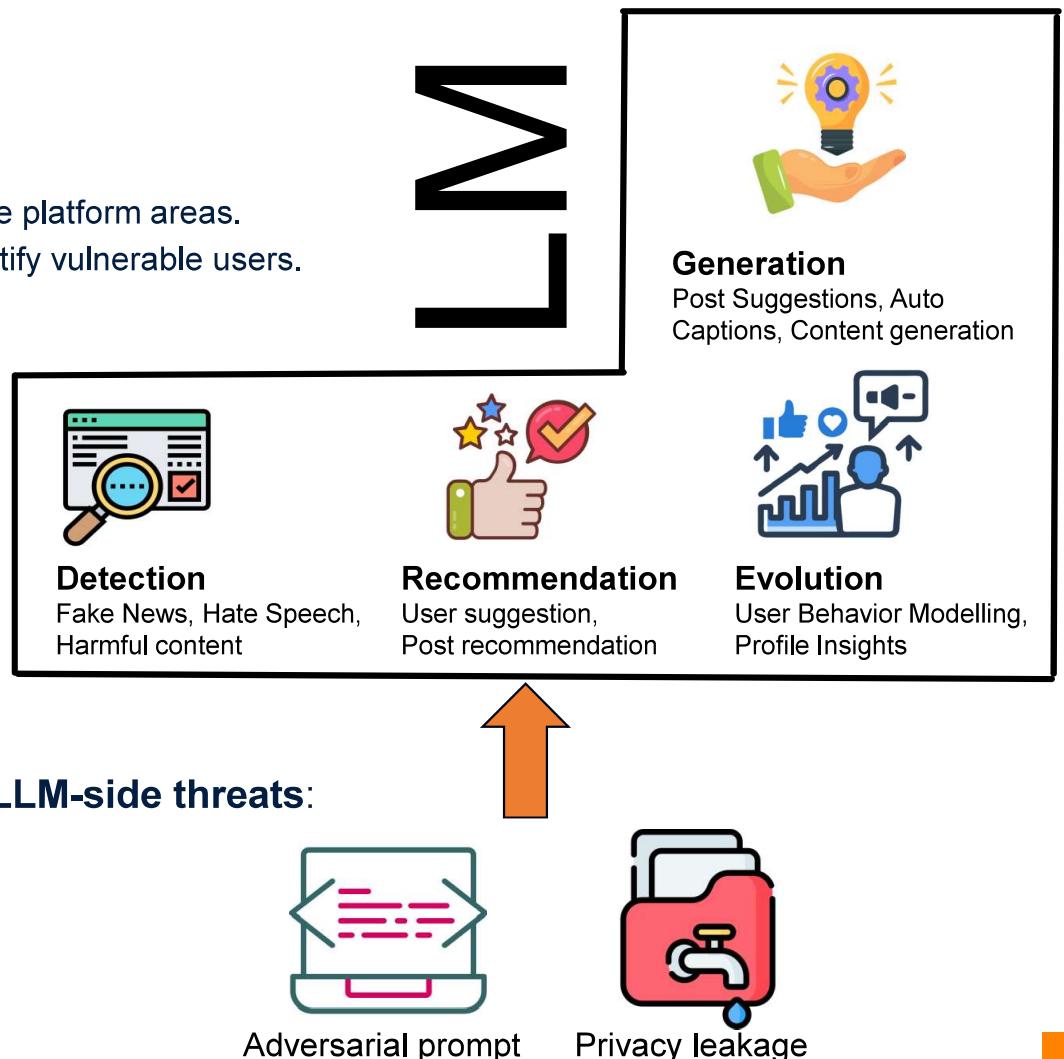


Threat Model

- Behavior-Driven Vulnerabilities on Social Media
 - Users' evolving activities leave traces across multiple platform areas.
 - Attackers monitor these behavioral footprints to identify vulnerable users.

- Examples of risk exposure:
 - fake giveaways / ticket scams
 - phishing through conversation
 - engagement-based traps targeting emotionally reactive users

- Integration of LLMs on social media introduces **LLM-side threats**:



Problem Statement

Given user-network dynamics:

$$s_i(t+1) = f(s_i(t), G), \quad e_i(t+1) = g(s_i(t), a_i(t))$$

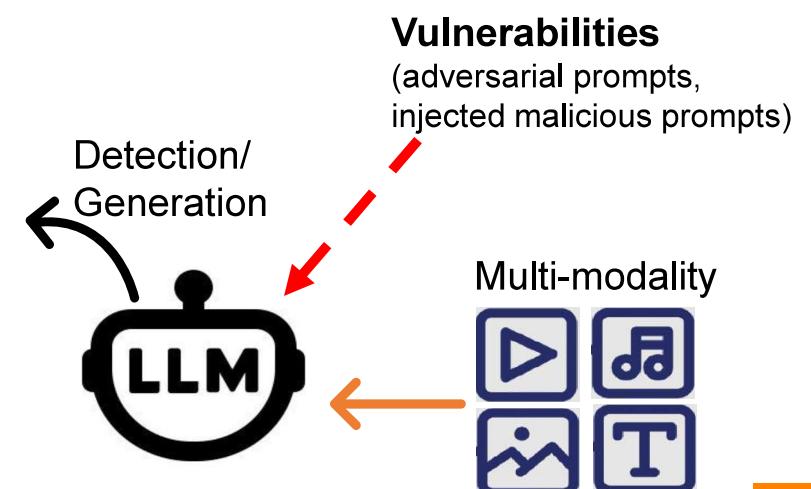
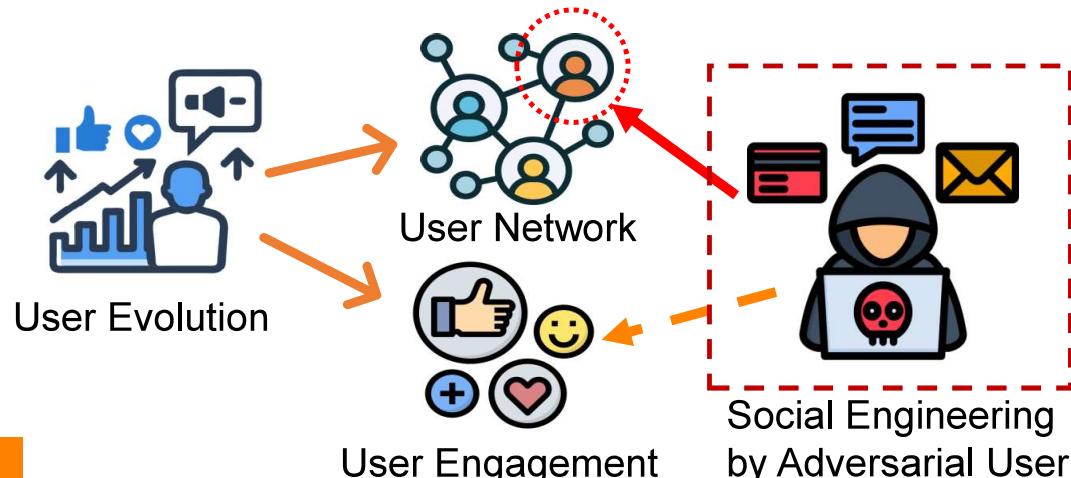
adversarial prompts: $p_a(t) = \phi(s_a(t))$
and,

multimodal content: $Z_j(t) = h(X_j(t))$

the goal is to **detect or mitigate adversarial perturbations**:

$$\delta(t) : \quad Z'_j(t) = Z_j(t) + \delta(t)$$

$$F_{\text{LLM}}(Z'_j(t)) \notin Y_{\text{unsafe}}$$



Research Questions

RQ1: Can we effectively model how users evolve over time?

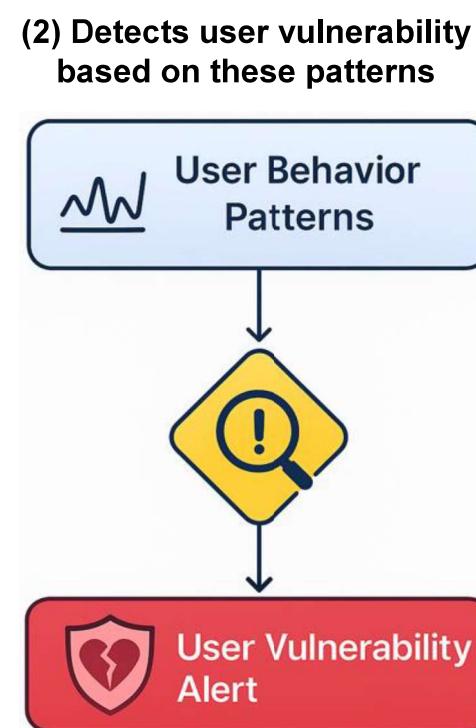
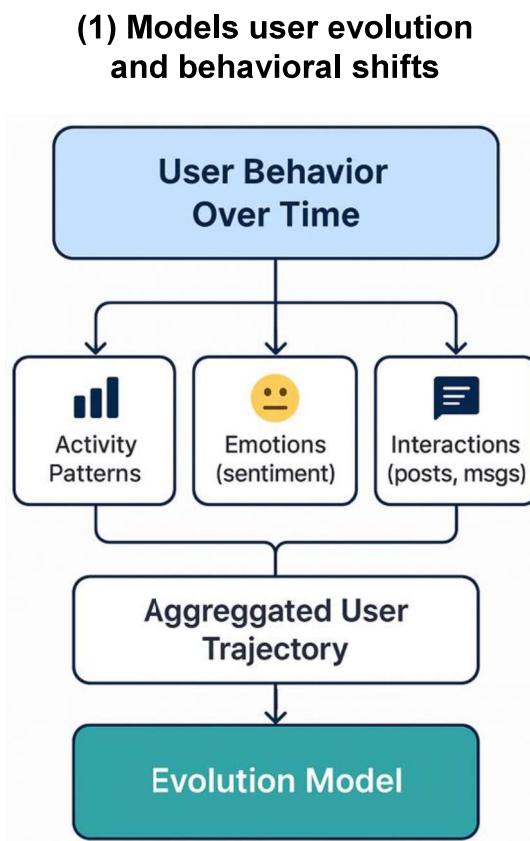
RQ2: Does user evolution leads their vulnerability to adversarial threats?

RQ3: If users become vulnerable, what robust methods can detect and protect them effectively?



Research Gap

We currently lack a unified framework that simultaneously:



Research Objective



Model User Evolution



Understand Behavioral Shift



Identify Vulnerability Windows



Design LLM-based Threat Detection



Improve the LLM capability on detecting Adversarial activities



Develop Robust LLM Defenses



Overview of Proposed Framework



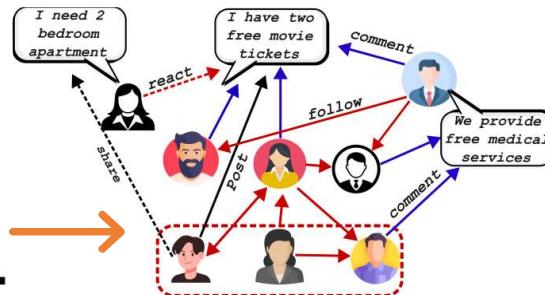
User Evolution

1. What causes the evolution?
2. The impact of evolution?



Behavior or Emotion Shift

1. What causes this shift ?
2. How important to analyse this shift?
3. The impact of this shift?



User activities on social Media

1. Why user activities are different?
2. Does it have any negative consequences?
3. How can user get rid of if they fall in trap because of social media activities?



LLM robustness and Defense

1. Why do we need LLMs in this context?
2. How can we enhance LLM robustness?
3. What security risks arise from LLM usage?
4. How LLM can be more defensive?

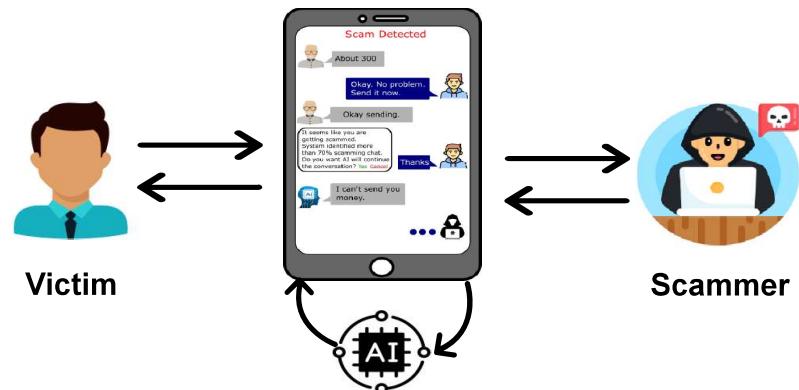
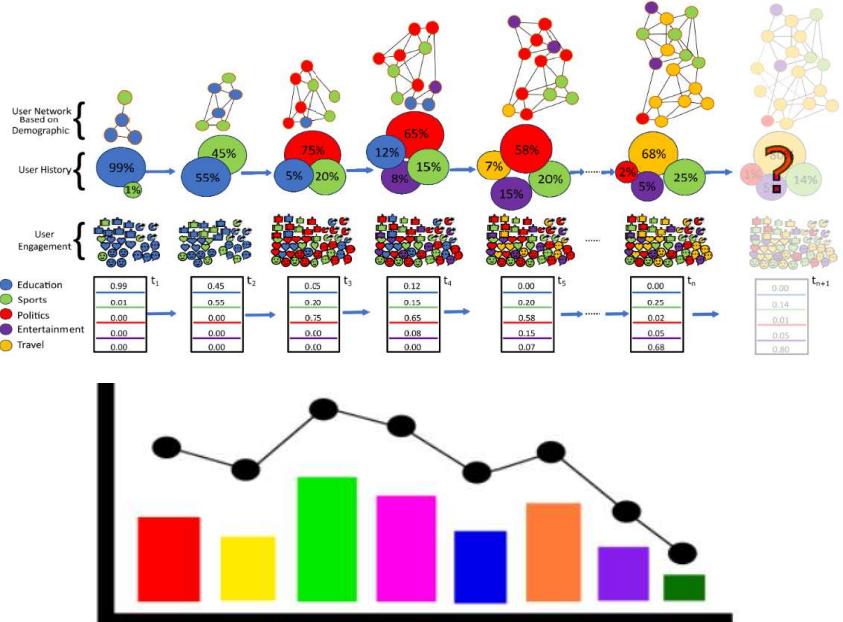
Past studies

Future studies



Preliminary Works

- **EVOLVE — Predicting User Evolution**
 - GPT-based model predicting next behavioral stages.
 - Captures network growth, posting shifts, engagement patterns.
 - Shows how user attributes drive long-term behavioral trajectories.
- **EMOVIS — Emotional Sentiment Tracking**
 - Visualizes 28 emotions + 8 conversation sentiment.
 - Shows how user emotions and viewpoints shift over time.
- **AI-in-the-Loop — Scam Detection & Prevention**
 - LLM-based framework for detecting and disrupting scams.
 - Demonstrates how adversaries exploit user behaviour trends.
 - Reveals the emergence of LLM vulnerabilities.

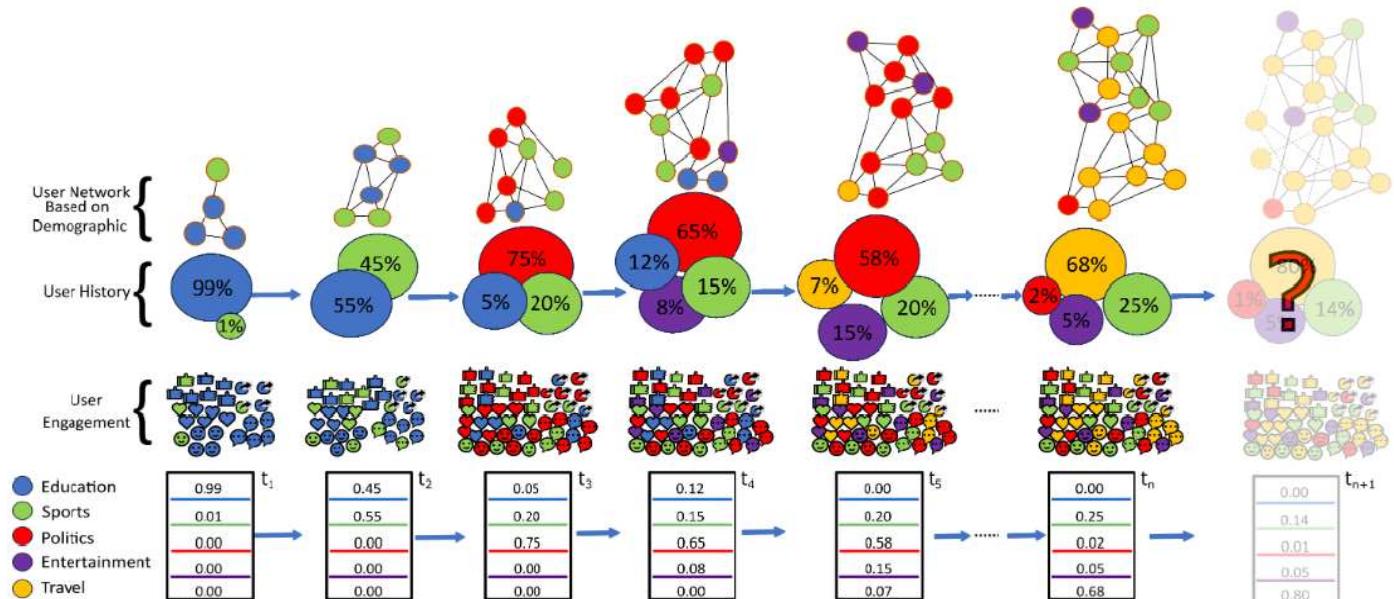


Project 1

“Understanding How Users Change Over Time”

- **Paper:** Predicting User Evolution and Network Dynamics Using a GPT-like Model
- **Goal:** Forecast the *next stage* of a user's evolution in social media.
- **Key Features Modelled:**

- Demographics
- Post history
- Engagement patterns
- Network graph changes
- Behavioural roles



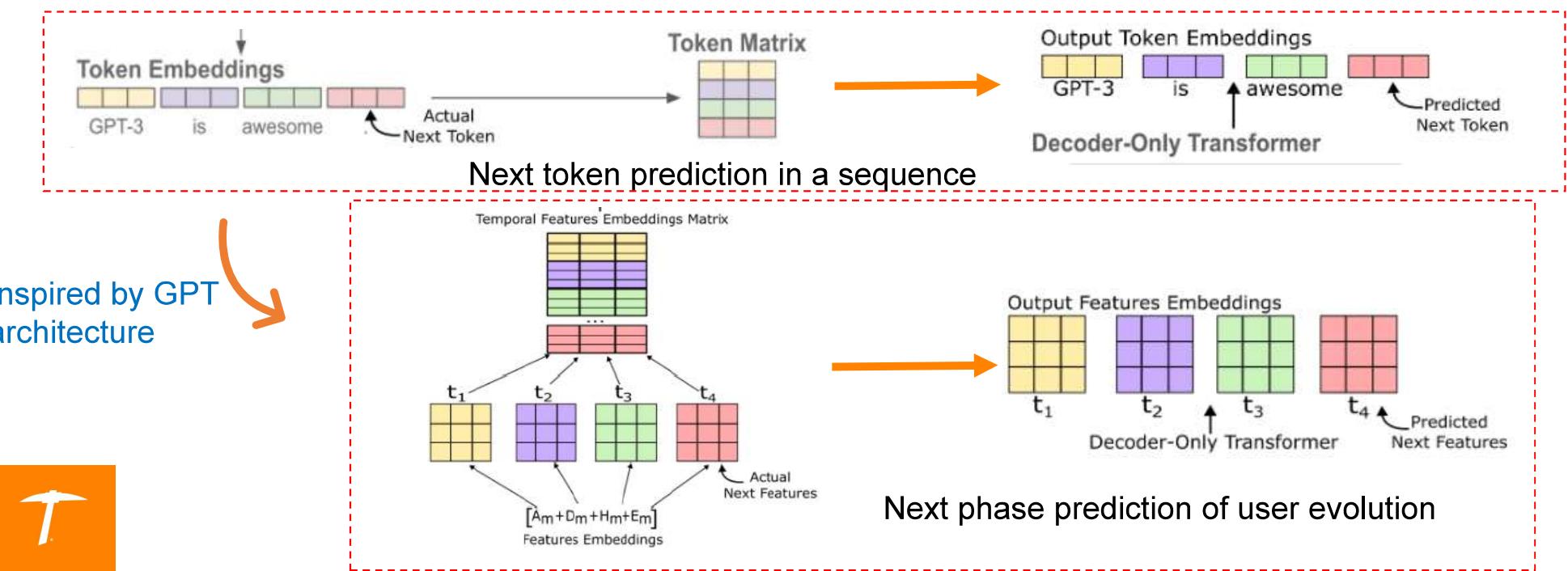
EVOLVE: Predicting User Evolution and Network Dynamics in Social Media Using Fine-Tuned GPT-like Model. [ASONAM 2024]

EVOLVE: Model Architecture

- Combined feature matrix = Demographics + History + Engagement + Network
- Sequential modelling using GPT-style decoder

Insight:

User behavior evolves in predictable sequences—just like language.



EVOLVE: Application

User Evolution

You Evolution on Facebook

Next Evolution 2nd Evolution 3rd Evolution 4th Evolution

Next Evolution

Category	Probability
Entertainment	0.30
Sports	0.20
Finance	0.25
Art	0.05
Education	0.50
Travel	0.60
Health	0.30
Politics	0.20

2nd Evolution

Category	Probability
Entertainment	0.40
Sports	0.30
Finance	1.00
Art	0.85
Education	0.70
Travel	0.60
Health	0.70
Politics	0.20

3rd Evolution

Category	Probability
Entertainment	0.40
Sports	0.40
Finance	0.65
Art	0.35
Education	0.20
Travel	0.45
Health	0.55
Politics	0.50

Friends by Country

Friends Suggestion

- John Doe, Software Engineer, New York, USA, [Send Request](#)
- Jane Smith, Product Manager, San Francisco, USA, [Send Request](#)
- Michael Brown, Data Scientist, Chicago, USA, [Send Request](#)
- Emily Davis, Actor, Los Angeles, USA, [Send Request](#)
- Michael Brown, Footballer, Chicago, USA, [Send Request](#)
- Emily Davis, Journalist, Los Angeles, USA, [Send Request](#)

Your Activities

Year	Entertainment	Sports	Finance	Art	Travel	Health	Politics
2011	40	60	20	80	10	50	30
2012	50	50	30	90	20	60	40
2013	30	40	50	70	10	40	20
2014	20	30	60	80	30	50	30
2015	40	50	40	90	40	70	50
2016	60	70	50	80	50	60	40
2017	80	90	60	70	60	80	50
2018	90	80	70	60	70	90	60
2019	70	60	80	50	80	70	50
2020	50	40	60	40	60	50	40
2021	30	20	40	30	40	30	30
2022	20	10	30	20	30	20	20
2023	10	0	20	10	20	10	10
2024	0	0	10	0	10	0	0

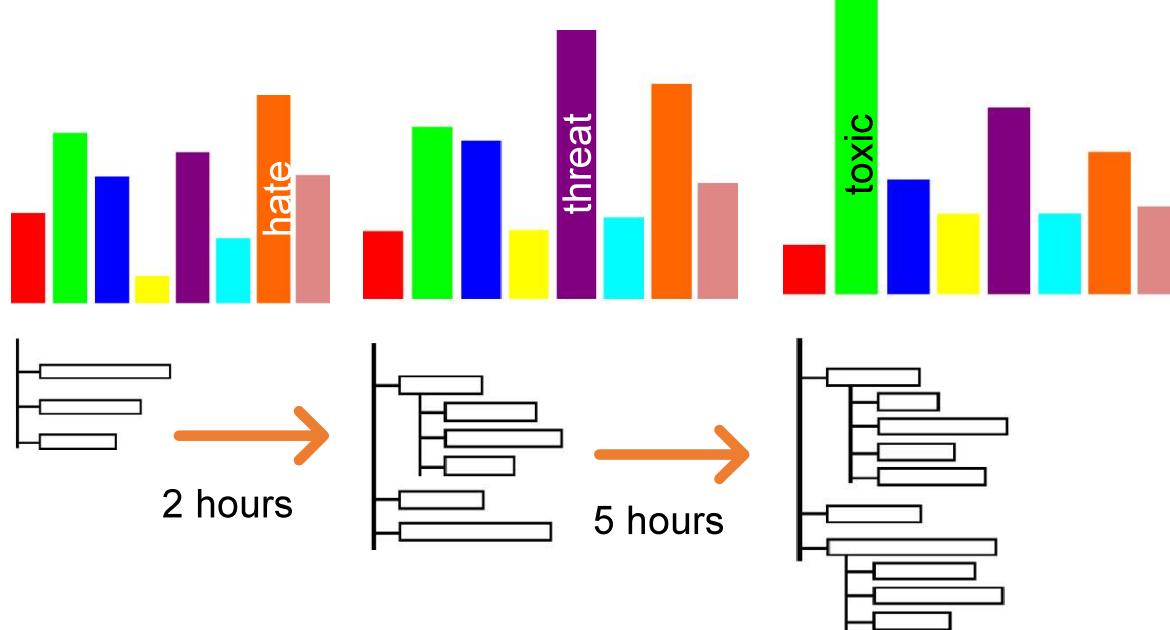


Project 2

User Emotion Understanding (EMOVIS)

- Track emotional drifts in user comments
- Extract sentiment polarity, hostility, supportiveness
- Identify early risk signals (anger spikes, hateful conversations)

1. approval
2. toxic
3. obscene
4. threat
5. insult
6. hate
7. offensive



A Visual Approach to Tracking Emotional Sentiment Dynamics in Social Network Commentaries. [ICWSM 2024]



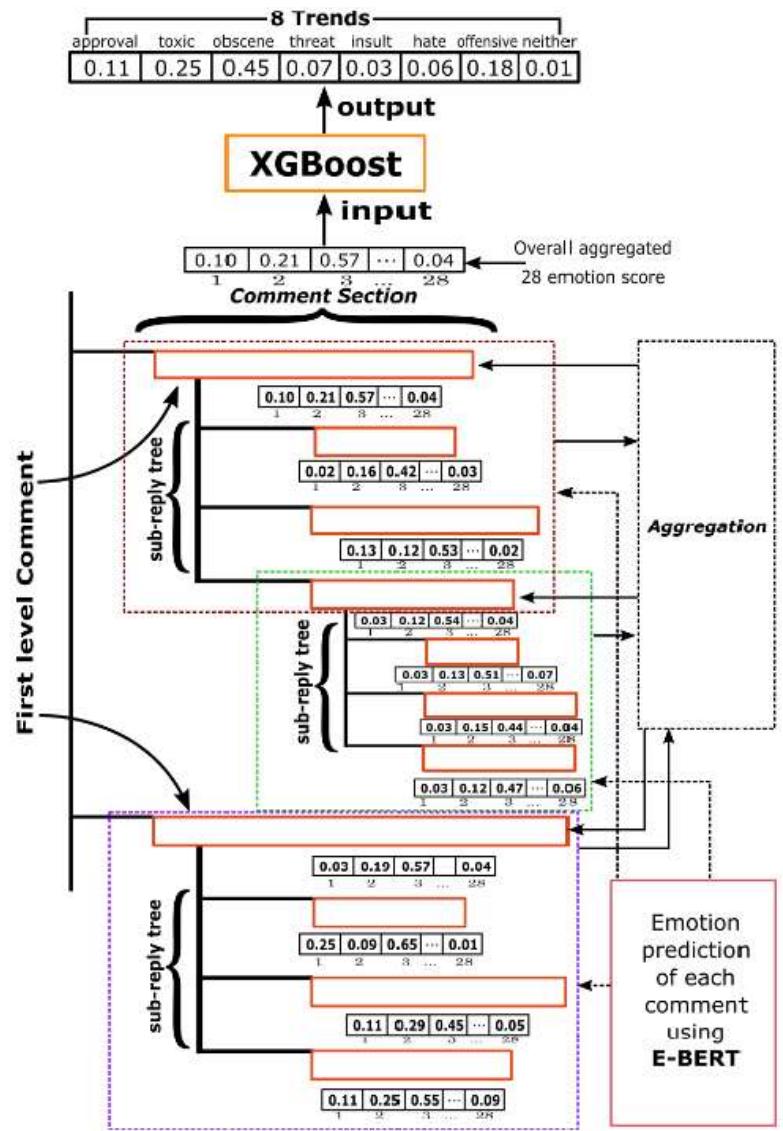
EMOVIS: Model Inference

“Understanding What Users Express”

Goal: Track and visualize emotional and opinion trends in comment sections.

Key Components:

- RoBERTa-based multi-emotion classifier (28 emotions)
- Trend category detection
- The aggregation strategies:
 - (i) Z-score, (ii) Weighted



EMOVIS: Results

Model	F1	Recall	Precision	AUC
BERT _{base}	0.74	0.73	0.77	0.90
BERT _{large}	0.74	0.72	0.78	0.91
RoBERTa _{large}	0.75	0.72	0.79	0.92

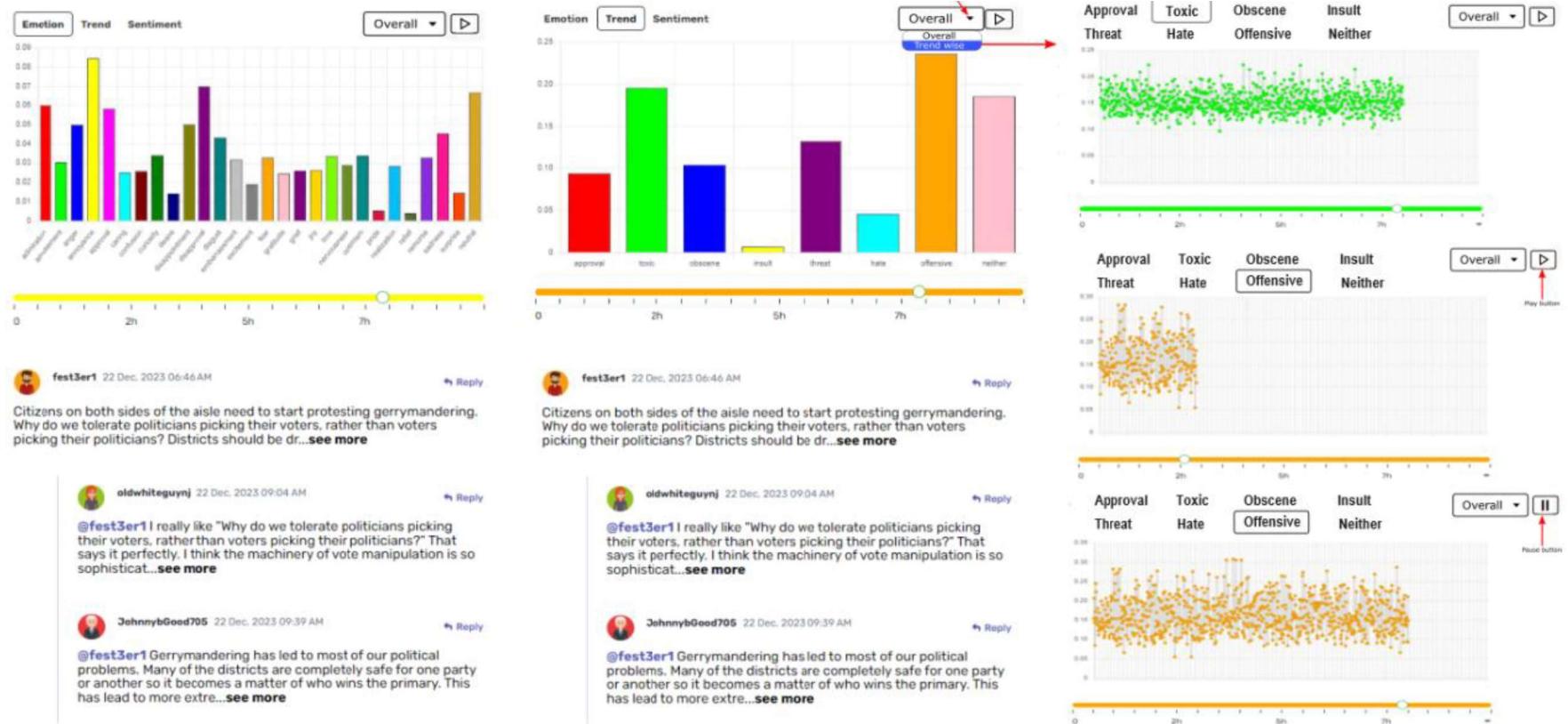
Table 1: Performance of Transformer Models

Models	Micro-Avg			Macro-Avg		
	Precision	Recall	F1	Precision	Recall	F1
Bagging-ORC	0.86	0.70	0.77	0.58	0.33	0.38
Boosting-ORC	0.85	0.69	0.76	0.55	0.32	0.35
DecisionTree	0.73	0.73	0.73	0.43	0.42	0.42
LR-CC	0.79	0.65	0.72	0.22	0.24	0.23
LR-LP	0.80	0.67	0.73	0.38	0.26	0.26
MultiNB-BR	0.82	0.57	0.68	0.23	0.19	0.20
MultiNB-CC	0.78	0.62	0.69	0.40	0.26	0.29
MultiNB-LP	0.72	0.59	0.65	0.22	0.19	0.19
RandomForest	0.88	0.70	0.78	0.68	0.32	0.36
SVC-MOC	0.86	0.63	0.72	0.46	0.24	0.25
XGB-ORC	0.86	0.73	0.79	0.65	0.38	0.44

Table 2: Performance of ML Models

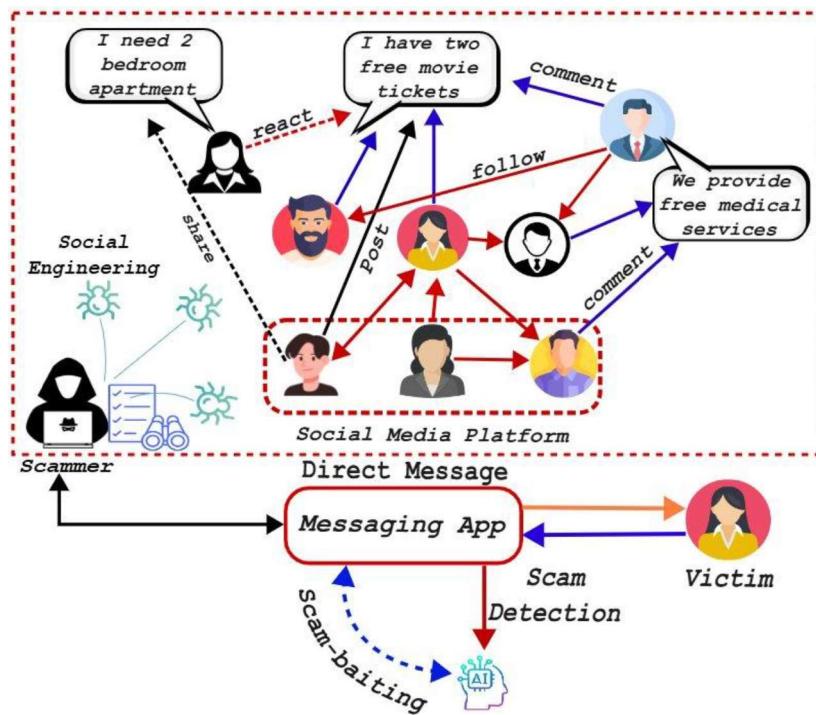


EMOVIS: Application



Project 3

Vulnerability & Scam Detection (AI-in-the-Loop)- Threat Model

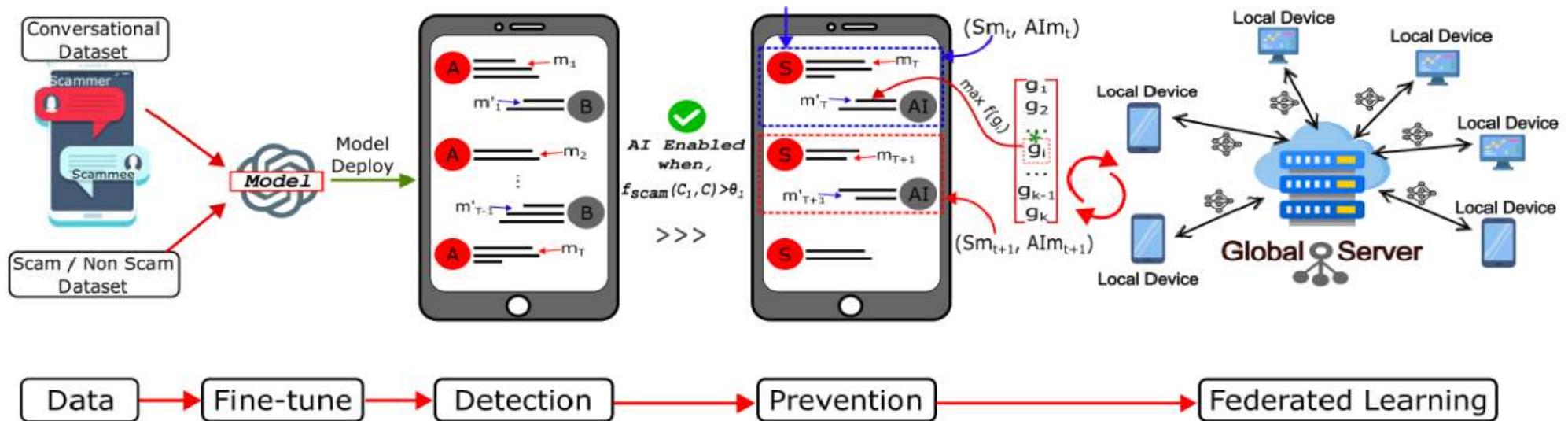


AI-in-the-Loop: Privacy Preserving Real-Time Scam Detection and Conversational Scambaiting by Leveraging LLMs and Federated Learning. [Accepted in cycle 1 of PoPETS 2026]

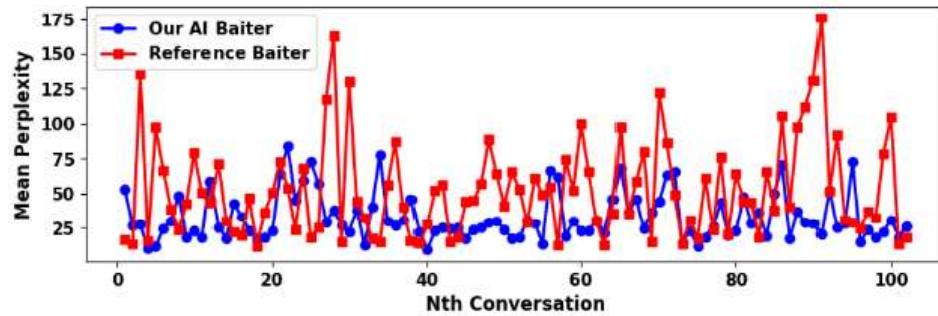


Project 3: AI-in-the-Loop

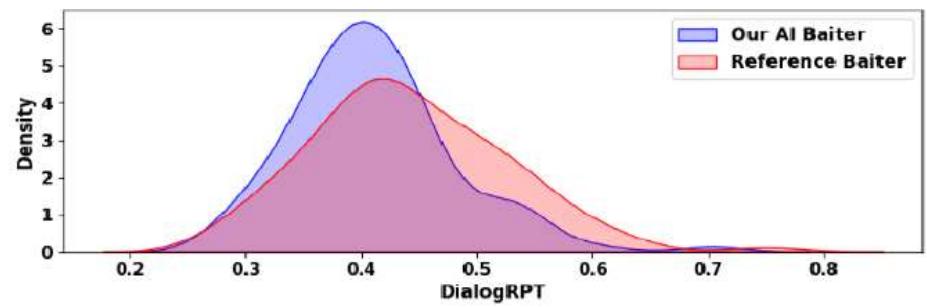
- Goal: Combine LLMs + privacy-preserving techniques to detect and disrupt scam attempts.
- Core Components: (1) Scam detection using fine-tuned LLMs
 (2) Real-time conversational scambaiting agents (3) Federated Learning to preserve user privacy



AI-in-the-Loop: Results



(a) Mean Perplexity



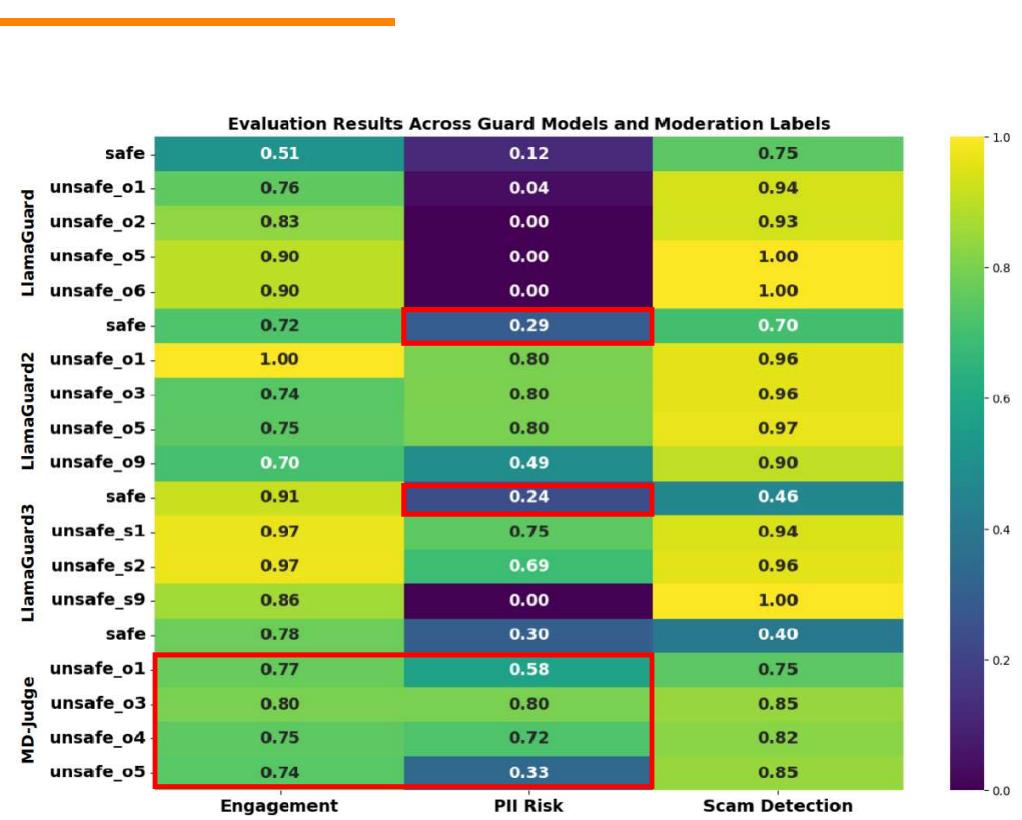
(b) DialogRPT Distribution

Model	Count	\mathcal{M}_T (s)	μ_E	μ_{PII}	μ_S
LG	7 ± 2	6.50 ± 5.59	0.30 ± 0.30	0.17 ± 0.24	0.39 ± 9.19
LG.2	9 ± 0	5.68 ± 1.65	0.78 ± 0.05	0.81 ± 0.11	0.11 ± 6.11
LG.3	8 ± 2	7.47 ± 3.83	0.74 ± 0.04	0.38 ± 0.42	0.92 ± 0.06
MD-J	9 ± 1	8.42 ± 2.01	0.79 ± 0.04	0.57 ± 0.30	0.53 ± 4.04

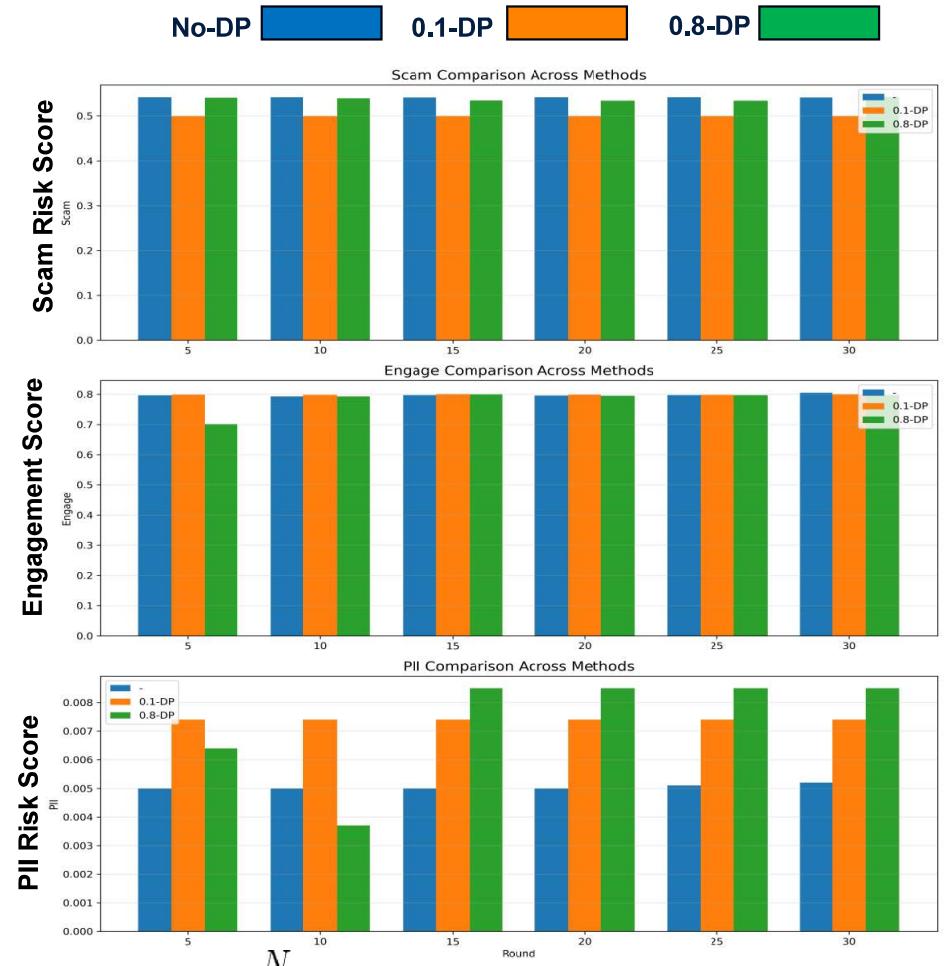
Table 1: Evaluation results of scam-baiter interactions.



AI-in-the-Loop: Results (Contd.)



Safeness and Risk Awareness Evaluation



$$\tilde{g} = \frac{1}{N} \sum_{i=1}^N \text{clip}(g_i, C) + \mathcal{N}(0, \sigma^2 C^2 I)$$

How AI is vulnerable?

1. Jailbreak attacks bypass LLM safety rules using adversarial prompts.

Refs:

- Wei et al., “*Jailbroken: How Does LLM Safety Training Fail?*”, 2023
- Zou et al., “*Universal and Transferable Adversarial Attacks on Aligned LLMs*”, 2023

2. Prompt injection manipulates the model to ignore system instructions.

Refs:

- Greshake et al., “*More Than You’ve Asked For: Novel Prompt Injection Threats*”, IEEE S&P 2024
- Hubinger et al., “*Prompt Injection: Attacks and Defenses*”, ARC 2023

3. Training data poisoning inserts malicious patterns.

Refs:

- Carlini et al., “*Poisoning the Training Data of Large Language Models*”, USENIX 2024
- Wang et al., “*Backdoor Attacks on NLP Models*”, ICML 2021



How AI is vulnerable? (Contd.)

4. Privacy leakage occurs when LLMs memorize and reveal sensitive training data.

Refs:

- Carlini et al., “*Extracting Training Data from Large Language Models*”, USENIX 2021
- Nasr et al., “*Comprehensive Privacy Analysis of Training Data in LLMs*”, IEEE S&P 2023

5. LLM-generated content can enable social engineering, phishing, or impersonation.

Refs:

- Kumar et al., “*Automating Social Engineering Using LLMs*”, 2023
- Shrestha et al., “*LLM-Generated Phishing Emails: Dangerously Effective*”, 2023



Prior Arts on Adversarial Prompt generation

Category	Key Idea	Reference Work
Multi-turn Escalation	Gradually escalates benign prompts into harmful ones	Crescendo (USENIX 2025)
Task Decomposition	Decomposes harmful intent into subtasks to increase success rate	Exploiting Task-Level vulnerabilities (USENIX 2025)
DSL-Based Composition	Compositional generation using fixed prompt primitives	h4rm3l (ICLR 2025)
Open-Ended Red Teaming	Broad tactic exploration without intent-wise ranking	WildTeaming (NeurIPS 2024)
Gradient-Based Optimization	Token-level adversarial optimization	AutoDAN (NeurIPS 2025)
Self-Prompting Attacks	LLM recursively optimizes its own jailbreak prompts	An LLM Can Fool Itself (ICLR 2024)



Prior Arts on Jailbreak Evaluation Metric

Metric Type	Key Idea / Limitation	Reference Work
Binary ASR	Measures attack success only; overestimates effectiveness	Shen et al. [ACM CCS 2024]
Human Annotation	Labels such as “Detailed” or “Denial”; costly and subjective	Yu et al. [USENIX 2024]
Multi-Agent Judges	LLM judges score outputs on ordinal scales	JailJudge (Liu et al.) [ICLR 2025]
Information-Based Metrics	Evaluates semantic content rather than refusal	StrongReject (Souly et al.) [NeurIPS 2024]
Transferability Metrics	Measures cross-model success; ignores harm magnitude	One Model Transfer to All [ICLR 2025]
Standard Benchmarks	Fixed prompts with inconsistent judge behavior	JailbreakBench (Chao et al.) [NeurIPS 2024]



Ongoing and Future work

