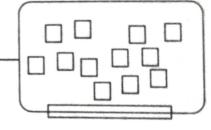


## A common agile practice

## Stage 2: PRODUCT ROADMAP

FIGURE 7-4: The product roadmap as part of the Roadmap to Value. <u>Description:</u> Holistic view of product features that create the product vision <u>Owner:</u> Product owner

Frequency: At least biannually



To create your product roadmap, you do the following:

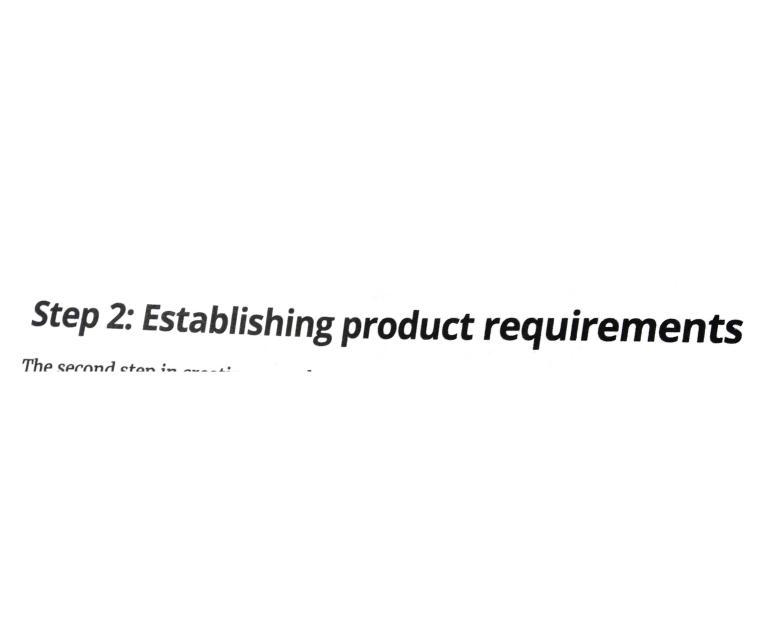
- 1. Identify stakeholders.
- 2. Establish product requirements and add them to the roadmap.
- 3. Arrange the product requirements based on values, risks, and dependencies.
- 4. Estimate the development effort at a high level and prioritize the product's requirements.
- Determine high-level time frames for releasing groups of functionality to the customer.



Marketing department: Your customers need to know about your product, and that's what the marketing department provides. They need to understand your plans, and may have input into the order in which you release functionality to the market, based on their experience and research.

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- >>> Customer service department: Once your product is in the market, how will it be supported? Specific roadmap items might identify the person you'll need to prepare for support. For instance, a product owner may not see much value in plugging in a live online chat feature, but a customer service manager may see it differently because his or her representatives can handle simultaneously only one phone call but as many as six chat sessions.
- >>> Sales department: Make sure that the sales team members see the product so that they start selling the same thing you are building. Like the marketing department, the sales department will have first-hand knowledge about what your customers are looking for.
- >>> Legal department: Especially if you're in a highly regulated industry, review your roadmap with legal counsel as early as possible to make sure you haven't missed anything that could put your project at risk if discovered later in the project.
- Additional customers: While identifying features on your roadmap, you may discover additional people who will find value in what you will create. Give them a chance to review your roadmap to validate your assumptions.



| The second step in creating a product roadmap is to identify, or define, the different requirements for your product. |
|---|
|   |
|   |
|   |

## DECOMPOSING REQUIREMENTS

Throughout the project, you'll break down requirements into smaller, more manageable parts using a process called *decomposition*, or *progressive elaboration*. You can break down requirements into the following sizes, listed from largest to smallest:

**Themes**: A *theme* is a logical group of features and is also a requirement at its highest level. You may group features into themes in your product roadmap.

**Features**: Features are parts of products at a very high level. Features describe a new capability the customers will have once the feature is complete. You use features in your product roadmap.

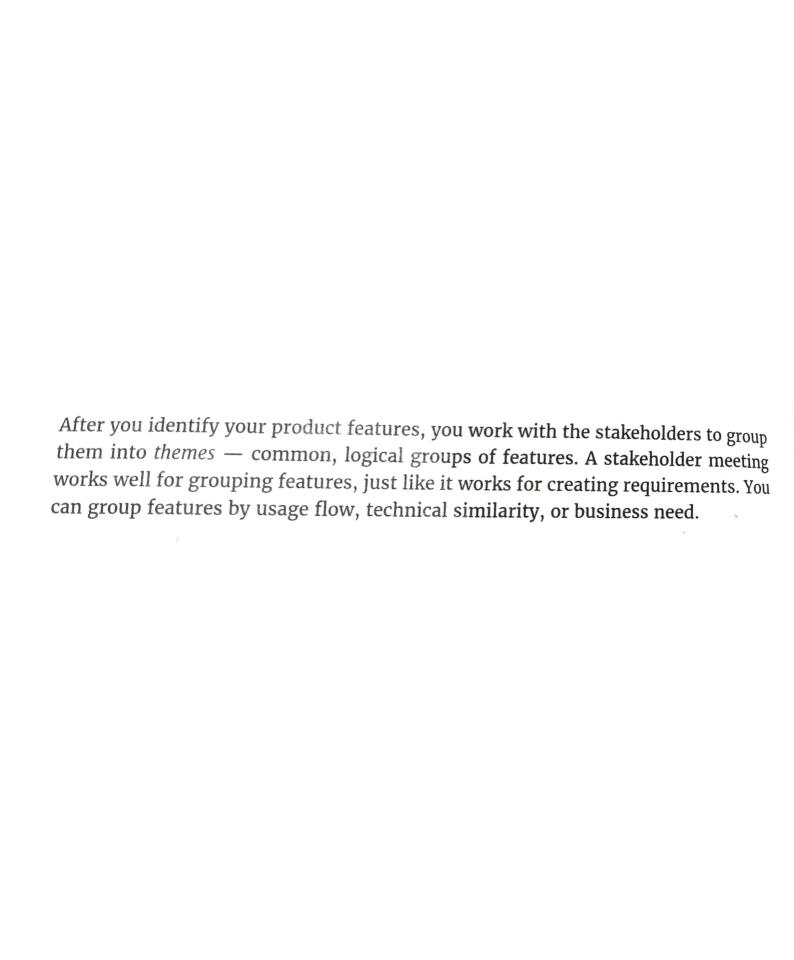
**Epic user stories:** *Epics* are medium-sized requirements that are decomposed from a feature and often contain multiple actions or channels of value. You need to break down your epics before you can start creating functionality from them. You can find out how you use epics for release planning in Chapter 8.

**User stories:** *User stories* are requirements that contain a single action or integration and are small enough to start implementing into functionality. You see how you define user stories and use them at the release and sprint level in Chapter 8.

**Tasks:** Tasks are the execution steps required to develop a requirement into working functionality. You break down user stories into different tasks during sprint planning. You can find out about tasks and sprint planning in Chapter 8.

**Step 3: Arranging product features** 

After you identify your medicat for



| Here            | e are questions to consider when grouping and ordering your requirement                                     |
|-----------------|---|
| <b>&gt;&gt;</b> | How would customers use our product?  |
| »               | If we offered this proposed feature, what else would customers need to do? What else might they want to do? |
| <b>&gt;&gt;</b> | Can the development team identify technical affinities or dependencies?                                     |
|                 |   |
|                 |   |
|                 |   |

Common activities Reduction in call volume Authenticate and Order a copy of a Order checks Pay bills access my accounts ... statement Transfer money Put a stop on a check View balance Open an account between accounts or range of checks View pending View a statement Change password transactions View bills Find a branch/ATM Cell customer service machine

FIGURE 7-5: Features grouped by themes.

## Step 4: Estimating efforts and ordering requirements

You've identified your product requirements and arranged those requirements into logical groups. Next, you estimate and prioritize the requirements. Here are a few terms you need to be familiar with:

- >>> Effort is the ease or difficulty of creating functionality from a particular requirement.
- An estimate, as a noun, can be the number or description you use to express the estimated effort of a requirement.
- >>> Estimating a requirement, as a verb, means to come up with an approximate idea of how easy or hard (how much effort) that requirement will be to create.

- >> Ordering, or prioritizing, a requirement means to determine that requirement's value and risk in relation to other requirements, and in what order you will implement them.
- >> Value means how beneficial a product requirement might be to the organization creating that product.
- >> Risk refers to the negative effect a requirement can have on the project.