



<<interface:

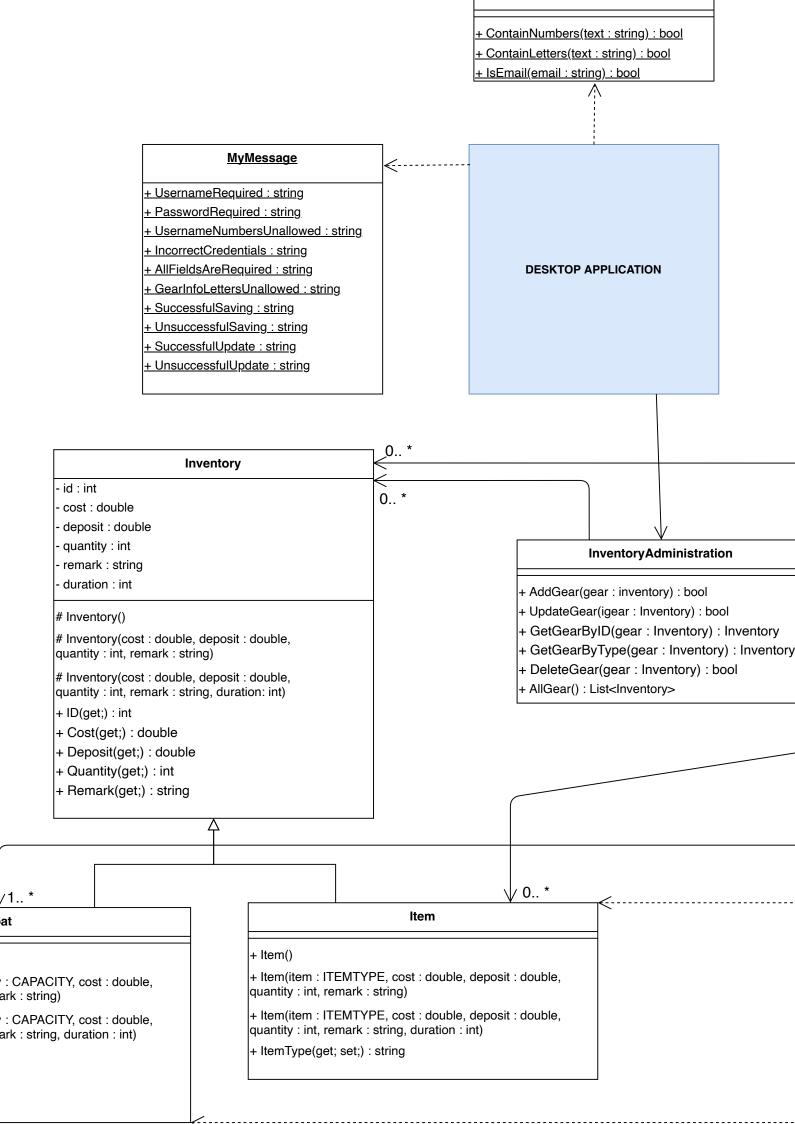
+ GetAllLocations() : IEnum

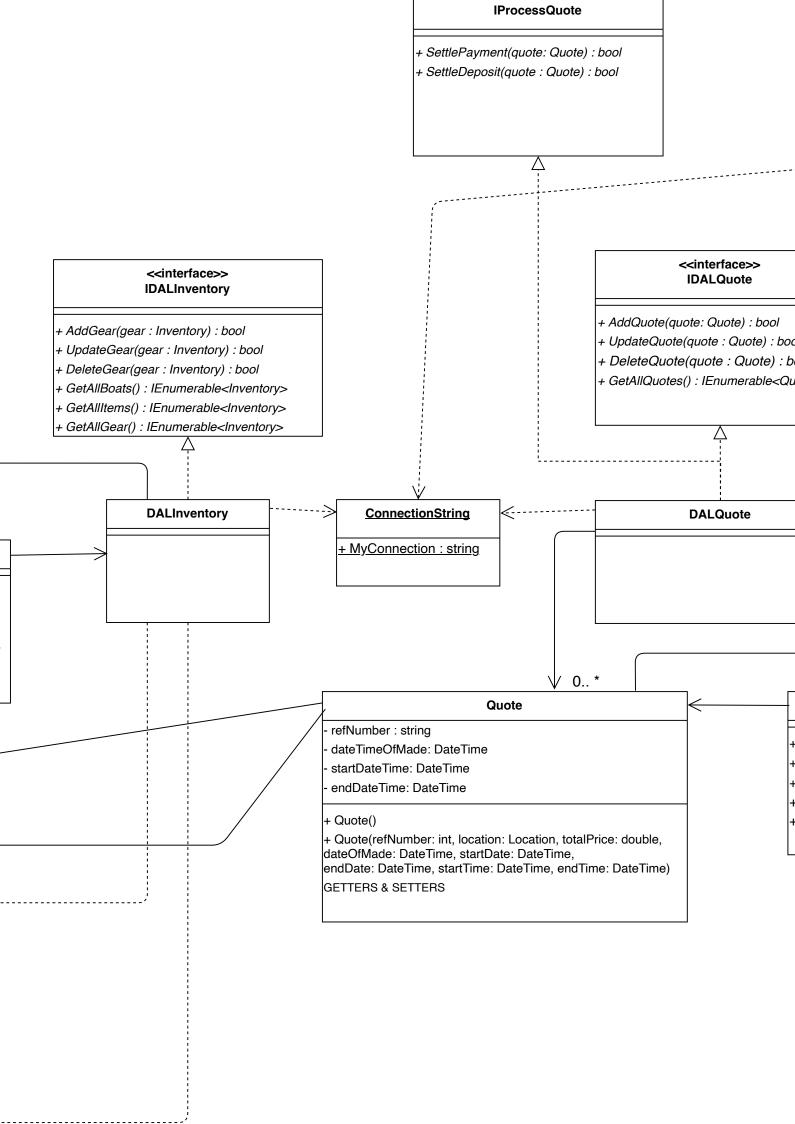
>> on erable<string>

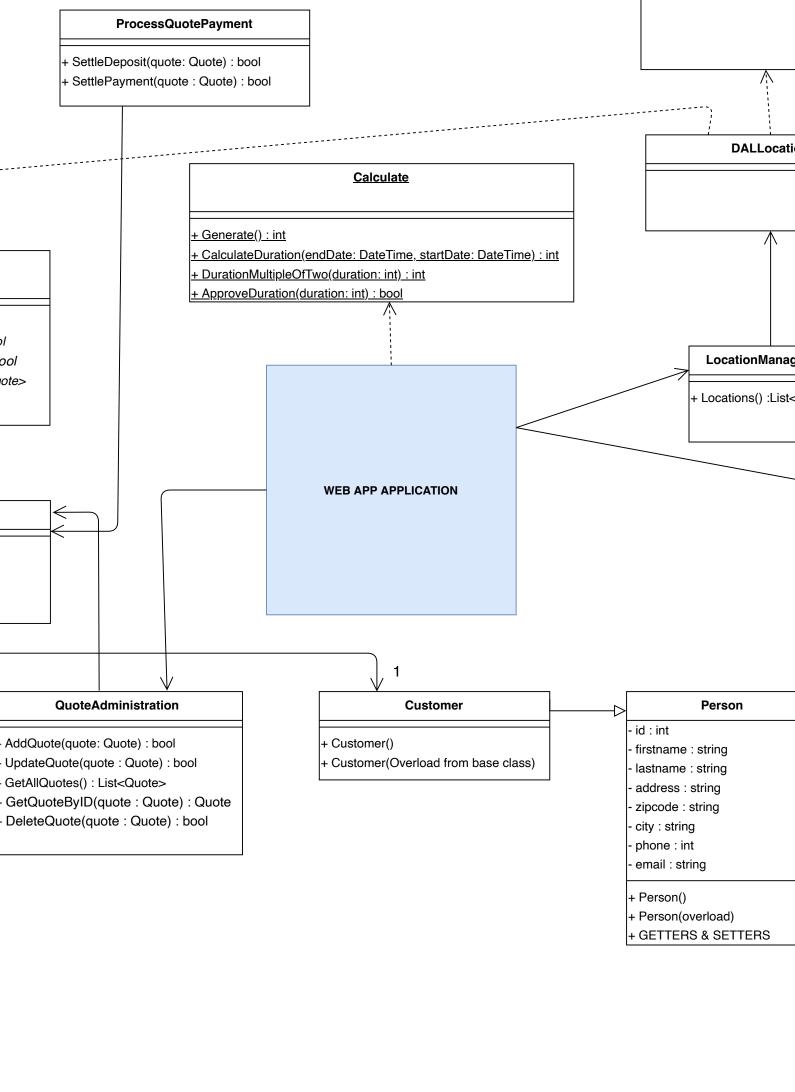
	>
Association	
Multiplicity	
Dependency	····->

Во

- + Boat()
- + Boat(boat : BOATTYPE, capacity deposit : double, quantity : int, rem
- + Boat(boat : BOATTYPE, capacity deposit : double, quantity : int, rem
- + Capacity(get; set;) : string + BoatType(get; set;) : string







on

jement

string>

Calculate

- + Generate() : int
- + CalculateDuration(endDate: DateTime, startDate: DateTime
- <u>) : double</u>
- + RoundNumberToEven(diff: double) : double
- + ApproveDuration(duration: int) : int
- + CalculateDeposit(boatDeposit: double, boatQuantity: int, itemDeposit, double, itemQuantity: int): int
- + CalculateTotalPrice(boatPrice: double, itemTotalPrice, double): double
- + DateIsInPast(endDate: DateTime, startDate: DatetTime): bool

