```javascript
const oneTen = Math.floor(Math.random() * 10) + 1;

if (oneTen == 1) {
    console.log("The roman numeral equivalent of " + oneTen + " is I.");
} else if (oneTen == 2) {
    console.log("The roman numeral equivalent of " + oneTen + " is II.");
} else if (oneTen == 3) {
    console.log("The roman numeral equivalent of " + oneTen + " is III.");
} else if (oneTen == 4) {
    console.log("The roman numeral equivalent of " + oneTen + " is IV.");
} else if (oneTen == 5) {
    console.log("The roman numeral equivalent of " + oneTen + " is V.");
} else if (oneTen == 6) {
    console.log("The roman numeral equivalent of " + oneTen + " is VI.");
} else if (oneTen == 7) {
    console.log("The roman numeral equivalent of " + oneTen + " is VII.");
} else if (oneTen == 8) {
    console.log("The roman numeral equivalent of " + oneTen + " is VIII.");
} else if (oneTen == 9) {
    console.log("The roman numeral equivalent of " + oneTen + " is IX.");
} else {
    console.log("The roman numeral equivalent of " + oneTen + " is X.");
}
```