

**a** You Round 1 Other Player

Reminder

The other player ( ) received an endowment of 20 from the experimenter.

Of this endowment, the other player ( ) gave you 10.

This was multiplied by 3 by the experimenter, hence you now have 30.

Please select how much you want to send back to the other player ( ):

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

Send back: 16

Keep: 14

Submit

**c** Reminder

The other player ( ) received an endowment of 20 from the experimenter.

Of this endowment, the other player ( ) gave you 10.

This was multiplied by 3 by the experimenter, hence you now have 30.

**The Emotion Grid**

Please indicate how you are feeling right now by clicking the appropriate point on the grid below:

High Arousal

Unpleasant Pleasant

Low Arousal

