



## Lightning



4SEE

- From PyTorch to Lightning
- ddp fsdp deepseed types
- \* Hands on!

## OpenMPI and DDP

```
from datetime import datetime
import argparse
import os
import torch
import torch.nn as nn
import torch.distributed as dist
import torchvision.transforms as transforms
from torchvision.datasets import MNIST
from torch.utils.data.distributed import DistributedSampler
from torch.nn.parallel import DistributedDataParallel
from torch.utils.data import DataLoader
class ConvNet(nn.Module): --
def train(num_epochs, batch_size): --
def main():
    parser = argparse.ArgumentParser()
    parser.add_argument('--epochs', default=2, type=int, metavar='N',
                        help='number of total epochs to run')
    parser.add_argument('--batch_size', default=32, type=int, metavar='N',
                        help='number of batch size to run')
    args = parser.parse_args()
    train(args.epochs, args.batch_size)
if __name__ == '__main__':
    main()
```

```
#!/bin/bash
                                                          8 tasks:
#SBATCH --account=<kullanici-adiniz>
#SBATCH --partition=palamut-cuda
                                                          l server
#SBATCH --nodes=1
#SBATCH --ntasks-per-node=8
                                                           8 GPU
#SBATCH --cpus-per-task=16
#SBATCH --time=30:00
                                                        8*16 CPU
#SBATCH --gres=gpu:8
#SBATCH --output=./out/%j.out
#SBATCH --error=./out/%j.err
export MASTER_ADDR=$(scontrol show hostname ${SLURM_NODELIST} | head -n 1)
export MASTER_PORT=$(expr 10000 + $(echo -n $SLURM_JOBID | tail -c 4))
module purge
eval "$(/truba/home/$USER/miniconda3/bin/conda shell.bash hook)"
conda activate pytorch_cuda_12
nvidia-smi --query-
gpu=timestamp,name,pci.bus_id,power.draw,temperature.gpu,utilization.gpu,ut
ilization.memory --format=csv -l >> ./out/${SLURM_JOBID}.nout &
module load centos7.9/comp/gcc/12.2 centos7.9/lib/openmpi/5.0.0-gcc-12.2
mpirun -np 8 python mnist_ddp_mpirun.py --epochs=100 --batch_size=256
```

```
#!/bin/bash
                                                           16 tasks:
#SBATCH --account=iguzel
#SBATCH --partition=palamut-cuda
                                                           2 server
#SBATCH --nodes=2
                                                           16 GPU
#SBATCH --ntasks-per-node=8
#SBATCH --cpus-per-task=16
                                                       2*8*16 CPU
#SBATCH --time=30:00
#SBATCH --gres=gpu:8
#SBATCH --output=./out/%j.out
#SBATCH --error=./out/%j.err
module purge
eval "$(/truba/home/$USER/miniconda3/bin/conda shell.bash hook)"
conda activate pytorch_cuda_12
export MASTER_ADDR=$(scontrol show hostname ${SLURM_NODELIST} | head -n 1)
export MASTER_PORT=$(expr 10000 + $(echo -n $SLURM_JOBID | tail -c 4))
module load centos7.9/comp/qcc/12.2 centos7.9/lib/openmpi/5.0.0-qcc-12.2
mpirun -np 16 python mnist_ddp_mpirun.py --epochs=100 --batch_size=256
exit
```

```
import argparse
import os
import torch
import torch.nn as nn
import torchvision.transforms as transforms
import torch.nn.functional as F
from torchvision.datasets import MNIST
from torch.utils.data import DataLoader
#import lightning as L
import pytorch_lightning as L
import mlflow
```

```
class LitConvNet(L.LightningModule):
   def __init__(self, num_classes=10):
      super().__init__()
      self.layer1 = nn.Sequential(
           nn.Conv2d(1, 16, kernel_size=5, stride=1, padding=2),
           nn.BatchNorm2d(16),
           nn.ReLU(),
          nn.MaxPool2d(kernel_size=2, stride=2))
       self.layer2 = nn.Sequential(
           nn.Conv2d(16, 32, kernel_size=5, stride=1, padding=2),
           nn.BatchNorm2d(32),
           nn.ReLU(),
           nn.MaxPool2d(kernel size=2, stride=2))
       self.fc = nn.Linear(7*7*32, num_classes)
   def forward(self, x):
       out = self.layer1(x)
      out = self.layer2(out)
      out = out.reshape(out.size(0), -1)
      out = self.fc(out)
       return out
   def training_step(self, batch, batch_idx):
       images, labels = batch
      outputs = self(images)
       loss = F.cross_entropy(outputs, labels)
      self.log("train_loss", loss)
       return loss
   def configure_optimizers(self):
       optimizer = torch.optim.SGD(self.parameters(), 1e-4)
       return optimizer
```

```
def main():
   parser = argparse.ArgumentParser()
   parser.add_argument('--gpus', default=1, type=int, metavar='N',
                        help='number of GPUs per node')
   parser.add_argument('--nodes', default=1, type=int, metavar='N',
                        help='number of nodes')
   parser.add_argument('--epochs', default=2, type=int, metavar='N',
                        help='maximum number of epochs to run')
   args = parser.parse_args()
   mlflow.autolog()
   batch_size = 100
   dataset = MNIST(os.getcwd(), download=True,
                    transform=transforms.ToTensor())
   train_loader = DataLoader(dataset, batch_size=batch_size,
                              num_workers=10, pin_memory=True)
   convnet = LitConvNet()
   trainer = L.Trainer(devices=args.gpus,
                        num_nodes=args.nodes,
                        max_epochs=args.epochs,
                        accelerator='gpu',
                        strategy='ddp')
   from datetime import datetime
   t0 = datetime.now()
   trainer.fit(convnet, train_loader)
   dt = datetime.now() - t0
   print('Training took {}'.format(dt))
   trainer.save_checkpoint("./out/lightning_model.ckpt")
if __name__ == '__main__':
   main()
```

```
#!/bin/bash
#SBATCH --account=<kullanici-adiniz>
#SBATCH --partition=palamut-cuda
#SBATCH --nodes=1
                                                  8 tasks:
#SBATCH --ntasks-per-node=8
                                                  l server
#SBATCH --cpus-per-task=16
#SBATCH --time=30:00
                                                  8 GPU
                                                                                                    sbatch job.slurm
#SBATCH --gres=gpu:8
                                                8*16 CPU
#SBATCH --output=./out/%j.out
#SBATCH --error=./out/%j.err
module purge
                                                                   #!/bin/bash
eval "$(/truba/home/$USER/miniconda3/bin/conda shell.bash hook)"
                                                                   #SBATCH --account=<kullanici-adiniz>
conda activate lightning
                                                                   #SBATCH --partition=palamut-cuda
                                                                   #SBATCH --nodes=2
python3 mnist_lightning_ddp.py --gpus=8 --epochs=100
                                                                                                                         16 tasks:
                                                                   #SBATCH --ntasks-per-node=8
                                                                   #SBATCH --cpus-per-task=16
exit
                                                                                                                          2 server
                                                                   #SBATCH --time=30:00
                                                                                                                          16 GPU
                                                                   #SBATCH --gres=gpu:8
                                                                                                                       2*8*16 CPU
                                                                   #SBATCH --output=./out/%j.out
                                                                   #SBATCH --error=./out/%j.err
                                                                   module purge
                  job.slurm
                                                                   eval "$(/truba/home/$USER/miniconda3/bin/conda shell.bash hook)"
                                                                   conda activate lightning
                                                                   python3 mnist_lightning_ddp.py --gpus=8 --nodes=2 --epochs=300
                                                                   exiat
```

## Hands On!

https://github.com/ismailguzel/lightning\_ncc\_Turkiye



## Thanks!





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